# Freelancing Management System ${\bf FMS}$

The Team — Yaser, Umar, Taha and Boda March 25, 2017

# Contents

1	Syst	em Description	4
2	Syst	Root	<b>4</b>
	$\frac{2.1}{2.2}$	Admin	4
	$\frac{2.2}{2.3}$	Freelancer	4
	$\frac{2.3}{2.4}$	Employer	4
	2.4	Employer	4
3		grams	5
	3.1	ERD	5
	3.2	Use Case	6
	3.3	Class Diagram	7
	3.4	System Sequence Diagrams	8
4	$\mathbf{Use}$	${ m Case-in}detail$	9
	4.1	Access Root	9
	4.2	Specify Penalties	10
	4.3	Add Admin	10
	4.4	Remove Admin	11
	4.5	Block Admin	11
	4.6	Unblock Admin	11
	4.7	Search Freelancers	11
	4.8	Search about Freelancer	12
	4.9	Review Employer history	13
	4.10	Reject offer submitting	14
	4.11	Accept Offer	15
	4.12	Accept Submitting Offer	16
		Reply Complaints	17
	4.14	View Statistics	18
	4.15	Remove Account	18
	4.16	Receive Complaint	18
	4.17	View Reports	18
	4.18	Ban Account	19
	4.19	Login	19
	4.20	Review Profile	19
	4.21	Create Profile	19
	4.22	Review History	20
	4.23	WithDraw Money	20
	4.24	List Tasks	20
	4.25	Apply Task	21
	4.26	Cancel App	21
	4.27	Overtime Reguest	21
	4.28	Submit Task	22
	4 29	Cancel Submit	22

5	Des	ign Patterns
	5.1	Singleton Design Pattern
	5.2	ReadOnly Pattern
	5.3	Factory Pattern
	5.4	Composition Pattern
	5.5	Bridge Design Pattern

## 1 System Description

This is a *Freelancing Management System*, a system which allows *Customers* and *Freelancers* to find one–another easily. It manages the processes from finding workers, verifying them, engaging, paying up to rating. Let us take you on an interesting tour into the *system actors*, every one of them sees the system differently according to their role.

### 2 System Actors

#### 2.1 Root

The Root is the owner of the system. He is the one who set it up for the first time with a special root access from him. The Root also specifies the system settings like penalties, bonuses on the rate and ratio of the profit on each Employer-Freelancer deal.

Besides, He add Admins to manage the system.

#### 2.2 Admin

Admins are the managers of the system. They have *The managers access* over the hole system, they can *delete* or *ban* any consumer account. Also, They can view some Statistics like the number of the Employers and Freelancer. They can *Receive* and *Reply Complaints* of the consumers as well. Admins can view reports about the system i.e *economic*, *consumers*, *blocked*, ... reports.

#### 2.3 Freelancer

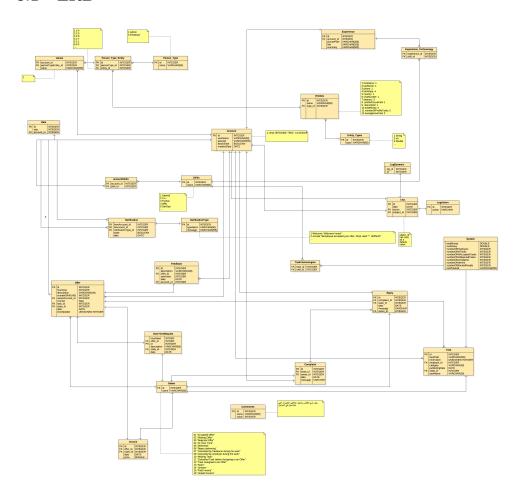
Freelancers are the workers of the system. Every one them have an Profile where he can share his experience, and work examples. His Profile contains enough information so that the Employer can decide wherever he is going to invest in that freelancer or not. There is a Rate in the Freelancers Profile is computed with very accurate algorithms based on the Employers Feedback and how commitment is the Freelancer! Freelancer are paid per hour, and it is in the profile. A Freelancer can review the Employers' Profiles and their Tasks which they can apply for it and make special offers for the Employers.

#### 2.4 Employer

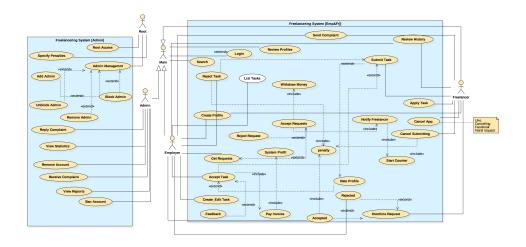
Employer are the stockholders. They also have their profiles. An Employer can create a Task or a list of tasks seen by interested Freelancers. Then the Employer can choose the best Freelancer among who applied. Once the Employer accepts the offer the money is withdrawn from his account to the pending state in the system. After the task is finished, the Employer can rate and feedback the freelancer, and sure the freelancer is paid.

# 3 Diagrams

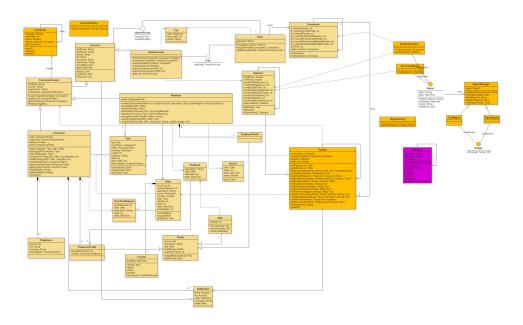
# 3.1 ERD



## 3.2 Use Case



# 3.3 Class Diagram



## 3.4 System Sequence Diagrams

Figure 1: "System Sequence of the Root"

Figure 2: System Sequence Diagram of the Root

Figure 3: System Sequence Diagram of the *Employer* 

Figure 4: System Sequence Diagram of the Freelancer

# Use Case -in detail

## 4.1 Access Root

Use Case Name	Root Access
Actors	Root-Exclusively
Pre-condition	1. At configuration time for the very first use.
	2. Root is given a default password.
Basic Flow	1. Open the System
	2. Enter 'root' in the user name text box
	3. Enter '0000' in the password text box
Post-condition	have full control of FMS settings

## 4.2 Specify Penalties

Use Case Name	Specify Penalties
Actors	Root — Exclusively
Pre-condition	Root Access
Basic Flow	1. Open the system with the Root Access
	2. Click on Specifies Penalties
	3. Fill the Data
	4. Click submit
Post-condition	Penalties is configured

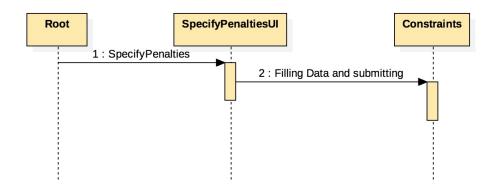


Figure 5: Sequence Diagram of the Specifying Penalties

## 4.3 Add Admin

Use Case Name	Add Admin
Actors	Root — Exclusively
Pre-condition	Root Access
Basic Flow	<ol> <li>Open the system with the Root Access</li> <li>Click Add Admin</li> <li>Specify its data</li> <li>Click submit</li> </ol>
Post-condition	Admin is added

## 4.4 Remove Admin

Use Case Name	Remove Admin
Actors	Root-Exclusively
Pre-condition	Root Access
Basic Flow	<ol> <li>Open the system with the Root Access</li> <li>Click Remove Admin</li> <li>Choose the Admin [drop down list</li> <li>Click submit</li> </ol>
Post-condition	Admin is removed

## 4.5 Block Admin

Use Case Name	Block Admin
Actors	Root-Exclusively
Pre-condition	Root Access
Basic Flow	<ol> <li>Open the system with the Root Access</li> <li>Click Block Admin</li> <li>Choose the Admin [drop down list</li> <li>Click submit</li> </ol>
Post-condition	Addmin is removed and is put in the block list

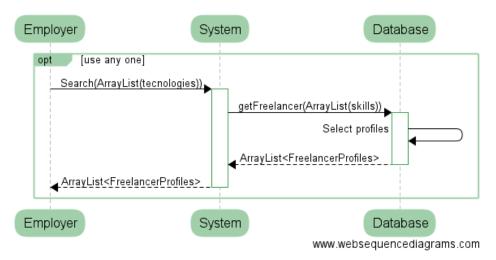
## 4.6 Unblock Admin

Use Case Name	$Unblock\ Admin$
Actors	Root-Exclusively
Pre-condition	Root Access
Basic Flow	<ol> <li>Open the system with the Root Access</li> <li>Click Unblock Admin</li> <li>Choose the Admin [drop down list</li> <li>Click submit</li> </ol>
Post-condition	

## 4.7 Search Freelancers

Use Case Name	Search Freelancers
Actors	Employer — Exclusively
Pre-condition	Employer Access
Basic Flow	<ol> <li>Open the system with the Employeer Access</li> <li>Click Search About Freelancers</li> <li>set the technologies that you want</li> <li>Click submit</li> </ol>
Post-condition	Show All freelancers that there Skills mathch with your Technologies

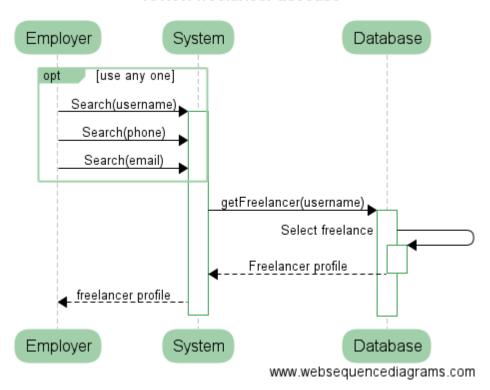
#### Search freelancers usecase



#### 4.8 Search about Freelancer

Use Case Name	Search about Freelancer
Actors	Employer — Exclusively
Pre-condition	Employer Access
Basic Flow	<ol> <li>Open the system with the Employer Access</li> <li>Click Search About specific Freelancer</li> <li>set his username or mail or phone</li> <li>Click submit</li> </ol>
Post-condition	Show freelancer profile

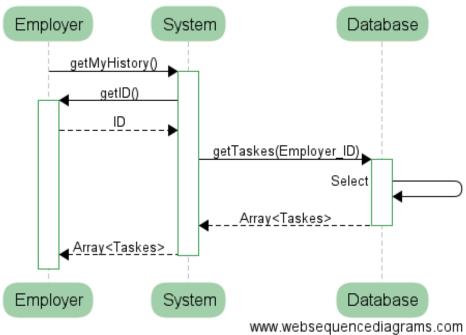
#### review freelancer usecase



4.9 Review Employer history

Use Case Name	Review Employer history
Actors	$\mid Employer - Exclusively$
Pre-condition	Employer Access
Basic Flow	<ol> <li>Open the system with the Employer Access</li> <li>Click Show My history</li> <li>Click submit</li> </ol>
Post-condition	Show all your Tasks and offers and his modes

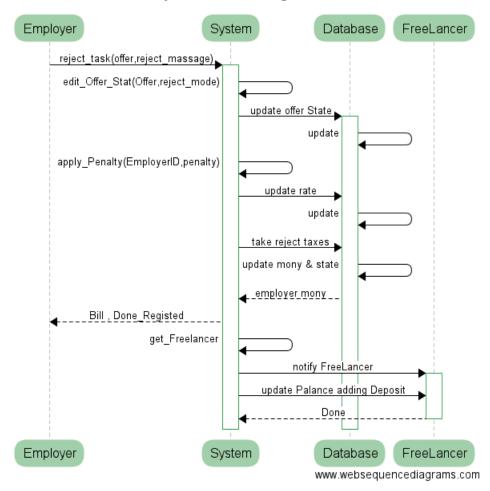
## Review history usecase



#### 4.10 Reject offer submitting

Use Case Name	Reject offer submitting
Actors	Employer-Exclusively
Pre-condition	1. Employer Access
Basic Flow	<ol> <li>Task is finished but Employer need to reject it</li> <li>Open the system with the Employeer Access</li> <li>Check submitting Offer</li> <li>Click reject this Offer</li> </ol>
Post-condition	1. Take rejected
	2. Notify Freelancer 3. Apply penalty

#### Reject Offer submitting usecase

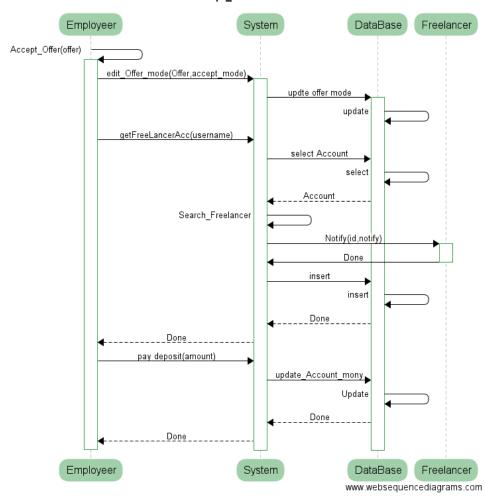


## 4.11 Accept Offer

Use Case Name	Accept Offer
Actors	Employer-Exclusively
Pre-condition	1. Employer Access
	2. Task that have offers to do it
Basic Flow	1. Open the system with the Employer Access
	2. Check Take Offer
	3. select and Click show offer
	4. Click Accept Offer
Post-condition	1. change Tase mode
	2. Notify Freelancer to start
	3. pay deposit

#### usecase.png

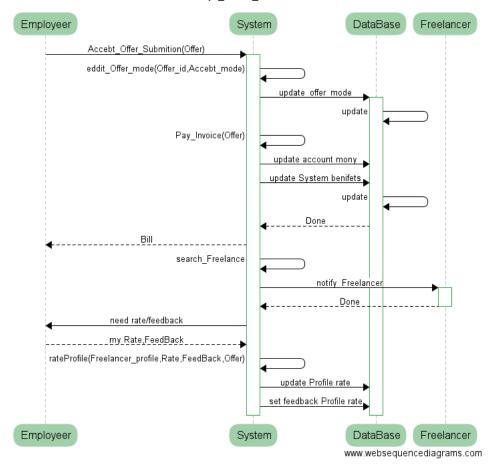
#### Accept\_Offer usecase



## 4.12 Accept Submitting Offer

Use Case Name	Accept submitting Offer
Actors	Employer — Exclusively
Pre-condition	1. Employer Access
Basic Flow	<ol> <li>Task is finish and freelancer upload his work and task wait to submit from Employer</li> <li>Open the system with the Employer Access</li> <li>select Offer that wait submit</li> <li>Click submit offer and finish task</li> <li>Pay invoice</li> <li>Rate and FeedBack Freelancer profile</li> </ol>
Post-condition	1. change account balance
	2. re-Count to Freelancer profile 3. receive work 16

#### Accept\_Offert\_submition



## 4.13 Reply Complaints

Use Case Name	Reply Complaints
Actors	Admin
Pre-condition	1. Admin Access
	2. Freelancer/Employer has sent a Complaint
Basic Flow	1. Open the system with the Admin Access
	2. Select Show All Complaints from the sidebar
	3. Select the complaint and click to reply
	4. Write your reply and submit
Post-condition	A notification has sent to the sender of the commitment

## 4.14 View Statistics

Use Case Name	View Statistics
Actors	$\mid Admin \mid$
Pre-condition	1. Admin Access
	2. Freelancer/Employer has sent a Complaint
Basic Flow	1. Open the system with the Admin Access
	2. Select View Statistics from the sidebar
	3. Now, You can select one of the statistics perspective
Post-condition	A graph is appeared

## 4.15 Remove Account

Use Case Name	Remove Account
Actors	Admin
Pre-condition	1. Admin Access
	2. Freelancer/Employer has sent a Complaint
Basic Flow	1. Open the system with the Admin Access
	2. Select Show All Freelancer/Employer from the sidebar
	3. Select the one you want to removed
	4. Select Remove Account
	5. Confirm!
Post-condition	An Account it removed

# 4.16 Receive Complaint

Use Case Name	Receive Complaint
Actors	Admin
Pre-condition	<ol> <li>Admin Access</li> <li>Freelancer/Employer has sent a Complaint</li> </ol>
Basic Flow	<ol> <li>Open the system with the Admin Access</li> <li>You will find a new notification</li> </ol>
Post-condition	You've been notified

# 4.17 View Reports

Use Case Name	View Reports
Actors	Admin
Pre-condition	1. Admin Access
	2. Freelancer/Employer has sent a Complaint
Basic Flow	1. Open the system with the Admin Access
	2. Select View Reports
	3. Select the Subject of the Report
Post-condition	You have an up-to-date report, you can get the PDF version

## 4.18 Ban Account

Use Case Name	Ban Account
Actors	Admin
Pre-condition	1. Admin Access
	2. Freelancer/Employer has sent a Complaint
Basic Flow	<ol> <li>Open the system with the Admin Access</li> <li>Select Show All Freelancer/Employer from the sidebar</li> <li>Select the one you want to Ban</li> <li>Select Ban Account</li> <li>Confirm!</li> </ol>
Post-condition	An Account is Banned

# 4.19 Login

Use Case Name	Login
Actors	Freelancer — Exclusively
Pre-condition	1. Enter Username, Password.
Basic Flow	1. Open the System
	2.Enter Username and Password
	3. Click on Login Button
Alternative Flow	If The Username or Password is incorrect: should re-enter Information again
	If The User Don't Have Account: The User is prompted to Register
Post-condition	Users can access

## 4.20 Review Profile

Use Case Name	Review Profile
Actors	Admin, $Freelancer$ , $Emplyer-Exclusively$
Pre-condition	User login successfuly
Basic Flow	1. Open Profile Page
	2.Edit and Upload Profile
	3. Click on Save Button
Alternative Flow	If The User Hasn't login yet: The User is prompted to Login
Post-condition	If The case completed Successfully, Users can see his profile and edit it

## 4.21 Create Profile

Use Case Name	Create Profile
Actors	$Free lancer\;,\; Emplyer\;-\; Exclusively$
Pre-condition	Open Register page
Basic Flow	1-Fill all basic information about him First name ,Last name ,Job Titleetc
	2. Click on Submit Button
Alternative Flow	If missed any information: The User is prompted to enter it
Post-condition	If The case completed Successfully, Users allow to enter Home Page

## 4.22 Review History

Use Case Name	Review History
Actors	Freelancer — Exclusively
Pre-condition	User is logged Successfully ,has a Profile
Basic Flow	1-Open Profile Page
	2. Click on View History Button
Alternative Flow	should be login If The User Hasn't login yet: should be login
Post-condition	If The case completed Successfully, User can see his History

# 4.23 WithDraw Money

Use Case Name	WithDraw Money
Actors	Freelancer — Exclusively
Pre-condition	User is logged Successfully ,has a Profile
Basic Flow	1-Open Profile Page
	2-Click on WithDraw Money Button
	3- System Show it his Balance
	4- System Connect to Visa Card And add his Balance
Alternative Flow	should be login If The User Hasn't login yet: should be login
Post-condition	User can see his Balance And Deliver It To His Visa Card

#### 4.24 List Tasks

Use Case Name	List Tasks
Actors	Freelancer — Exclusively
Pre-condition	User is logged Successfully
Basic Flow	1-Open Profile Page
	2-Click on List Tasks Button
Alternative Flow	should be login If Hasn't login yet: should be login
Post-condition	See All Tasks

# 4.25 Apply Task

Use Case Name	Apply Task
Actors	Freelancer — Exclusively
Pre-condition	User is logged Successfully
Basic Flow	1-Open Profile Page
	2-Open Tasks Page
	3- Choose Task, Specify hour cost and the number of hours and all info
	4- Click on Apoly Task Button
Alternative Flow	shoul be Login If Hasn't login yet: shoul be Login
	If There aren't Any Tasks: Refresh Page
	If user enter number of hours greater than specified in task:
	should be enter number of hours less than specified hours.
Post-condition	If The case completed Successfully, User send reguest to do this task

# 4.26 Cancel App

Use Case Name	Cancel App
Actors	Freelancer — Exclusively
Pre-condition	User is logged Successfully
Basic Flow	1-Open Profile Page
	2-Open Tasks Page
	3- Choose Task
	4- Click on Cancel Task Button
Alternative Flow	should be Login If Hasn't login yet: should be Login
	If Emplyer Accept reguest:
	to finish the task or Cancel then System will penalty cut of 4%
Post-condition	If The case completed Successfully, User Cancel reguest to do this task

# 4.27 Overtime Reguest

Use Case Name	Overtime Reguest
Actors	Free lancer-Exclusively
Pre-condition	User is logged Successfully, Task's Reguest is accepted
Basic Flow	1-Open Offer Page
	2-Enter overtime hours
	3- Click on overtime reguest Button
Alternative Flow	The penalty cut of 7% If The Task's time finished: The penalty cut of 7%
	The penalty cut of 7% If Emplyer reject reguest: The penalty cut of 7%
Post-condition	If The case completed Successfully,
	Overtime add to counter, will not take money for them -
	and 2% will be cut from his rate

## 4.28 Submit Task

Use Case Name	Submit Task
Actors	Freelancer — Exclusively
Pre-condition	User is logged Successfully, Task is finished
Basic Flow	1-Open Offer Page
	2-Upload Task's files
	3- Click on submit Button
Alternative Flow	If Task's Time finished:
	penalty cut of 7%, User Can't submit task and.
	If user upload wrong files:
	The User is prompted to upload correct files
Post-condition	If The case completed Successfully,
	Task is submited, User will get nofication and Earn Money.

# 4.29 Cancel Submit

Use Case Name	Cancel Submit
Actors	Freelancer — Exclusively
Pre-condition	User is logged Successfully, Task is submitted
Basic Flow	1-Open Offer Page
	2- Click on Cancel Submit Button
Alternative Flow	If Task's Time finished: System will make panlty
Post-condition	cancel Task'submition, System will make panlty

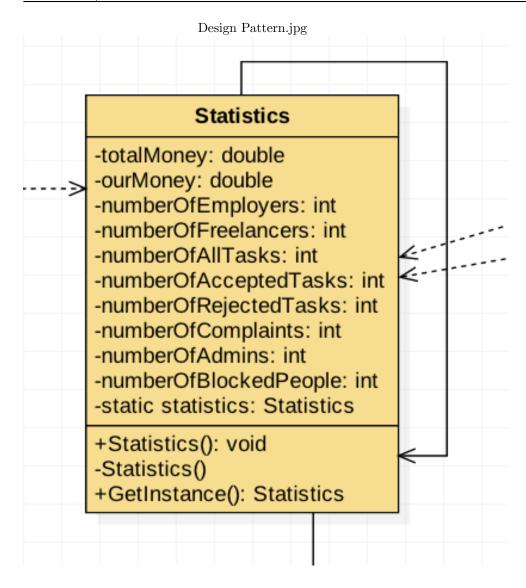
# ${\bf 4.30} \quad \hbox{ Rate the employer }$

Use Case Name	Rate the employer
Actors	Freelancer — Exclusively
Pre-condition	User is logged Successfully
Basic Flow	1-Open emplyer profile
	2- make rate
	3- Click on rate Button
Alternative Flow	If The User Hasn't login yet: The User is prompted to Login
Post-condition	User make rate

## 5 Design Patterns

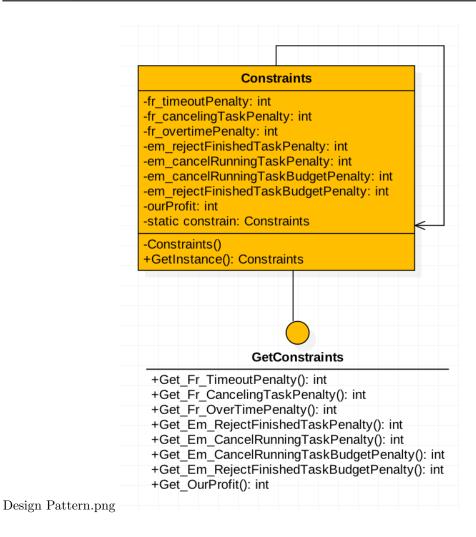
#### 5.1 Singleton Design Pattern

Context	We need to get only one instance (Statistics/Database Class)
$\mathbf{Problem}$	How can we insure that it is not possible to get more than one instance of a Class
Solution	1. Make a the constructor private.
	2. Make public static method, It creates single object.



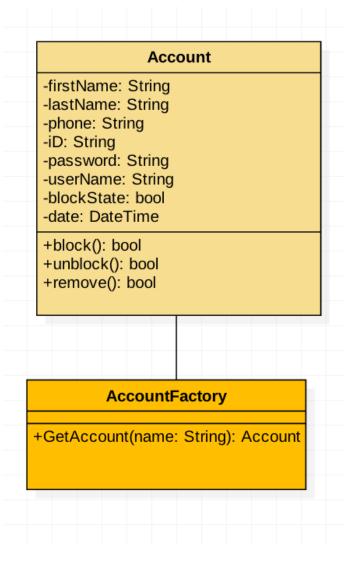
#### 5.2 ReadOnly Pattern

Context | We need an object to be read-only (We cannot edit it) [Statistics].
 Problem | How do you create a class whose instances are immutable.
 Solution | 1. Make an Interface 'Read-Only' with getters methods.



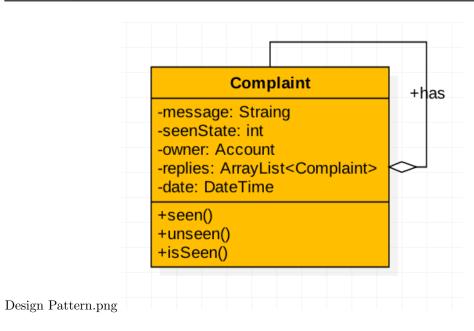
## 5.3 Factory Pattern

Context	We need to generate objects as a template (automatically).
Problem	How to generate obejcts using a generating method (Factory).
Solution	Make a class (Factory), that contains a method which returns,
	an object of the wanted class



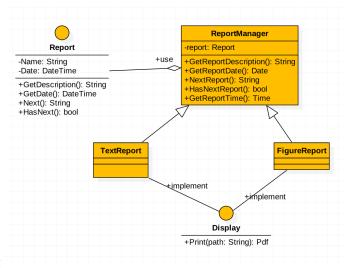
## 5.4 Composition Pattern

Context	Recursive composition, Something that can contain it self.
$\mathbf{Problem}$	How can we Enable the complaint to contain a reply (Which is a complain).
Solution	It can be done by self-composition



## 5.5 Bridge Design Pattern

Context	We need abstraction, and it can be implemented in different ways.
Problem	We have Report class, it has an abstraction, but there are different subjects of a Report.
Solution	Make a Report Class, that implements an interface (abstraction)
	All different types of the report are children of the Report
	Each of them implement the abstraction in its own way



Design Pattern.png

## 6 Call Us

THE END