

UNIVERSITY OF ENGINEERING AND TECHNOLOGY (NAROWAL CAMPUS)



Object-Oriented Programming Lab Manual

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Topics: Postfix and Prefix increment Operator Overload,
Template Function, Template Class, Exception Handling (No argument),
& Exception Handling (Multi Argument)

Lab Manual

(Object-Oriented Programming Lab)

- **Task 1:**

Overload a Postfix and Prefix increment operator for a user-defined datatype in a C++ program.

Program:

```
1  #include <iostream>
2  using namespace std;
3
4  class Counter
5  {
6  private:
7      unsigned int count;
8
9  public:
10     Counter() : count(0)
11     {
12     }
13     Counter(int c) : count(c)
14     {
15     }
16     unsigned int get_count() const
17     {
18         return count;
19     }
20     Counter operator++()
21     {
22         return Counter(++count);
23     }
24     Counter operator++(int)
25     {
26         return Counter(count++);
27     }
28 };
29
```

```
30 int main()
31 {
32     Counter c1, c2;
33     cout << "\nc1=" << c1.get_count();
34     cout << "\nc2=" << c2.get_count();
35     ++c1;
36     c2 = ++c1;
37     cout << "\nc1=" << c1.get_count();
38     cout << "\nc2=" << c2.get_count();
39     c2 = c1++;
40
41     cout << "\nc1=" << c1.get_count();
42     cout << "\nc2=" << c2.get_count() << endl;
43     return 0;
44 }
```

Output:

```
c1=0
c2=0
c1=2
c2=2
c1=3
c2=2

D:\UET Narowal\2nd Semester\Object Oriented Programming\Lab\OOP Lab\x64\Debug\OOP Lab.exe (process 19632) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.
Press any key to close this window . . .
```

- **Task 2:**

Create a Template Function in a C++ program.

Program:

```
1  #include <iostream>
2  using namespace std;
3
4  template <class T>
5  T abs(T n)
6  {
7      return (n < 0) ? -n : n;
8  }
9
10 int main()
11 {
12     int int1 = 5;
13     int int2 = -6;
14     long lon1 = 70000L;
15     long lon2 = -80000L;
16     double dub1 = 9.95;
17     double dub2 = -10.15;
18
19     cout << "abs(" << int1 << ")=" << abs(int1);
20     cout << "\nabs(" << int2 << ")=" << abs(int2);
21     cout << "\nabs(" << lon1 << ")=" << abs(lon1);
22     cout << "\nabs(" << lon2 << ")=" << abs(lon2);
23     cout << "\nabs(" << dub1 << ")=" << abs(dub1);
24     cout << "\nabs(" << dub2 << ")=" << abs(dub2);
25     cout << endl;
26     return 0;
27 }
```

Output:

```
abs(5)=5
abs(-6)=6
abs(70000)=70000
abs(-80000)=80000
abs(9.95)=9.95
abs(-10.15)=10.15

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To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.
Press any key to close this window . . .
```

- **Task 3:**

Create a Template Class in the C++ program.

Program:

```
1  #include <iostream>
2  using namespace std;
3  const int MAX = 100;
4
5  template <class Type>
6  class Stack
7  {
8  private:
9      Type st[MAX];
10     int top;
11
12 public:
13     Stack()
14     {
15         top = -1;
16     }
17     void push(Type var)
18     {
19         st[++top] = var;
20     }
21     Type pop()
22     {
23         return st[top--];
24     }
25 };
26
27 int main()
28 {
29     Stack<float> s1;
30     s1.push(1111.1F);
31     s1.push(2222.2F);
32     s1.push(3333.3F);
33     cout << "1: " << s1.pop() << endl;
34     cout << "2: " << s1.pop() << endl;
35     cout << "3: " << s1.pop() << endl;
36     Stack<long> s2;
37     s2.push(123123123L);
38     s2.push(234234234L);
39     s2.push(345345345L);
40     cout << "1: " << s2.pop() << endl;
41     cout << "2: " << s2.pop() << endl;
42     cout << "3: " << s2.pop() << endl;
43     return 0;
44 }
```

Output:

```
1: 3333.3
2: 2222.2
3: 1111.1
1: 345345345
2: 234234234
3: 123123123
```

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Press any key to close this window . . .

- **Task 4:**

Handle the Error of a class using exception handling.

Program:

```
1  #include <iostream>
2  using namespace std;
3  const int MAX = 3;
4  class Stack
5  {
6  private:
7      int st[MAX];
8      int top;
9
10 public:
11     class Range
12     {
13     };
14     Stack()
15     {
16         top = -1;
17     }
18     void push(int var)
19     {
20         if (top >= MAX - 1)
21             throw Range();
22         st[++top] = var;
23     }
24     int pop()
25     {
26         if (top < 0)
27             throw Range();
28         return st[top--];
29     }
30 };
31
```

```

32  int main()
33  {
34      Stack s1;
35      try
36      {
37          s1.push(11);
38          s1.push(22);
39          s1.push(33);
40
41          cout << "1: " << s1.pop() << endl;
42          cout << "2: " << s1.pop() << endl;
43          cout << "3: " << s1.pop() << endl;
44          cout << "4: " << s1.pop() << endl;
45      }
46      catch (Stack::Range)
47      {
48          cout << "Exception: Stack Full or Empty" << endl;
49      }
50      cout << "Arrive here after catch (or normal exit)" << endl;
51      return 0;
52  }

```

Output:

```

1: 33
2: 22
3: 11
Exception: Stack Full or Empty
Arrive here after catch (or normal exit)

D:\UET Narowal\2nd Semester\Object Oriented Programming\Lab\OOP Lab\Debug\OOP Lab.exe (process 20300) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.
Press any key to close this window . . .

```

• Task 5:

Handle an error of a class and detect the member function which throws an error by giving multiple parameters.

Program:

```

1  #include <iostream>
2  #include <string>
3  using namespace std;
4  class Distance
5  {
6  private:
7      int feet;
8      float inches;
9  public:
10     class InchesEx
11     {
12     public:
13         string origin;
14         float iValue;
15         InchesEx(string ori, float in)
16         {
17             origin = ori;
18             iValue = in;
19         }
20     };

```

```

21 Distance()
22 {
23     feet = 0;
24     inches = 0.0;
25 }
26 Distance(int ft, float in)
27 {
28     if (in >= 12.0)
29         throw InchesEx("2-arg constructor", in);
30     feet = ft;
31     inches = in;
32 }
33 void getdist()
34 {
35     cout << "\nEnter feet: ";
36     cin >> feet;
37     cout << "Enter inches: ";
38     cin >> inches;
39     if (inches >= 12.0)
40         throw InchesEx("getdist() function", inches);
41 }
42 void showdist()
43 {
44     cout << feet << " feet ," << inches << " inches ";
45 }
46 };

```

```

47 int main()
48 {
49     try
50     {
51         Distance dist1(17, 3.5);
52         Distance dist2;
53         dist2.getdist();
54         cout << "\ndist1 = ";
55         dist1.showdist();
56         cout << "\ndist2 = ";
57         dist2.showdist();
58     }
59     catch (Distance::InchesEx ix)
60     {
61         cout << "\n Initialization error in " << ix.origin << ".\n Inches value of " << ix.iValue << " is too large.";
62     }
63     cout << endl;
64     return 0;
65 }

```

Output:

```

Enter feet: 12
Enter inches: 34

```

```

Initialization error in getdist() function.
Inches value of 34 is too large.

```

```

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```