

Sure, let's compare the `scanf()`, `scanf(("[%n])`, `gets()`, and `fgets()` functions for reading input as a string. I'll provide examples and show the sample input and output for each function.

Here's a comparison table:

Function	Purpose	Example	Sample Input	Sample Output
<code>scanf()</code>	Reads a string until the first space or newline character.	<code>scanf("%s", str);</code>	Input: "Hello World"	Output: "Hello"
<code>scanf("[%n])</code>	Reads a string until a newline character.	<code>scanf("[%n]", str);</code>	Input: "Hello World"	Output: "Hello World"
<code>gets()</code>	Reads an entire line until the Enter key (newline).	<code>gets(str);</code>	Input: "Hello World"	Output: "Hello World"
<code>fgets()</code>	Reads an entire line with a specified buffer size and retains newline.	<code>fgets(str, 20, stdin);</code>	Input: "Hello World"	Output: "Hello World\n"

Now, let's provide examples for each function:

1. `scanf()`:

```
```c
#include <stdio.h>
int main() {
 char str[100];
 printf("Enter a string: ");
 scanf("%s", str);
 printf("You entered: %s\n", str);
 return 0;
}
```

```
...
```

Sample Input:

```
...
```

Hello World

```
...
```

Sample Output:

```
...
```

You entered: Hello

```
...
```

2. `scanf("%[^\\n])`**`:`

```
```c
```

```
#include <stdio.h>
```

```
int main() {  
    char str[100];  
    printf("Enter a string: ");  
    scanf("%[^\\n]", str);  
    printf("You entered: %s\\n", str);  
    return 0;  
}  
...
```

Sample Input:

```
...
```

Hello World

```
...
```

Sample Output:

```
...
```

You entered: Hello World

```
...
```

3. `gets()``**`:`

```
```c
```

```
#include <stdio.h>
```

```
int main() {
 char str[100];
 printf("Enter a string: ");
```

```
 gets(str);
 printf("You entered: %s\n", str);
 return 0;
}
...
```

Sample Input:

...

Hello World

...

Sample Output:

...

You entered: Hello World

...

4. ```fgets()```:

```c`

`#include <stdio.h>`

```
int main() {
    char str[100];
    printf("Enter a string: ");
    fgets(str, 100, stdin);
    printf("You entered: %s", str);
    return 0;
}
...
```

Sample Input:

...

Hello World

...

Sample Output:

...


You entered: Hello World

...

Note that ```gets()``` is not recommended for use, as it doesn't limit the input size and can lead to buffer overflow vulnerabilities. Using ```fgets()``` is generally a safer option as it allows you to specify the maximum input size and retains newline characters when reading lines.

1. `scanf()`:


c

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```
#include <stdio.h>

int main() {
    char str[100];
    printf("Enter a string: ");
    scanf("%s", str);
    printf("You entered: %s\n", str);
    return 0;
}
```


Sample Input:

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Hello World

Sample Output:


yaml

 Copy code

You entered: Hello

1. `scanf("%[^\\n])`:


c

 Copy code

```
#include <stdio.h>

int main() {
    char str[100];
    printf("Enter a string: ");
    scanf("%[^\\n]", str);
    printf("You entered: %s\\n", str);
    return 0;
}
```


Sample Input:

 Copy code

Hello World

Sample Output:


yaml

 Copy code

You entered: Hello World

1. `gets()`:


c

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```
#include <stdio.h>

int main() {
    char str[100];
    printf("Enter a string: ");
    gets(str);
    printf("You entered: %s\n", str);
    return 0;
}
```


Sample Input:

 Copy code

```
Hello World
```

Sample Output:


yaml

 Copy code

```
You entered: Hello World
```

1. `fgets()`:


c

 Copy code

```
#include <stdio.h>

int main() {
    char str[100];
    printf("Enter a string: ");
    fgets(str, 100, stdin);
    printf("You entered: %s", str);
    return 0;
}
```


Sample Input:

 Copy code

Hello World

Sample Output:

yaml

 Copy code

You entered: Hello World