

# CSS Selectors

## 1. Universal Selector

Selects all elements on the page.

```
* {  
  margin: 0;  
  padding: 0;  
}
```

## 2. Type Selector (Element Selector)

Selects elements by their tag name.

```
p {  
  font-size: 16px;  
}
```

## 3. Class Selector

Selects elements with a specific class attribute.

```
.card {  
  box-shadow: 0 4px 8px rgba(0, 0, 0, 0.1);  
}
```

## 4. ID Selector

Selects an element with a specific ID (should be unique).

```
#header {  
  background-color: #333;  
}
```

## 5. Group Selector

Applies the same styles to multiple elements.

```
h1, h2, h3 {  
  font-family: 'Segoe UI', sans-serif;  
}
```

## 6. Descendant Selector

Selects elements that are nested inside a specified ancestor.

```
nav ul li {  
    list-style: none;  
}
```

## 7. Child Selector (>)

Selects direct child elements only.

```
div > p {  
    color: blue;  
}
```

## 8. Adjacent Sibling Selector (+)

Selects the element that is immediately next to the specified element.

```
h2 + p {  
    margin-top: 0;  
}
```

## 9. General Sibling Selector (~)

Selects all siblings after a specified element.

```
h2 ~ p {  
    color: gray;  
}
```

## 10. Attribute Selector

Selects elements based on the presence or value of attributes.

```
input[type="text"] {  
    border: 1px solid #ccc;  
}
```

Other examples:

```
a[target]          /* selects links with a target attribute */  
img[alt~="icon"]   /* selects images whose alt contains "icon" */
```



## 11. Pseudo-class Selector

Selects elements based on their state or position.

```
a:hover {  
  color: red;  
}  
  
li:first-child {  
  font-weight: bold;  
}  
  
input:focus {  
  outline: none;  
}
```

## 12. Pseudo-element Selector

Selects a part of an element, such as the first letter or line.

```
p::first-line {  
  color: green;  
}  
  
h1::before {  
  content: "⚡ ";  
}
```

# AJAX

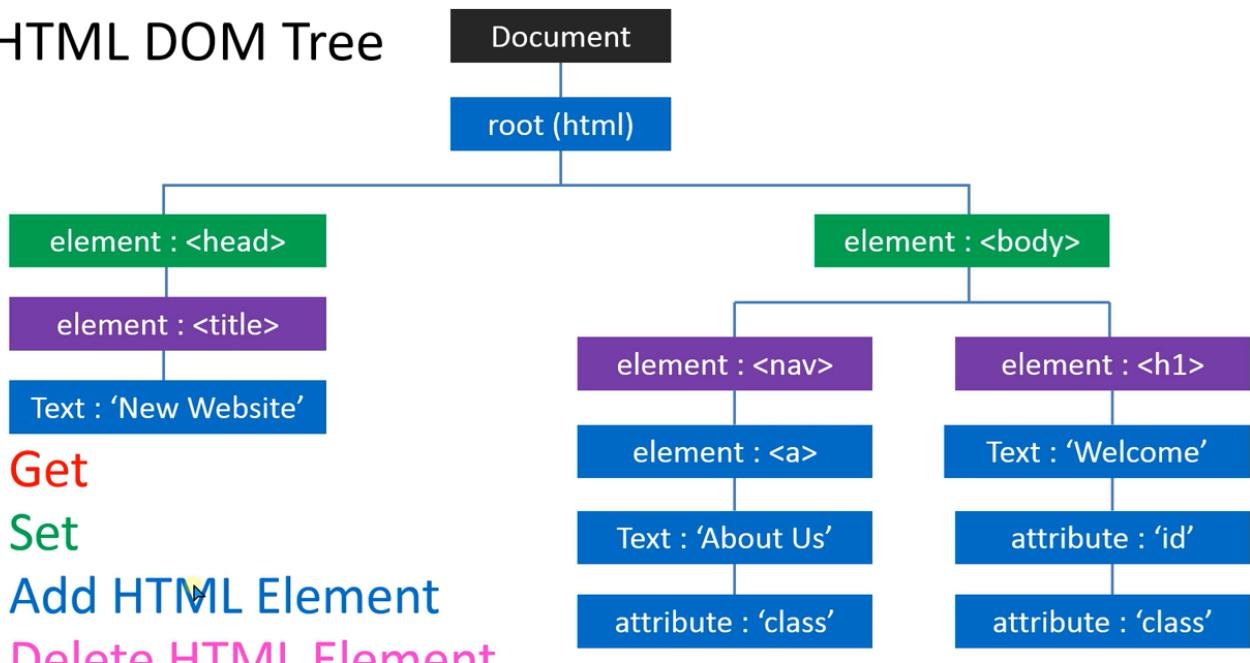
```
<html>
<head>
<body>
    <p id="demo">Here we load data .</p>
    <button onclick="loadData()">Click</button>

    <script>
        function loadData() {
            var xhttp = new XMLHttpRequest();
            xhttp.onreadystatechange = function(){
                if(this.readyState == 4 && this.status == 200){
                    document.getElementById("demo").innerHTML = (this.responseText);
                }else {
                    document.getElementById("demo").innerHTML = "error occurred";
                }
            }

            xhttp.open('GET' , "content/readme.txt", true);
            xhttp.send();
        }
    </script>
</body>
</html>
```

# DOM Manipulation

## HTML DOM Tree



Get

Set

Add HTML Element

Delete HTML Element

## Targeting DOM Elements

- `document`
- `document.all`
- `document.documentElement`
- `document.head`
- `document.title`
- `document.body`
- `document.images`
- `document.anchors`
- **Id** → `document.getElementById(id)`
- **Class Name** → `document.getElementsByClassName(name)`
- **Tag Name** → `document.getElementsByTagName(name)`
- `document.links`
- `document.forms`
- `document.doctype`
- `document.URL`
- `document.baseURI`
- `document.domain`

## DOM Get Methods

- innerText
- innerHTML
- getAttribute : give you value of attributes like id's name, style's css
- getAttributeNode: give you whole node id="ahmed", styles="border:1px"
  - to get the value use elem.getAttributeNode("style").value or simply use getAttribute
- attributes: gives all attributes of that element in object

## DOM Set Methods

- innerText: will print as is, <button>meow</button > will be shown like this
- innerHTML: will generate the html result: meow
- setAttribute(*name,newvalue*): you pass the *name* of attribute and the *newvalue* to overwrite
- attributes: You get all attributes as array and then can change each one like this:
  - elem.attributes[2].value = "xyz"
- removeAttribute(*name*): deletes the *name* attribute from the element.

## Query Selector

- querySelector(cssSelector): you pass cssSelector and it selects 1st element with that cssSelector
- querySelectorAll(cssSelector): returns an array with elements having same cssSelector. After wards you can select 1 element and do all the things above

## DOM CSS Styling Methods

- style
  - console.log(elem.style.color)
  - elem.style.color = "green"
  - if css attribute is like this background-color. Remove hifen and capitalize next character. Eg: elem.style.backgroundColor = "green"
- className: make classes with predined styling and just change them
  - elem.className = "clicked-link"
  - elem.className = "clicked-link hovered" (you can add multiple classes)
- classList
  - This returns all the classes in array

- You can append classes: elem.classList.add("xyz") or elem.classList.add("xyz abc")
- You can remove classes: elem.classList.remove("xyz") or elem.classList.remove("xyz abc")

## Assigning Events using HTML DOM

- Events: onclick, onmouseenter, onmouseleave
  - Example: `document.getElementById("my-btn").onclick = funcName`
- EventListener: click, mouseenter
  - Example: `document.getElementById("my-btn").addEventListener("click", funcName)`
  - Example: `document.getElementById("my-btn").addEventListener("mouseenter", function(){  
 console.log("meow")  
})`

## DOM Traversal Methods

- `elem.parentNode`: gives parent node of current node
- `elem.childNodes`: gives array of child nodes
- `elem.firstChild` and `elem.lastChild`: returns first and last child node
- `elem.previousElementSibling`: returns element before the current elem
- `elem.nextElementSibling`: returns element after the current elem

## DOM Create Methods

- `document.createElement("tagName")`: creates an html tag element
- `document.createTextNode("text node")`: creates an html tag element

## DOM Child Node Operations

- `elem.appendChild(newNode)`: you pass the node here you make like above. This appends the elements in the last of all children
- `elem.insertBefore(node1, node2)`: puts the node1 before node2
  - `elem.insertBefore(node, elem.childNodes[0])`: puts node as first child
- `elem.removeChild(node)`: removes the child node
  - `elem.removeChild(elem.childNodes[0])`: removes first child
- `elem.replaceChild(oldNode,newNode)`:
  - `elem.replaceChild(elem.childNodes[0], elem.childNodes[elem.childNodes.length])`: replaces first with last child

# EXPRESS JS

Initial code:

```
const express = require("express")
const app = express()

app.listen(3000, ()=>{
    console.log("connected on localhost:300")
})
```

HTTP Request types: read, create, update, delete

Express methods: get, post, put, delete, set("view engine", "ejs")

Route generic code:

```
app.method('route', (req, res) => {
})
```

Get Method to show a message on /:

```
app.get('/', (req, res) => {
    res.send('<h1>Welcome To Home Page</h1>')
})
```

Pass Value through params

```
app.get('/user/:userId', (req, res) => {
    id = req.params.userId
    res.send('<h1>Welcome To User number ' + id + '</h1>')
})
```

Pass values through query string

eg user enters this on url: localhost:300/search?name=meow&age=1&city=milkyway

```
app.get('/search', (req, res) => {
    const name = req.query.name
    const age = req.query.age
    const city = req.query.city
    res.send(`We found your kitty ${name} aged ${age} in ${city}`)
})
```

## ExpressJS Response Method

- `res.send()`: Text, HTML, Object, Arrays, Buffers
- `res.json()`: JSON object
- `res.redirect()`: redirect to another page. you pass the route or address in function
- `res.render()`: Open HTML file using template engine like ejs
- `res.download()`: PDF, Image, Music, Video ...

## ExpressJS Request Properties and Methods

- `req.params`
- `req.query`
- `req.body`: json data, form data
  - to accept json data: `app.use(express.json())`
  - to accept form data: `app.use(express.urlencoded({extended: false}))`
- `req.cookies`

# EJS

## EJS Template Tag Syntax

<% %> Control flow, no output

Example:

```
<ul>
  <% for(let i=1; i<=3; i++) { %>
    <li> Item <% i %> </li>
  <% } %>
</ul>
```

<%= %> Same as above. Outputs escaped values (safe), prevents XSS attacks

## Passing value in ejs template

```
app.get('/about', (req,res)=>{
  var name = 'meow'
  res.render("about", name)
})

//ejs
Hello <%= name %>
```

## Passing multiple values in ejs template

```
app.get('/about', (req,res)=>{
  var name = "meow"
  var city = "milkyway"
  user = {name:name, city:city}

  //pass user as an object
  res.render("about", {user})
})

//ejs
Hello <%= user.name %> from <%= city %>
```

## Passing array in ejs template

```
app.get('/about', (req,res)=>{
  var users = [
    {name: "Meow", city "milkyway"}
    {name: "woof", city "pluto"}
  ]

  //pass users as an object
  res.render("about", {users})
})

//ejs
<table>
<% users.forEach( user=> { %>
<tr>
  <td><%= user.name %></td>
  <td><%= user.city %></td>
</tr>
<% }) %>
</table>
```

## Using forms in ejs

```
app.use(express.urlencoded({extended:false}))
app.post('/submit', (req,res)=>{
  const name = req.body.myname
  const city= req.body.mycity

  const message = `Hello, ${name} from ${city}`
  res.send(message)
})

//ejs
<form action="/submit" method="POST">
  Enter Name: <input type="text" name="myname">
  Enter city: <input type="text" name="mycity">

  <input type="submit">
</form>
```

## Using forms in ejs and showing the form data on same page

```
app.use(express.urlencoded({extended:false}))
app.post('/submit', (req,res)=>{
    const name = req.body.myname
    const city= req.body.mycity

    const message = `Hello, ${name} from ${city}`
    res.render('form', {message:message})
})

app.get('/submit', (req, res)=>{
    res.render('form', {message: null})
})

//ejs
<form action="/submit" method="POST">
    Enter Name: <input type="text" name="myname">
    Enter city: <input type="text" name="mycity">

    <input type="submit">
</form>
<% if (message) { %>
    <p><%= message %></p>
<% if %>
```

## EJS Template Partials

You can make different files and reuse them in different ejs files. Like components in React

```
<%- include('filename') -%>
```

## Using Statics

Set middleware in your index.js

```
app.use(express.static('public'))
```

Remaing:

15 Middleware

18 Session

19 Authentiation

20 cookies

21 CSRF token