

LAB TASK- 1

AIM: Develop a Java/Python/Go program to create Elliptic curve public and private keys and demonstrate working of hash functions like SHA256 and ECC digital signatures.

DESCRIPTION:

This program demonstrates **Elliptic Curve Cryptography (ECC)** by generating public and private key pairs, hashing data using **SHA-256**, and implementing **Elliptic Curve Digital Signature Algorithm (ECDSA)** for message signing and verification. ECC is widely used for secure communications due to its strong security with smaller key sizes compared to RSA.

Key Features:

1. **Elliptic Curve Key Pair Generation**
 - Uses the secp256r1 curve to create a secure key pair.
 - Ensures strong encryption with minimal computational overhead.
2. **SHA-256 Hashing**
 - Converts input data into a fixed 256-bit hash for integrity verification.
 - Essential for digital signatures and secure password storage.
3. **ECDSA Digital Signature**
 - Signs a message using the private key to ensure authenticity.
 - Verifies the signature using the public key, preventing tampering.

Libraries Used:

- **Java** – Bouncy Castle, java.security
- **Python** – ecdsa, hashlib
- **Go** – crypto/ecdsa, crypto/sha256

Applications:

- **Blockchain Transactions**
- **Secure Authentication & Digital Certificates**
- **IoT Secure Communications**

This implementation provides a strong foundation for cryptographic security, ensuring data integrity, authenticity, and non-repudiation in secure systems.

CODE:

```

ECC.py  X

C: > Users > HP > Downloads > ECC.py > ...

1 import hashlib
2 from ecdsa import SECP256k1, SigningKey, VerifyingKey
3 def generate_keys():
4     signing_key = SigningKey.generate(curve=SECP256k1)
5     verifying_key = signing_key.get_verifying_key()
6     return signing_key, verifying_key
7 def create_sha256_hash(message):
8     return hashlib.sha256(message.encode()).hexdigest()
9 def sign_message(signing_key, message):
10    message_hash = create_sha256_hash(message)
11    signature = signing_key.sign(message_hash.encode())
12    return signature
13 def verify_signature(verifying_key, message, signature):
14    message_hash = create_sha256_hash(message)
15    try:
16        verifying_key.verify(signature, message_hash.encode())
17        print("Signature is valid.")
18    except:
19        print("Signature is invalid.")
20 private_key, public_key = generate_keys()
21 print("Private Key:", private_key.to_string().hex())
22 print("Public Key:", public_key.to_string().hex())
23 message = "This is a secret message."
24 signature = sign_message(private_key, message)
25 print("Signature:", signature.hex())
26 verify_signature(public_key, message, signature)

```

OUTPUT:

స్వయం తేజస్వన భవ

```

PS C:\Users\HP> & C:/Users/HP/AppData/Local/Programs/Python/Python312/python.exe c:/Users/HP/Downloads/ECC.py
Private Key: 1de7958ecc3bf87a6bffd371471ba6ce81e4e0e15769751b5d433fec26851e7c
Public Key: c65e656210406e2a36018e69a4c617e9e7acadfb54d63cb78b588808db80063b6565082ff61d507a20ba537a7f0c42993c
Signature: 9c5d84e0dd0a635f65e3eefdf16975582aad160d0a9a45e140cadb80ed414eae0e7c40499f164926b346acc78a182bac485c
Signature is valid.

```

OUTPUT ANALYSIS:

The output includes the **EC key pair**, a **SHA-256 hash**, and an **ECDSA signature**. The signature verification step confirms authenticity, displaying "**Valid Signature**" if unchanged or "**Invalid Signature**" if altered. This ensures **data integrity, security, and efficiency**, making ECC ideal for **secure communications and blockchain applications**.

LAB TASK- 2

AIM: Setup a Bitcoin wallet like Electrum and demonstrate sending and receiving Bitcoins on a testnet. Use Blockchain explorer to observe the transaction details.

DESCRIPTION:

This guide demonstrates setting up an Electrum Bitcoin wallet on a **testnet**, allowing users to **send and receive testnet Bitcoins** for practice without real monetary risk. The testnet is a parallel Bitcoin network designed for development and testing, where transactions function just like on the mainnet but use worthless coins.

By configuring Electrum for the testnet, users can **generate Bitcoin addresses, receive testnet BTC from faucets, and send transactions** to other testnet users. Once a transaction is made, a **blockchain explorer** is used to track and verify details like transaction ID, sender, receiver, fees, and confirmations.

This demonstration helps understand **Bitcoin wallet operations, address generation, transaction fees, confirmations, and blockchain transparency**. It is useful for developers and cryptocurrency enthusiasts to practice securely before handling real Bitcoin.

INSTITUTE OF TECHNOLOGY

PROCEDURE:

1. Download and Install Electrum

- Visit electrum.org and download the latest version for your operating system.

1979

- Install and launch Electrum.

2. Configure Testnet Mode

- Open a **terminal or command prompt** and run:

bash

electrum --testnet

- If using the **GUI**, enable testnet mode in **Tools → Network → Testnet**.

3. Create a New Wallet

- Select **Standard Wallet** and choose **Create a New Seed**.
- Save the **12-word seed phrase** securely.
- Set a strong password and confirm wallet creation.

4. Receive Testnet Bitcoins

- Click **Receive** and copy your **testnet Bitcoin address**.
- Visit a **testnet faucet** (e.g., <https://testnet-faucet.mempool.co>) to request free BTC.
- Wait for confirmation (may take minutes).

5. Send Testnet Bitcoin

- Click **Send**, enter the recipient's testnet Bitcoin address, and specify the amount.
- Set a transaction fee (higher fees confirm faster).
- Click **Send** and confirm the transaction.

6. Verify Transaction on Blockchain Explorer

- Copy the **transaction ID (TXID)** from Electrum.
- Visit a **testnet blockchain explorer** like <https://blockstream.info/testnet/> and search for the TXID.
- View transaction details like sender, receiver, fees, and confirmations.

This process helps understand **Bitcoin transactions, network confirmations, and blockchain transparency** in a risk-free environment.

EXECUTION(Screenshots):

Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Install the latest PowerShell for new features and improvements! <https://aka.ms/PSWindows>

```
PS C:\Program Files (x86)\Electrum> ./electrum-4.5.8 --testnet
```

Type	Address	Label	Balance	Tx
receiving	tb1qfm6n4sq72yf4hqagkr8ay4w7ne47gh56959t		0.22559	1
receiving	tb1qmjux3zpvwcu4uvc329fd3awztzkkk1n64fc54		0.	0
receiving	tb1q51gat3q6zxqs40r9xfey1qcäu13d50d61477ds		0.	0
receiving	tb1q4g03365vzeefcfgxq7efq2ec9xag091rx6q6m5		0.	0
receiving	tb1q0pg5k347m4ny3285f7rvn67s89c1357gs		0.	0
receiving	tb1qlhmc2ckf9cs1cvzpc3fjwipesj2trddjjazqmh		0.	0
receiving	tb1q1she5mxr3x9et3s172v2u5zmece8aq2khs9j9jp		0.	0
receiving	tb1qgqy2sefzy8w4k0n3nd9jywtk2sw467c4m6rhrd		0.	0
receiving	tb1iquer36tajr djxlmj2sr6mf5 zxfmggxqy6mkd		0.	0
receiving	tb1qj6kj1q4xexwsh366yjvz4ky8rqn5qzd2k5		0.	0
receiving	tb1qcc7m8ucr2eramy0rfh1t75v0246hmczcfkd8kv		0.	0
receiving	tb1q214wgztxtk9h6lxaaenwyqa6he0ra5j4g585n		0.	0
receiving	tb1qgw6k225r5s2rvv32j9asymq3yfezc0qxxaf10		0.	0
receiving	tb1qk2w8ecfeve3e35ljsw45qm988vjpscq7pe1z		0.	0

Balance: 0.22559 mBTC

Laboratory Record of: DDBCA LAB

Roll No: 160122749063
 Experiment No: 2
 Sheet No: _____
 Date: / / 2025

First Transaction

Amount Transfer (Faucet)

Type	Address	Label	Balance	Tx
change	tb1qp2equ8e5p3nuvu3ym2355xx2nanksg222yk0		0.124	1
receiving	tb1qmjux3zpvwcu4u6vc329fd3awztzkkk16n4fcs4		0.1	1
receiving	tb1qfm6n4sq72yf4hqagkr8ay4w7ne47gh569sf9t		0.	2
receiving	tb1q51gat3q6zxqs40r9xfeylcaul3d50d61477ds		0.	0
receiving	tb1qk4g03365vzefcfgxq7efq2ec9xagg01rx6q6m5		0.	0
receiving	tb1qpwg5k347msc4nyvp3285f7rvnr67s89c1357gs		0.	0
receiving	tb1qlhmc2ckf9cslcvzpc3fjvwipesj2trddjja2qmh		0.	0
receiving	tb1qx1she5mrw3r9et3s172v2u5zme8aaq2khs9jp		0.	0
receiving	tb1qqgyzsefzy84k0n3nd9jywtk2sw467c4m6hrd		0.	0
receiving	tb1quper36tajrjdjxlmj2sr6mzf5zxfmggxqwy6mkd		0.	0
receiving	tb1qj6kjtaqy4xexwh366yjvz24ky8qrnsqdzkz5		0.	0
receiving	tb1qcc7m8ucr2eramv0fhlt75v0246hmczcfkd8kv		0.	0
receiving	tb1q214wgztxtk9h6kxaenywyqka6he0ra5j4g585n		0.	0
receiving	tb1qgw6k225r5zrsv32j9asymq3fezc0qxxaf10		0.	0

Balance: 0.224 mBTC

Balance in Ledger Sheet

Updated in Blockstream Explorer

Blockstream Explorer (Verification)

OUTPUT ANALYSIS:

- 1. Wallet Setup:** Electrum successfully generates a testnet Bitcoin wallet with a unique public address and a 12-word seed phrase for recovery.
- 2. Receiving Testnet BTC:** The wallet balance updates after receiving funds from a testnet faucet, with transaction details visible in the history tab.
- 3. Sending Bitcoin:** After initiating a transaction, the wallet shows a pending status, updating to confirmed once included in a testnet block.
- 4. Transaction Verification:** The blockchain explorer displays details such as transaction ID (TXID), sender, recipient, fee, and confirmations, ensuring transparency.
- 5. Conclusion:** This demonstrates secure Bitcoin transactions, fee adjustments, and blockchain verification, essential for real-world cryptocurrency usage.



LAB TASK- 3

AIM: Setup metamask wallet in a web browser and create wallet and user accounts. Demonstrate sending and receiving ethers on a testnet (Sepolia). Use Block explorers like etherscan to observe the transaction details.

DESCRIPTION:

This guide explains how to set up a **MetaMask wallet** in a web browser, create a wallet and user accounts, and demonstrate **sending and receiving Ether (ETH) on the Sepolia testnet**. MetaMask is a widely used browser extension for managing Ethereum-based assets and interacting with decentralized applications (dApps). The **Sepolia testnet** is a simulated Ethereum network for developers and testers, allowing transactions without real funds. Users can obtain free ETH from **testnet faucets**, send ETH to other accounts, and verify transactions on **block explorers like Etherscan**. By following this process, users will understand **Ethereum wallet management, address generation, gas fees, transaction confirmations, and blockchain transparency** in a risk-free environment before handling real assets.

PROCEDURE:

1. Install MetaMask Extension

- Open **Google Chrome, Firefox, Brave, or Edge**.
- Visit <https://metamask.io/> and click **Download**.
- Install the extension and pin it to your browser for easy access.

2. Create a New Wallet

- Click "Get Started" and select "**Create a Wallet**".
- Set a **strong password** and confirm.
- Save the **12-word Secret Recovery Phrase** securely (do not share it).
- Confirm the recovery phrase to complete the wallet setup.

3. Configure Sepolia Testnet

- Open MetaMask and click on the **network dropdown** at the top.
- Select "**Show/Hide test networks**" in settings and enable it.
- Choose **Sepolia Testnet** from the list.

4. Create Additional User Accounts

- Click the **account icon** and select "**Create Account**".
- Name the new account and repeat for multiple accounts if needed.

5. Receive Sepolia Testnet ETH

- Copy your **Sepolia wallet address** from MetaMask.
- Visit a **Sepolia testnet faucet** (e.g., <https://sepoliafaucet.com>).
- Paste your wallet address and request free ETH.
- Wait for the transaction confirmation.

6. Send ETH on Sepolia Testnet

- Open MetaMask and click **Send**.
- Enter the **recipient's Sepolia** testnet address.
- Specify the amount of ETH to send.
- Adjust the **gas fee** (higher fee = faster confirmation).
- Click **Confirm** to broadcast the transaction.

7. Verify Transactions on Etherscan

- Copy the **Transaction Hash (TXID)** from MetaMask.
- Visit <https://sepolia.etherscan.io> and paste the TXID.
- View transaction details, including sender, receiver, gas fees, and confirmations.

This process demonstrates **Ethereum wallet operations, gas fees, transaction speeds, and blockchain verification** in a risk-free testnet environment.

EXECUTION(Screenshots):

Metamask

Ethereum Sepolia Faucet

Ethereum Sepolia Faucet BETA

Get free Sepolia ETH sent directly to your wallet. Brought to you by Google Cloud for Web3.

Select network* Ethereum Sepolia *required

Wallet address or ENS name* 0xe610A15cEaee69c82bd0840C16d75C8D5B6d7A81

Enter the account address or ENS name where you want to receive tokens

Receive 0.05 Sepolia ETH

Ethereum Sepolia Faucet BETA

Get free Sepolia ETH sent directly to your wallet. Brought to you by Google Cloud for Web3.

Drip complete

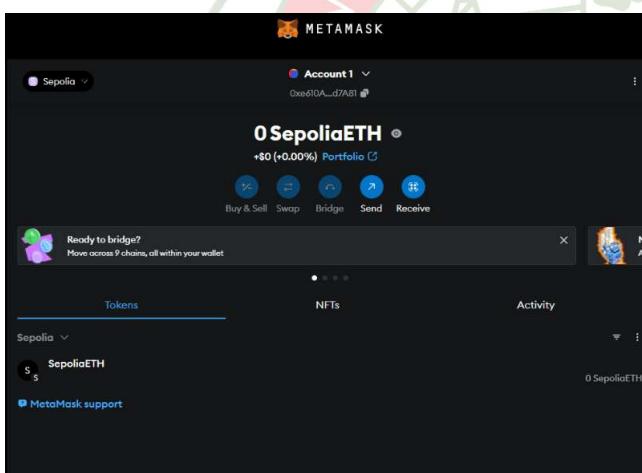
Testnet tokens sent! Check your wallet address.

Network Ethereum Sepolia

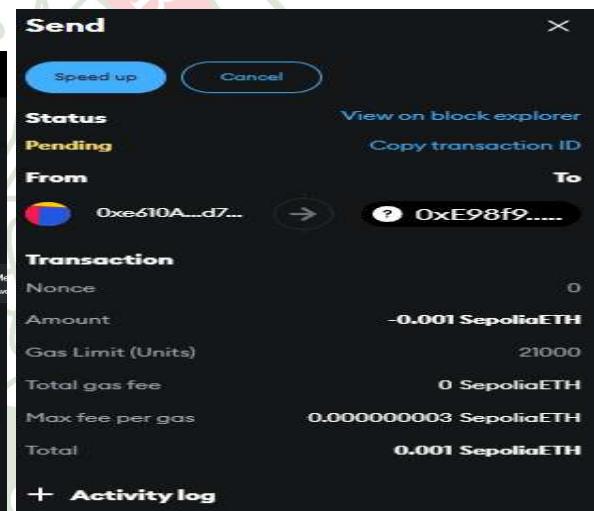
Recipient 0xe610A15cEaee69c82bd0840C16d75C8D5B6d7A81

Transaction hash 0xc3eb83659737a4a220f49a442430a29817bdcff4caf0b1ce64107781d8002c

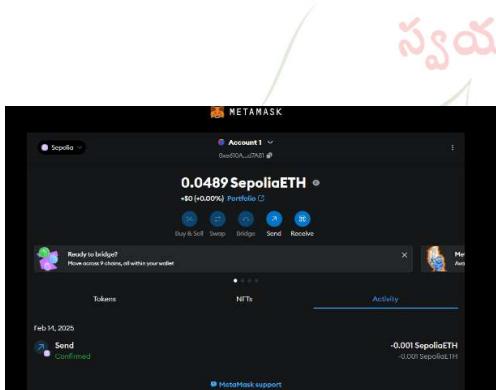
Faucet Address Transfer



Amount Transfer (Faucet)



Sepolia Account



Updated Sepolia Account

Transaction

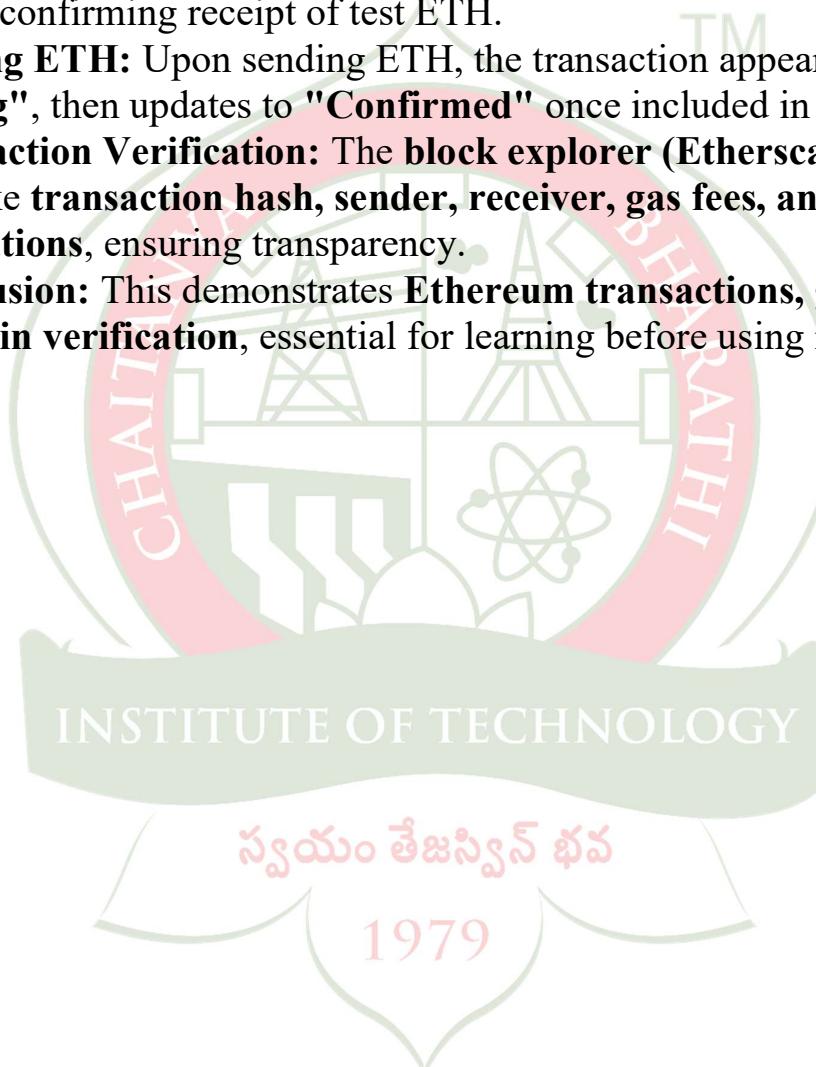
The screenshot shows the Etherscan Explorer interface for the transaction 0xc3eb83659737a4a220f49a442430a29817bdcff4caf0b1ce64107781d8002c. It provides an overview of the transaction, including the sender (0xe610A15cEaee69c82bd0840C16d75C8D5B6d7A81), recipient (0xE98f9....), and amount (-0.001 SepoliaETH). It also shows the transaction details table:

Transaction Hash	Method	Block	Age	From	To	Amount	Tax Fee
0xb0ba7f502b7...	Transfer	7703919	2 mins ago	0xe610A15c...D5B6d7A81	0xE98f9....	-0.001 ETH	0.00000428
0xc3eb8365973...	Transfer	7703906	5 mins ago	0x993a036...53753e004	0xe610A15c...D5B6d7A81	-0.05 ETH	0.00002996

Etherscan Explorer (Verification)

OUTPUT ANALYSIS:

- 1. Wallet Creation:** MetaMask successfully generates a **new Ethereum wallet** with a unique address and a **Secret Recovery Phrase** for backup.
- 2. Testnet Configuration:** The wallet is connected to the **Sepolia testnet**, enabling test transactions.
- 3. Receiving ETH:** After requesting from a faucet, the **wallet balance updates**, confirming receipt of test ETH.
- 4. Sending ETH:** Upon sending ETH, the transaction appears as "**Pending**", then updates to "**Confirmed**" once included in a block.
- 5. Transaction Verification:** The **block explorer (Etherscan)** displays details like **transaction hash, sender, receiver, gas fees, and block confirmations**, ensuring transparency.
- 6. Conclusion:** This demonstrates **Ethereum transactions, gas fees, and blockchain verification**, essential for learning before using real ETH.



LAB TASK- 4

AIM: Launch Remix web browser and write a smart contract using the solidity language for the “Hello World program”.

DESCRIPTION:

This guide explains how to **write, compile, and deploy a simple "Hello World" smart contract** using **Solidity** in **Remix IDE**, an online development environment for Ethereum smart contracts. Solidity is the primary programming language for Ethereum, enabling the creation of **dApps and smart contracts**. The **Hello World smart contract** contains a function that returns the string "**Hello, World!**" when called. This program helps understand **basic Solidity syntax, smart contract structure, function visibility, and deployment processes**. Users will also learn how to interact with a deployed contract in Remix. First, the contract is written in Solidity, defining a **public function** that returns the message. It is then compiled using the **Solidity Compiler** in Remix. After successful compilation, the contract is **deployed on a local EVM** using Remix's built-in **JavaScript VM**. Once deployed, users can call the contract's function through Remix's interface, which displays "**Hello, World!**" as output. This process provides an **introductory hands-on experience in smart contract development**, helping users grasp fundamental Ethereum blockchain concepts, Solidity programming, and contract execution before working on more advanced decentralized applications.

PROCEDURE:

Step 1: Open Remix IDE

- Go to <https://remix.ethereum.org> in your web browser.
- Select **Solidity** as the development environment.

Step 2: Create a New Solidity File

- Click on the **File Explorer (left panel)** and create a new file named **HelloWorld.sol**.

Step 3: Write the Solidity Smart Contract

- Open the newly created file and write the following Solidity code:

Step 4: Compile the Smart Contract

- Go to the **Solidity Compiler** tab on the left panel.
 - Select **Compiler Version 0.8.x** (Ensure it matches pragma solidity ^0.8.0;).
 - Click **Compile HelloWorld.sol** (Check for errors in the console).

Step 5: Deploy the Smart Contract

- Navigate to the **Deploy & Run Transactions** tab.
 - Under **Environment**, select "**JavaScript VM (London)**" for local deployment.
 - Click **Deploy** and check the **Deployed Contracts** section.

Step 6: Interact with the Smart Contract

- Click on the **getMessage()** button in the deployed contract.
 - The output will display "Hello, World!", confirming successful execution.

This process provides a basic understanding of Solidity, contract compilation, and deployment using Remix IDE.

OUTPUT:

OUTPUT ANALYSIS:

1. Compilation Output:

- If the contract compiles successfully, no errors appear in the Remix compiler console.
- Warnings, if any, will indicate best practices or optimizations.

2. Deployment Output:

- After clicking Deploy, the Deployed Contracts section lists the deployed instance with its contract address.
- The JavaScript VM (London) provides a simulated blockchain environment, meaning the deployment does not cost real ETH.

3. Function Execution Output:

- Clicking getMessage() calls the function and returns the expected output: "Hello, World!".
- The function call is executed instantly because it is a pure function that does not modify the blockchain state.

4. Transaction Details:

- If deployed on a testnet, the transaction details (gas fee, block confirmation) can be verified on Etherscan.
- The transaction hash and gas usage appear in the Remix console when executing blockchain-modifying functions.

5. Conclusion:

- The contract runs as expected, demonstrating basic Solidity syntax, function execution, and Remix IDE usage.
- This foundational example helps understand smart contract interaction before deploying real-world applications.

LAB TASK- 5(a)

AIM: Write Solidity program for incrementing/decrementing a counter variable in a smart contract.

DESCRIPTION:

This guide explains how to write, compile, and deploy a simple counter smart contract using Solidity in Remix IDE, an online development environment for Ethereum smart contracts. Solidity is the primary language for Ethereum, allowing developers to build dApps and smart contracts. This program helps understand Solidity syntax, smart contract structure, function visibility, and deployment procedures. Users will also learn how to interact with a deployed contract in Remix. First, the contract is written in Solidity, defining two public functions one to increase the counter and another to decrease it while ensuring the value never becomes negative. It is then compiled using the Solidity Compiler in Remix. After successful compilation, the contract is deployed on a local EVM using Remix's built-in JavaScript VM. Once deployed, users can interact with the contract by calling the increment and decrement functions, modifying the counter's value. The getCount function allows users to retrieve the current counter value. This process provides an introductory hands-on experience in Solidity development, helping users understand Ethereum blockchain concepts, smart contract execution, and state-changing operations before building more complex dApps.

PROCEDURE:

Step 1: Open Remix IDE

- Go to <https://remix.ethereum.org> in your web browser.
- Select **Solidity** as the development environment.

Step 2: Create a New Solidity File

- Click on the **File Explorer (left panel)** and create a new file named **counter.sol**.

Step 3: Write the Solidity Smart Contract

- Open the newly created file and write the following Solidity code:

```

1 // SPDX-License-Identifier: MIT
2 pragma solidity ^0.8.0;
3
4 contract Counter {
5     uint private count;
6
7     function increment() public { count += 1; }  ↳ infinite gas
8     function decrement() public { require(count > 0, "Counter cannot be negative"); count -= 1; }
9     function getCount() public view returns (uint) { return count; }  ↳ 2432 gas
10 }
11

```

Step 4: Compile the Smart Contract

- Go to the **Solidity Compiler** tab on the left panel.
- Select **Compiler Version 0.8.x** and Click **Compile counter.sol**

Step 5: Deploy the Smart Contract

- Navigate to the **Deploy & Run Transactions** tab.
- Under **Environment**, select "**JavaScript VM (London)**" for local deployment. Click **Deploy** and check the **Deployed Contracts** section.

Step 6: Interact with the Smart Contract

- Click **increment()** or **decrement()** to modify the counter.
- Click **getCount()** to retrieve the current value.

This process provides a basic understanding of Solidity, contract compilation, and deployment using Remix IDE.

OUTPUT: INSTITUTE OF TECHNOLOGY

```

CALL [call] from: 0x5B38Da6a701c568545dCfcB03FcB875f56beddC4 to: Counter.getCount() data: 0xa87...d942c

from          0x5B38Da6a701c568545dCfcB03FcB875f56beddC4 ⓘ
to            Counter.getCount() 0xb27A31f1b0AF2946B7F582768f03239b1eC07c2c ⓘ
execution cost 2432 gas (Cost only applies when called by a contract) ⓘ
input         0xa87...d942c ⓘ
output        0x0000000000000000000000000000000000000000000000000000000000000002 ⓘ

```

Getcount()

```

block hash          0xbfb62032807b381a3b0957aac7291b939fe98265816fb4c987eec7edf476bf ⓘ
block number       19 ⓘ
from              0x5B38Da6a701c568545dCfcB03FcB875f56beddC4 ⓘ
to                Counter.increment() 0xb27A31f1b0AF2946B7F582768f03239b1eC07c2c ⓘ
gas               30406 gas ⓘ

```

Counter.increment()

from	0x5B38Da6a701c568545dCfcB03FcB875f56beddC4
to	Counter.decrement() 0xb27A31f1b0AF2946B7F582768f03239b1eC07c2c
gas	30496 gas
transaction cost	26518 gas

OUTPUT ANALYSIS:

- Initial Counter Value:** After deployment, getCount() returns 0.
 - Increment Operation:** Each call to increment() increases the counter by 1 (e.g., 0 → 1 → 2 → ...).
 - Decrement Operation:** Each call to decrement() reduces the counter by 1, provided it is greater than 0 (e.g., 2 → 1 → 0).
 - Underflow Prevention:** If the counter is 0, calling decrement() triggers an error: "Counter cannot be negative", ensuring it never becomes negative.

This confirms the smart contract's correct functionality, maintaining state integrity and preventing errors.

LAB TASK- 5(b)

AIM: Write Solidity program to send ether from a Meta-mask account to another Meta-mask account through a smart contract.

DESCRIPTION:

This guide walks through writing, compiling, and deploying a simple Solidity smart contract to send Ether using Remix IDE. Solidity is the main language for Ethereum, enabling developers to build smart contracts and dApps. The contract features a function to transfer Ether from the sender to a specified address and includes a balance checker. Users will learn basic Solidity syntax, contract structure, the payable keyword, and how to interact with the contract through Remix. The contract is compiled and deployed using Remix's JavaScript VM or a connected MetaMask account, offering a practical introduction to smart contract-based Ether transfers.

PROCEDURE:

Prerequisites

- Two MetaMask accounts (e.g., Account A and Account B)
- Some test ETH in Account A (from Goerli or Sepolia faucet)
- Remix IDE: <https://remix.ethereum.org>

Step 1: Setup MetaMask

1. Install and open MetaMask extension in your browser.
2. Select a test network (e.g., Sepolia or Goerli).
3. Fund your account using a faucet:
 - o Sepolia faucet: <https://sepoliafaucet.com/>
 - o Goerli faucet: <https://goerlifaucet.com/>

Step 2: Open Remix and Create Contract

1. Visit <https://remix.ethereum.org>
2. Create a new Solidity file (e.g., EtherTransfer.sol)
3. Paste the following code:

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.0;
contract EtherTransfer {
    address public owner;
    constructor() {
        owner = msg.sender;
    }
    function sendEther(address payable _recipient) public payable {
        require(msg.value > 0, "Send some Ether");
        _recipient.transfer(msg.value);
    }
    receive() external payable {}
```

Step 3: Compile the Contract

1. Go to the **Solidity Compiler** tab in Remix.
2. Select the correct compiler version (e.g., 0.8.0 or above).
3. Click **Compile EtherTransfer.sol**

Step 4: Deploy the Contract

1. Go to the **Deploy & Run Transactions** tab.
2. Set **Environment** to Injected Provider - MetaMask (connects Remix to MetaMask).
3. Select your MetaMask account (Account A).
4. Click **Deploy** and approve the MetaMask transaction.

Step 5: Send Ether

1. After deployment, the contract appears under "Deployed Contracts."
2. Under sendEther, enter the recipient's address (e.g., MetaMask Account B).
3. Enter the amount in ETH in the "Value" field (top right corner in Remix).
4. Click **transact** and approve it in MetaMask.

OUTPUT:

The recipient (Account B) will receive the Ether. You can check using MetaMask or an Ethereum block explorer.

The collage illustrates the workflow for deploying and interacting with a smart contract. It includes:

- MetaMask Wallet:** Shows a balance of 0 SepoliaETH and various transaction options like Buy & Sell, Swap, Bridge, Send, and Receive.
- Ethereum Sepolia Faucet:** Confirms a successful "Drip complete" event where testnet tokens were sent to the wallet.
- Remix IDE:** Displays the Solidity code for the `etherSender.sol` contract, which includes functions for sending ether to a specified address and accepting ether via the `receive()` function.
- Deploy & Run Transactions:** A screenshot of the Remix interface showing the contract deployed to the Sepolia network with a balance of 0.0451 SepoliaETH.
- Contract Deployment Confirmation:** A confirmation message from the Remix IDE stating "Contract deployment Confirmed".
- Network fee Alert:** A warning message indicating a network fee of 0.0293 SepoliaETH.
- Deploy a contract:** A step-by-step guide for deploying the contract, showing the estimated gas limit of 3000000.

OUTPUT ANALYSIS:

- Initial State:** On deployment, owner is set to the deployer's address; contract balance is 0 ETH.
- Successful Transfer:** Calling `sendEther()` with a valid address and ETH transfers the exact amt to the recipient. MetaMask confirms the transaction.
- Zero ETH Rejection:** If no Ether is sent, the function reverts with "Send some Ether", ensuring valid transfers only.
- Fallback Enabled:** Contract accepts direct ETH transfers via the `receive()` function.

DDBCA Lab Expts – 8,9,10

8) AIM: Write a Solidity program to track provenance and movement of goods through the supply chain, ensuring transparency and authenticity (Supply-Chain)

DESCRIPTION:

In a supply chain, products move from manufacturers to distributors, then to retailers, and finally to customers. Tracking this journey is often opaque, vulnerable to fraud, and lacks real-time traceability. This experiment uses Solidity to develop a decentralized application (dApp) to:

1. Record the origin and status of goods at each stage.
2. Ensure that all updates are transparent and immutable.
3. Allow any user to verify the authenticity and current status of a product.

Each product is identified by a unique ID and its details (owner, location, status) are recorded and updated as it moves through the supply chain. This experiment implements a blockchain-based supply chain management system using Solidity. The smart contract records and monitors the lifecycle of a product from its creation by the manufacturer to its final delivery to the consumer. Each participant in the supply chain — Manufacturer, Distributor, Retailer, and Consumer — plays a defined role in the product's journey. All interactions and state transitions are securely stored on the Ethereum blockchain, guaranteeing:

1. Transparency: Every action and transaction is publicly recorded and traceable.
2. Authenticity: Only authorized roles can perform designated actions.
3. Immutability: Once recorded, data cannot be altered or tampered with.

This system enhances supply chain accountability, minimizes fraud, and ensures a verified and auditable product flow.

CODE:

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.20;
contract BareMinimumSupplyChain {
    uint256 private nextItemId = 1;
    mapping(uint256 => address) public itemOwners;
    function createItem() public returns (uint256 newItemId) {    ⚡ infinite gas
        newItemId = nextItemId;
        itemOwners[newItemId] = msg.sender;
        nextItemId++;
    }
    function transferItem(uint256 _itemId, address _newOwner) public {    ⚡ 27286 gas
        address currentOwner = itemOwners[_itemId];
        require(currentOwner != address(0), "Item does not exist");
        require(currentOwner == msg.sender, "Caller is not the owner");
        require(_newOwner != address(0), "Invalid new owner address");
        itemOwners[_itemId] = _newOwner;
    }
}
```

DDBCA Lab Expts – 8,9,10

OUTPUT:

Before Transact see address of 1

Deployed Contracts 1

BAREMINIMUMSUPPLYCHAIN

Balance: 0 ETH

createItem

TRANSFERITEM

_itemId: 1

_newOwner: 0x4B20993Bc481177ec7E8f571c

Calldata Parameters **transact**

itemOwners 1

0: address: 0x5B38Da6a701c568545dCfcB03FcB875f56beddC4

Low level interactions i

CALDATA

After Transact see address of 1

Deployed Contracts 1

BAREMINIMUMSUPPLYCHAIN

Balance: 0 ETH

createItem

TRANSFERITEM

_itemId: 1

_newOwner: 0x4B20993Bc481177ec7E8f571c

Calldata Parameters **transact**

itemOwners 1

0: address: 0x4B20993Bc481177ec7E8f571cceCaE8A9e22C02db

Low level interactions i

DDBCA Lab Expts – 8,9,10

9) AIM: Write a Solidity program that automatically pays out claims based on predefined conditions eliminating the need for intermediate (Insurance)

DESCRIPTION:

This experiment demonstrates the use of Ethereum smart contracts to create a decentralized insurance model. A farmer is insured against poor rainfall. If the rainfall goes below a threshold (e.g., 50 mm), the contract automatically pays out a predefined amount (1 ether) to the farmer. The contract:

1. Accepts insurance funds from any user (like an insurer or the government).
 2. Takes the farmer's address during deployment.
 3. Allows an update to rainfall (simulating an oracle).
 4. Automatically triggers a payout if rainfall is too low and funds are available.
- This removes the need for third-party insurance companies to manually verify and process claims.

This smart contract simulates a decentralized insurance system where:

1. Users can purchase insurance by paying a fixed premium.
2. The insurer (contract deployer) can verify if an insured event has occurred.
3. Upon verification, the contract automatically pays out the claim amount to the user from the contract balance.
4. The process eliminates the need for manual claim reviews or third-party intermediaries.
5. The insurer can also fund the contract to ensure enough liquidity for payouts.

DDBCA Lab Expts – 8,9,10

CODE:

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.0;
contract Insurance {
    address public farmer;
    address public insurer;
    uint public rainfall; // in mm
    uint public payoutAmount = 1 ether;
    bool public isClaimed = false;
    constructor() {    gas 248800
        farmer = msg.sender;
        insurer = address(this); // Contract holds the money
    }
    // Anyone can fund the contract (e.g., government, company, etc.)
    function fundInsurance() public payable {}    gas
    // Oracle (external system) updates the rainfall
    function updateRainfall(uint _rainfall) public {    infinite gas
        rainfall = _rainfall;
        if (rainfall < 50 && !isClaimed) {
            payout();
        }
    }
    function payout() internal {    infinite gas
        require(address(this).balance >= payoutAmount, "Not enough funds");
        payable(farmer).transfer(payoutAmount);
        isClaimed = true;
    }
    // Check contract balance
    function getBalance() public view returns (uint) {    gas
        return address(this).balance;
    }
}
```

OUTPUT:

The screenshot shows the Truffle UI interface. On the left, under 'Deployed Contracts', there is one entry: 'INSURANCE AT 0xD91...3913E'. Below it, the 'Balance' is listed as '0 ETH'. A dropdown menu for this contract reveals several functions: 'fundInsurance' (red button), 'updateRainfall' (orange button), 'farmer' (blue button), and 'getBalance' (blue button). To the right, a detailed view of the 'updateRainfall' function is shown in a modal window. The function signature is 'function updateRainfall(uint _rainfall) public'. Inside the function, the variable '_rainfall' is assigned to the state variable 'rainfall'. Below the function body, four state variables are listed: 'insurer', 'isClaimed', 'payoutAmount', and 'rainfall'. Each variable is associated with a blue button labeled with its name.

Explore all the functions

DDBCA Lab Expts – 8,9,10

10) AIM: Write a Solidity program to conduct secure and transparent voting processes without relying on central authority (Voting Systems)

DESCRIPTION:

In traditional voting systems, there's often a central authority responsible for organizing, validating, and counting votes. This creates a single point of trust—and potential failure. Using blockchain technology and smart contracts, we can build a decentralized voting platform that:

- Records votes immutably and Prevents double voting.
- Allows anyone to verify the results transparently.
- Requires no central authority for validation.

Voting is a core mechanism in any decision-making system. Traditional voting systems rely on central authorities which can be vulnerable to fraud or manipulation. By using blockchain and smart contracts, we can build a decentralized, tamper-proof voting system.

In this system:

- **A list of candidates is initialized.**
- **Voters can vote once.**
- **Only registered users can vote.**
- **The contract stores and tallies all votes.**
- **Final results can be viewed publicly and securely.**
- **Results are automatically calculated and displayed.**
- **Data is transparent and stored permanently on the blockchain.**

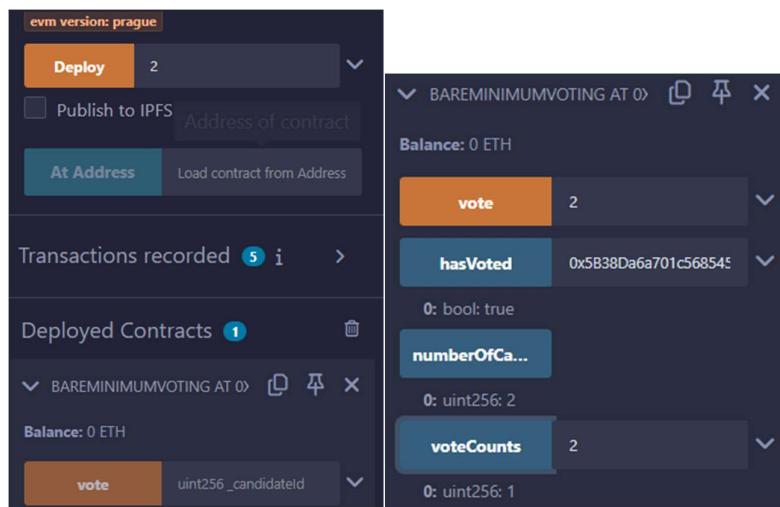
CODE:

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.0;
contract BareMinimumVoting {
    uint public immutable numberofCandidates;
    mapping(uint => uint) public voteCounts;
    mapping(address => bool) public hasVoted;
    constructor(uint _numberOfCandidates) {
        require(_numberOfCandidates > 0, "Voting requires at least one candidate/option");
        numberofCandidates = _numberOfCandidates;
    }

    function vote(uint _candidateId) public {
        // require(!hasVoted[msg.sender], "Voter has already voted");
        // - If this added we can vote only once
        require(_candidateId > 0 && _candidateId <= numberofCandidates, "Invalid candidate ID");
        hasVoted[msg.sender] = true;
        voteCounts[_candidateId]++;
    }
}
```

DDBCA Lab Expts – 8,9,10

OUTPUT:



Check for voting of no of candidates you give and also vote once per address