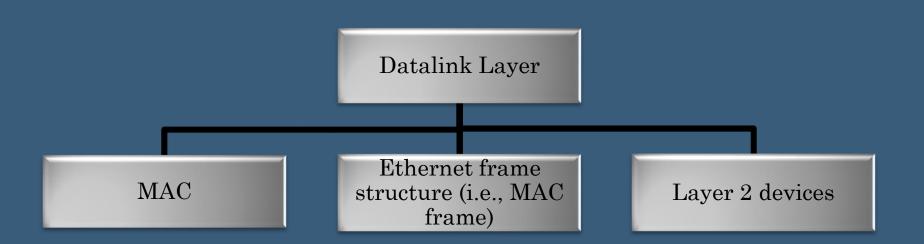
Computer Networks

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Lect_4

The datalink Layer



1. MAC address

- > MAC stands for media access control.
- > Sometimes called physical address, hardware address or hop to hop address.
- ➤ Def: it is a unique identifier assigned to a network interface controller (NIC) for use as a network address in communications within a network segment.
- > This use is common in most IEEE 802 networking technologies, including Ethernet, Wifi, and Bluetooth.
- > MAC addresses are controlled by IEEE.
- > It is represented in hexadecimal system (0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F).
- Ethernet MAC address consist of 6 byte (i.e., 48 bits or 12 hexa).
- > Total number of MACs = 2^48 = 281, 474, 976, 710, 656. (over 281 trillion MAC).

- > MAC is burnet on ROM of DTE NIC.
- > The first 6 hexa call vendor part or call OUI (Organization Unique Identifier) (ex.: 64-D0-D6 for samsung)
- The second 6 hexa call host part or HUI (Host Unique Identifier)

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(ex.: 04-D9-6C).
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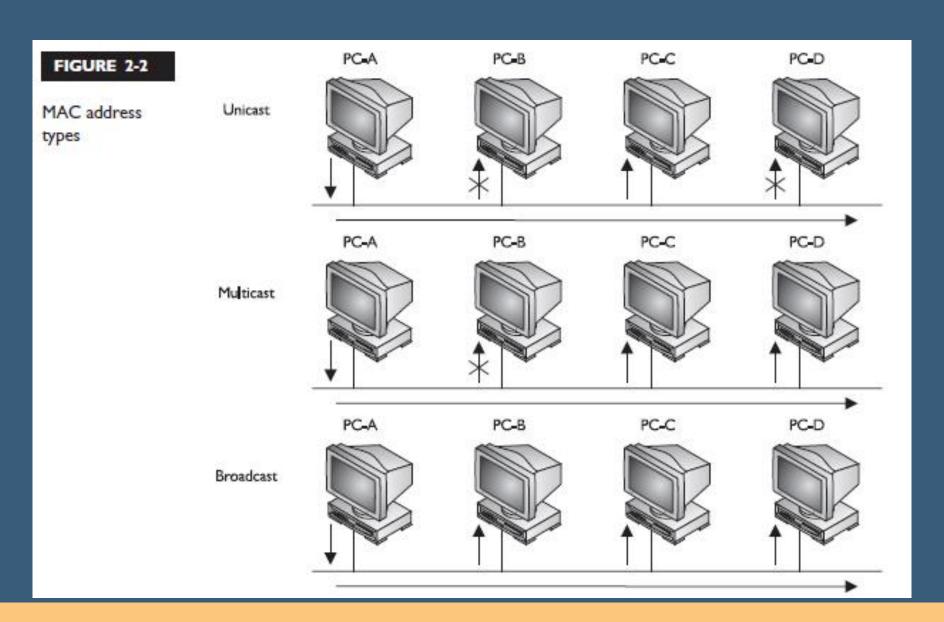
- \triangleright No of OUI = 2 ^24 = 16,777,215.
- \rightarrow No of HUI = $2^24 = 16,777,215$.

- > Type of destination MAC
 - 1. Unicast MAC
 - > One to one or one send and only one receive (i.e., process).
 - Unicast MAC is hardware MAC.
 - 2. Broadcast MAC
 - > One send and all process.
 - > IEEE specified that this MAC is FF-FF-FF-FF-FF.
 - > It is hardware MAC.
 - Each NIC has unicast MAC (unique) and broadcast MAC (general).

- > What is the difference between flood and broadcast?
 - > For flooding: the destination of frame is specific! just switch has no idea of where to switch it but simply switch to everyone it connected except the source interface.[frame exactly know its destination MAC]

3. Multicast MAC

- > Multicast MAC is a logical identifier for a group of hosts in a computer network that are available to process frames intended to be multicast for a designated network service.
- > Sometimes called group MAC.
- > One send and group or many receive.
- > It is software MAC, and installed on RAM of NIC.



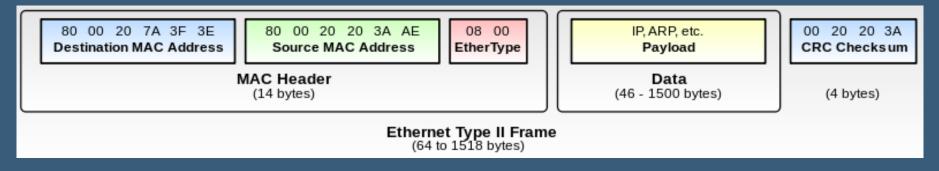
- 2. Ethernet Frame Structure (i.e., MAC frame).
- > MAC frame consist of :-
 - 1. Packet.
 - 1. Maximum size is 1500 byte.
 - 2. Minimum size 46 byte.
 - 2. Destination MAC
 - 1. It's size is 6 byte.
 - 3. Source MAC
 - 1. It's size is 6 byte.
 - 4. Type
 - 1. It refers to type of packet (i.e., IPV4, IPV6).
 - 2. It's size is 2 byte.
 - 5. CRC it's size is 4 byte.

- > Hence frame size will be :
 - 1- Minimum frame size

$$46 + 18 = 64$$
 bytes.

2- Maximum frame size

1500 + 18 = 1518 bytes.



1. Layer 2 devices

- ➤ A layer 2 device is a device that understand MAC, for example:
 - 1. NIC (Network Interface Card)

2. Bridge:

- address learning
- forwarding decisions are based on software
- bridge is used for LAN segmentation



3. Switch:

- a multi-port bridge
- forwarding decisions are based on hardware ASIC (Application Specific Integrated Circuits) (faster than bridge)

SEPARATOR TEXT GOES HERE

THANK YOU

For any questions feel free to contact me by mail **Gh_mcs86@yahoo.com**

