Muhammad Abdullah



Education

Massachusetts Institute of Technology

Candidate for B.S. Computer Science and Engineering

Class of 2024

- Relevant Coursework: Performance Engineering, Distributed Computing, Operating Systems, Security

Candidate for B.S. Mathematics

Class of 2024

- Relevant Coursework: Advanced Algorithms, Theory of Computation, Linear Algebra, Probability

Work Experience and Research

MIT Computer Architecture and Security Lab

Jan. 2022 - present

Morais and Rosenblum Undergraduate Research Scholar

Implemented a modified KVM module in the Linux kernel to support Trusted Execution Environments (TEEs). Developed implementation using C, RISC-V, and hardware primitives for sub-OS layer support. Examined the provision of OS/hardware level cryptographic security assurance for VMs on cloud servers.

• **Rescale, Inc.** Jun. 2022 - Aug. 2022

SW Intern

Implemented a High-Performance Data Analysis pipeline to showcase cloud management systems. Developed a dynamic process management solution using Message Passing Interface for distributed systems. Conducted platform reviews and offered optimization recommendations to company teams.

• MIT Kavli Institute Jun. 2021 - Jan. 2022

Undergraduate Researcher

Developed a Python-based Machine Learning classification system for TESS space telescope data analysis. Built an Al-driven ensemble of three ML models incorporating techniques such as HDBSCAN clustering, Isolation Forest anomaly detection, and t-SNE dimensionality reduction. Achieved efficient data management with an x8 size reduction, preserving accuracy at 95%.

Projects

OneChan: An FPGA-based Chess Engine supplemented with a custom TPU. link

U2F: An open source, homemade 2-factor authentication security key based on the FIDO alliance's U2F specification link

Profemon: A dynamic, pvp, in-person, turn-based fighting game similar to Pokemon Go. Implemented on an ESP32 link

Depolarizer: React app that suggests news articles and sources to promote exposure to opposing viewpoints. <u>link</u>

MIT 6.854 Final Project: Reviewed and simplified several recent keystone papers in Data structures and Algorithms. link

Skills Summary

Languages: Extensive experience in C, C++, Python, Typescript, Assembly, System Verilog

Tools: Git, Linux, React, Angular, sk-learn, Pytorch

Interests: Performance Engineering, Security and Computer Architecture

Awards

International Mathematical Olympiad 2020 (IMO) - Honorable Mention 6.172 (Performace Engineering) Leiserchess Tournament 2022 - Final Winner