# GUI 1

```
import java.awt.Color;
import java.awt.Container;
import javax.swing.JFrame;
import javax.swing.JButton;
import java.awt.GridLayout;
class Gui
JFrame frame;
frame.setBackground(Color.blue);;
JButton Button1, Button2, Button3;
JButton Button4, Button5, Button6;
public void init()
frame = new JFrame("example 2");
Button1 = new JButton("1");
Button2 = new JButton("2");
Button3 = new JButton("3");
Button4 = new JButton("4");
Button4.setBackground(Color.red);
Button4.setForeground(Color.white);
```

```
Button5 = new JButton("5");
Button6 = new JButton("6");
frame.add(Button1); frame.add(Button2); frame.add(Button3);
frame.add(Button4); frame.add(Button5); frame.add(Button6);
frame.setVisible(true);
frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE):
frame.setSize(300,200);
frame.setLayout(new GridLayout(2,3));
}
public Gui()
init();
                   GUI 2
import javax.swing.JFrame;
import javax.swing.JButton;
import java.awt.GridLayout;
class GUI
JFrame frame;
JButton btn1,btn2,btn3,btn4,btn5,btn6;
public void init()
```

```
frame = new JFrame("GUI Example 1");
  btn1 = new JButton("1");
  btn2 = new JButton("2");
  btn3 = new JButton("3");
  btn4 = new JButton("4");
  btn5 = new JButton("5");
  btn6 = new JButton("6");
  frame.setLayout(new GridLayout(2,3));
  frame.add(btn1); frame.add(btn2); frame.add(btn3);
  frame.add(btn4); frame.add(btn5); frame.add(btn6);
  frame.setVisible(true);
  frame.setSize(300,200);
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
public GUI()
  init();
                GUI 3
import javax.swing.JFrame;
import javax.swing.JButton;
```

```
import java.awt.BorderLayout;
public class GUI
JFrame frame;
JButton east, west, north, south, center;
public void init()
  frame = new JFrame("BorderLayout");
  east = new JButton("EAST");
  west = new JButton("WEST");
  north = new JButton("NORTH");
  south = new JButton("SOUTH");
  center = new JButton("CENTER");
  //frame.setLayout(new BorderLayout(20,40));
  frame.add(east,BorderLayout.EAST);
  frame.add(north,BorderLayout.NORTH);
  frame.add(south,BorderLayout.SOUTH);
  frame.add(west,BorderLayout.WEST);
  frame.add(center,BorderLayout.CENTER);
  frame.setVisible(true);
  frame.setSize(200,300);
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
}
```

```
public GUI()
  init(); }
              GUI 4
import javax.swing.JFrame;
import javax.swing.JPanel;
import javax.swing.JButton;
import javax.swing.JTextField;
import javax.swing.JLabel;
import java.awt.BorderLayout;
import java.awt.GridLayout;
class GUI
  JFrame frame;
  JPanel panel;
  JLabel label;
  JTextField text;
  JButton btn0, btn1, btn2, btn3, btn4, btn5, btn6, btn7, btn8,
       btn9, btnPlus, btnMinus, btnMul, btnDiv, btnDecimal,
       btnEqual;
public void init()
```

```
frame = new JFrame("My Calculater");
panel = new JPanel();
label = new JLabel("My Calculater");
text = new JTextField(10);
btn0 = new JButton("0");
btn1 = new JButton("1");
btn2 = new JButton("2");
btn3 = new JButton("3");
btn4 = new JButton("4");
btn5 = new JButton("5");
btn6 = new JButton("6");
btn7 = new JButton("7");
btn8 = new JButton("8");
btn9 = new JButton("9");
btnPlus = new JButton("+");
btnMinus = new JButton("-");
btnMul = new JButton("X");
btnDiv = new JButton("/");
btnEqual = new JButton("=");
btnDecimal = new JButton(".");
panel.setLayout(new GridLayout(4,4));
panel.add(btn1);panel.add(btn2);panel.add(btn3);panel.add(btnPlus);
```

```
panel.add(btn4);panel.add(btn5);panel.add(btn6);panel.add(btnMinus);
  panel.add(btn7);panel.add(btn8);panel.add(btn9);panel.add(btnDiv);
panel.add(btnEqual);panel.add(btnDecimal);panel.add(btn0);panel.add(b
tnMul);
  frame.setLayout(new BorderLayout());
  frame.add(text,BorderLayout.NORTH);
  frame.add(label,BorderLayout.SOUTH);
  frame.add(panel,BorderLayout.CENTER);
  frame.setVisible(true);
  frame.setSize(350,500);
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
  frame.setResizable(false);
public GUI()
  init();
```

```
import javax.swing.JPanel;
import javax.swing.JFrame;
import javax.swing.JButton;
import javax.swing.JLabel;
import javax.swing.JTextField;
import java.awt.GridLayout;
import java.awt.BorderLayout;
class GUI
  JFrame frame;
  JPanel textPanel, buttonPanel;
  JButton btnFirst, btnPrevious, btnNext, btnLast, btnSave,
       btnInsert, btnUpdate, btnDelete, btnShow, btnExit;
  JLabel rollNumber, name, address;
  JTextField textRoll, textName, textAddress;
  public void init()
    frame = new JFrame("Student Record");
    textPanel = new JPanel();
    buttonPanel = new JPanel();
    btnFirst = new JButton("First");
    btnPrevious = new JButton("Previous");
```

```
btnNext = new JButton("Next");
btnLast = new JButton("Last");
btnSave = new JButton("Save");
btnInsert = new JButton("Insert");
btnUpdate = new JButton("Update");
btnDelete = new JButton("Delete");
btnShow = new JButton("Show");
btnExit = new JButton("Exit");
rollNumber = new JLabel("Student's Roll Number");
name = new JLabel("Student Name");
address = new JLabel("Student Address");
textRoll = new JTextField(10);
textName = new JTextField(10);
textAddress = new JTextField(10);
textPanel.setLayout(new GridLayout(3,2));
textPanel.add(rollNumber); textPanel.add(textRoll);
textPanel.add(name); textPanel.add(textName);
textPanel.add(address); textPanel.add(textAddress);
buttonPanel.setLayout(new GridLayout(2,5));
```

buttonPanel.add(btnFirst);buttonPanel.add(btnPrevious);buttonPanel.add (btnNext); buttonPanel.add(btnLast); buttonPanel.add(btnSave);

```
buttonPanel.add(btnInsert);buttonPanel.add(btnUpdate);buttonPanel.add
(btnDelete); buttonPanel.add(btnShow); buttonPanel.add(btnExit);
    frame.setLayout(new BorderLayout());
    frame.add(textPanel,BorderLayout.NORTH);
    frame.add(buttonPanel,BorderLayout.SOUTH);
    frame.setVisible(true);
    frame.setSize(500,300);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
  public GUI()
    init();
import javax.swing.JFrame;
import javax.swing.JButton;
import javax.swing.JTextField;
import java.awt.FlowLayout;
import java.awt.Color;
import java.awt.Container;
```

class GUI

```
JFrame frame;
JButton ok, cancel;
JTextField text;
public void init()
  frame = new JFrame("GUI Example 1");
  Container c = frame.getContentPane();
  c.setBackground(new Color(194,233,124));
  ok = new JButton("OK");
  ok.setBackground(Color.black);
  ok.setForeground(Color.white);
  cancel = new JButton("Cancel");
  cancel.setBackground(Color.black);
  cancel.setForeground(Color.white);
  text = new JTextField(10);
  frame.setLayout(new FlowLayout());
  c.add(ok);
  c.add(cancel);
  c.add(text);
  frame.setVisible(true);
  frame.setSize(300,200);
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
public GUI()
  init();
                 GUI 6
import javax.swing.JFrame;
import javax.swing.JButton;
import javax.swing.JTextField;
import java.awt.FlowLayout;
import java.awt.Color;
import java.awt.Container;
class GUI
JFrame frame;
JButton ok, cancel;
JTextField text;
public void init()
  frame = new JFrame("GUI Example 1");
  Container c = frame.getContentPane();
  c.setBackground(new Color(194,233,124));
```

```
ok = new JButton("OK");
  ok.setBackground(Color.black);
  ok.setForeground(Color.white);
cancel = new JButton("Cancel");
  cancel.setBackground(Color.black);
  cancel.setForeground(Color.white);
  text = new JTextField(10);
  frame.setLayout(new FlowLayout());
  c.add(ok);
  c.add(cancel);
  c.add(text);
  frame.setVisible(true);
  frame.setSize(300,200);
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
}
public GUI()
  init();
               EVENT HANDLING 1
import javax.swing.JFrame;
import javax.swing.JButton;
```

```
import java.awt.FlowLayout;
import java.awt.event.ActionListener;
import java.awt.event.ActionEvent;
class GUI implements ActionListener
{
  JFrame frame;
  JButton ok, cancel, exit;
  public GUI()
    frame = new JFrame();
    ok = new JButton("OK");
    cancel = new JButton("CANCEL");
    exit = new JButton("EXIT");
    frame.setLayout(new FlowLayout());
    frame.add(ok);
    frame.add(cancel);
    frame.add(exit);
    frame.setVisible(true);
    frame.setSize(300,300);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    ok.addActionListener(this);
    cancel.addActionListener(this);
    exit.addActionListener(this);
```

```
public void actionPerformed(ActionEvent ae)
    if(ae.getSource() == ok)
       System.out.println("You have clicked the OK button"):
    if (ae.getSource() == cancel)
       System.out.println("You have clicked the CANCEL button");
    if (ae.getSource() == exit)
       System.exit(0);
          EVENT HANDLING
import javax.swing.JFrame;
import javax.swing.JButton;
import java.awt.FlowLayout;
import java.awt.event.ActionListener;
import java.awt.event.ActionEvent;
import javax.swing.JOptionPane;
class GUI implements ActionListener
  JFrame frame;
  JButton ok, cancel, exit;
  public GUI()
```

```
frame = new JFrame();
    ok = new JButton("OK");
    cancel = new JButton("CANCEL");
    exit = new JButton("EXIT");
    frame.setLayout(new FlowLayout());
    frame.add(ok);
    frame.add(cancel);
    frame.add(exit);
    frame.setVisible(true);
    frame.setSize(300,300);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    ok.addActionListener(this);
    cancel.addActionListener(this);
    exit.addActionListener(this);
  public void actionPerformed(ActionEvent ae)
    if(ae.getSource() == ok)
       JOptionPane.showMessageDialog(frame, "You have clicked the
OK button");
    if (ae.getSource() == cancel)
       JOptionPane.showMessageDialog(frame,"You have clicked the
CANCEL button");
```

```
if (ae.getSource() == exit)
{
    int option = JOptionPane.showConfirmDialog(frame,"Do you
really want to exit?","Exit
Application",JOptionPane.YES_NO_OPTION);
    if(option == 0)
        System.exit(0);
}
}
```

```
import javax.swing.JFrame;
import javax.swing.JButton;
import javax.swing.JLabel;
import javax.swing.JTextField;
import java.awt.FlowLayout;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
class GUI implements ActionListener
{
    JFrame frame;
    JButton btnPlus, btnMul;
    JLabel firstOperand, secondOperand,answer;
```

```
JTextField firstNumber, secondNumber, result;
  String val;
  int num1, num2, res;
public GUI()
  frame = new JFrame();
  btnPlus = new JButton("+");
  btnMul = new JButton("X");
  firstOperand = new JLabel("First Operand");
  secondOperand = new JLabel("Second Operand");
  answer = new JLabel("Answer");
  firstNumber = new JTextField(10);
  secondNumber = new JTextField(10);
  result = new JTextField(10);
  frame.setLayout(new FlowLayout());
  frame.add(firstOperand);
  frame.add(firstNumber);
  frame.add(secondOperand);
  frame.add(secondNumber);
  frame.add(btnPlus);
  frame.add(btnMul);
  frame.add(answer);
  frame.add(result);
```

```
frame.setVisible(true);
  frame.setSize(115,250);
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
  btnPlus.addActionListener(this);
  btnMul.addActionListener(this);
}
  public void actionPerformed(ActionEvent ae)
  val = firstNumber.getText();
  num1 = Integer.parseInt(val);
  val = secondNumber.getText();
  num2 = Integer.parseInt(val);
  if(ae.getSource() == btnPlus)
    res = num1 + num2;
  if(ae.getSource() == btnMul)
    res = num1 * num2;
  result.setText(res+"");
import javax.swing.JFrame;
                 EVENT HANDLING 5
import javax.swing.JLabel;
```

```
import java.awt.FlowLayout;
import java.awt.event.MouseMotionListener;
import java.awt.event.MouseEvent;
class GUI implements MouseMotionListener
{
  JFrame frame;
  JLabel label;
  int x, y;
  public GUI()
    frame = new JFrame();
    label = new JLabel("Move mouse on the frame");
    frame.setLayout(new FlowLayout());
    frame.add(label);
    frame.setVisible(true);
    frame.setSize(400,400);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.addMouseMotionListener(this);
  public void mouseDragged(MouseEvent e)
  public void mouseMoved(MouseEvent e)
```

```
x = e.getX();
  y = e.getY();
  label.setText(x + ", " + y);
              EVENT HANDLING 6
import javax.swing.JFrame; import java.awt.event.WindowListener;
import java.awt.event.WindowEvent;
import javax.swing.JOptionPane;
class GUI implements WindowListener
{
  JFrame frame;
  public GUI()
    frame = new JFrame();
    frame.setVisible(true);
    frame.setSize(200,200);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.addWindowListener(this);
  public void windowOpened(WindowEvent e) {
    JOptionPane.showMessageDialog(null, "Welcome!!!!");
```

```
public void windowClosing(WindowEvent e) {
  JOptionPane.showMessageDialog(null, "Good Bye!!!!");
  public void windowClosed(WindowEvent e) {
  public void windowIconified(WindowEvent e) {
    System.out.println("Frame window has been iconified");
  }
  public void windowDeiconified(WindowEvent e) {
    System.out.println("Frame window has been De-iconified");
  }
  public void windowActivated(WindowEvent e) {
    System.out.println("Frame window has been activated");
  }
  public void windowDeactivated(WindowEvent e) {
  System.out.println("Frame window has been de-activated");
  }}
             EVENT HANDLING 7
import javax.swing.JFrame; import javax.swing.JButton;
import java.awt.FlowLayout;
import java.awt.event.MouseListener;
```

```
import java.awt.event.MouseEvent;
class GUI implements MouseListener
{
  JFrame frame;
  JButton click, press, release, enter, exit;
  public GUI()
    frame = new JFrame();
    click = new JButton("CLICK");
    press = new JButton("PRESS");
    release = new JButton("RELEASE");
    enter = new JButton("ENTER");
    exit = new JButton("EXIT");
    frame.setLayout(new FlowLayout());
    frame.add(click);
    frame.add(press);
    frame.add(release);
    frame.add(enter);
    frame.add(exit);
    frame.setVisible(true);
    frame.setSize(400,200);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    click.addMouseListener(this);
```

```
press.addMouseListener(this);
    release.addMouseListener(this);
    enter.addMouseListener(this);
    exit.addMouseListener(this);
  public void mouseClicked(MouseEvent e) {
    if(e.getSource() == click)
       System.out.println("Mouse Button has been clicked");
  public void mousePressed(MouseEvent e) {
  public void mouseReleased(MouseEvent e) {
  public void mouseEntered(MouseEvent e) {
    if(e.getSource() == enter)
    System.out.println("Mouse pointer entered into the dimentions of
button");
  public void mouseExited(MouseEvent e) {
    if (e.getSource() == exit)
     System.out.println("Mouse pointer exited from the dimentions of
button");
```

```
import javax.swing.JFrame; import javax.swing.JButton;
import javax.swing.JTextField; import java.awt.FlowLayout;
import java.awt.event.FocusEvent; import java.awt.event.FocusListener;
import java.awt.Color;
class GUI implements FocusListener
  JFrame frame;
  JButton ok, cancel;
  JTextField txt1, txt2;
  public GUI()
    frame = new JFrame();
    ok = new JButton("OK");
    cancel = new JButton("Cancel");
    txt1 = new JTextField(10);
    txt2 = new JTextField(10);
    frame.setLayout(new FlowLayout());
    frame.add(ok); frame.add(cancel);
    frame.add(txt1); frame.add(txt2);
    frame.setVisible(true);
    frame.setSize(400,300);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
ok.addFocusListener(this);
  cancel.addFocusListener(this);
  txt1.addFocusListener(this);
  txt2.addFocusListener(this);
public void focusGained(FocusEvent fe)
  if(fe.getSource() == ok)
    ok.setText("Focus Gained");
  if(fe.getSource() == cancel)
    cancel.setText("Focus Gained");
  if(fe.getSource() == txt1)
  txt1.setBackground(Color.red);
  txt1.setForeground(Color.white);
  if(fe.getSource() == txt2)
  txt2.setBackground(Color.red);
  txt2.setForeground(Color.white);
public void focusLost(FocusEvent fe)
```

```
if(fe.getSource() == ok)
       ok.setText("Focus Lost");
    if(fe.getSource() == cancel)
       cancel.setText("Focus Lost");
    if(fe.getSource() == txt1)
    txt1.setBackground(Color.white);
    txt1.setForeground(Color.black);
    if(fe.getSource() == txt2)
    txt2.setBackground(Color.white);
    txt2.setForeground(Color.black);
     EVENT HANDLING 9
import javax.swing.JFrame;
import javax.swing.JLabel;
import java.awt.FlowLayout;
import java.awt.event.MouseMotionAdapter;
import java.awt.event.MouseEvent;
```

```
class GUI extends MouseMotionAdapter
  JFrame frame;
  JLabel label;
  int x, y;
  public GUI()
    frame = new JFrame();
    label = new JLabel("Move mouse on the frame");
    frame.setLayout(new FlowLayout());
    frame.add(label);
    frame.setVisible(true);
    frame.setSize(400,400);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.addMouseMotionListener(this);
public void mouseMoved(MouseEvent e)
  x = e.getX();
  y = e.getY();
  label.setText(x + ", " + y);
```

```
import javax.swing.JFrame;
import java.awt.event.WindowAdapter;
import java.awt.event.WindowEvent;
import javax.swing.JOptionPane;
class GUI extends WindowAdapter
  JFrame frame;
  public GUI()
    frame = new JFrame();
    frame.setVisible(true);
    frame.setSize(200,200);
    frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    frame.addWindowListener(this);
  public void windowOpened(WindowEvent e) {
    JOptionPane.showMessageDialog(null, "Welcome!!!!");
  public void windowClosing(WindowEvent e) {
  JOptionPane.showMessageDialog(null, "Good Bye!!!!");
```

```
import java.awt.FlowLayout;
import javax.swing.JFrame;
import javax.swing.JLabel;
import javax.swing.JButton;
import java.awt.event.MouseListener;
import java.awt.event.MouseMotionListener;
import java.awt.event.WindowListener;
import java.awt.event.MouseEvent;
import java.awt.event.WindowEvent;
import javax.swing.JOptionPane;
class GUI implements WindowListener, MouseListener,
MouseMotionListener
  int x,y;
  JFrame frame;
  JButton exit;
  JLabel label;
  public GUI()
    frame = new JFrame();
    exit = new JButton("Exit");
    label = new JLabel("Move mouse on the frame");
```

```
frame.setLayout(new FlowLayout());
  frame.add(label);
  frame.add(exit);
  frame.setVisible(true);
  frame.setSize(300,400);
  frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
  frame.addWindowListener(this);
  frame.addMouseMotionListener(this);
  exit.addMouseListener(this);
public void windowOpened(WindowEvent e) {
  JOptionPane.showMessageDialog(null, "Welcome !!!!");
public void windowClosing(WindowEvent e) {
  JOptionPane.showMessageDialog(null, "Good Bye!!!!");
public void windowClosed(WindowEvent e) {
public void windowIconified(WindowEvent e) {
public void windowDeiconified(WindowEvent e) {
public void windowActivated(WindowEvent e) {
```

```
public void windowDeactivated(WindowEvent e) {
public void mouseClicked(MouseEvent e) {
  System.exit(0);
public void mousePressed(MouseEvent e) {
public void mouseReleased(MouseEvent e)
public void mouseEntered(MouseEvent e) {
public void mouseExited(MouseEvent e) {
public void mouseDragged(MouseEvent e) {
public void mouseMoved(MouseEvent e) {
x = e.getX();
y = e.getY();
label.setText(x + ", " + y);
```