

Object-oriented Programming

Lecture 6

Member Initialization List

- Constant class members can only be initialized through constructor's member initialization list



Member Initialization List

```
class A
```

```
{
```

```
    const int x;
```

```
    const int y;
```

```
public:
```

```
    A ( int val1 , int val2 ) : x ( val1 ) , y ( val2 )
```

```
    {
```

```
    }
```

```
};
```

```
int main()
```

```
{
```

```
    A a ( 5 , 10 );
```

```
}
```

*name of member
variable*

*name of
parameter*

Storage-class Specifiers

1. Auto
2. Register
3. Extern
4. Static
5. Mutable

** We are concerned with only static and mutable in this course*

Mutable Variables

- We know that constant functions cannot modify any data member of the class
- However, *if* we want to allow modification of some variable inside a constant function then we can make that variable **mutable**

Mutable Variables

```
class MyClass
{
    int a;
    mutable float b;
    public:
    void func( ) const
    {
        b = 12.5f;    // OK: This will work
        a = 99;       // This will cause error
    }
};
```