OF THE SET	Course: Program: Duration: Paper Date: Section:	Data Structures BS(Computer Science) 180 Minutes 8-Feb-2021 ALL	Course Code: Semester: Total Marks: Page(s): Section:	CS 218 Fall 2020 100 9
	Exam:	Final Exam	Roll No:	
Instruction/Notes:	Provide prope You can ask fo In case of con	space provided erly commented the code for Quest or rough sheets but they will not be g fusion or ambiguity make a reasona	graded or marked	estions are not
	allowed	C 111-1		
Question 1:		Good luck!	(Ml	2+3+8+2)
bca. A simple way is to add only the ones that he require O(n³) time in the Another efficient way to This can be done as for number of unique characteristics or not by concalready present. Otherward	to solve this pro ave exactly k dis- e worst case. o solve the same llows. Start with acters are less that structing an initivise increment the be done in O(1)	a, c, ca, a}. The ones with 3 distinct could be	characters in all possible of the characters in all possible of the character characte	ole substrings of this method of characters in aracters until ady present in the character the character
26				
What do you think is the	e most approprie	ate hash function for this problem?		
Use direct addressing.	$\mathbf{H}(\mathbf{v}) = \mathbf{v} \cdot 07$			

Name:	Roll #:
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Write a C++ function CountSubStrk(char* S, int k) that takes a string S of n characters all in lower case and an integer k as input. CountSubStrk(char* S, int k) must count the total number of substrings of S that contains exactly k unique characters using the method explained above. You can assume that insert and search functions of the hash table are already implemented.

```
int CountSubStrk(char* S, int k) {
       int n = strlen(S);
       int count = 0;
       int distinct_char = 0;
       for (int i = 0; i <= n - k; i++) {</pre>
              int Hash[26] = { 0 };
              distinct_char = 0;
              for (int j = i; j<n && distinct_char <= k; j++) {</pre>
                      if (Hash[S[j]-97] == 0) {
                             Hash[S[j]-97] = 1;
                             distinct_char++;
                      if (distinct_char == k)
                             count++;
              }
       }
       return count;
}
```

What is the time complexity of your function?

 $O(n^2)$

Name:	Roll #:
Ouestion 2:	(Marks: 12+3)

Write a recursive method called *flatten* which takes the root pointer of a BST as its input and transforms the tree into a completely right-skewed tree, i.e. a binary tree in which each node except the leaf node has only a right child. Such a tree is often called a backbone tree and is easier to restructure again into a perfectly balanced BST.

Your function *flatten* is a private member of the class BST and may accept any number of parameters. Carefully specify these parameters. A public overloaded method *flatten*() then uses this private method to create the backbone.

```
public:
void flatten(){
void flatten(root, ...); //your job is to write this recursive method.
}
```

Hint: Recursively flatten left and right subtrees and then connect them with the root node to flatten the entire tree. You need to find the maximum of left subtree and minimum of right subtree to flatten the entire tree.

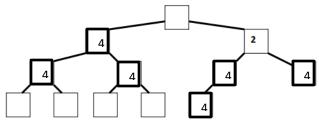
```
//public wrapper
void flatten(){
 treeNode * lend, *rend;
 flatten(root, lend, rend);
 root=lend;//the new root is the left most node of the flat list
//recursive function
void flatten(treeNode*n,treeNode*& lend, treeNode*& rend)
 if(n==nullptr){
    lend=rend=nullptr;
   //flatten in LNR fashion
    treeNode * llend=nullptr,*Irend=nullptr,*rlend=nullptr,*rrend=nullptr;
    if(n->lchild==nullptr)//nothing to flatten on left
         lend=n;//this node itself is the left end
    else{
         flatten(n->lchild, llend, lrend);//flatten left side
         lend=llend;
         Irend->rchild=n;//make connection
    }
    if(n->rchild==nullptr){//nothing to flatten on the right
        rend=n;//if right is null then this node itself is the right end
        flatten(n->rchild, rlend, rrend);//flatten right side
        rend=rrend;
        n->rchild=rlend;//make connection
    n->lchild=nullptr; //nullify all left children
}//end of function
```

Name:	Roll #:
What is the time complexity of your function?	
O(n)	

Question 3: (Marks: 5+5)

a

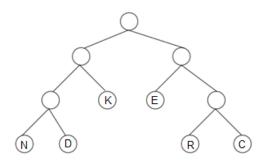
In the following sketch of a Binary Min Heap, the node marked 2 is the one containing the 2nd smallest value in the heap. Mark a 4 for each node that can possibly contain the 4th smallest element in the heap. Assume that there are no duplicate keys.



b.

Decode the message: 1001010001011111001000

Using the following Huffman tree



EKKNECRKN

Question 4 (Marks: 5+5)

a.

Is the following statement true or false? First encircle the correct choice, then justify your answer.

After an element x has been inserted into a Binary Search Tree, both its successor (element that must come after x in sorted order) and predecessor (element that must come before x in sorted order) nodes must be its ancestors in the tree.

TRUE / FALSE

Every new node x is inserted as leaf node. If x is left child of its parent then parent is successor and predecessor y will be the closest ancestor of x such that x lies in the right subtree of y. If no such ancestor exists then x is the minimum element (no predecessor). Similar argument applies if x is right child of its parent.

Name:	Roll #:
b.	

We have implemented the following Mystery function in the Binary Tree class. What is the functionality of Mystery()? Give a 2-3 line description.

```
bool BT:: Mystery(BTNode * r1, BTNode * r2) {
        if (r1 & r2) {
            if (r1->data == r2->data) {
                return (Mystery(r1->left, r2->right) && Mystery(r1->right, r2->left));
        }
        else
            return false;
    }
    else
        return false;
    return true;
}
```

Checking if bo	oth the trees are	mirror of one an	other or not		

Question 5 (Marks: 5*4)

In this course, you have studied and implemented different data structures, including the following:

1.	Linked List (Singly, Doubly, Circular)	2. \$	Stack
3.	Queues (Linear, Circular)	4.	Arrays
5.	Binary Trees	6. I	Heaps
7.	Graphs (Directed, Un-Directed)	8. I	Hash Table

For each of the following applications, indicate which of these data structures would be most suitable and give a brief justification for your choice. For data structures like trees and graphs, describe what information is stored in the vertices and edges, and, if the edges are weighted, describe what information is stored in the weights.

a. Map of the Motorway highway system used to display traffic travel times on a web page. The map displays principle cities, intersections, and major landmarks, the roads that connect them, and the travel times between them along those roads. Travel times along the same road may be different in different directions.

Weighted Directed Graph: principle cities, intersections, and major landmarks are nodes and roads connected them are edges. Travel time is edge weight.

Name:	Roll #:
h A sat of the legal words in a WO	ORD game. We want to be able to quickly check whether words used by players
do, in fact, exist in the set or not.	
Hash Table for efficient and frequen	nt searching
the history. The data structure mu	visited by the user of a web browser. As new sites are visited, they are added to ust also supports the operation of going back to the web page that was previously and going forward to the next page visited.
Either two stacks one for forward ar	nd one for backward navigation or doubly linked list
they have to determine if it is of s	ollection of DNAs of all criminals. Whenever they get a new record (a DNA) some existing criminal or not? Which data structure is most suitable to w would you solve this problem with your suggested data structure? Briefly
Hash Table for efficient and frequen	nt searching

Name:	Roll #:

Question 6 (Marks: 5+5)

Part a

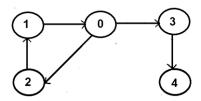
What are the minimum and maximum number of edges in a simple undirected graph G having |V| vertices.

 $Minimum\ edges=0$

 $Maximum\ edges = |V|*(|V|-1)/2$

Part b

A mother vertex in a graph G = (V,E) is a vertex v such that all other vertices in G can be reached by a path from v. There can be more than one mother vertices in a graph. For example, in the below graph, vertices 0, 1 and 2 are mother vertices.



Explain your idea on how to determine if there is mother vertex within a given directed graph or not in 3-4 lines.

For each vertex v, apply BFS or DFS as start vertex. If all the other vertices are visited then v is the mother vertex. If no such vertex exists then there is no mother vertex in the entire graph.

Question 7 (Marks: 7+3)

Suppose you have a hash table of size 13, the keys are words, and the hash map is defined as follows: Each letter is assigned a number according to its position in the alphabet, i.e.

A	b	С	d	Е	F	G	h	i	j	K	1	m
0	1	2	3	4	5	6	7	8	9	10	11	12
N	О	P	q	R	S	T	u	V	W	X	у	Z
13	14	15	16	17	18	19	20	21	22	23	24	25

Name:	Roll #:
and the primary	hash function is "x modulo 13", where x is the sum of the numbers corresponding to all the letters in
the key word.	
•	ollowing list of words into an initially empty hash table using linear probing:
	[computer, science, in, lahore, dates, finalterm, to, the, pandemic]
For each word n	mention the index(s) probed.
H(computer) :	= (2+14+12+15+20+19+4+17) mod 13 = 103%13=12
H(science) = (18+2+8+4+13+2+4)%13=51%13=12 collision, 0
H(in) = (8+13))%13=21%13=8
H(lahore) = (1	10+0+7+14+17+4)%13=53%13=1
H(dates) = (3+	+0+19+4+18)%13 = 44%13=5
H(fianlterm) =	= (5+8+13+0+11+19+4+17+12)%13=89%13=11
H(to)=(19+14)	
H(the) = (19+7)	7+4)%13=30%13=4
H(pandemic) :	= (15+0+13+3++12+8+2)% 13=57%13=5 collision, 6
0	Science
1	Lahore
2	
3	
4	The
5	Dates
6	Pandemic
7	To
8	In
9	
10	
11	Finalterm
12	computer
b. What is the	load factor of the resulting table, and how many collisions occurred?
Load Factor =	9/13 and # Collisions = 2
Question 8	(Marks: 2*5)
Give the worst-o	case running time for each of the following in terms of N. You MUST choose your answer from the

Dall #

 $O(N^2 \text{)}, \, O(N \log N), \, O(N), \, O(N^2 \log N), \, O(2^N \text{)}, \, O(N^3 \text{)}, \, O(\log N), \, O(N^N \text{)}, \, O(1), \, O(N^4 \text{)}$ For any credit, you must explain how you got your answer – be specific as to why the bound you give is appropriate. Assume that the most time-efficient implementation is used and that all keys are distinct. Use N to represent the total number of elements. Bases of logarithms are assumed to be 2 unless otherwise specified.

following, each of which could be re-used (could be the answer for more than one of (a-e)):

Nam	e: Roll #:	
a)	Print out all values in an AVL tree containing N elements from smallest to largest. Explanation: In order traversal prints the data of BST in sorted order and time complexity of in order raversal is O(N)	O(N)
b)	Insert a value into a binary min heap (implemented using an array) containing N elements. Explanation: New element is added as leaf and then heap-Up function checks the heap property for ancestor node. Height of tree in case of heap is lgN so time for insertion is O(lgN)	O(lgN)
c)	Finding the minimum value in an AVL tree containing N elements. Explanation:	O(lgN)
d)	Given a FIFO queue implemented as a linked list currently containing N values, enqueue N more values so that when you are finished the queue will contain 2N values (Give the total time for enqueueing N more values) Explanation:	O(N)

In simple uniform hashing, the search complexity is ______ [Considering you are O(N)

using linear probing for resolving clashes]
Explanation: