

# Mutexes & Shared Memory

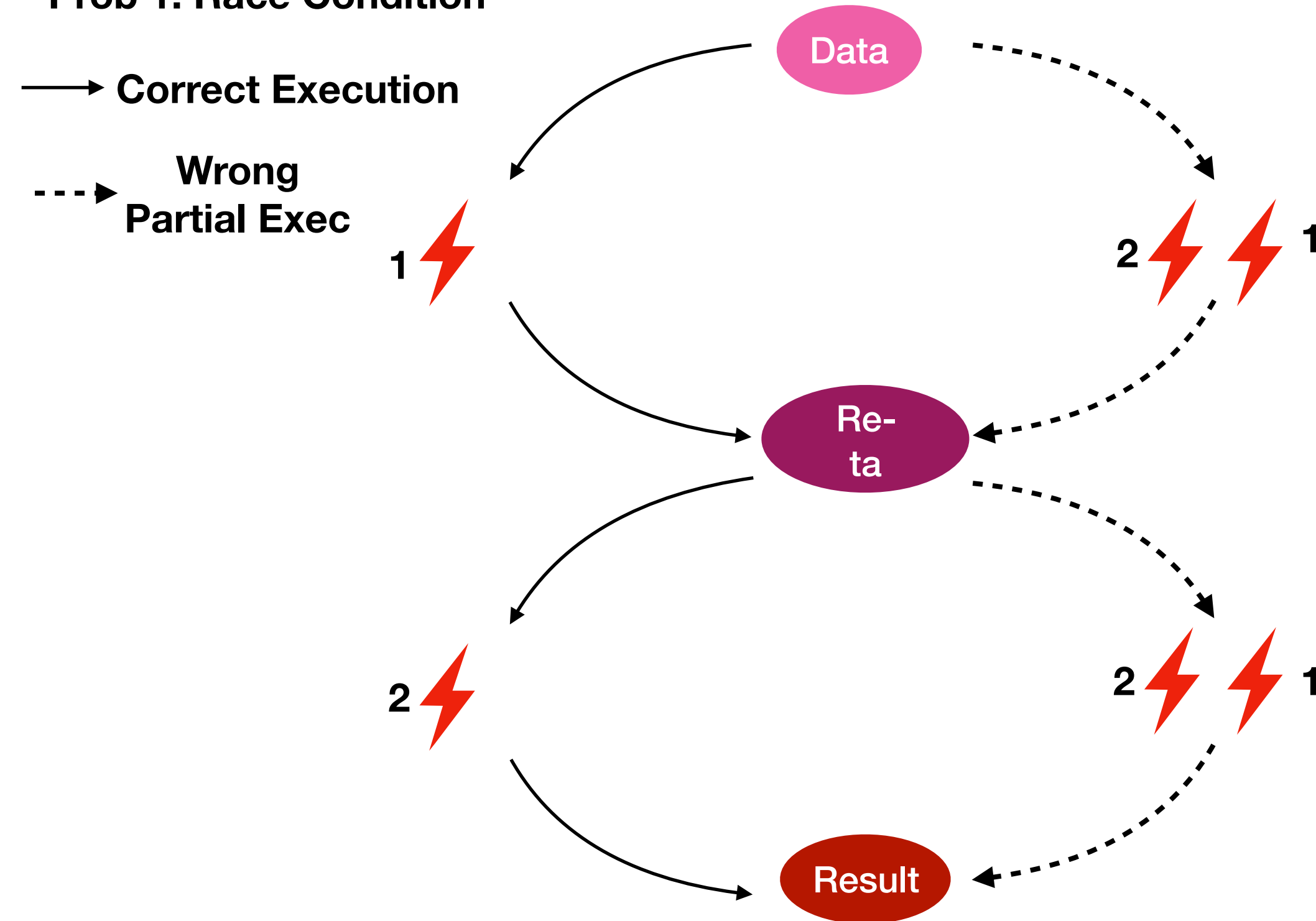
**COMP 310/ECSE 427**

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Rola Harmouche

Presented by:-  
Aakash Nandi

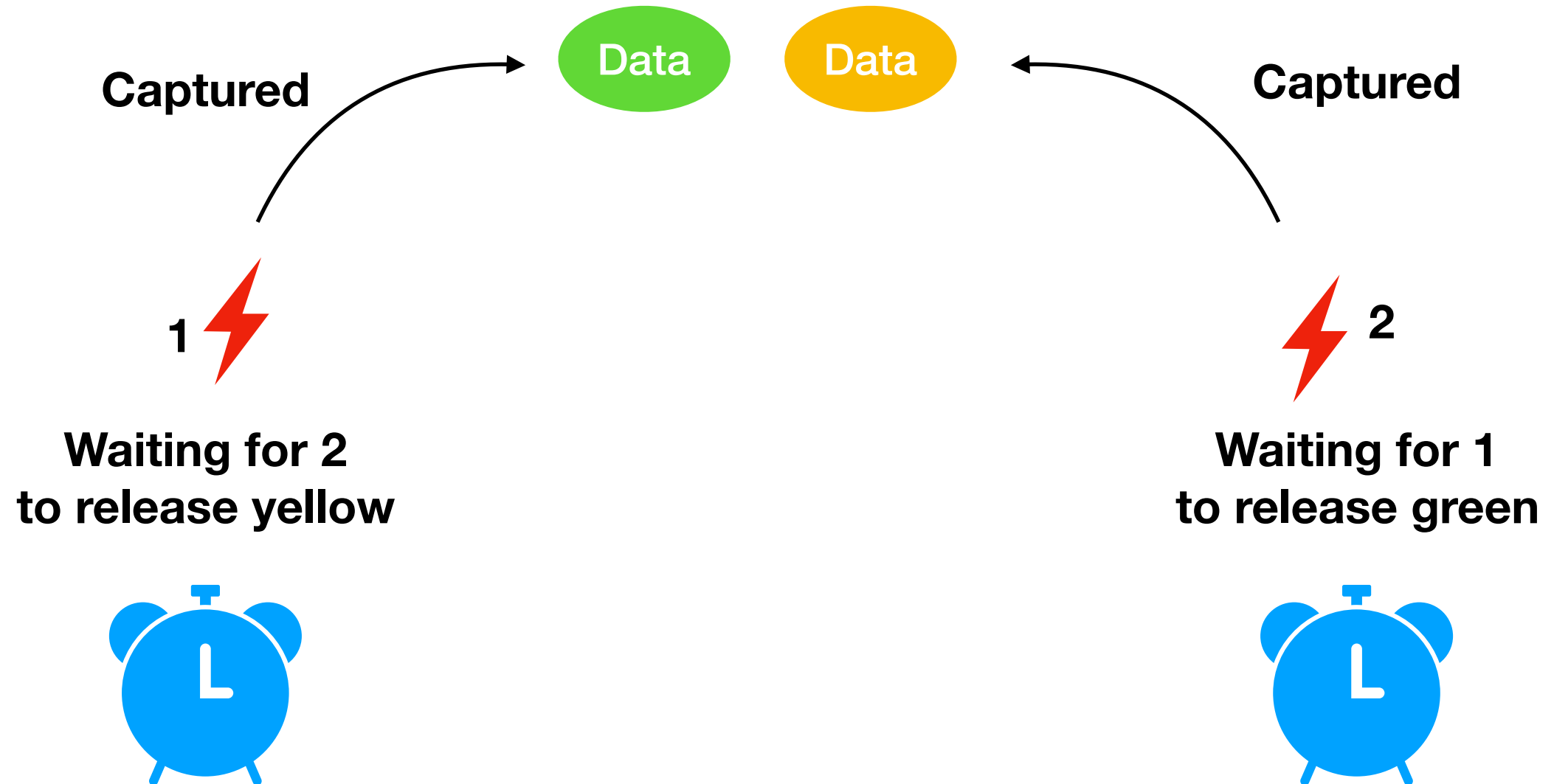
# Problems with threads

## Prob 1: Race Condition



# Problems with threads

## Prob 1: Deadlock



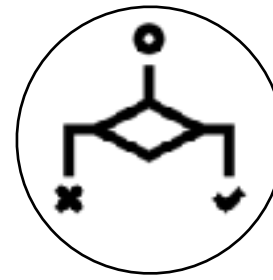
No execution

# Mutex (Mutual Exclusion)

Can be shared between threads or processes



**Mutex**



**Condition  
Variable**



**Wait**



**BroadCast**

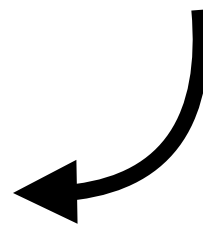
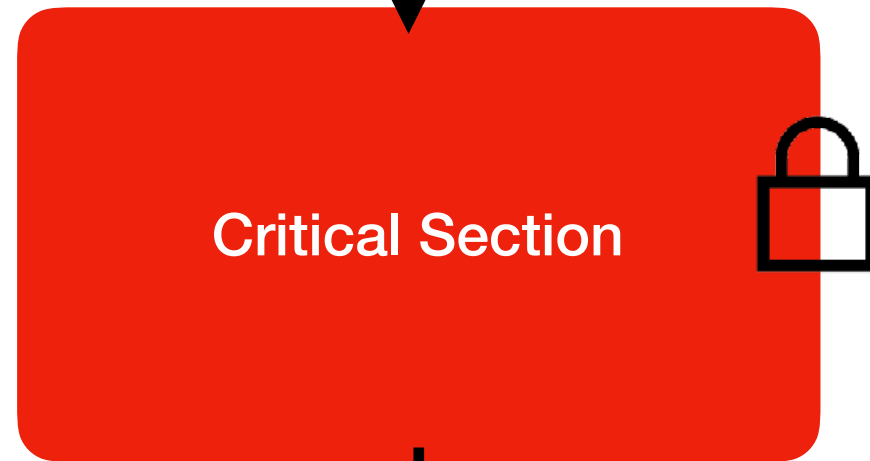
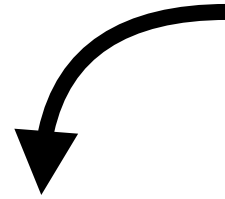


**Signal**



**Mutex**

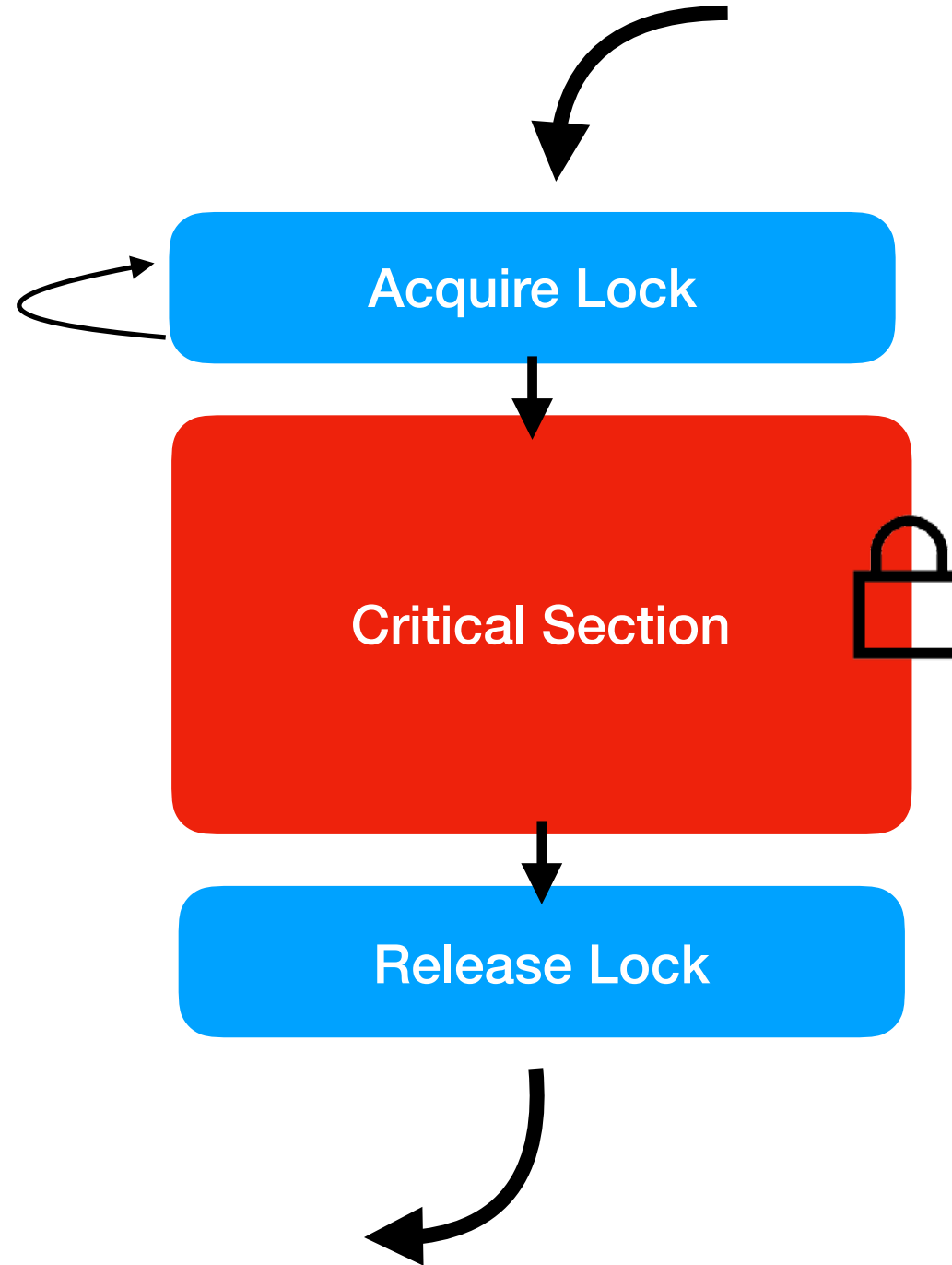
**Trivial Flow**





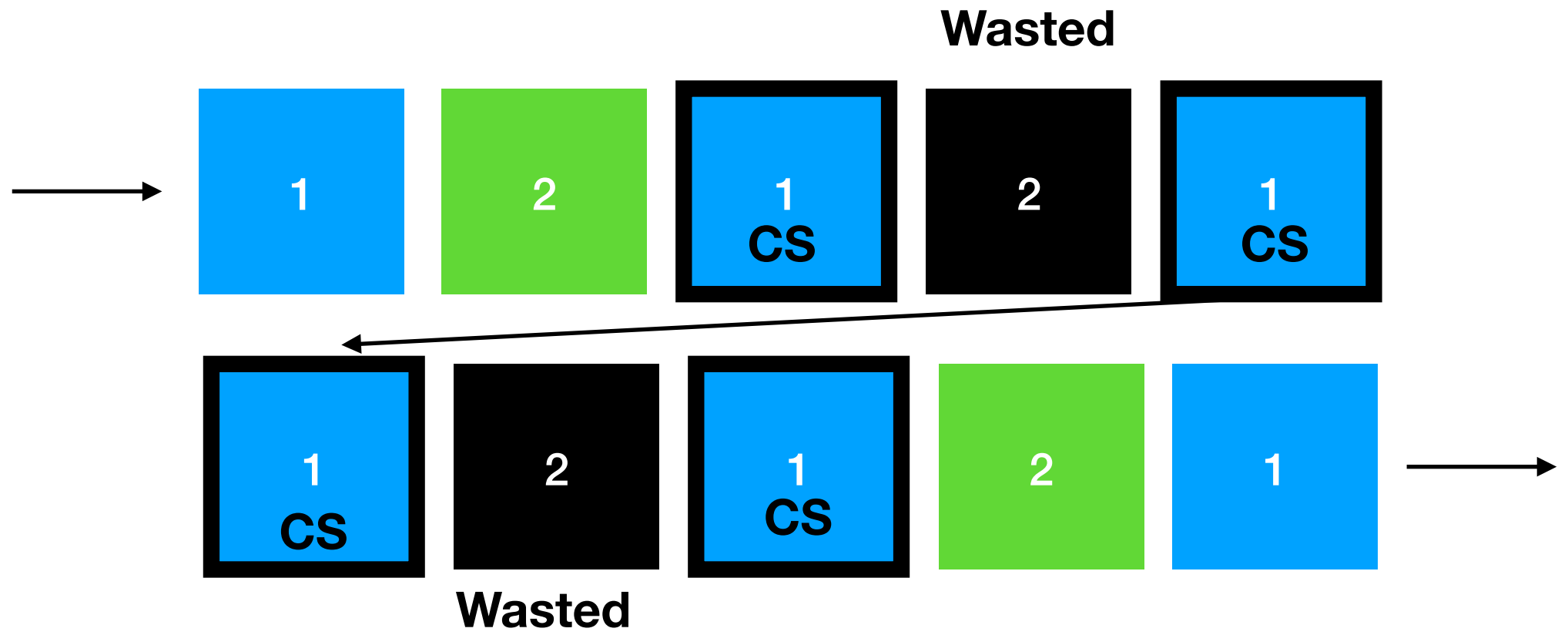
**Mutex**

**Trivial Flow**

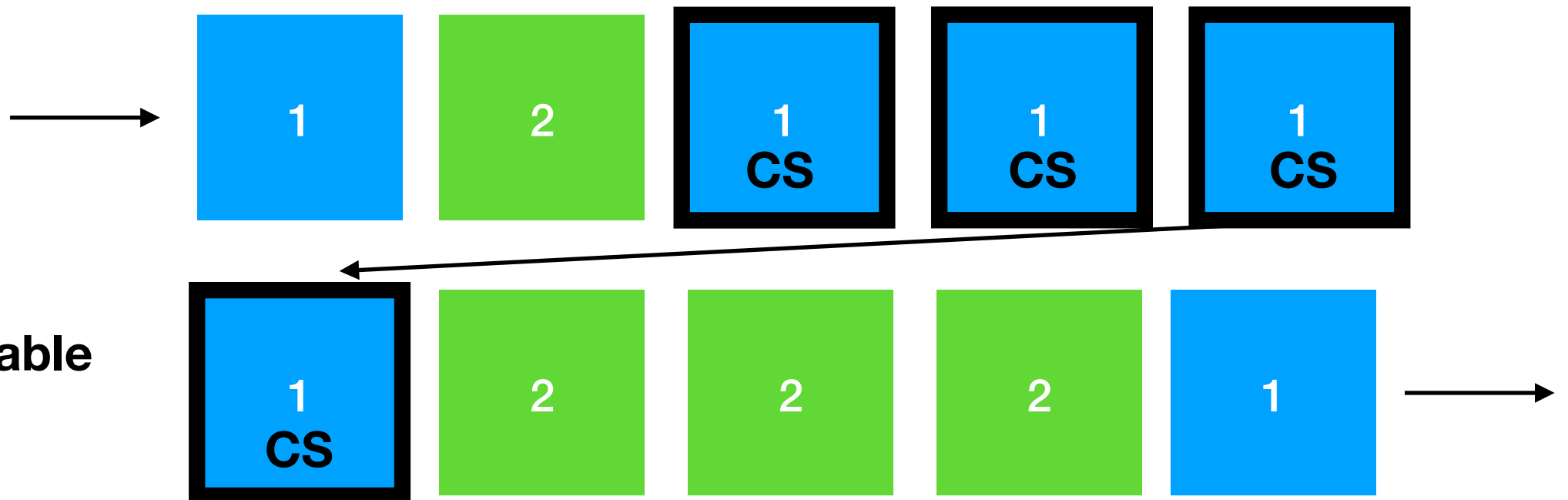


**Busy Waiting**

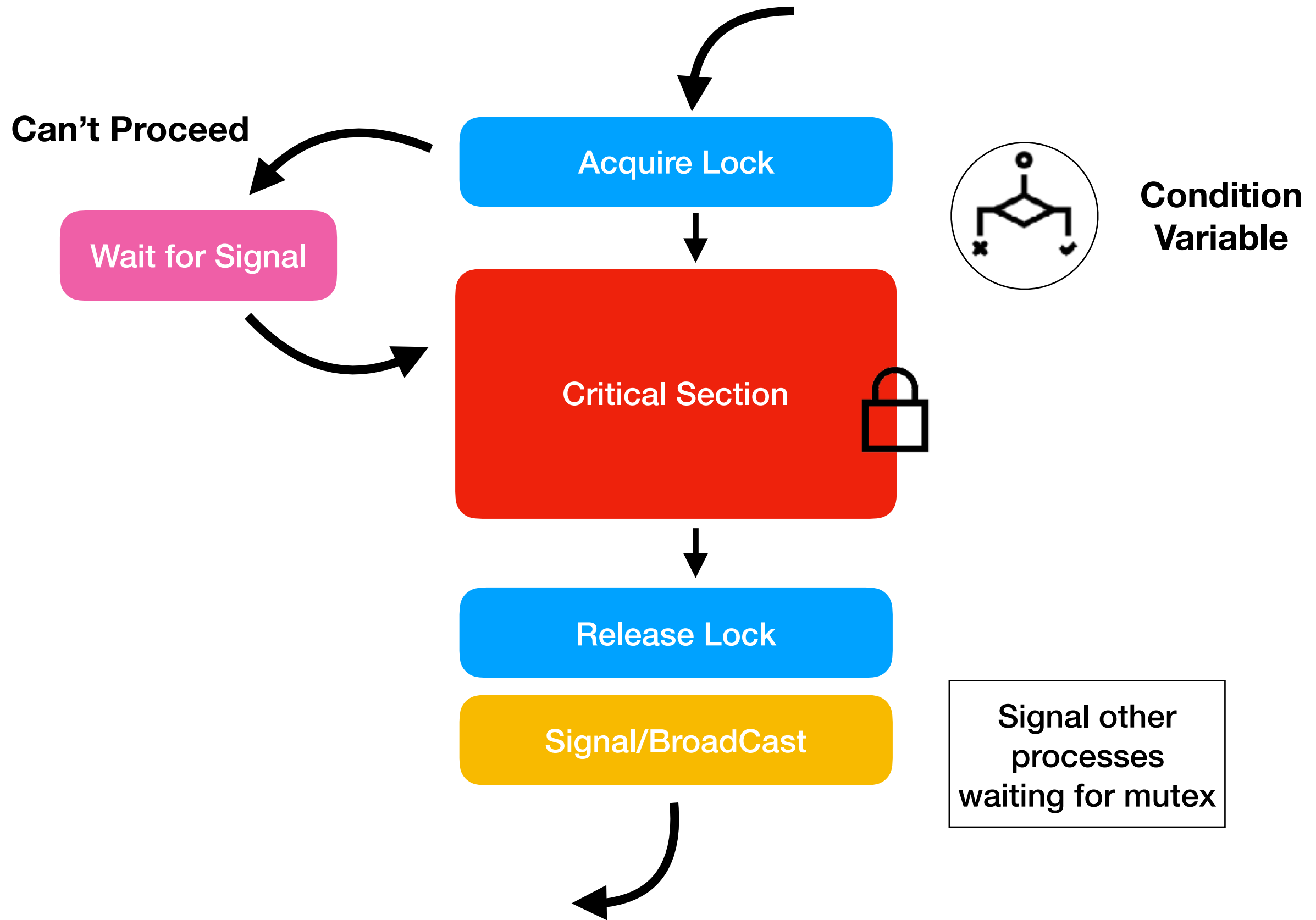
# Busy Waiting



# Signal on Condition Variable



# Smarter Flow







Mutex

## Mutex Usage(Among Threads)

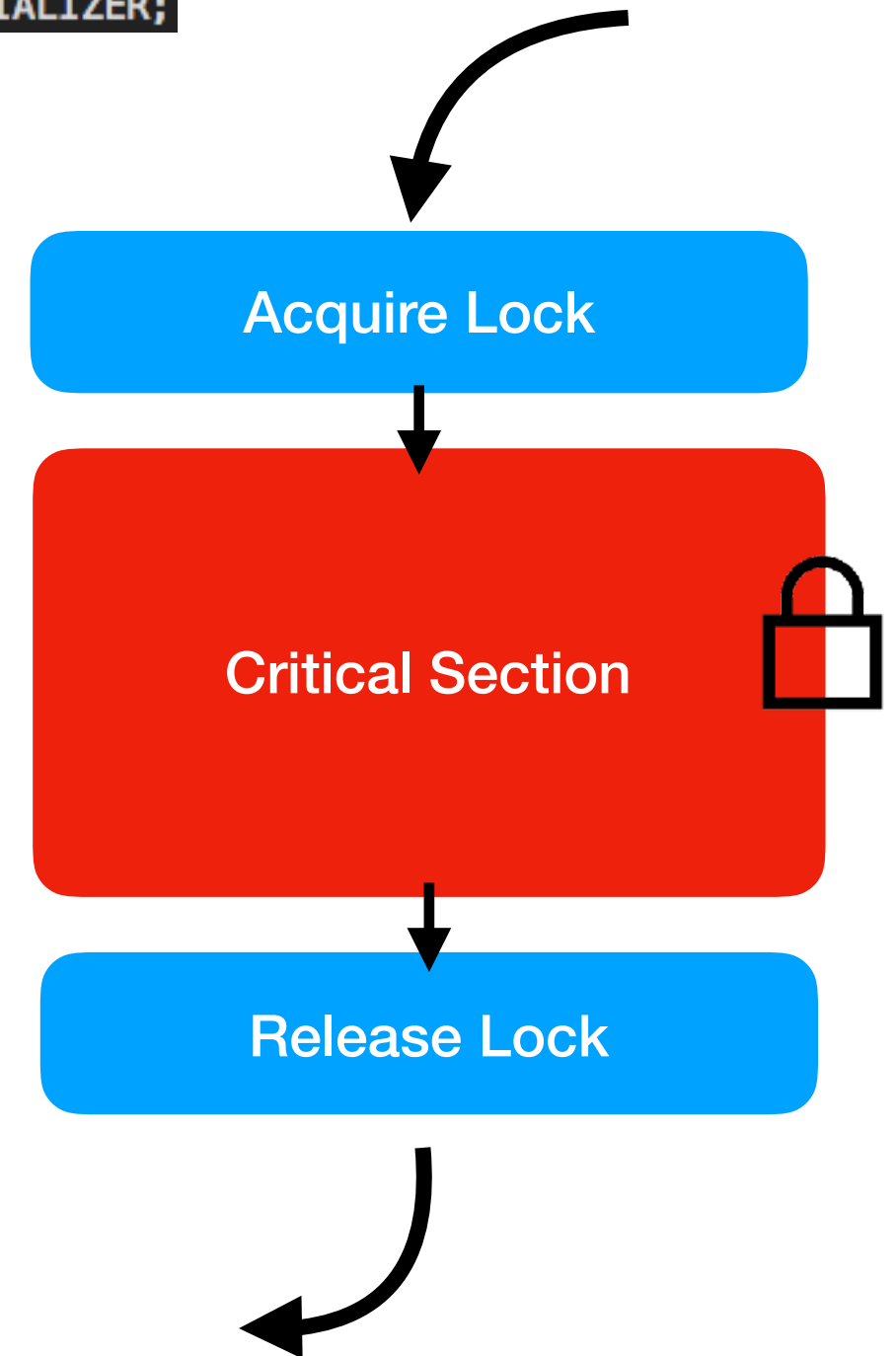
```
#include<pthread.h>
```

### Global Declaration

```
pthread_mutex_t m = PTHREAD_MUTEX_INITIALIZER;
```

```
pthread_mutex_lock(&m);
```

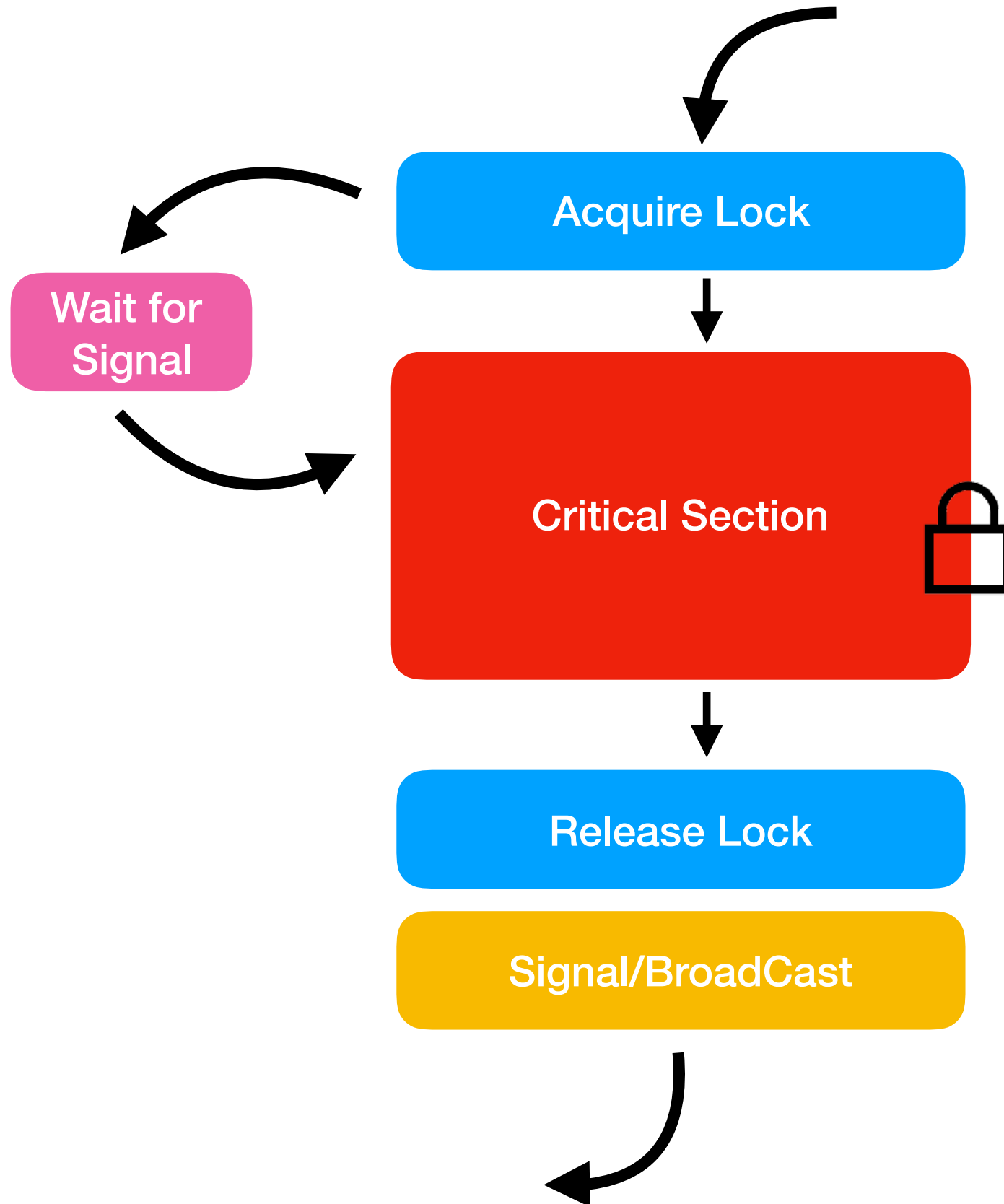
```
pthread_mutex_unlock(&m);
```



# Mutex With Condition Variable

```
pthread_cond_t c_cons = PTHREAD_COND_INITIALIZER;
```

Global



```
pthread_mutex_lock(&m);
```

```
pthread_cond_wait(&c_cons, &m);
```

```
pthread_mutex_unlock(&m);
```

```
pthread_cond_signal(&c_cons);
```

# Producer And Consumer

## Mutexes ,Threads and condition variables

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <time.h>
#include <unistd.h>

#define BUF_SIZE 3 /* Size of shared buffer */

int buffer[BUF_SIZE]; /* shared buffer */
int add = 0;           /* place to add next element */
int rem = 0;           /* place to remove next element */
int num = 0;           /* number elements in buffer */

pthread_mutex_t m = PTHREAD_MUTEX_INITIALIZER; /* mutex lock for buffer */
pthread_cond_t c_cons = PTHREAD_COND_INITIALIZER; /* consumer waits on this cond var */
pthread_cond_t c_prod = PTHREAD_COND_INITIALIZER; /* producer waits on this cond var */

void *producer(void *param);
void *consumer(void *param);
```

```

/* Produce value(s) */
void *producer(void *param)
{
    int w;
    int i = 0;
    while (1)
    {
        w = rand() % 10;
        sleep(w);

        /* Insert into buffer */
        pthread_mutex_lock(&m);
        if (num > BUF_SIZE)
        {
            exit(1); /* overflow */
        }

        while (num == BUF_SIZE)
        { /* block if buffer is full */
            pthread_cond_wait(&c_prod, &m);
        }

        /* if executing here, buffer not full so add element */
        buffer[add] = i;
        add = (add + 1) % BUF_SIZE;
        num++;

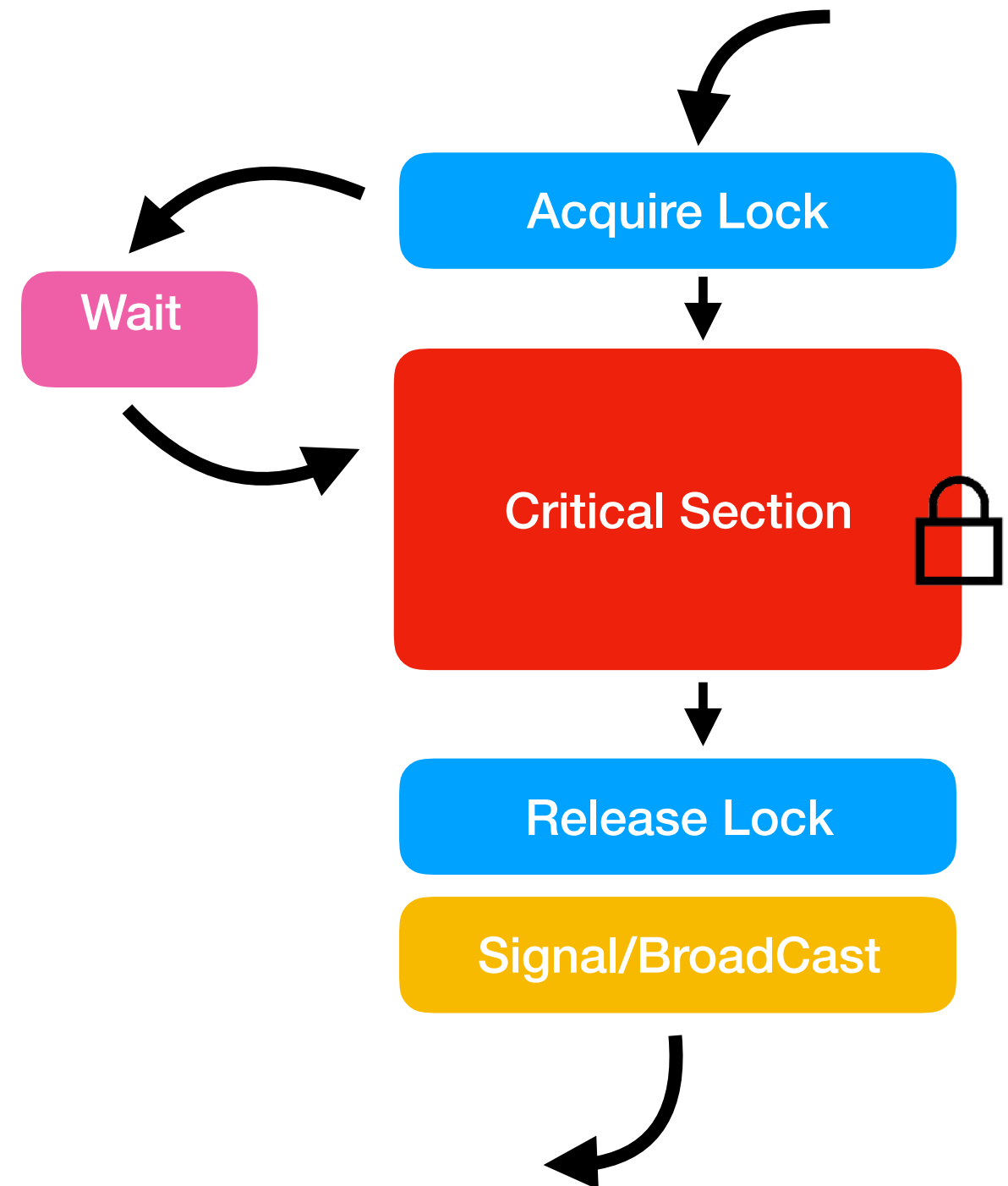
        pthread_mutex_unlock(&m);

        pthread_cond_signal(&c_cons);
        printf("producer: inserted %d\n", i);
        i++;
        fflush(stdout);
    }

    printf("producer quitting\n");
    fflush(stdout);
    return 0;
}

```

## Producer



```

/* Consume value(s); Note the consumer never terminates */
void *consumer(void *param)
{
    int i;
    int w;
    while (1)
    {
        w = rand() % 10;
        sleep(w);
        pthread_mutex_lock(&m);
        if (num < 0)
        {
            exit(1);
        } /* underflow */

        while (num == 0)
        { /* block if buffer empty */
            pthread_cond_wait(&c_cons, &m);
        }

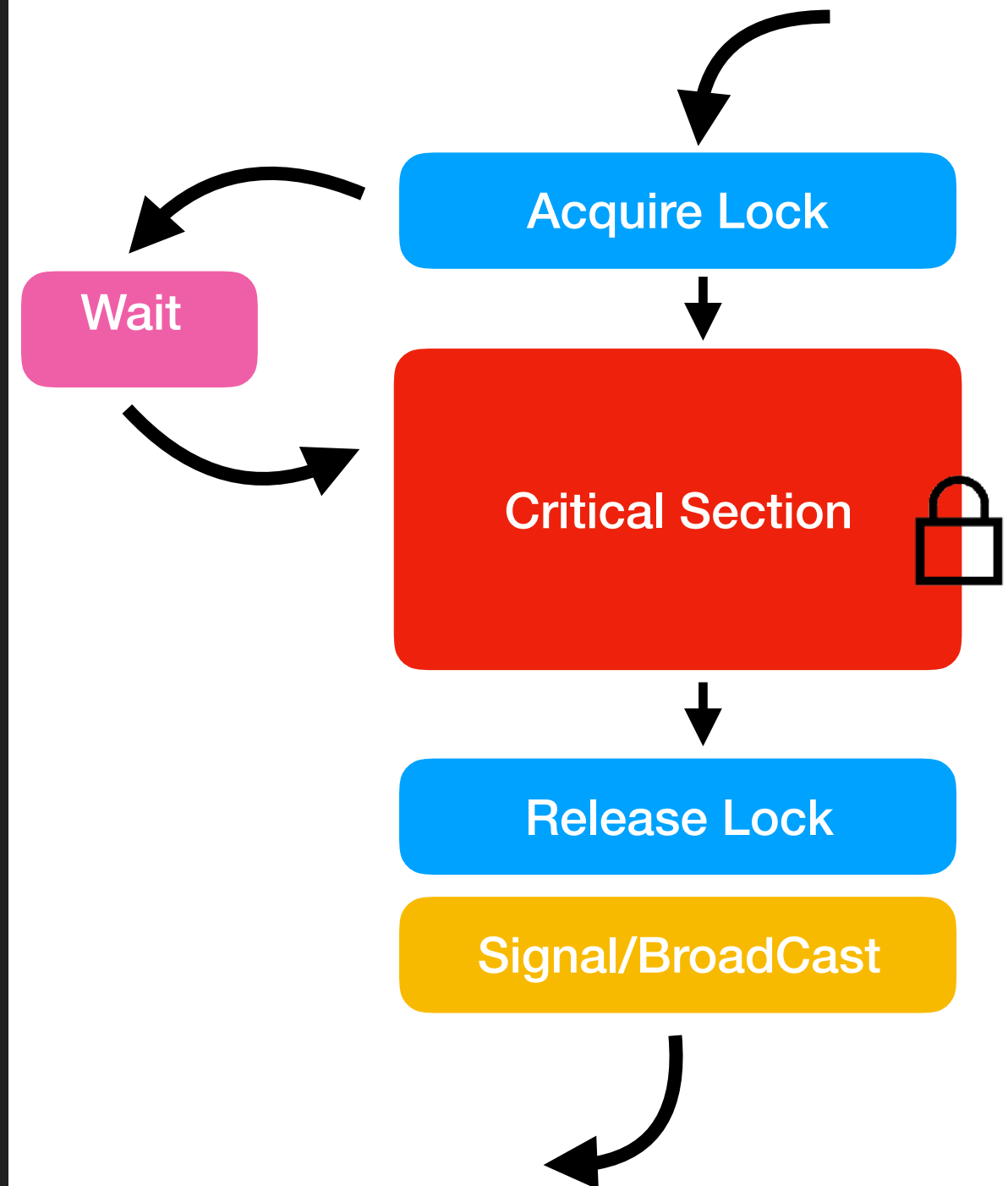
        /* if executing here, buffer not empty so remove element */
        i = buffer[rem];
        rem = (rem + 1) % BUF_SIZE;
        num--;

        pthread_mutex_unlock(&m);

        pthread_cond_signal(&c_prod);
        printf("Consume value %d\n", i);
        fflush(stdout);
    }
    return 0;
}

```

## Consumer



```
Last login: Mon Oct 16 11:14:54 on ttys002
[aakashnandi ~] $ cd Desktop/mutex
[aakashnandi mutex] $ ls
a.out      a.out.dSYM  main.c
[aakashnandi mutex] $ ./a.out
producer: inserted 0
producer: inserted 1
Consume value 0
producer: inserted 2
Consume value 1
producer: inserted 3
producer: inserted 4
Consume value 2
producer: inserted 5
Consume value 3
producer: inserted 6
Consume value 4
producer: inserted 7
Consume value 5
producer: inserted 8
Consume value 6
producer: inserted 9
Consume value 7
producer: inserted 10
Consume value 8
producer: inserted 11
Consume value 9
Consume value 10
producer: inserted 12
Consume value 11
producer: inserted 13
Consume value 12
producer: inserted 14
Consume value 13
producer: inserted 15
producer: inserted 16
Consume value 14
producer: inserted 17
Consume value 15
Consume value 16
Consume value 17
```

**Output**

**Please use MAN terminal command to  
find out the parameters of syntax**

# Shared Memory

Shared between different Processes.

```
#include <sys/mman.h>
#include <sys/stat.h>
#include <fcntl.h>
```

Open SharedMem File



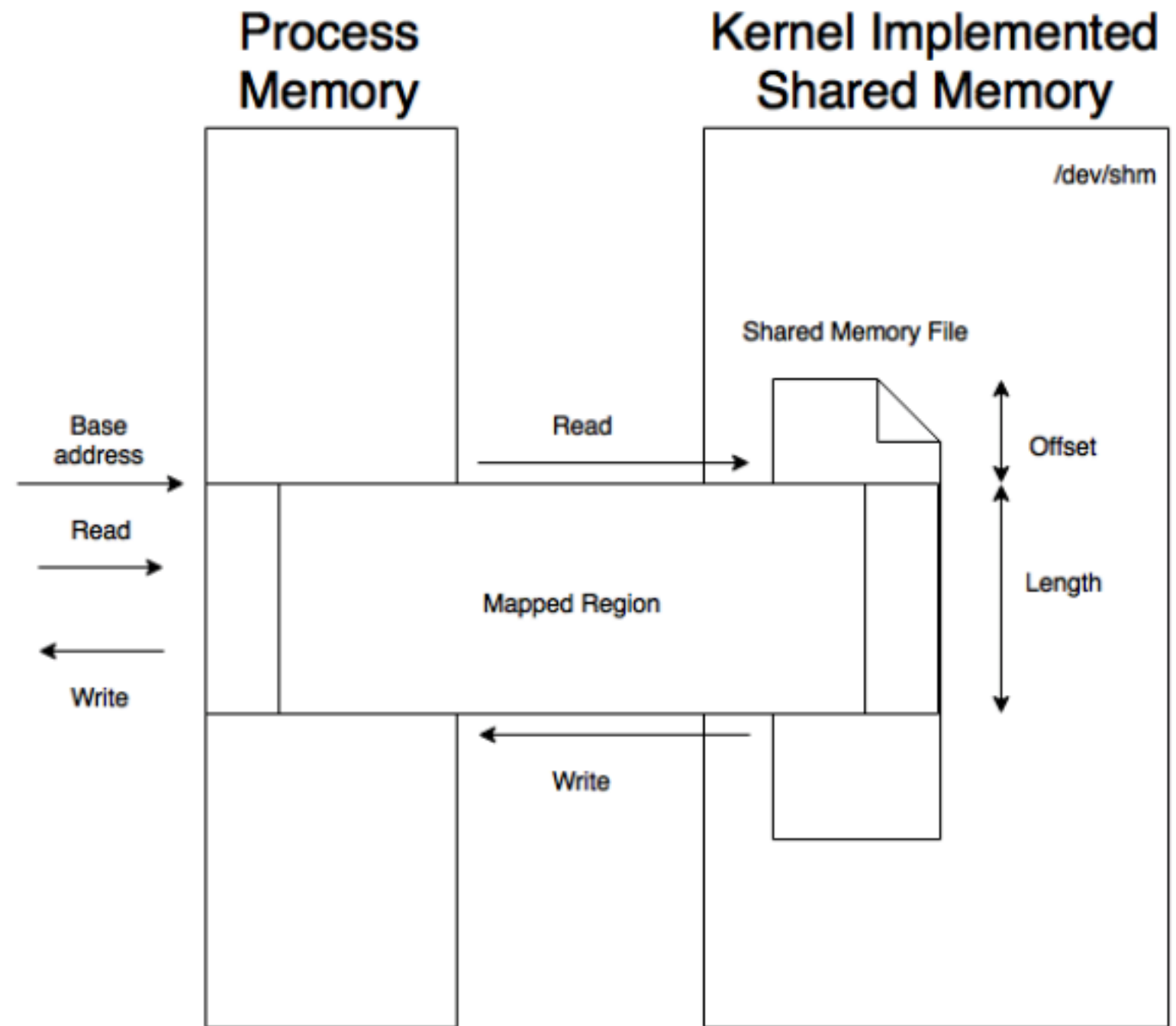
Map it kernel Shared Mem



Read or write



Close the file





# Shared Memory

```
const int SIZE = 4096;
const char *name = "OS";
const char *message0= "Studying ";
const char *message1= "Operating Systems ";
const char *message2= "Is Fun!";

int shm_fd;
void *ptr;

/* create the shared memory segment */
shm_fd = shm_open(name, O_CREAT | O_RDWR, 0666);

/* configure the size of the shared memory segment */
ftruncate(shm_fd, SIZE);
```

Open SharedMem File



Map it kernel Shared Mem



Read or write



Close the file

# Shared Memory

```
/* now map the shared memory segment in the address space of the process */  
ptr = mmap(0, SIZE, PROT_READ | PROT_WRITE, MAP_SHARED, shm_fd, 0);  
if (ptr == MAP_FAILED) {  
    printf("Map failed\n");  
    return -1;  
}
```

Open SharedMem File



Map it kernel Shared Mem



Read or write



Close the file

# Shared Memory

```
sprintf(ptr,"%s",message0);  
ptr += strlen(message0);  
sprintf(ptr,"%s",message1);  
ptr += strlen(message1);  
sprintf(ptr,"%s",message2);  
ptr += strlen(message2);
```

Open SharedMem File



Map it kernel Shared Mem



Read or write



Close the file

# Shared Memory

```
/* remove the shared memory segment */  
if (shm_unlink(name) == -1) {  
    printf("Error removing %s\n", name);  
    exit(-1);  
}
```

Open SharedMem File



Map it kernel Shared Mem



Read or write



Close the file

# Server Client

Between Processes

**Server**

**Open SharedMem File**



**Map it kernel Shared Mem**



**Read or write**

**Client**

**Open SharedMem File**



**Map it kernel Shared Mem**



**Read or write**



**Close the file**

# Server

```
int main()
{
    const int SIZE = 4096;
    const char *name = "05";
    const char *message0= "Studying ";
    const char *message1= "Operating Systems ";
    const char *message2= "Is Fun!";

    int shm_fd;
    void *ptr;

    /* create the shared memory segment */
    shm_fd = shm_open(name, O_CREAT | O_RDWR, 0666);

    /* configure the size of the shared memory segment */
    ftruncate(shm_fd,SIZE);

    /* now map the shared memory segment in the address space of the process */
    ptr = mmap(0,SIZE, PROT_READ | PROT_WRITE, MAP_SHARED, shm_fd, 0);
    if (ptr == MAP_FAILED) {
        printf("Map failed\n");
        return -1;
    }

    /**
     * Now write to the shared memory region.
     *
     * Note we must increment the value of ptr after each write.
     */
    sprintf(ptr,"%s",message0);
    ptr += strlen(message0);
    sprintf(ptr,"%s",message1);
    ptr += strlen(message1);
    sprintf(ptr,"%s",message2);
    ptr += strlen(message2);

    return 0;
}
```

# Client

```
int main()
{
    const char *name = "OS";
    const int SIZE = 4096;

    int shm_fd;
    void *ptr;
    int i;
    int ret;

    /* open the shared memory segment */
    shm_fd = shm_open(name, O_RDONLY, 0666);
    if (shm_fd == -1) {
        printf("shared memory failed\n");
        exit(-1);
    }

    /* now map the shared memory segment in the address space of the process */
    ptr = mmap(0, SIZE, PROT_READ, MAP_SHARED, shm_fd, 0);
    if (ptr == MAP_FAILED) {
        printf("Map failed\n");
        exit(-1);
    }

    /* now read from the shared memory region */
    while(*(char*)ptr!='\0')
    {
        ret=printf("%s",ptr);
        ptr=ptr+ret;
    }
    /* remove the shared memory segment */
    if (shm_unlink(name) == -1) {
        printf("Error removing %s\n",name);
        exit(-1);
    }

    return 0;
}
```

## Server

```
Last login: Mon Oct 16 09:34:37 on ttys000
[aakashnandi ~ $ cd Desktop/sharedmem
[aakashnandi sharedmem $ ls
a.out          client.c      consumer.dSYM  server
a.out.dSYM     client.dSYM   producer      server.c
client         consumer     producer.dSYM server.dSYM
[aakashnandi sharedmem $ ./server
[aakashnandi sharedmem $ ]
```

## Client

```
Last login: Mon Oct 16 11:14:25 on ttys001
[aakashnandi ~ $ cd Desktop/sharedmem
[aakashnandi sharedmem $ ls
a.out          client.c      consumer.dSYM  server
a.out.dSYM     client.dSYM   producer      server.c
client         consumer     producer.dSYM server.dSYM
[aakashnandi sharedmem $ ./client
Studying Operating Systems Is Fun!aakashnandi sharedmem $
```





**Thank You**