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dream\_app

## Description

I live in Turkey. Dreams are so important figure in our culture. People always tell their dreams each other.

People can select the keyword that last dream they saw and save in my app. Statistic information about dreams will occur and everyone can see the anonym statistic and fulfil their curiosity. This will be only demo app with limited keywords. In near future the statistic can be used by researchers.

## Intended User

For whom curious about dreams that people saw. Especially Turks who have a big culture about dreams and researchers.

## Features

- Saves dreams that people saw
- Show statistic about dreams.

## User Interface Mocks

These can be created by hand (take a photo of your drawings and insert them in this flow), or using a program like Google Drawings, [www.ninjamock.com](http://www.ninjamock.com), Paper by 53, Photoshop or Balsamiq.

## Screen 1

DreamsApp	
Dreams	Statistic
Wolf	0
Dog	2
Other	3
Nothing	1
	

Main Launcher Activity shows statistic of dreams.

## Screen 2

Add Dream	
What did you see in your last dream?	
<input type="checkbox"/>	Wolf
<input type="checkbox"/>	Dog
<input type="checkbox"/>	Other
<input type="checkbox"/>	Nothing
<div>SAVE</div>	

Add Dream Activity people can save dreams.

## Key Considerations

How will your app handle data persistence?

I will use Firebase Firestore.

**Describe any edge or corner cases in the UX.**

Main Launcher Activity shows statistics of dreams. With Fab button people can enter add dreams Activity. Can return with back button or save dream.

**Describe any libraries you'll be using and share your reasoning for including them.**

Butterknife for binding.

Admob for ads.

Firebase Firestore for data persistence.

Design, CardView for design.

**Describe how you will implement Google Play Services or other external services.**

Firebase Firestore ve data persistence. Admob for ads.

## Next Steps: Required Tasks

This is the section where you can take the main features of your app (declared above) and break them down into tangible technical tasks that you can complete one at a time until you have a finished app.

### Task 1: Project Setup

- Configure libraries
- Connect Firebase Firestore
- Configure Firebase console
- Create configure and fill Firebase Firestore Database

### Task 2: Implement UI for Each Activity and Fragment

- Build UI for MainActivity
- Build UI for Add Dream Activity

### Task 3: Your Next Task

- Implement Google Admob Services

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### Submission Instructions

- After you've completed all the sections, download this document as a PDF [ File → Download as PDF ]
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