

PART A: OBJECTIVE QUESTIONS

(20 Marks)

Part A consists of 20 objective questions. Each question carries 1 mark. Choose the correct answer and write your answer in the answer booklet.

1. In a Binary Search algorithm applied on a sorted list, what is the initial step?
 - A. Compare the target with the last element in the list.
 - B. Compare the target with the first element in the list.
 - C. Compare the target with the element at the middle index of the list.
 - D. Split the list into two equal parts without any comparison.

2. What is the time complexity for a sequential search in an unsorted dataset and sorted dataset when running in the worst-case scenario?
 - A. $O(\log n)$ and $O(\log n)$
 - B. $O(n)$ and $O(n)$
 - C. $O(n)$ and $O(\log n)$
 - D. $O(\log n)$ and $O(n \log n)$???

3. A sorted array $B = \{15, 22, 27, 36, 42, 50, 65, 72\}$ contains a key = 36. Using the Sequential Search method, how many iterations (p-value) are required before the key is located?
 - A. 2
 - B. 3
 - C. 4
 - D. 5

4. Given an array $C = \{10, 18, 25, 33, 41, 56, 63, 71, 80\}$, with key = 63, determine the middle elements (corresponding array values) checked during the first two iterations of a Binary Search?
 - A. 33 and 56
 - B. 56 and 63
 - C. 41 and 63
 - D. 56 and 80

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5. Which type of queue technique experiences the right-drift problem?
- A. Circular Queue
 - B. Simple Queue
 - C. Linear linked-list Queue
 - D. Circular linked-list Queue
6. Which of the following is **NOT** true about queue implementation using an array?
- A. The size of the queue is fixed once declared?
 - B. Enqueue and dequeue operations have a time complexity of $O(1)$
 - C. Always suffer from the right-drift problem
 - D. Provide the simplest queue implementation technique
7. In a circular queue implementation using an array and a counter flag, what happens when the front has the value of 0 and the back has value of array's maximum index value?
- A. The queue is empty
 - B. The queue is full
 - C. The queue contains only one element
 - D. The queue is in an invalid state
8. What type of queue implementation applies the following instructions to enqueue a new item?
- ```
newItem->next = backPtr->next;
backPtr->next = newItem;
```
- A. Linear Linked-list Queue
  - B. Doubly Linked-list Queue
  - C. Circular Linked-list Queue
  - D. Doubly Circular Linked-list Queue
9. Which of the following is **NOT** an example of a Stack in a real-world application?
- A. Web browser history
  - B. Undo operation in a text editor
  - C. Recursive function call in a program
  - D. Car wash waiting turn simulation

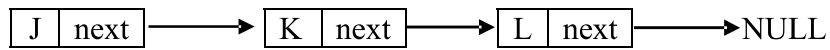
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10. Given the following sequence of operations on an empty stack:  
`push(9)` , `push(19)` , `pop()` , `push(90)` , `pop()` , `pop()`  
What is the value of the last element popped?
- A. 9
  - B. 19
  - C. 90
  - D. Stack is empty
11. Given the infix expression  $p * (3 + b) / 7$ . What is the equivalent prefix expression?
- A.  $/p + * 3b7$
  - B.  $* p / + 3b7$
  - C.  $* p + / 3b7$
  - D.  $/ * p + 3b7$
12. Which of the following is **TRUE** about implementing a stack using a linked list?
- A. The top of the stack corresponds to the first node/item added in the singly linked list.
  - B. The stack can grow or shrink dynamically without a size limit.
  - C. It requires `isFull()` method before push operation.
  - D. The time complexity  $O(1)$  for push and  $O(n)$  for pop?
13. Which of the following is **TRUE** about linked list?
- A. Search operation is faster when using linked list
  - B. Linked list operation is simple compare to array
  - C. The number of items is limited to the size of the linked list
  - D. Virtually has unlimited number of items can be stored by using linked list
14. Given the nodes T, A, and Z are connected as follows: T connected to A, A connected to Z, and Z connected to T. What is the type of linked list applied to those nodes?
- A. Singly linked list
  - B. Doubly linked list
  - C. Circular linked list
  - D. Doubly circular linked list

15. Given the nodes J and L are connected to each other as below:



Choose the correct instructions to connect node K to form new linked structure as follows:



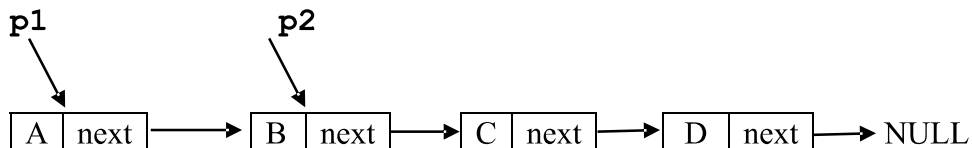
- A. J->next = K; L->next = NULL;
- B. J->next = K; K->next = L;
- C. K->next = L; L->next = NULL;
- D. K->next = L; L->next = J;

16. Given a class definition and linked list structure as follows:

```

class Node {
public:
 char item;
 Node* next;
}

```



What is the output of the below C++ instructions?

```

cout << p1->next->data;
cout << p1->next->next->data;
cout << p2->data;
cout << p2->next->next->data;

```

- A. B C B D
- B. B C B C
- C. A B A C
- D. C D B C

[See next page]

17. In a binary tree, which traversal produces a sorted sequence of values?

- A. Preorder
- B. Postorder
- C. Inorder
- D. Level-order

18. What is the height of a tree with only a single node?

- A. 0
- B. 1
- C. 2
- D. Undefined

19. A full binary tree is a tree in which:

- A. Every node has 0 or 2 children
- B. All levels except possibly the last are completely filled
- C. All nodes are arranged from left to right
- D. The height difference between left and right subtrees is  $\leq 1$

20. What type of traversal is implemented by the following code?

```
void traverse(Node* node) {
 if (node == NULL) return;
 traverse(node->left);
 traverse(node->right);
 cout << node->data << " ";
}
```

- A. Preorder
- B. Postorder
- C. Inorder
- D. No specific order is applied

**PART B: STRUCTURED QUESTIONS****(80 Marks)**

Part B consists of 5 structured questions. Answer all questions in the answer booklet.

**Question 1 (15 MARKS)**

- a) Explain the difference between internal search and external search in terms of where the data is stored and processed, and the reasons for choosing one method over the other.

**(2 marks)**

- b) An array **ODDS** contains 15 consecutive odd numbers arranged in ascending order:

| Index | [0] | [1] | [2] | [3] | [4] | [5] | [6] | [7] | [8] | [9] | [10] | [11] | [12] | [13] | [14] |
|-------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|------|------|------|------|------|
| Array | 1   | 3   | 5   | 7   | 9   | 11  | 13  | 15  | 17  | 19  | 21   | 23   | 25   | 27   | 29   |

Using an **improved** sequential search strategy, identify the **number of comparisons**, **final index**, and **array value** for the following search keys:

**(6 marks)**

| Search Key | Num. of Comparisons | Final Index | Array Value |
|------------|---------------------|-------------|-------------|
| 15         |                     |             |             |
| 6          |                     |             |             |

- c) Using the **Binary Search** algorithm, determine whether the number 25 exists in the **ODDS** array in question 1 (b) above. Show the search process by filling in the table below:

**(5 marks)**

| Iteration | LEFT | RIGHT | MIDPOINT | ODDS[MIDPOINT] | FOUND |
|-----------|------|-------|----------|----------------|-------|
| 1         |      |       |          |                |       |
| 2         |      |       |          |                |       |
| 3         |      |       |          |                |       |
| 4         |      |       |          |                |       |

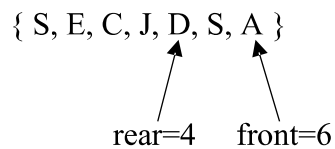
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- d) Analyze and compare the efficiency of the search techniques used in Question 1 (b) and Question 1 (c). Explain how the dataset size affects their performance.

(2 marks)

## Question 2 (15 MARKS)

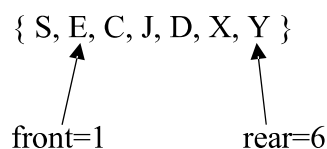
- a) Given the current state of **circular queue array** as below:



- i) What is the total number of items currently in the queue?

(1 mark)

- ii) Write a series of `dequeue()` and `enqueue(item)` operations that will change the state of the **circular queue array** as follows:



(4 marks)

- b) Describe the role of the **frontPtr** and **backPtr** pointers in a linked list implementation of a queue.

(2 marks)

- c) The code segment below shows the implementation of a **Queue** class using a linked list. Complete the **enqueue** method implementations (lines 13-19).

(4 marks)

|    |                                      |
|----|--------------------------------------|
| 01 | <b>class Node {</b>                  |
| 02 | <b>public:</b>                       |
| 03 | <b>int data;</b>                     |
| 04 | <b>Node(int num) { data = num; }</b> |
| 05 | };                                   |
| 06 |                                      |
| 07 |                                      |

[See next page]

```

08 class Queue {
09 public:
10 Node *frontPtr = NULL, *backPtr = NULL;
11
12 void enqueue (int element) {
13 Node *newNode = new Node(element);
14 if (backPtr == NULL) { // queue is empty
15 _____;
16 _____;
17 } else { // queue is not empty
18 _____;
19 _____;
20 }
21 }
22
23 ~Queue() {
24 frontPtr = NULL;
25 backPtr = NULL;
26 }
27 };

```

- d) The code segment above (lines 23-26) shows an improper implementation of the `Queue` class destructor. Fix the code with the correct implementation.

(4 marks)

### Question 3 (15 MARKS)

- a) Given an array-based stack with a maximum size of **3** with the following operations to be performed:

1. `push(15)`
2. `push(8)`
3. `x = pop()`
4. `push(5)`
5. `y = pop() + pop()`
6. `push(x)`
7. `push(y)`
8. `push(pop() + pop())`
9. `z = pop() + pop()`

- i) Complete the diagram below to show the changes in the stack content for each operation performed.

(6 marks)

[See next page]



| Operations:   | 1  | 2  | 3  | 4 | 5 | 6 | 7 | 8 | 9 |
|---------------|----|----|----|---|---|---|---|---|---|
| Stack Content |    |    |    |   |   |   |   |   |   |
|               |    | 8  |    |   |   |   |   |   |   |
|               | 15 | 15 | 15 |   |   |   |   |   |   |

- ii) Is there an error in the sequence of operations? If so, identify the operation that causes the error and explain whether it is an overflow or underflow error.

(2 marks)

- b) Given the table with two rows of expressions below, determine their type (postfix/prefix) and convert them to their original infix form.

(3 marks)

| Expression        | Type | Infix |
|-------------------|------|-------|
| A B C / - D * E + |      |       |
| + * - 5 2 / 4 3   |      |       |

- c) Given the following postfix expression:

9 1 5 \* + 7 / 4 -

Evaluate the postfix expression using stack operations. Write your answer and show the evaluation by completing the table below.

(4 marks)

| Postfix           | Ch | Op | Oprn1 | Oprn2 | Result | Stack |
|-------------------|----|----|-------|-------|--------|-------|
| 9 1 5 * + 7 / 4 - |    |    |       |       |        |       |
| 1 5 * + 7 / 4 -   | 9  |    |       |       |        | # 9   |
|                   |    |    |       |       |        |       |
|                   |    |    |       |       |        |       |
|                   |    |    |       |       |        |       |
|                   |    |    |       |       |        |       |
|                   |    |    |       |       |        |       |
|                   |    |    |       |       |        |       |
|                   |    |    |       |       |        |       |
|                   |    |    |       |       |        |       |

#### Question 4 (20 MARKS)

a) Given Program-4.1 to implement linked list as follows:

```
1 // Program-4.1
2
3 class Node {
4 public:
5 int value;
6 Node* next;
7
8 Node(int v) {
9 value = v;
10 }
11 };
12
13 int main() {
14
15 // declare head and tail as pointer type variables of Num class
16 Node *head=NULL, *tail=NULL;
17
18 // create linked list [6 marks]
19 for (int i = 10; i <= 30; i += 10) {
20 Node *n = _____;
21
22 if (head == _____) {
23 _____;
24
25 } else {
26 _____;
27 }
28
29 tail = _____;
30 _____;
31 }
32
33 // add node 15 between nodes 10 & 20 [2 marks]
34 Node *n15 = new Node(15);
35 _____;
36 _____;
37
38 // delete node 30 and replace it with node 25 [3 marks]
39 Node *n25 = new Node(25);
40 Node *n30 = _____;
41 Node *n20 = _____;
42 n20->next = _____;
43 n25->next = _____;
44 tail = _____;
45 delete _____;
46
47 // print values and delete all nodes [5 marks]
48 Node *n = _____;
49 Node *prev = NULL;
```

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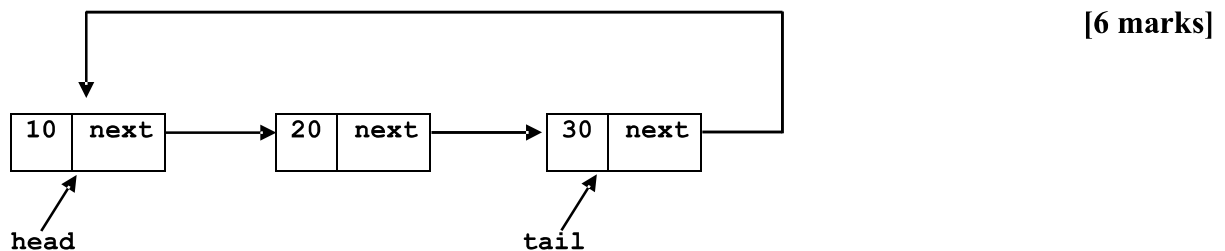
```

50
51 while (n != _____) {
52 _____;
53 _____;
54 _____;
55 _____;
56 }
57
58 // print and delete last node/tail
59 cout << n->value << " ";
60 delete n;
61 }

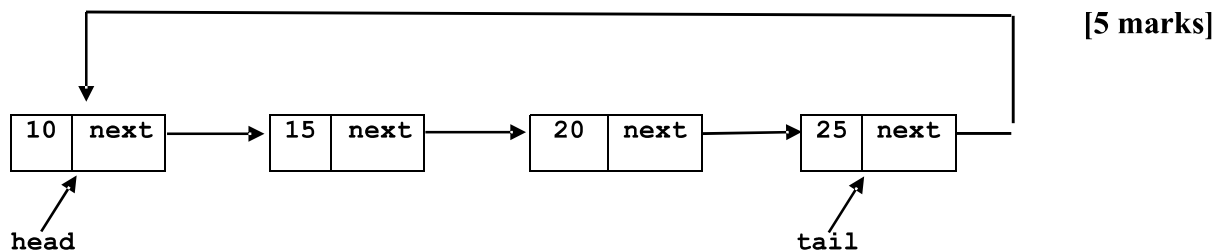
```

Based on the Program-4.1 above do the followings:

i) Fill in the required code (lines 20-30) to create the linked list structure shown below:



ii) Assume that the linked list structure in (i) has been successfully constructed, fill in the blank lines (35-45) to change the linked list structure as below:



iii) Fill in the blank lines (48-56) to print the values and delete all nodes from the final linked list structure shown in (ii) above.

**[5 marks]**

[See next page]

b) Given Program-4.2 to create linked list as follows:

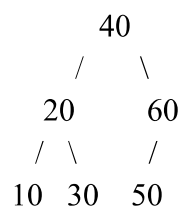
```
1 // Program-4.2
2
3 class Alpha {
4 public:
5 char item;
6 Alpha *n, *p;
7
8 Alpha(char c) {
9 item = c;
10 }
11 };
12
13 int main() {
14
15 Alpha *a1 = new Alpha('A');
16 Alpha *a2 = new Alpha('D');
17 Alpha *a3 = new Alpha('S');
18
19 a2->n = a3;
20 a3->n = a1;
21 a1->n = NULL;
22
23 a1->p = a3;
24 a3->p = a2;
25 a2->p = NULL;
26 }
```

Draw the structure of the linked list constructed by Program-4.2 above, and specify its name.

**[4 marks]**

### Question 5 (15 MARKS)

Consider a binary tree with the following structure:



a) Write the outputs of preorder, inorder, and postorder traversals of the given tree.

**(6 marks)**

b) Calculate the height of the tree and explain how the height of a binary tree is determined

**(2 marks)**

[See next page]

- c) Insert new nodes with the value 32 and 55 into the tree, maintaining the Binary Search Tree property, draw the updated tree structure.

**(3 marks)**

- d) Draw the new tree structure after removing nodes 20 and 60 from the tree.

**(3 marks)**

- e) Check the final tree structure either it is full, complete and balanced.

**(1 mark)**

End of question