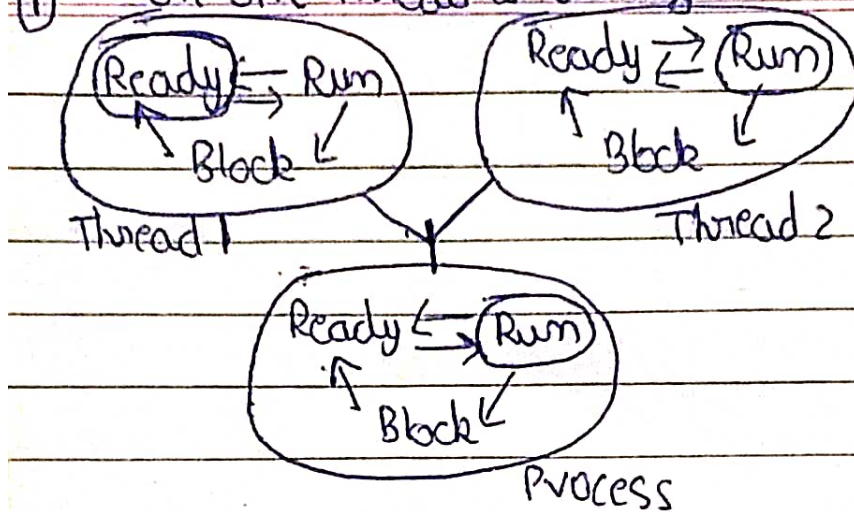


OS Clay Activity 1

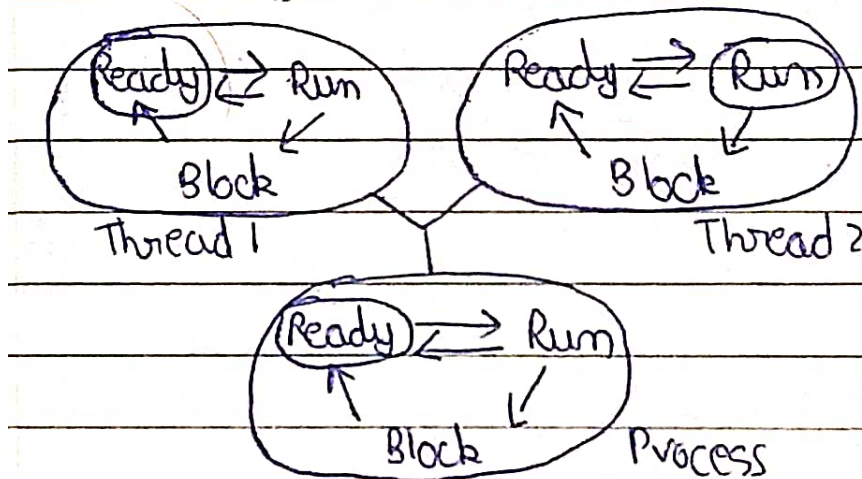
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Kernel level threads

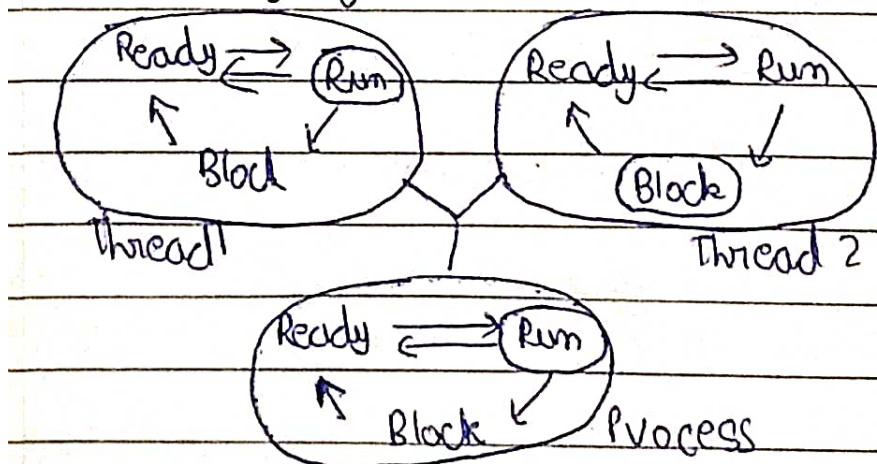
① when one thread is running



② when time quantum of thread 2 gets over and Thread 1 switches

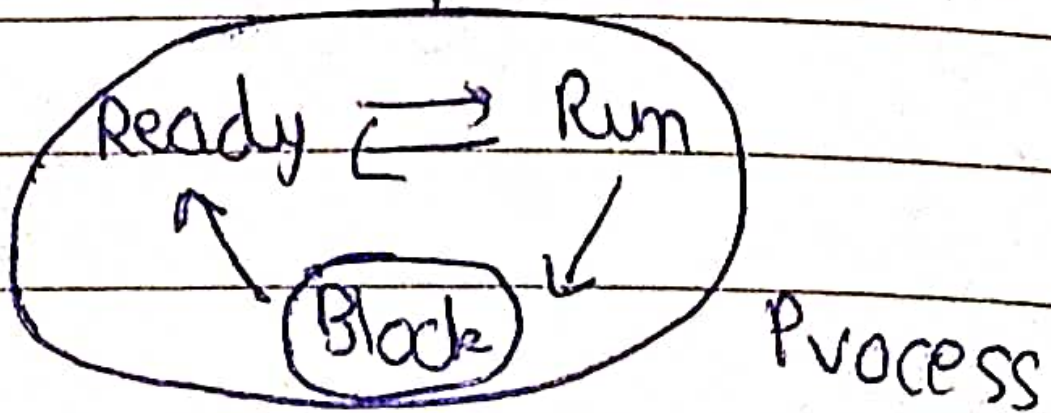
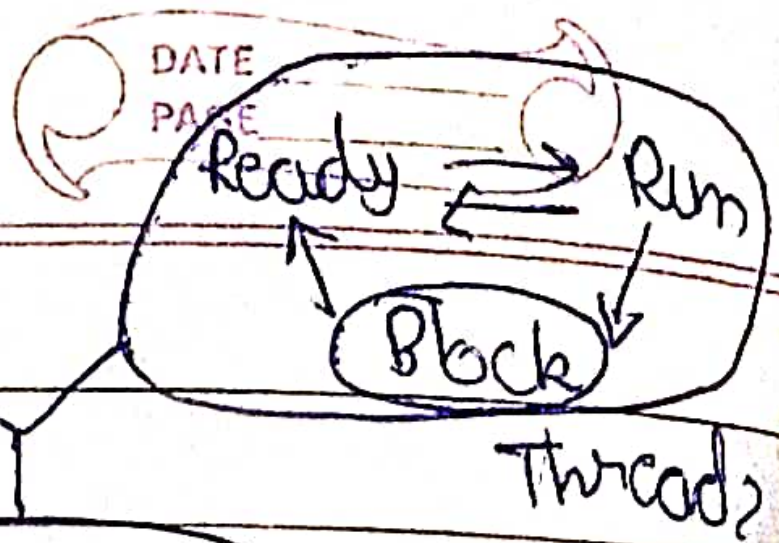
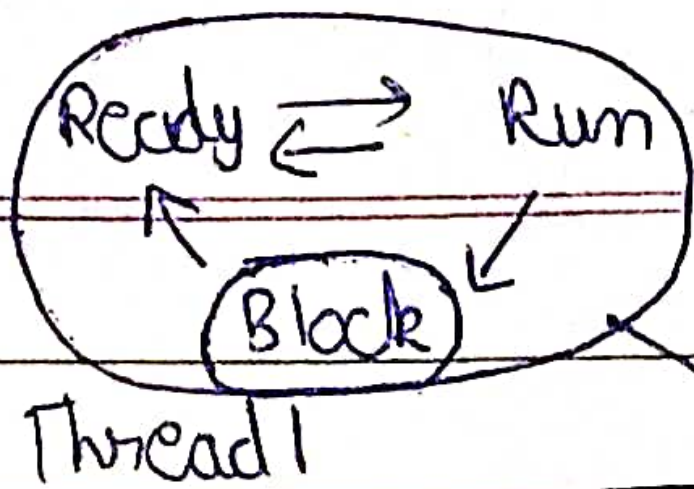


③ when thread 2 get block for running of thread 1



The same is when, thread 2 is blocked due some event or I/O. Process is running

④ when both threads get blocked for some event



⑤ when process gets suspended

no threads, as they too get suspended

