



we choose the f(w,b) which cossesponds to the lowest J(w,b) in the graph.

Gradient descent: · stast with some w, b = 0 · Keep changing with to reduce J(wib)
· Until we settle at or near minimum not squared, error cost and linear aregression of the linear aregression of the local 25(m, p) 3  $w = w - \alpha \perp \sum_{i=1}^{\infty} (f_{\omega_i b}(x^i) - y^i) R^i$ mathematically, 2 J(w, b);  $w = w - \alpha \partial J(w,b)$ b= b-x1 3 (tw,b(x')-y') b= b- x 2 J (w,b) x = learning rate (0-1) - Step length change who be till who don't change by muc after each computation. Learning Rate: of x is too large, if a is too small, J(w) Lo may overshoot Lo may be slow