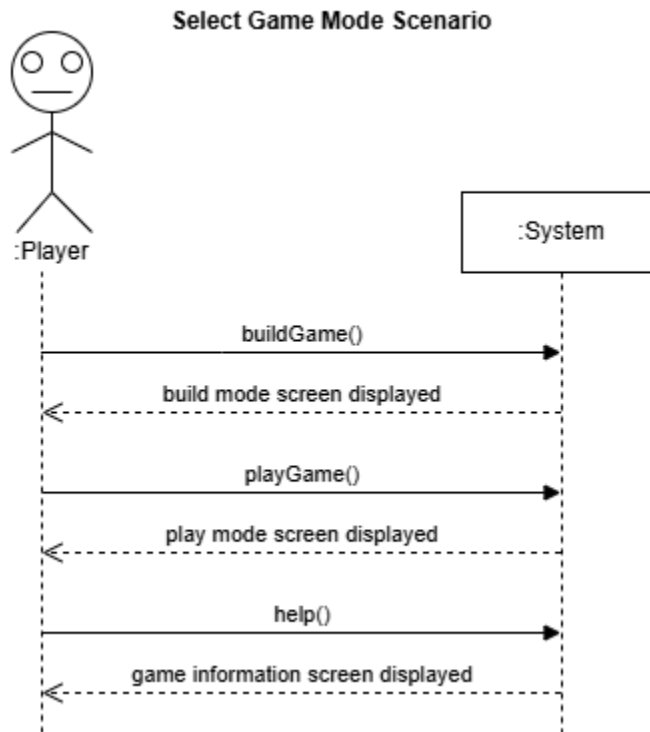
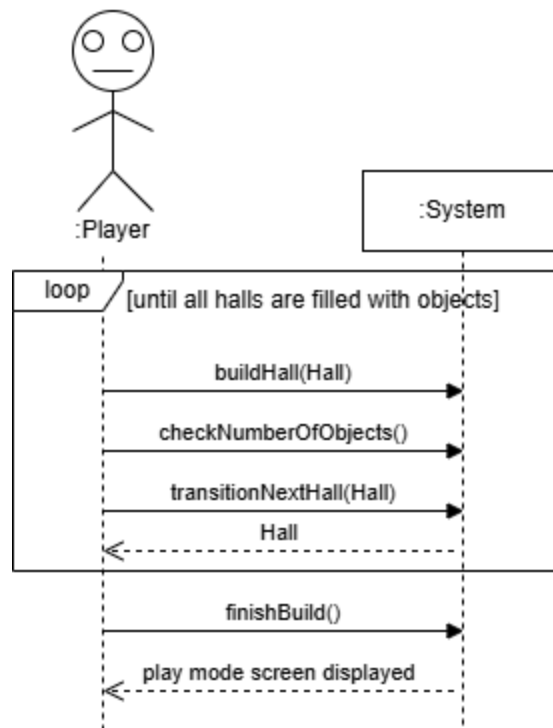


System Sequence Diagrams

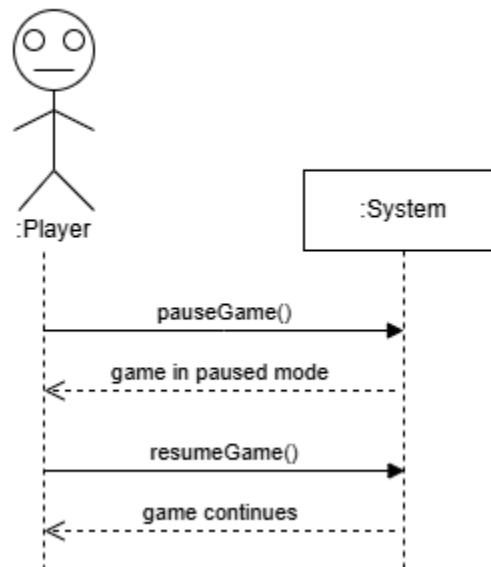
Group: Group 9



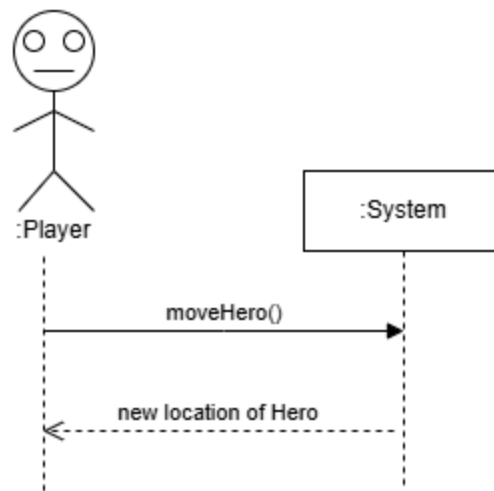
Build Game Scenario



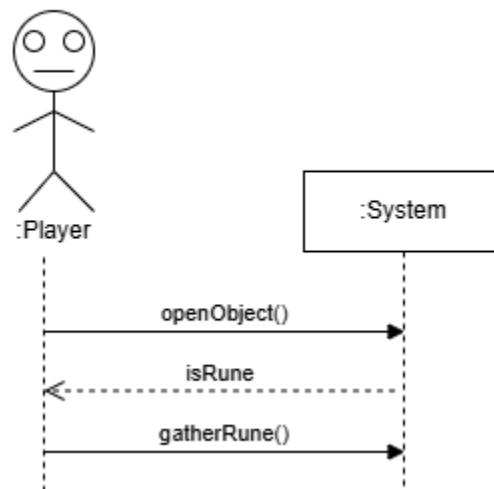
Pause/Resume Game Scenario



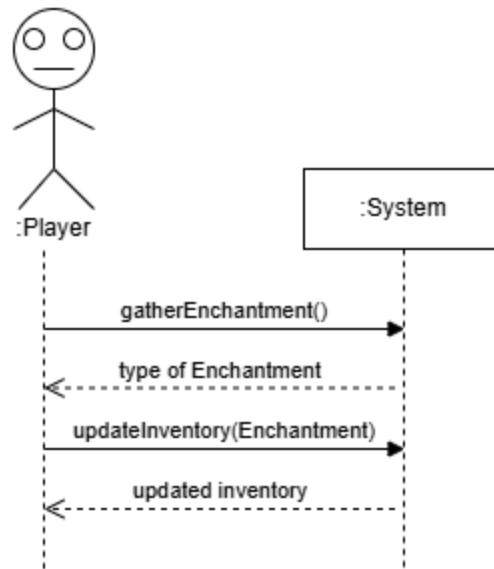
Move Hero Scenario



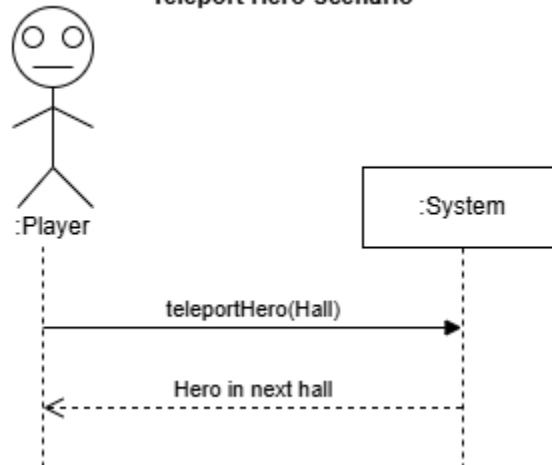
Gather Rune Scenario



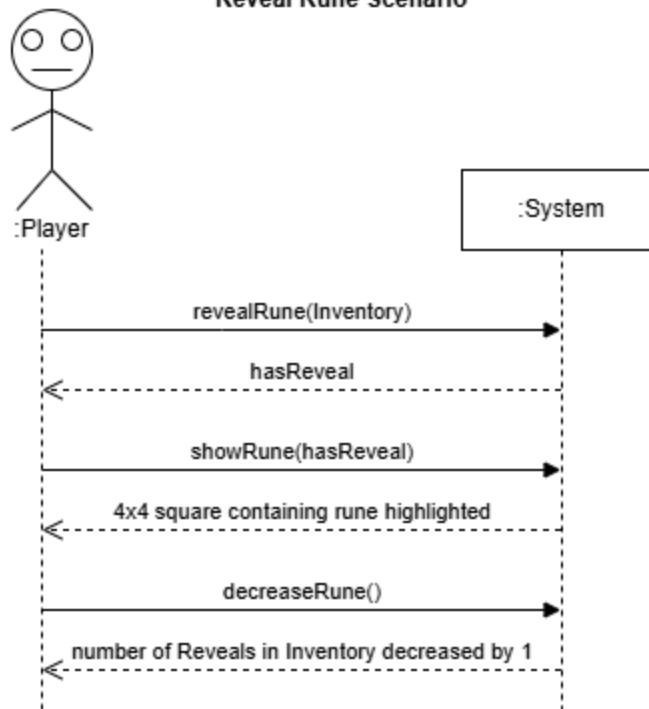
Gather Enchantment Scenario



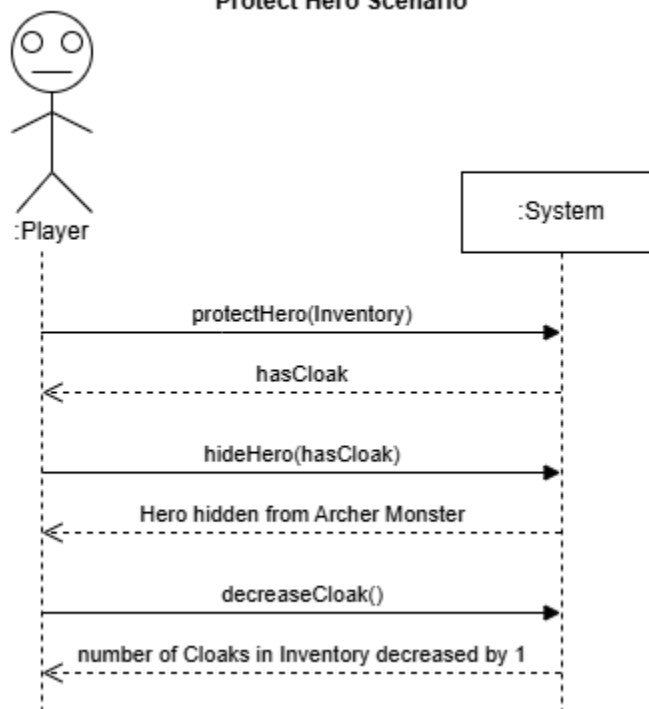
Teleport Hero Scenario



Reveal Rune Scenario



Protect Hero Scenario



Throw Luring Gem Scenario

