

Question List - CN

Lecture-1

1) No Question.

Lecture-2 (Data Link layer)

- 1) What is the drawback of byte count method?
- 2) Give the principle of flag byte with ~~byte~~ byte stuffing with appropriate diagram, what is its drawbacks and how ~~can~~ it ~~be~~ can be overcome?
- 3) How ambiguity of consecutive 5 1's is avoided in flag bit stuffing method.
- 4) Give the worst case of byte stuffing and bit stuffing.
- 5) Give the steps of determining transmission polynomial.
- 6) Example on CRC.
- 7) Determination of error polynomial of single bit error and multiple bit error.

- 8) How to avoid ambiguity of single bit, 2 bit, add number of bits and burst error in CRC?
- 9) What will happen when $E(x) = G(x)$?
- 10) Design of dividing circuit design, (no table)
- 11) Why flow control is necessary?
- 12) Give the basic principle of stop and wait flow control.
- 13) Show the timing diagram of stop and wait flow control.
- 14) Why transmission time is larger than propagation delay and the other one, $t_2 > t_1$ and $t_2 < t_1$.
- 15) Show the concept of sliding window protocol with few steps.
- 16) Represent sliding window protocol against window size and its acknowledgement.

17) Derive maximum throughput of pure ALOHA and slotted ALOHA.

18) Example on pure and slotted ALOHA.

19) Explain CSMA/CD with appropriate diagram.

20) Compute s , r , p persistent CSMA.

21) Give basic principle of token ring access system.

22) Compute exhaustive service, gated service and limited service.

23) Steps of binary exponential backoff algo.

Lecture - 3 (Network Layer)

- 1) Show the flow control of IP packet through heterogeneous LAN.
 - 2) Draw the complete version IPV4 packet.
 - 3) Mention the function of differentiated service
 - 4) Identification of function!
 - 5) Fragment offset.
 - 6) Time-to-live
- Describe briefly
- 7) Give an example of calculative header checksum.
 - 8) Describe flow label of IPV6 header.

Lecture - 4 (IP Address)

No question.

The Network Layer Lec-5.

- 1) Problem on routing table of connectionless service
- 2) Problem on routing table of connection oriented service.
(Slide-8)
- 3) Compare connectionless and connection oriented/
datagram and virtual circuit.
(Slide-10)
- 4) Problem on sink tree under optimality principle (Slide-16)
- 5) n n shortest path ALGO (Slide-22)

13/06/22

- 1) What's the remedial measures against huge duplication of packets. (Slide-23)
- 2) Give 2 real life example of flooding (Slide-25)
- 3) Problem on distance routing (29)
- 4) Explain count to infinity problem
- 5) How good news propagates under distance vector algo

Transport Layer

- 1) Give the basic principle of 3 way handshake in connection establishment under transport layer (Slide 10)
- 2) How to resolve old duplicate packet under this protocol (Slide 11)
- 3) How ~~both~~ CR and data duplication both are protected under this protocol (12)
- 4) Compare asymmetric and symmetric release of connection (13)
- 5) What is the problem of asymmetric release of computer communication (14)
- 6) Give basic principle of 3 way handshake in connection Release - (Slide 17)
- 7) Give 3 (scenario) adverse situation to tackle by this protocol (18, 19, 20 - just diagram)

- 1) Define Plain text and cipher text (4)
- 2) Cryptography, Cryptanalysis, Cryptology (5)
Defn.
- 3) Give the idea of active and passive intruders (6)
- 4) " " concept of substitution cipher with example (11, 12)
- 5) " " idea " transposition cipher " " (15, 16)
- 6) " " concept " asymmetric key cryptography (18, 20)
- 7) Give the ~~sets~~ steps of RSA Algo with example (23).

22/06/22

- 1) Compare Conventional and Digital Signature in concept of inclusion, verification, relationship and Duplicity (27, 28)
- 2) How to implement Non-repudiation on digital signature (30-32)
- 3) What is the problem of trusted authority? How it can be overcome? (33, 34)
- 4) What are the properties of Message Digests? Why it is preferable in digital signature (slide 36)
- 5) Show the complete arrangement of SHA-1 in digital signature (37, 39).

The Application Layer

27/06/22

- 1) Why DNS is essential in internet? (4 side 27 & 28, 29)
- 2) Example - 2 study (11-13)
- 3) Give the steps of DNS Name Resolution (14, 15).

04/07/22

- 1) Give the steps of Simple Mail Transfer Protocol (SMTP) for sending and receiving email with appropriate diagram (28, 29)
- 2) Give the basic concept of POP (30)
- 3) n n steps of web browsing from client side (38, 39)
- 4) What are the benefits of web caching. Give the process of web caching. (49)
- 5) Compare Telnet and Secure shell (57)