Lab Manual #09

"Lab Tasks"



Course: Fundamentals of Programming (CS 114)

Instructor: Muhammad Affan

Name	Muhammad Abdullah
ID	460901
Section	С

Input:

```
.vscode > 🕒 LabTask9-1.cpp
      #include <iostream>
      using namespace std;
  4 v int main()
           const int Size=3;
           int matrix[Size][Size];
           int sum_left=0,sum_right=0;
           cout<<"enter elements of matrix: ";</pre>
           for (int i=0;i<Size;i++)</pre>
               for (int j=0;j<Size;j++)
                   cin>>matrix[i][j];
                   if (i==j)
                        sum_left += matrix[i][j];
                   if ((i+j)==Size-1)
                        sum_right += matrix[i][j];
           cout <<"left Diagonal Sum: "<<sum_left <<endl;</pre>
           cout<<"right Diagonal Sum: "<<sum_right<<endl;</pre>
           return 0;
```

```
enter elements of matrix: 4

8

6

2

9

3

7

1

5

left Diagonal Sum: 18

right Diagonal Sum: 22

PS C:\Users\muham\Downloads\Lab\.vscode>
```

Input:

```
using namespace std:
const int matSize = 3;
void addMatrices(const int mat1[matSize][matSize],const int mat2[matSize][matSize],int result[matSize][matSize]) {
    for (int i=0;i<matSize;i++) {</pre>
        for (int j=0;j<matSize;j++) {</pre>
             result[i][j]=mat1[i][j]+mat2[i][j];
void displayMatrix(const int arr[matSize][matSize]) {
    for (int i=0;i<matSize;i++)
         for (int j=0;j<matSize;j++) {</pre>
             cout<<arr[i][j] << ";
        cout << endl;
int main() {
    int matA[matSize][matSize],matB[matSize][matSize],resultMat[matSize][matSize];
    cout <<"enter elements of matrix A: "<<endl;</pre>
    for (int i=0;i<matSize;i++) {
         for (int j=0;j<matSize;j++) {</pre>
             cin>>matA[i][j];
    cout <<"ednter elements of matrix B: " <<endl;</pre>
    for (int i=0;i<matSize;i++) {
        for (int j=0;j<matSize;j++) {</pre>
            cin >>matB[i][j];
    addMatrices(matA, matB, resultMat);
    cout << "Resultant matrix: "<<endl;</pre>
    displayMatrix(resultMat);
    return 0;
```

```
enter elements of matrix A:

6
4
7
8
12
18
6
3
4
ednter elements of matrix B:
1
11
5
8
72
34
196
4
1
Resultant matrtix:
7 15 12
16 84 52
202 7 5
```

Input:

```
#include <iostream>
using namespace std;
const int matsize=3;
void transposeMatrix(int original[matsize][matsize],int transposed[matsize][matsize])
    for (int i=0;i<matsize;++i)</pre>
        for (int j=0;j<matsize;++j)</pre>
             transposed[i][j]=original[j][i];}
int main() {
    int matrix[matsize][matsize];
    int transposedMatrix[matsize][matsize];
    cout <<"Input matrix:" <<endl;</pre>
    for (int i=0;i<matsize;++i)
        for (int j=0;j<matsize;++j)</pre>
             cin >>matrix[i][j];
    cout <<"Original Matrix:" <<endl;</pre>
    for (int i=0;i<matsize; ++i)
        for (int j=0;j<matsize;++j)</pre>
             cout <<matrix[i][j]<< ' ';
        cout <<endl;</pre>
    transposeMatrix(matrix,transposedMatrix);
    cout <<"Transposed Matrix:" <<endl;</pre>
    for (int i=0;i<matsize;++i) {</pre>
        for (int j=0;j<matsize;++j)</pre>
             cout<<transposedMatrix[i][j]<< ' ';</pre>
        cout << endl;</pre>
    return 0;
```

```
.\Lablask9-2 }
Input matrix:
5
6
9
7
2
4
2
8
1
Original Matrix:
5 6 9
7 2 4
2 8 1
Transposed Matrix:
5 7 2
6 2 8
9 4 1
```

Input:

```
#include <iostream>
const int matsize=3;
void multiplyMatrices(int matA[matsize][matsize],int matB[matsize][matsize],int result[matsize][matsize]) {
    for (int i=0;i<matsize;++i)
        for (int j=0;j<matsize;++j)</pre>
             for (int k=0;k<matsize;++k)
                 result[i][j] +=matA[i][k]*matB[k][j];}
int main() {
    int matrixA[matsize][matsize], matrixB[matsize][matsize], resultMatrix[matsize][matsize]={0};
    cout <<"enter elements of first matrix:"<<endl;</pre>
    for(int i=0;i<matsize;++i)
        for(int j=0;j<matsize;++j)</pre>
         cin>>matrixA[i][j];
    cout <<"enter elements of second matrix:"<<endl;</pre>
    for(int i=0;i<matsize;++i)</pre>
    for(int j=0;j<matsize;++j)
        cin>>matrixB[i][j];
    multiplyMatrices(matrixA, matrixB, resultMatrix);
    cout << "Resultant Matrix:" << endl;</pre>
    for(int i=0;i<matsize;++i) {</pre>
        for (int j=0;j<matsize;++j)</pre>
            cout<<resultMatrix[i][j]<<"";</pre>
        cout<<endl;
    return 0;
```

```
.\LabTask9-4 }
Enter elements of the first matrix:

3
6
7
9
5
1
11
3
4
Enter elements of the second matrix:
6
5
8
2
3
7
9
1
4
Resultant Matrix:
93 40 94
73 61 111
108 68 125
```

Input:

```
#include <iostream>
using namespace std;

void MultiplicationTable(int num,int i)
{
    cout<< "\n";
    cout<<num<<"X"<<i<"="<<num*i;
    if (i<10)
    MultiplicationTable(num,i+1);
}

int main() {
    int num=15;
    int i=1;
    cout<<"multiplicationTable of "<<num<<" is:";
    MultiplicationTable(num,i);
    return 0;
}</pre>
```

```
.\Lablask9-2 }
multiplication Table of 15 is:
15X1=15
15X2=30
15X3=45
15X4=60
15X5=75
15X6=90
15X7=105
15X8=120
15X9=135
15X10=150
PS C:\Users\muham\Downloads\Lab\.vscode> cd "c:\U
```

Input:

"Home Task"

Task 1

Input

```
.\LabTaskHomeTAsk }
enter elements of the matrix :
8
matrix you entered:
               8
        6
                9
        2
                5
determinant of matrix: 1
Inverse of the matrix is:
-6
       -19
               19
31
                -55
-10
       6
                24
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```