1.optimal page rep alg

```
#include<stdio.h>
int main()
{
  int no\_of\_frames, no\_of\_pages, frames [10], pages [30], temp [10], flag 1, flag 2, flag 3, i, j, k, pos, max, faults = 0; \\
  printf("Enter number of frames: ");
  scanf("%d", &no_of_frames);
  printf("Enter number of pages: ");
  scanf("%d", &no_of_pages);
  printf("Enter page reference string: ");
  for(i = 0; i < no\_of\_pages; ++i){
    scanf("%d", &pages[i]);
  }
  for(i = 0; i < no_of_frames; ++i){</pre>
    frames[i] = -1;
  }
  for(i = 0; i < no\_of\_pages; ++i){
    flag1 = flag2 = 0;
    for(j = 0; j < no\_of\_frames; ++j){
      if(frames[j] == pages[i]){
           flag1 = flag2 = 1;
           break;
    }
```

```
if(flag1 == 0)\{
  for(j = 0; j < no\_of\_frames; ++j)\{
    if(frames[j] == -1){}
       faults++;
      frames[j] = pages[i];
      flag2 = 1;
      break;
    }
  }
}
if(flag2 == 0){
flag3 =0;
  for(j = 0; j < no\_of\_frames; ++j){}
  temp[j] = -1;
  for(k = i + 1; k < no_of_pages; ++k){
  if(frames[j] == pages[k]){
  temp[j] = k;
  break;
  }
  for(j = 0; j < no\_of\_frames; ++j){}
  if(temp[j] == -1){
  pos = j;
  flag3 = 1;
  break;
```

```
}
      }
      if(flag3 ==0){
      max = temp[0];
      pos = 0;
      for(j = 1; j < no_of_frames; ++j){
      if(temp[j] > max){
      max = temp[j];
      pos = j;
frames[pos] = pages[i];
faults++;
    }
    printf("\n");
    for(j = 0; j < no\_of\_frames; ++j){
      printf("%d\t", frames[j]);
    }
  }
  printf("\n\nTotal Page Faults = %d", faults);
 return 0;
}
```

2. LRU page Replace

```
#include<bits/stdc++.h>
using namespace std;
int findlru(int time[],int n){
int minimum=time[0],pos=0;
for(int i=0;i< n;i++)\{
  if(minimum>time[i]){
    minimum = time[i];\\
    pos=i;
  }
}
return pos;
}
int main(){
int pages[100],frame[10],time[10],num_frame,num_pages,len,counter=0,falut=0,pos;
cout<<" Enter the number of frame"<<endl;
cin>>num_frame;
cout<<" enter the pages length : "<<endl;
cin>>len;
cout<<" Enter the number of pages "<<endl;
for(int i=0;i<len;i++)
{
  cin>>pages[i];
```

```
}
for(int i=0;i < num\_frame;i++)\{
 frame[i]= -1;
}
int flag1,flag2;
for(int i=0;i<len;i++){
 flag1=flag2=0;
 for(int j=0;j<num_frame;j++)</pre>
   if(frame[j]== pages[i])
     counter++;
     time[j]=counter;
     flag1=1;
     flag2=1;
    break;
   }
 }
 if(flag1==0){
    for(int j=0;j<num_frame;j++)</pre>
      if(frame[j]==-1)
      {
        counter++;
        falut++;
```

```
frame[j]=pages[i];
        time[j]=counter;
        flag2=1;
        break;
      }
    }
  }
  if(flag2==0){
    pos=findlru(time,num_frame);
    frame[pos]=pages[i];
    counter++;
    falut++;
    time[pos]=counter;
cout << "\n";
  for(int j=0;j<num_frame;j++){</pre>
    cout <<\! frame[j] <<\! "\t";
  }
  }
cout<<" total page fault is "<<falut<<endl;
return 0;
}
```

3.Fifo page replace

```
#include <bits/stdc++.h>
using namespace std;
const int N=100005;
int n;
int frame_size;
int pages[N];
int mark[N];
void fifo_page_replacement(void)
  queue<int> Q;
  int page_faults=0;
  for(int i=0; i<n; i++)
    if(mark[pages[i]]==true)
      cout<<"Reference to page "<<pages[i]<<" did not cause a page fault\n";</pre>
    }
    else
      Q.push(pages[i]);
      mark[pages[i]]=true;
      if(Q.size()>frame_size)
        int p= Q.front();
        mark[p]=false;
        Q.pop();
      }
```

```
page_faults++;
      cout << "Reference to page " << pages[i] << " caused a page fault \n";
    }
  }
  cout<<"\nTotal Page Faults: "<<page_faults<<endl;</pre>
    cout<<"\nTotal Page hit: "<<n-page_faults<<endl;</pre>
  return;
}
int main()
  cout<<"Number of Frames: ";
  cin>>frame_size;
  cout<<"Page Reference Stream Length: ";</pre>
  cin>>n;
  cout<<"Page Reference Stream:\n";</pre>
  for(int i=0; i<n; i++)
    cin>>pages[i];
  fifo_page_replacement();
  return 0;
}\
```

4. round_robin page replace algoritm

while(true){

```
for(i=0,count=0;i< n;i++)\{
  int temp=q_t;
  if(rem_bst[i]==0){
      count++;
  continue;
  }
  if(rem\_bst[i]>q\_t)\{
    rem_bst[i]=rem_bst[i]-q_t;
  }
  else
  if(rem\_bst[i]>=0)\{
    temp=rem_bst[i];
    rem_bst[i]=0;
  }
  ex=ex+temp;
  tat[i]=ex-art[i];
}
if(n==count)
  break;
```