

Department of Computer Engineering
B.E II Year
CO24009:Computer Architecture
Assignment-1

1)Write down the specifications(ex. Cores,Memory,Architecture etc..) of your system with the screenshot of the specfication and its explanation(what each term is representing).Explanation should be handwritten

```
Architecture:          x86_64
CPU op-mode(s):        32-bit, 64-bit
Byte Order:             Little Endian
CPU(s):                 8
  File(s) list:         0-7
Thread(s) per core:     2
Core(s) per socket:     4
Socket(s):              1
NUMA node(s):          1
Vendor ID:              GenuineIntel
CPU family:             6
Model:                  58
Model name:             Intel(R) Core(TM) i7-3770S CPU @ 3.10GHz
Stepping:               9
CPU MHz:                1634.752
CPU max MHz:            3900.0000
CPU min MHz:            1600.0000
BogoMIPS:               6186.08
Virtualization:         VT-x
L1d cache:              32K
L1i cache:              32K
L2 cache:               256K
L3 cache:               8192K
NUMA node0 CPU(s):     0-7
Flags:                  fpu vme de pse tsc msr pae mce cx8 apic sep mtrr pge mca cmov pat pse36 clflush dts acpi mmx fxsr sse sse2 ss ht tm pbe syscall nx rdtscp ln cor
ood nopl xtopology nonstop_tsc cpuid aperfmperf pni pclmulqdq dtes04 monitor ds_cpl vmx smx est tm2 ssse3 cx16 xtpr pdcm pcid sse4_1 sse4_2 x2apic popcnt tsc_deadline_
ln cpuid_fault epb pti ssbd tbrs tpbp stibp tpr_shadow vnmi flexpriority ept vpid fsgsbase smep erms xsaveopt dtherm ida arat pln pts md_clear flush_l1d
priyanka@Priyanka-cloud:~$
```

2)What is the speed of the processor of your system.

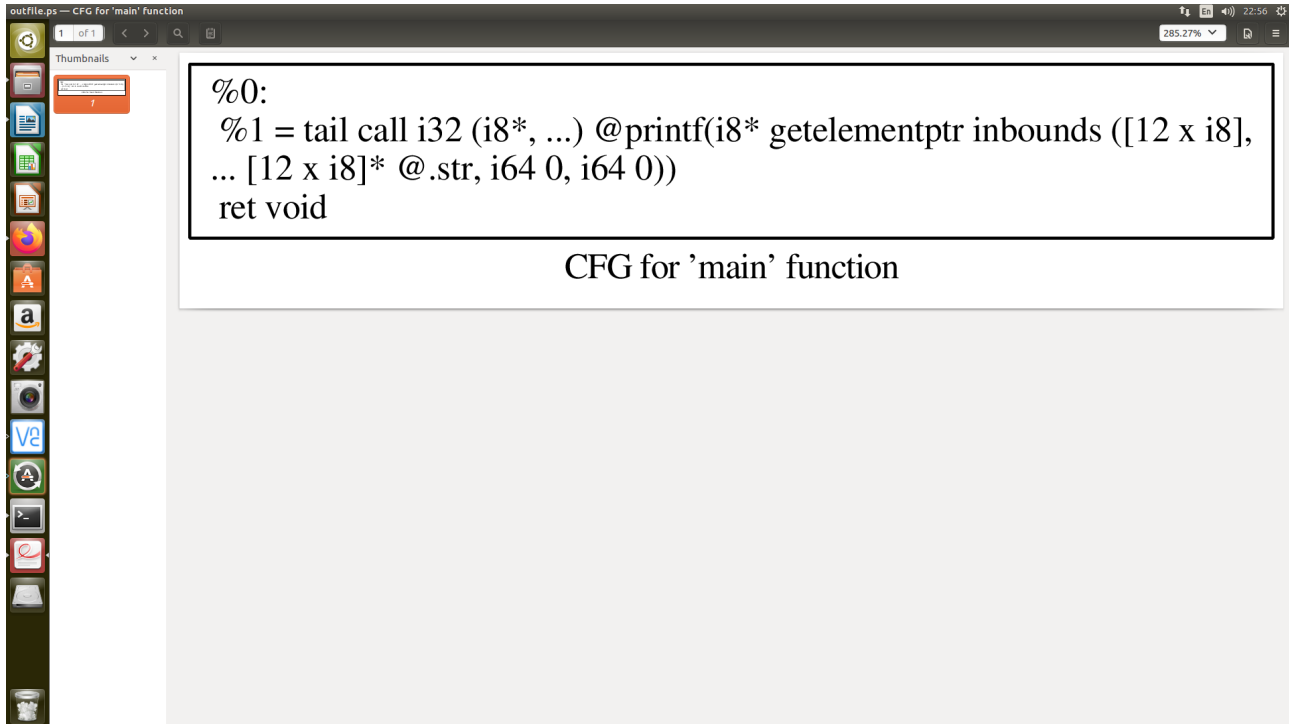
3)What is the byte order used in your system and what does it represent.

4)What is the range of numbers you can store in your system.(minimum number after which underflow takes place and maximum number after which overflow takes place) with the screenshot and explanation of the experiment.

5)Write a simple Hello World program.

```
priyanka@Priyanka-cloud:~$
#include<stdio.h>
void main(){
    printf("Hello World");
}
```

- Compile the program using following command.To generate bytecode
 - `clang -O3 -emit-llvm Hello.c -c -o Hello.bc`
- Generate control flow graph using following command
 - `opt --view-cfg Hello.bc`



```

%!PS-Adobe-3.0
%%Creator: graphviz version 2.38.0 (20140413.2041)
%%Title: CFG for 'main' function
%%Pages: (atend)
%%BoundingBox: (atend)
%%EndComments
save
%%BeginProlog
/DotDict 200 dict def
DotDict begin

/setupLatin1 {
mark
/EncodingVector 256 array def
  EncodingVector 0

ISOLatin1Encoding 0 255 getinterval putinterval
EncodingVector 45 /hyphen put

% Set up ISO Latin 1 character encoding
/starnetISO {
  dup dup findfont dup length dict begin
    { 1 index /FID ne { def }{ pop pop } ifelse
  } forall
  /Encoding EncodingVector def
  currentdict end definefont
} def
/Times-Roman starnetISO def
/Times-Italic starnetISO def
/Times-Bold starnetISO def
/Times-BoldItalic starnetISO def
/Helvetica starnetISO def
/Helvetica-Oblique starnetISO def

```

```

/Helvetica-Bold starnetISO def
/Helvetica-BoldOblique starnetISO def
/Courier starnetISO def
/Courier-Oblique starnetISO def
/Courier-Bold starnetISO def
/Courier-BoldOblique starnetISO def
cleartomark
} bind def

%%BeginResource: procset graphviz 0 0
/coord-font-family /Times-Roman def
/default-font-family /Times-Roman def
/coordfont coord-font-family findfont 8 scalefont def

/InvScaleFactor 1.0 def
/set_scale {
    dup 1 exch div /InvScaleFactor exch def
    scale
} bind def

% styles
/solid { [] 0 setdash } bind def
/dashed { [9 InvScaleFactor mul dup ] 0 setdash } bind def
/dotted { [1 InvScaleFactor mul 6 InvScaleFactor mul] 0 setdash } bind def
/invis {/fill {newpath} def /stroke {newpath} def /show {pop newpath} def} bind
def
/bold { 2 setlinewidth } bind def
/filled { } bind def
/unfilled { } bind def
/rounded { } bind def
/diagonals { } bind def
/tapered { } bind def

% hooks for setting color
/nodecolor { sethsbcolor } bind def
/edgecolor { sethsbcolor } bind def
/graphcolor { sethsbcolor } bind def
/nopcolor {pop pop pop} bind def

/beginpage {      % i j npages
    /npages exch def
    /j exch def
    /i exch def
    /str 10 string def
    npages 1 gt {
        gsave
            coordfont setfont
            0 0 moveto
            (\() show i str cvs show (,) show j str cvs show (\)) show
        grestore
    } if
} bind def

/set_font {
    findfont exch
    scalefont setfont
} def

% draw text fitted to its expected width
/alignedtext {      % width text
    /text exch def
    /width exch def
    gsave
        width 0 gt {

```

```

        [] 0 setdash
        text stringwidth pop width exch sub text length div 0 text
ashow
    } if
grestore
} def

/boxprim {
    % xcorner ycorner xsize ysize
    4 2 roll
    moveto
    2 copy
    exch 0 rlineto
    0 exch rlineto
    pop neg 0 rlineto
    closepath
} bind def

/ellipse_path {
    /ry exch def
    /rx exch def
    /y exch def
    /x exch def
    matrix currentmatrix
    newpath
    x y translate
    rx ry scale
    0 0 1 0 360 arc
    setmatrix
} bind def

/endpoint { showpage } bind def
/showpage { } def

/layercolorseq
[
    % layer color sequence - darkest to lightest
    [0 0 0]
    [.2 .8 .8]
    [.4 .8 .8]
    [.6 .8 .8]
    [.8 .8 .8]
]
def

/layerlen layercolorseq length def

/setlayer {/maxlayer exch def /curlayer exch def
    layercolorseq curlayer 1 sub layerlen mod get
    aload pop sethsbcolor
    /nodecolor {nopcolor} def
    /edgecolor {nopcolor} def
    /graphcolor {nopcolor} def
} bind def

/onlayer { curlayer ne {invis} if } def

/onlayers {
    /myupper exch def
    /mylower exch def
    curlayer mylower lt
    curlayer myupper gt
    or
    {invis} if
} def

```

```

/curlayer 0 def

%%EndResource
%%EndProlog
%%BeginSetup
14 default-font-family set_font
1 set_miterlimit
% /arrowlength 10 def
% /arrowwidth 5 def

% make sure pdfmark is harmless for PS-interpreters other than Distiller
/pdfmark where {pop} {userdict /pdfmark /cleartomark load put} ifelse
% make '<<' and '>>' safe on PS Level 1 devices
/languagelevel where {pop languagelevel}{1} ifelse
2 lt {
    userdict (<<) cvn ([) cvn load put
    userdict (>>) cvn ([) cvn load put
} if

%%EndSetup
setupLatin1
%%Page: 1 1
%%PageBoundingBox: 36 36 469 136
%%PageOrientation: Portrait
0 0 1 beginpage
gsave
36 36 433 100 boxprim clip newpath
1 1 set_scale 0 rotate 40 40 translate
0 0 0 graphcolor
14 /Times-Roman set_font
147 7.8 moveto 131 (CFG for 'main' function) alignedtext
% Node0xeb7670
gsave
1 setlinewidth
0 0 0 nodecolor
newpath 0 23.5 moveto
0 91.5 lineto
425 91.5 lineto
425 23.5 lineto
closepath stroke
0 0 0 nodecolor
14 /Times-Roman set_font
8 76.3 moveto 23 (%0:) alignedtext
0 0 0 nodecolor
14 /Times-Roman set_font
8 61.3 moveto 409 ( %1 = tail call i32 \((i8*, ...\) @printf\((i8* getelementptr
inbounds \([12 x i8],) alignedtext
0 0 0 nodecolor
14 /Times-Roman set_font
8 46.3 moveto 183 (... [12 x i8]* @.str, i64 0, i64 0\)\)) alignedtext
0 0 0 nodecolor
14 /Times-Roman set_font
8 31.3 moveto 46 ( ret void) alignedtext
grestore
endpage
showpage
grestore
%%PageTrailer
%%EndPage: 1
%%Trailer
%%Pages: 1
%%BoundingBox: 36 36 469 136
end
restore

```

%%EOF