- Match (<u>id</u>, starting_time, end_time, allowed_attendees, stadium_id, Sports_Association_Manager_id, guest_id, host_id).
 - Sports_Association_Manager_id referenceSports_Association_Manager.id
 - Stadium id reference Stadium.id
 - guest id reference Club.id
 - host id reference Club.id
- Ticket (id, is available, stadium id, Fan id).
 - stadium id reference Stadium.id
 - Fan_id reference Fan.id
- Fan (<u>user_id</u>, phone_number, birth_date, address, is_blocked).
 - user id reference User.id
- Match_attended_by(match_id, Fan_id).
 - match id reference Match.id
 - Fan_id reference Fan.id
- Stadium (id, name, location, capacity, is available, manager id).
 - manager_id reference Manager.id
- Club(id, location, name, representative id).
 - representative_id reference representative.id
- User(<u>id</u>, username, name, password, role).
- Manager(<u>user id</u>, <u>stadium id</u>).
 - user id reference user.id
 - stadium id reference Stadium.id
- Sports Association Manager(user id).
 - user id reference user.id

- Representative(<u>user id</u>, <u>club id</u>).
 - user id reference user.id
 - club id reference Club.id
- System Admin(<u>user_id</u>).
 - user id reference user.id
- Permission(<u>id</u>, is_approved, <u>representative_id</u>, <u>manager_id</u>, <u>match_id</u>).
 - representative_id reference representative.id
 - manager_id reference Manager.id
 - match_id reference Match.id