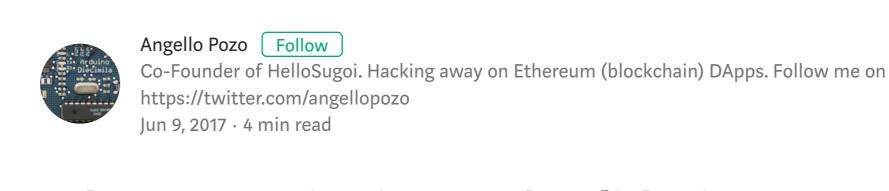
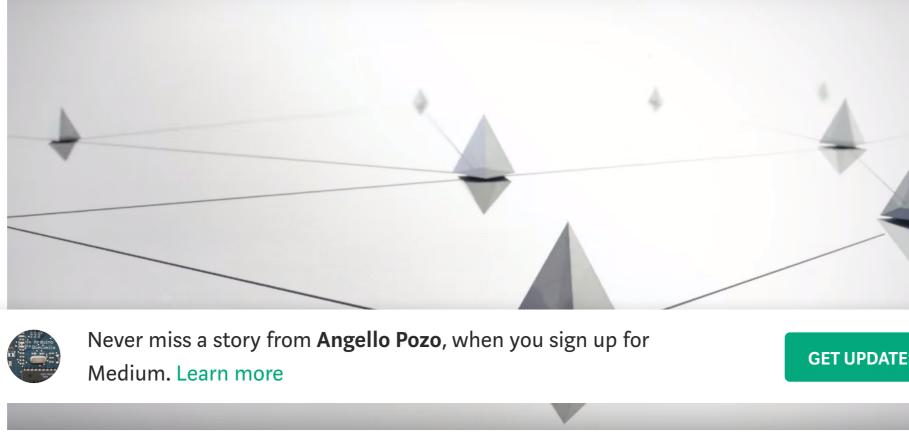
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Ethereum: Signing and Validating



```
GET UPDATES
A core primitive of Ethereum and other cryptocurrencies is the ability to sign
data that can be verified by anyone. This powers the distributed nature of
```

blockchain. In Bitcoin you sign a transaction saying you want to give Sally 4

bitcoin. Without this property, anyone could make fake transactions giving

themselves all coins. TL;DR; If you go to <u>ecrecover-example</u> on github for the full codebase. Simply follow the instructions in the README.md and see the results in the command line.

Signing is the act of a user A "signing" data that anyone can validate came from user A. This is used in transactions to check if they are real. A common question is "how can you validate transactions are real?" The short

1. Key Creation

2. Encryption/Signing

3. Decryption/Validation

What is Signing?

answer is public-key cryptography. It's an algorithm with 3 parts.

Encryption is generally used to hide data in other data. If you encrypt a string like 'hello world' you get something like `dqE3gJz/+5CQHfSJwMP2nQ`. Its

them through an algorithm that has the signing and validation properties. A

signature will take in a public key, private key, and message. The output will

- purpose is to hide the message 'hello world'. Signing is used to create a different output string, but you also publicize the original message.
- The key creation will output two strings, a public and private key. It links
- 1. Signature = F(public key, private key, message)

be another string that is the signature.

2. Validation = F(Signature, message)3. Is Valid if: Validation = public key Notice how validation does not require knowledge of the private key. This is what allows 3rd parties to validate information. If the output of the validation

fake. The signature is made up of 3 variables: v, r, s. Ethereum employs Elliptic curve cryptography and those variables are simply part of the underlying math.

Signing is a nice way to know something is being done by the correct

Instead of real world signatures, which can be faked, the digital ones can not.

If you want to know user A did something, make them sign it before moving

function is equal to the public key then the signature is real, otherwise its

person/contract. This means we can trust that someone is actually doing what they say they are.

forward. Then if a dispute arrises, check the signature.

As a developer you want your users to sign a message. There are 3 parts to creating this feature in your respective DApp (Distributed Application).

Development:

Solidity Validator:

contract Verifier {

}

Verifier.sol hosted with ♥ by GitHub

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1. Solidity validator function

2. Client code to sign a message

3. Client code to call Solidity validator

Why Sign?

real. pragma solidity ^0.4.8;

function recoverAddr(bytes32 msgHash, uint8 v, bytes32 r, bytes32 s) returns (address)

view raw

view raw

address. If the return address is the same as the signer, then the signature is

Solidity provides a globally available method ecrecover that returns an

function isSigned(address _addr, bytes32 msgHash, uint8 v, bytes32 r, bytes32 s) retur return ecrecover(msgHash, v, r, s) == _addr;

return ecrecover(msgHash, v, r, s);

```
issigned functions. The latter will return an address. Requiring you as a
developer to validate, outside of Solidity, that the address is correct. The
second method, isSigned does the check within Solidity. isSigned will
return true or false if the msgHash is signed by _addr .
Creating Signature:
There are two ways to create a signature:
1. <u>Using Web3's Javascript function</u> web3.eth.sign
2. Calling the RPC API of an Ethereum node
```

If you are using Javascript then all you have to do is require web3 and attach

node bound to localhost:8545 . NOTE: THIS WILL NOT WORK ON TESTRPC

to an Ethereum node. In the code below, I am running a private Ethereum

const provider = new Web3.providers.HttpProvider('http://localhost:8545')

Solidity Verifier.sol

The code above creates a verifier contract with the recoverAddr and

12 let addr = web3.eth.accounts[0] let msg = 'I really did make this message'

genSignature.js hosted with ♥ by **GitHub**

function toHex(str) {

var hex = ''

return hex

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}

const Web3 = require('web3')

const web3 = new Web3(provider)

for(var i=0;i<str.length;i++) {</pre>

hex += ''+str.charCodeAt(i).toString(16)

let signature = web3.eth.sign(addr, '0x' + toHex(msg)) console.log(signature)

The first parameter in params is the users address, and the second is the hex value of the message. Note for the RPC api to work your account must be unlocked. You will get something like the following back:

0x9955af11969a2d2a7f860cb00e6a00cfa7c581f5df2dbe8ea16700b33f4b4b9b69

f945012f7ea7d3febf11eb1b78e1adc2d1c14c2cf48b25000938cc1860c83e01

The long signature encodes the previously mentioned v, r, s variables. To

```
DANGER: The resulting v_decimal must be either 27 or 28!
Checking if Correct:
```

With the validator and signing completed, all that is left is to actually check if

the signature is real. There is one teeny tiny caveat. Remember when creating

Again, the hash to creating the signature is not the same for the validator. The

reason is to protect the user from signing arbitrary payloads.

The solution is to add a custom Ethereum message, and length.

the signature we used the string 0x + toHex(msg). Well that is not the same

NOTE: v must be a decimal number, hence the second v_decimal that turns

hex v into decimal v.

hash that you pass into the validator!

//FOR SIGNATURE Hex:

other steps.

//...

//...

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D

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SignVerify

.deployed()

.then(instance => {

fixed_msg_sha,

v_decimal,

.then(data => {

.catch(e => {

console.error(e)

verify_signature.js hosted with ♥ by GitHub

r,

})

})

})

I really did make this message //FOR VALIDATOR sha3: \x19Ethereum Signed Message:\n30I really did make this message

```
Truffle creates a deployed function that returns the contract instance. I create
my sha3 message and pass the required variables into instance.verify.call.
If the addresses returned by the last two lines are the same then the owner
really did sign the message. Otherwise its a forgery that can be ignored.
Conclusion:
Signing data can be important for any kinds of DApp. Some obvious
```

Validate signature is valid

view raw

24K

```
ELES)
      Angello Pozo
      Feb 17
Hey Taha, The entire code base is in the following repo:
https://github.com/sogoiii/ecrecover-example
```

Conversation with Angello Pozo.

var length = string.length;

Angello Pozo

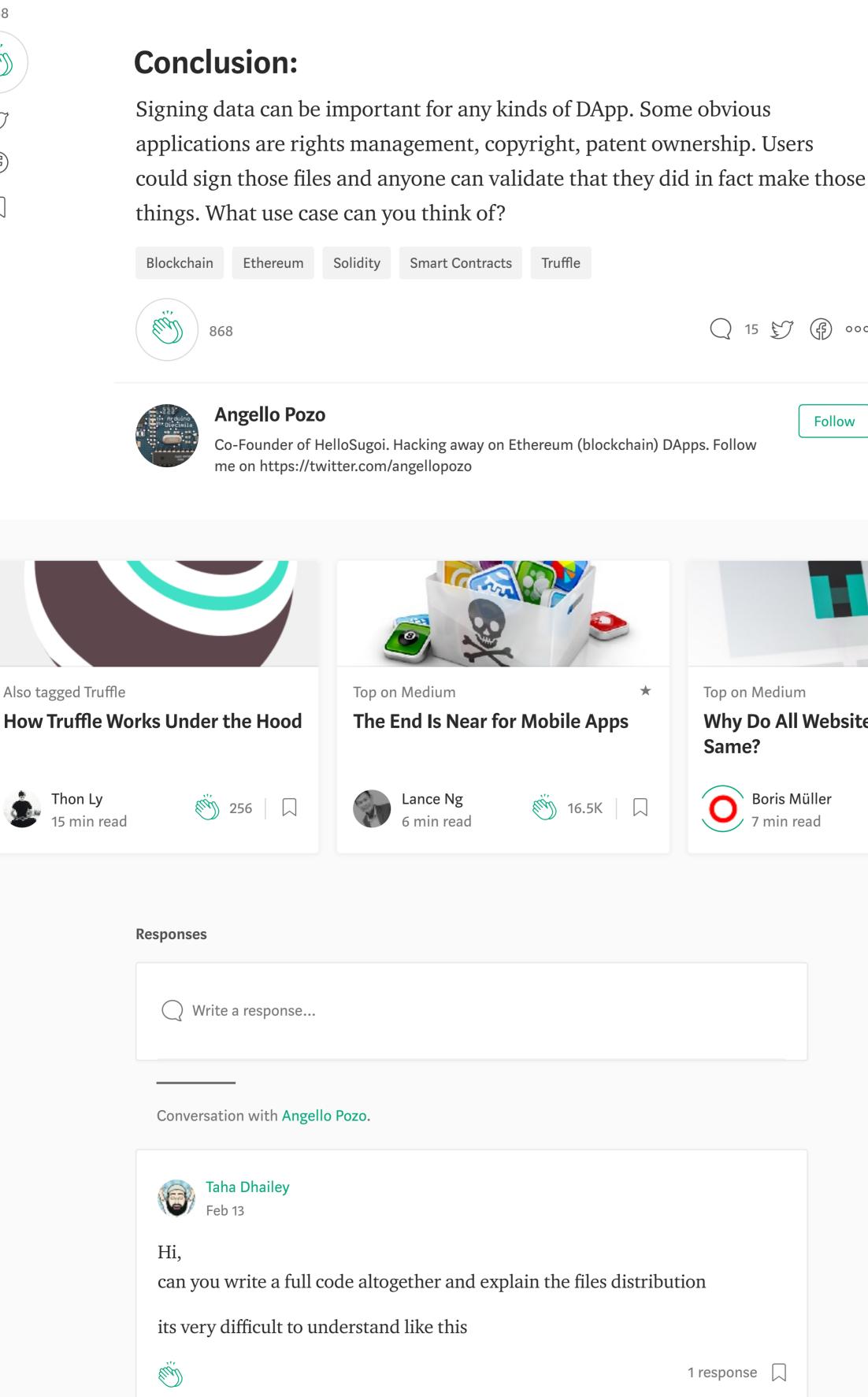
Taha Dhailey

Feb 13

ELIZO .

please.

ELE S



There is no built in function to convert a string to hex. So I used the function to Hex to do the conversion. The users address (web3.eth.accounts[0]) and message with the <code>0x</code> prefixed are passed into the <code>web3.eth.sign</code> function. Another way to create a signature is to call the Ethereum RPC API. With curl you should be able to make a request to an Ethereum node. lata '{

Generate an Ethereum signature

eth_sign_RPC.sh hosted with ♥ by GitHub view raw Call Ethereum RPC api eth_sign

[59d4723bc913230a155d0d", "0x0564b25c8fcd6766f672d43252c8ee2597ad6c7a35315cf13e3b4d00bafc2e9f"]

```
extract these values, you need to parse the signature into substrings.
      signature = signature.substr(2); //remove 0x
      const r = '0x' + signature.slice(0, 64)
      const s = '0x' + signature.slice(64, 128)
      const v = '0x' + signature.slice(128, 130)
      const v_decimal = web3.toDecimal(v)
 extract_signature_params_snippet.js hosted with ♥ by GitHub
                                                                                          view raw
                               Parsing out r, s, and v from the signature
```

deploy the previous smart contract. Please note the location of the Ethereum node must be declared (localhost:8545) for the contract. Otherwise it will not work as expected.

const SignVerifyArtifact = require('./contracts/SignAndVerifyExample')

let fixed_msg = `\x19Ethereum Signed Message:\n\${msg.length}\${msg}`

const SignVerify = contract(SignVerifyArtifact)

let fixed_msg_sha = web3.sha3(fixed_msg)

SignVerify.setProvider(provider)

return instance.verify.call(

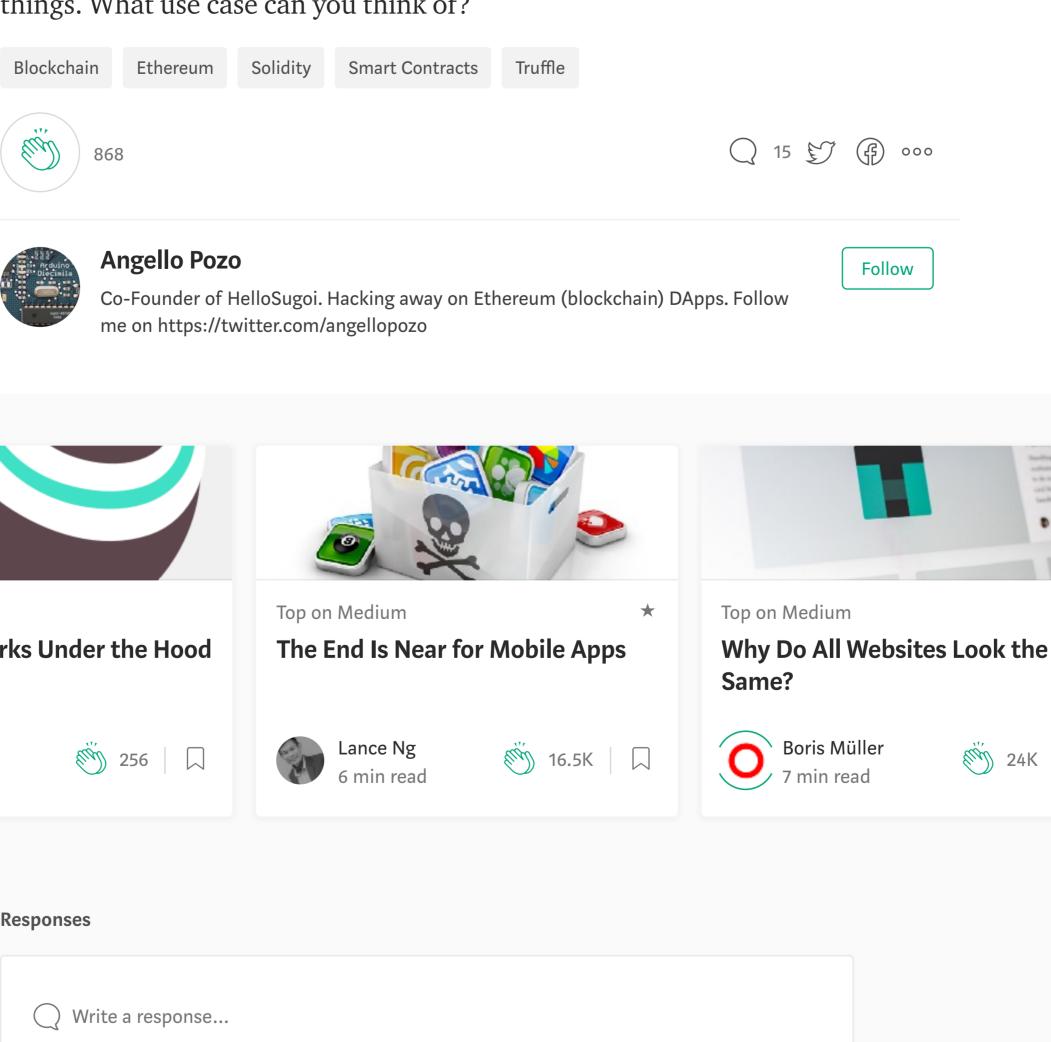
console.log('----data-----')

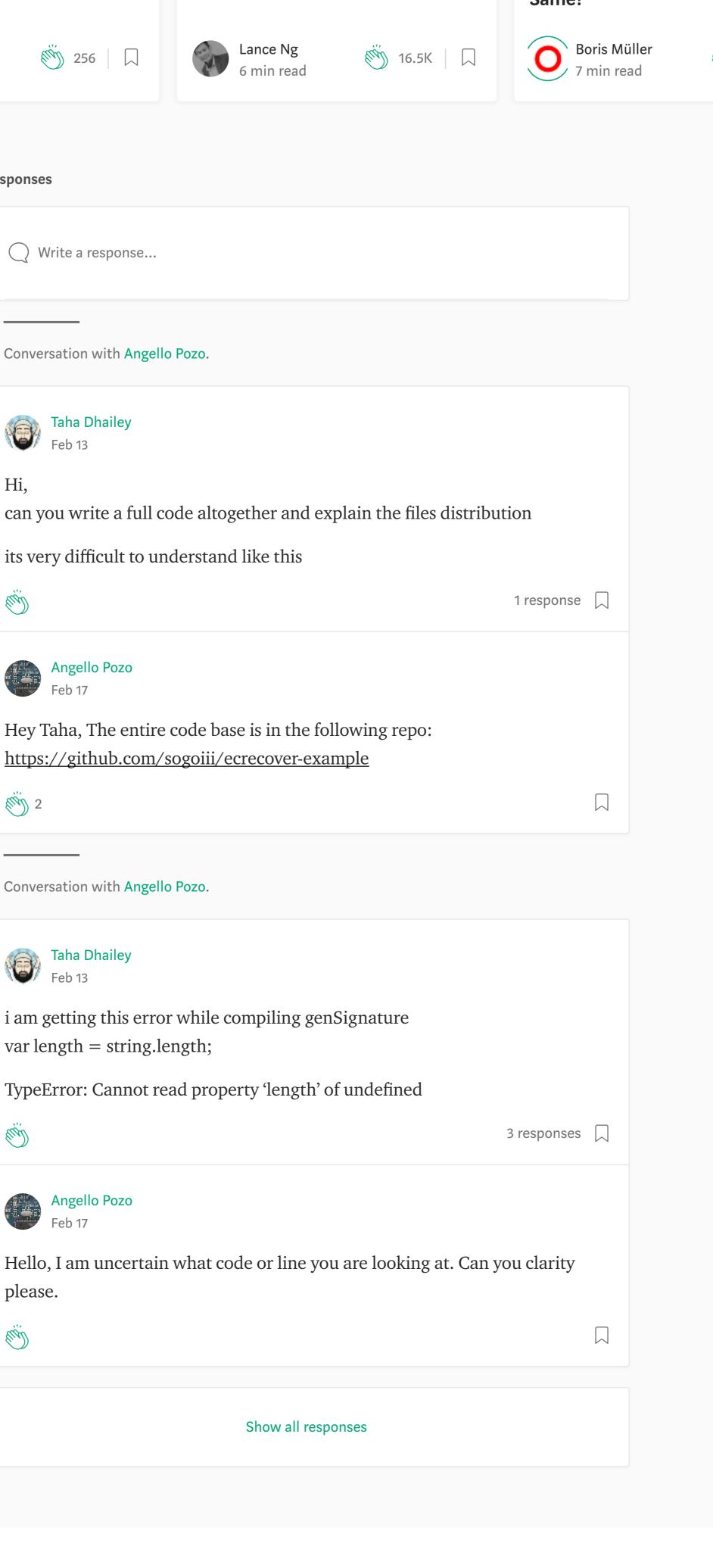
console.log(`input addr ==> \${addr}`)

console.log(`output addr => \${data}`)

The last step is to somehow call your Solidity code. I am using Truffle 3 to

This distinction is VERY necessary! Do not waste your time following any







Also tagged Truffle Thon Ly