

Deep Learning Model Optimization Quantization and Pruning for Enhanced Efficiency and Performance

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DNN Model Optimization

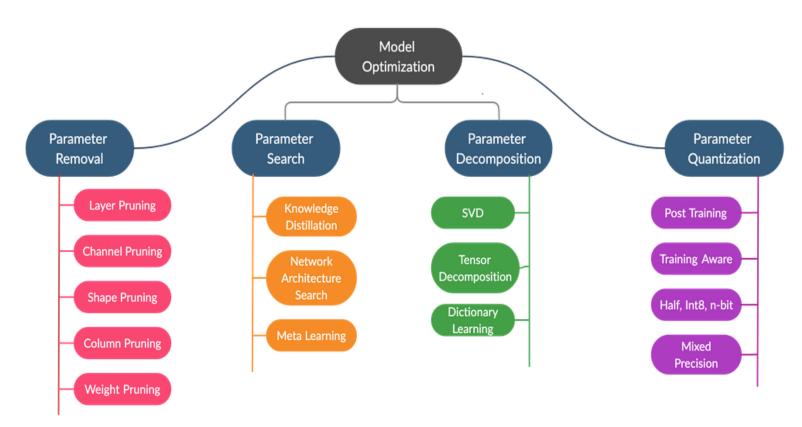


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Deep Learning Quantization: Enhancing Efficiency and Performance

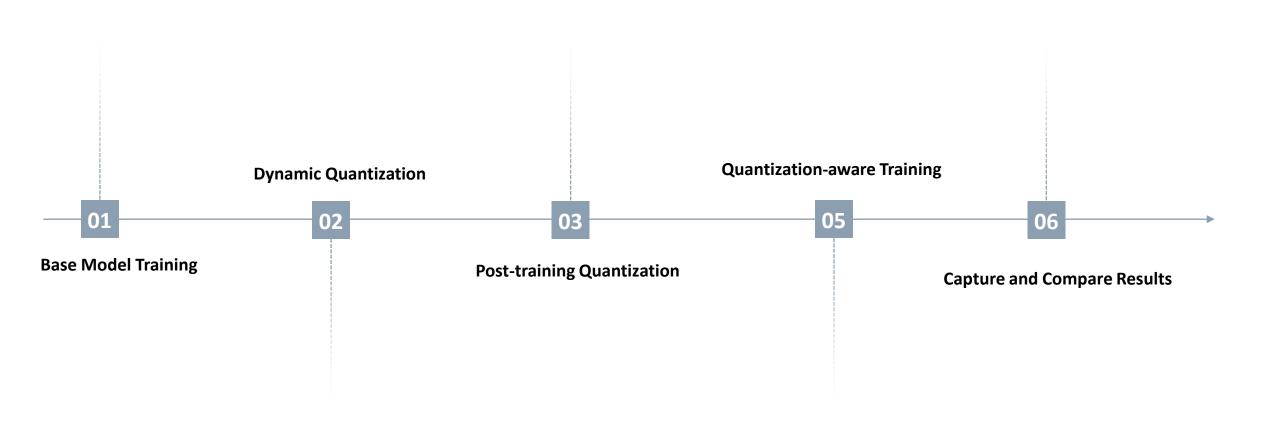
- 01 Model Optimization: Quantization, Pruning and Approximate Computing
- 02 CIFAR datasets and ResNet Models
- **03** Quantization Experiments and Results
- **04** Pruning Experiments and Results



https://www.edge-ai-vision.com/2020/09/dnn-model-optimization-series-part-i-whats-the-drill/



Experimental Procedure to Understand the Effect of Quantization



Where bins for conversion of FP32 to Int8 are defined

ResNet and CIFAR: The Building of Base Model



What are ResNet model?

- DNN architecture widely used in computer vision tasks
- Uses concept of residual connections
- Addresses vanishing gradient problem

3x3 conv, 64 3x3 conv, 64 3x3 conv, 64 3x3 conv, 128, 72 3x3 conv, 128 3x3 conv, 128 3x3 conv, 256 3x3 conv, 256 3x3 conv, 512 3x3 conv, 512 Avg pool Avg pool Avg pool Softmax

https://www.researchgate.net/figure/Original-ResNet-18-Architecture fig1 336642248

What are CIFAR dataset?

- Benchmark DL models
- 60,000 32x32 color images
 - CIFAR10: 10 classes, with 6,000 images per class
 - CIFAR100: 100 classes, with 600 images per class



https://www.cs.toronto.edu/~kriz/cifar.html

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Various Strategies

Dynamic Quantization

- Float32 x "Scalar Factor" = Rounded to nearest "Int8" → Dynamically at runtime
- Weights are known → Quantized before using
- Activations → Quantized on the fly (Before using in Activation Layers)
- Scaling factor adjusted based on input data
- Least performant quantization technique





Post Training Quantization

- Int8 Memory Access +
- Fine-tuning step between Model Completion and Inference
- Feed data batches → Distributions of different Activations → "Determines the bins"
- Right technique for medium-tolarge-sized models





Quantization Aware Training

- Int8 mimic FP32 → "FakeQuantile"
- Training → FP32 only
- Best performance when compared to the other two methods
- Increased training time

Evaluation Metrics



Accuracy

- Measure of correctness
- Ratio of correct predictions
- Indicates model performance

Model Size

- Amount of memory
- Occupied by the parameters
- Measured in bytes or megabytes

Inference Time

- Time taken to make predictions
- Measures runtime efficiency
- Need for real-time applications

Power Consumption

- Amount of electrical consumption during operation
- Determines energy efficiency of model

Training Time

- Duration required to train a model
- Determines practicality of model
- Parameters influence performance

Quantization Error

- Discrepancy from original model
- Arises due to the loss of precision
- Minimized to maintain accuracy



Results: ResNet18 - CIFAR10 vs. CIFAR100

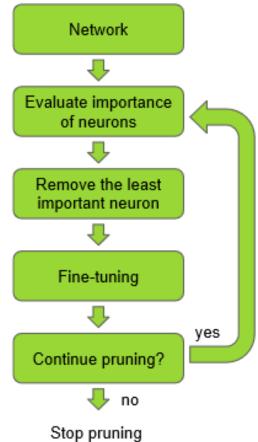
ResNet18 - Metrics	Base Model		Dynamic Quantization		Post Training Quantization		Quantization Aware Training	
	CIFAR10	CIFAR100	CIFAR10	CIFAR100	CIFAR10	CIFAR100	CIFAR10	CIFAR100
Accuracy	74.00%	42.79%	69.35%	35.36%	70.89%	37.63%	74.63%	42.79%
Model Size (in MB)	42.729	42.905	10.787	10.834	10.704	10.749	42.852	43.032
Training Time (in s)	1952.085	1866.672	1952.08	1866.672	1952.08	1866.672	3286.48	3307.339
Inference Time (in ms)	22.447	22.161	10.933	27.890	10.546	10.173	10.486	10.011
Quantization Error	NA	NA	0.790	0.976	0.791	0.975	0.253	0.572

- Trade-off between "model size and inference time" with accuracy
- As complexity of model/data increases Quantization affects the Accuracy

Introduction: Sparsity in DNN



- Introduction
- Terminology
- **Lottery Ticket Hypothesis**
- Pruning in Pytorch
- Results
- Appendix: A Note on HPC Parallel Experiments



https://arxiv.org/pdf/1611.06440.pdf

Terminology



Local Pruning

Prune each layer/specified layer by a certain pruning ratio

Global Pruning

 Prune weights globally. Some layers can have very high pruning ratio and some can have very low

One-Shot Pruning

Prune weights according pruning ratio all at once

Iterative Pruning

Prune progressively in iterations
 until reaching given pruning ration

Unstructured Pruning

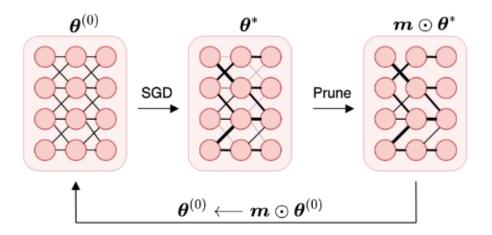
Remove connections without any pattern or constraints (Sparsity)

Structured Pruning

 Remove entire structures or groups of connections while maintaining a certain pattern or structure.

Lottery Ticket Hypothesis²

- Sparse architectures after pruning are difficult to train from the start
- Dense, randomly initialized networks contain subnetworks which can achieve similar performance
- Copy weights of subnetworks from original weights (winning lottery ticket) after pruning
- Winning tickets learn faster than original network
- Prune FC layers (MLP) and conv layers (Vgg, Resnet)



 $\textbf{Source:} \ \text{https://www.researchgate.net/publication/368753812_Random_Teachers_are_Good_Teachers}$

Pruning in Pytorch¹



```
from torchvision.models import LeNet
     from torch.nn.utils import prune
 3
     # Load Network
     model = LeNet()
 6
     # Select layer you want to Prune
     module = model.conv1
     # Check current parameters for this layer
10
     print(list(module.named_parameters()))
11
12
     # Check buffer parameters for this layer
     print(list(module.named_buffers()))
14
15
     # Prune the layer by randomly making 30% weights zero
17
     prune.random_unstructured(module, name="weight", amount=0.3)
18
     # Pruning mask is stored in buffers names as 'weight_mask'
19
     print(list(module.named_buffers()))
20
21
     # A forward prehook is created
22
23
     print(module._forward_pre_hooks)
24
25
     # This is new pruned weights
26
     print(module.weight)
27
```

```
[('weight', Parameter containing:
tensor([...],
device='cuda:0', requires_grad=True)),

('bias', Parameter containing:
tensor([...],
device='cuda:0', requires_grad=True))]
```





```
from torchvision.models import LeNet
     from torch.nn.utils import prune
 3
     # Load Network
 4
     model = LeNet()
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20
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22
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23
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24
     # This is new pruned weights
25
26
     print(module.weight)
27
```

```
[('weight_mask',
tensor([[1, 0, 1],...],
device='cuda:0'))]
```

Pruning in Pytorch¹



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27
```

[OrderedDict(

[(0, <torch.nn.utils.prune.RandomUnstructured object at 0x7f0749753c70>)])]

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Pruning in Pytorch¹



```
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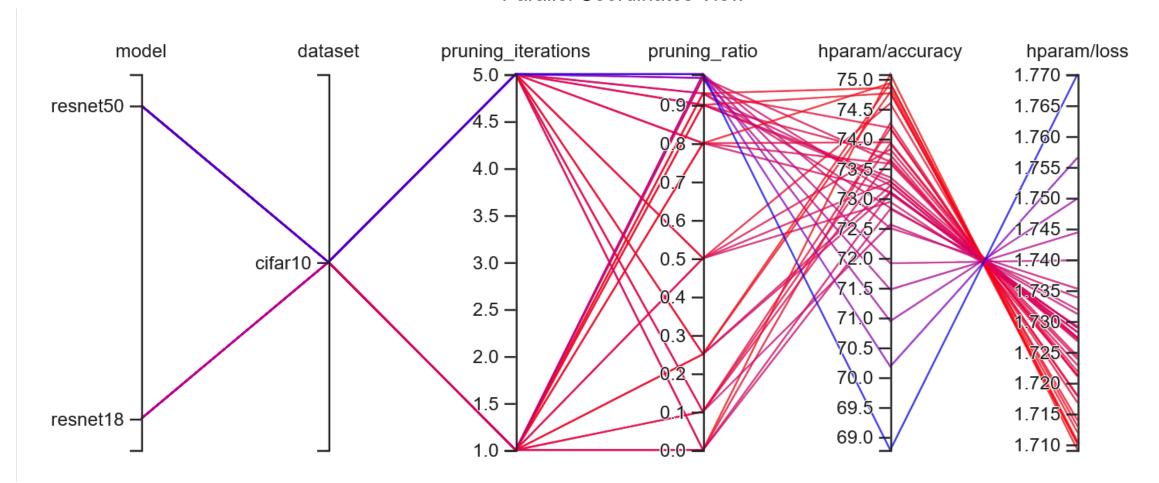
```
tensor([...],
device='cuda:0', grad_fn=<MulBackward0>)
```

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Results and Discussion

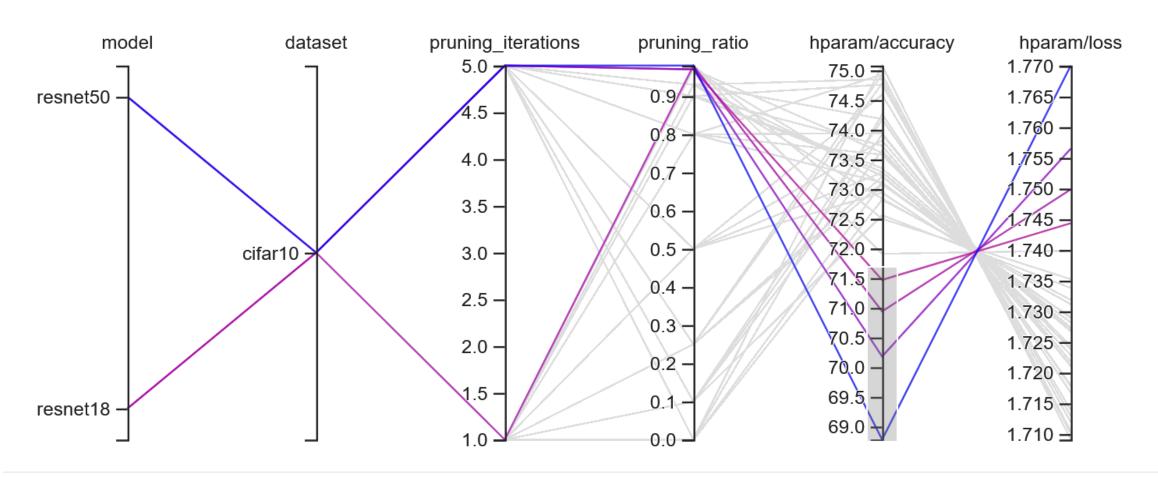


Parallel Coordinates View⁴



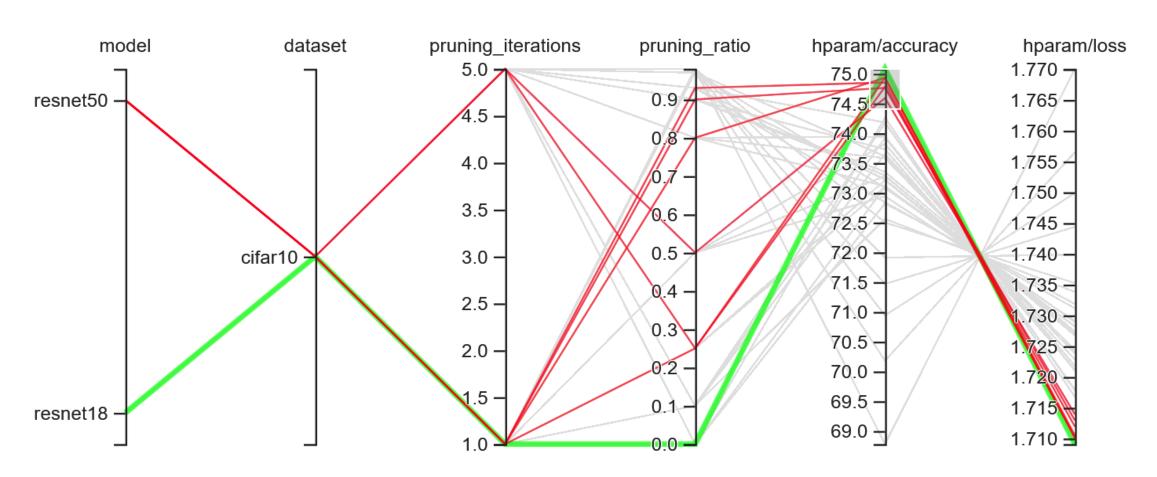


Experiments with lowest accuracy



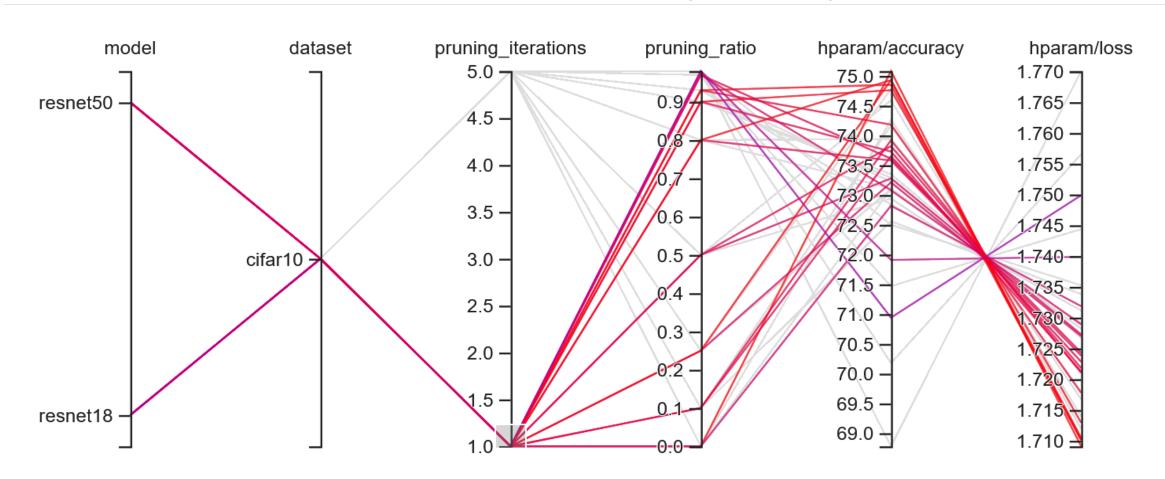


Experiments with highest accuracy



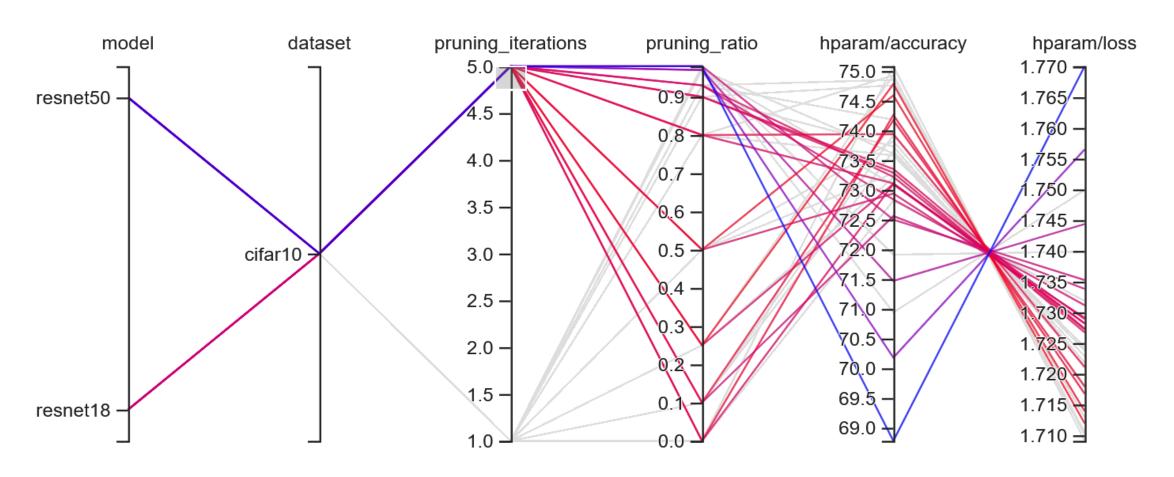


Experiments with single shot pruning



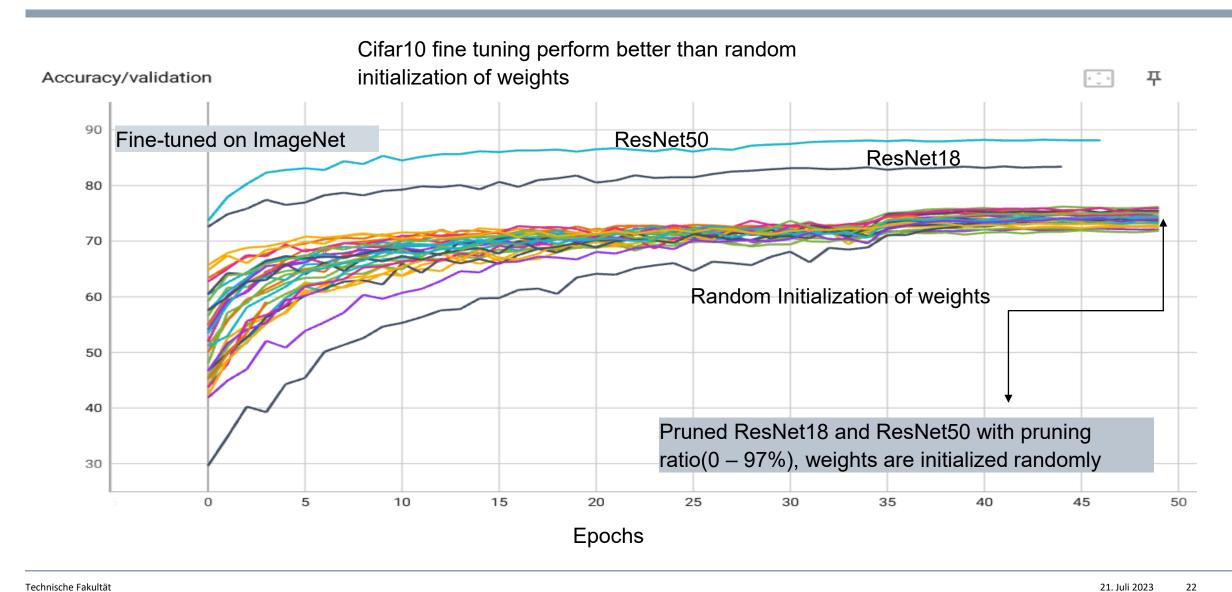


Experiments with iterative pruning



Results and Discussion





DNN Model Optimization



Conclusion

- Number of parameters in DNNs are exploding (175 billion in GPT3³)
- As use cases of DNNs are increasing, deploying them on edge devices with real-time performance poses a great challenge.
- Model optimization strategies like Quantization, Pruning, Approximate Computing etc are used to make DNNs deployable on resource-constrained devices.
- There is no one-size-fits-all solution. You have to perform experiments on your Dataset, Network to find best fit.

Appendix: A Note on HPC Parallel Experiments



GNU *parallel* command⁵

```
$ parallel_exp.sh
     #!/bin/bash
     # Parallel Jobs
      N JOBS=10
      ARGS="-P$N JOBS --header :"
 5
      # Uncomment this line for dry run
      #ARGS="--dry-run "$ARGS
 8
      # Experiment parameters
      PROJECT='pruning lottery ticket hypothesis'
10
11
      MAX_EPOCHS=(50)
12
     PRUNE_ITERS=(1 5)
13
14
     PRUNE METHODS=('11')
     PRUNE RATIOS=(0 0.1 0.25 0.5 0.8 0.9 0.93 0.97 0.98)
     REINITIALIZES=('false')
16
     RANDOM_STATES=(1)
     DATASETS=('cifar10')
18
      MODELS=('resnet18' 'resnet50')
20
```

All parameters with different possible values are defined in a bash script first

```
parallel $ARGS \
21
22
         sbatch \
23
             --job-name=$PROJECT \
             $(echo --export=dataset={dataset},\
24
25
                         model={model},\
26
                         epochs={max_epochs},\
27
                         pruning_iterations={prune_iter},\
                         pruning_method={prune_method},\
28
29
                         pruning_ratio={prune_ratio},\
                         seed={random_state},\
                         weight_reinit={reinitialize} | tr -d '[:space:]')\
31
32
             run-job.sh \
33
                 ::: max epochs "${MAX_EPOCHS[@]}" \
                 ::: prune_iter "${PRUNE_ITERS[@]}" \
                 ::: prune_method "${PRUNE_METHODS[@]}" \
35
36
                 ::: prune_ratio "${PRUNE_RATIOS[@]}" \
37
                 ::: random_state "${RANDOM_STATES[@]}" \
                 ::: reinitialize "${REINITIALIZES[@]}" \
                 ::: dataset "${DATASETS[@]}" \
                 ::: model "${MODELS[@]}" \
```

parallel command is used to submit jobs using SLURM⁶ based **sbatch** command. ::: separator is used by parallel command to iterate over variables.

DNN Model Optimization



References

- 1. https://pytorch.org/tutorials/intermediate/pruning-tutorial.html
- 2. The Lottery Ticket Hypothesis: Finding Sparse, Trainable Neural Networks (https://arxiv.org/abs/1803.03635)
- 3. https://en.wikipedia.org/wiki/GPT-3
- 4. https://en.wikipedia.org/wiki/Parallel coordinates
- 5. https://www.gnu.org/software/parallel/parallel-tutorial.html
- 6. https://slurm.schedmd.com/documentation.html

Notable Mentions for Programming help

- <u>https://github.com/facebookresearch/open_lth</u>
- https://github.com/jankrepl/mildlyoverfitted/tree/master/github_adventures/lottery



Thank You For Your Attention!