UML

User <<abstract>>

- email: String- password: String

+ User(email: String, password: String)

+ logIn(email: String, password: String): boolean

+ createAccount(email: String): boolean

Client extends User

firstName: StringlastName: Stringaddress: StringcreditCard: String

- bookedItinerary: List<Itinerary>

+ getName(): List<String>

+ getAddress(): String

+ getCC(): String

+ setPassword(password: String): void + setName(first: String, last: String): void

+ setAddress(address: String): void + setCC(creditCard: String): void

+ searchByTime(date: Date, origin: String, destination: String): List<Itinerary> + searchByCost(date: Date, origin: String, destination: String): List<Itinerary>

+ book(toBook: Itinerary): void + booked(): List<Itinerary>

Admin extend User

- variables

- + getClientEmail(client: Client)
- + getClientPassword(client: Client)
- + getClientName(client: Client)
- + getClientAddress(client: Client)
- + getClientCC(client: Client)
- + setClientEmail(client: Client, email: String)
- + setClientPassword(client: Client, password: String)
- + setClientName(client: Client, first: String, last: String)
- + setClientAddress(client: Client, address: String)
- + setClientCC(client: Client, creditCard: String)
- + viewClients(): List<Client>
- + addFlight(toAdd: Flight): boolean
- + addFlightsFromFile(inFile: String): boolean

Flight

- flightId: int

arrivalTime: String
departTime: String
origin: String
destination: String
airline: String
flightTime: double
cost: double

+ Flight(arrivalTime: String, departTime: String, origin: String, destination: String, cost: double)

+ checkStatus: String

+ setFlightId: void // setFlightId() calls hashCode() to make unique hash key which will be the flight ID

Itinerary<Flight>

List<Flight>itineraryId: inttotalCost: doubletotalTime: double

+ Itinerary()

+ setItineraryId(): void + getTotalCost(): double + getTotalTime(): double

+ addFlight(flight: Flight): boolean+ removeFlight(flight: Flight): boolean

+ getFlight(index: int): Flight

Database