

Abdul Sami Shaik

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Summary — Results-driven Frontend Developer with 2+ years of hands-on experience building high-performance, SEO-optimized web applications using React.js, Next.js, Redux, and modern JavaScript (ES6+). Adept at collaborating with cross-functional teams to deliver responsive, scalable, and cleanly architected solutions. Skilled in optimizing page load speeds, integrating RESTful APIs, and implementing best practices around testing (Jest, React Testing Library), code reviews, and UI/UX improvements.

Skills

Frontend React.js, Next.js (13+), Redux, JavaScript/TypeScript, Angular (familiar).

Styling TailwindCSS, SCSS, CSS; Responsive Mobile-First Design.

Testing Jest, React Testing Library, Cypress (familiar)

Performance Page Speed Optimization, Accessibility, SEO Best Practices.

Soft Skills Collaboration, Problem Solving, Effective Communication.

Experience

GreedyGame

Jan 2023– Sep 2024

Frontend Developer

- Engineered a high-revenue Offerwall (Next.js 13, TailwindCSS), surpassing revenue targets by 10x (\$1000/day vs. \$100/day) within the first month, serving millions of users.
- Developed and optimized core dashboard features (React, Redux, Material UI, Recharts), cutting user interaction time by 40% and increasing engagement by 15%.
- Improved dashboard performance by 30% via efficient state management and profiling, enhancing responsiveness and reducing load times.
- Implemented best-in-class SEO strategies and Next.js optimizations on pubscale.com and greedygame.com, boosting page load speed and driving a 25% uptick in user engagement.
- Created reusable UI libraries to accelerate development by 35%, elevating engineering productivity and code maintainability across teams.

GreedyGame

Oct 2022 – Jan 2023

Frontend Developer Intern

- Optimized business websites (pubscale.com, greedygame.com) for SEO using Schema markup and site performance enhancements, increasing organic traffic and improving search rankings.
- Implemented high-converting landing pages, contributing to a 25% lift in product sales and a 15% rise in user engagement.

Education

IIIT Basar University

2018 – 2022

B.Tech in Computer Science Engineering – 8.2/10

Projects

Globetrotter – Geography Guessing Game (React 18, TypeScript, Vite, Supabase)

Sep 2024

- Engineered a highly optimized UI using shadcn/ui, Tailwind CSS, and Framer Motion, ensuring a smooth, interactive experience across devices.
- Implemented real-time challenge links with dynamic images and score previews, enhancing multiplayer engagement.
- Optimized performance with React Context API for state management and Supabase for fast, scalable data storage.
- *GitHub*: <https://github.com/abdulsami822/wander-whiz-game>
- *URL*: <https://wander-whiz-game.vercel.app/>

Dashboard (Next.js, React Table, Shadcn-UI, Supabase)

Aug 2023 – Sep 2023

- Implemented role-based access control, secure RLS policies, and searchable tables to streamline business workflows and data management.
- Integrated interactive analytics and forms, enhancing user experience and reducing operational overhead.
- *GitHub*: https://github.com/abdulsami822/ambits_admin

Election Application (React.js, MongoDB, Razorpay SDK)

Sep 2021 – Oct 2021

- Built a secure online voting platform, integrating payment solutions and authentication mechanisms.
- Successfully handled user registrations and voting transactions with high reliability and efficiency.
- *GitHub*: <https://github.com/rashid3011/ovs-frontend.git>