# SECD2613 System Analysis and Design



# PART V #1 Output, Input and User Interface Design

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### OBJECTIVES

- Understand the objectives for the effective input/output design and user interface design.
- Design functional input forms for different users of business systems.
- Relate output content to output methods inside and outside the organization.
- Design useful input forms and display output for people interacting on the web (variety of user interfaces).



### **MAJOR TOPICS**

### **OUTPUT DESIGN**

- Output classification
- Reports
- Output screen design

### INPUT DESIGN

- Input methods
- Design guidelines

## USER INTERFACE DESIGN

- Guidelines for user interface design
- Storytelling HCI



### INTRODUCTION

 Output and user interface design is the first task in the systems design phase of the SDLC

**OUTPUT DESIGN** focuses on **user needs for screen and printed forms of output**, while **USER INTERFACE DESIGN** stresses **user interaction with the computer**, including **INPUT DESIGN** and procedures



### MAJOR TOPICS

## OUTPUT DESIGN

- Output classification
- Reports
- Output screen design



### **OUTPUT DESIGN**

Before designing output, ask yourself several questions:

What is the purpose of the output?

Who wants the information, why it is it needed, and how will it be used?

What specific information will be included?

Will the output be printed, viewed on-screen, or both? What type of device will the output go to?



- The quality of system input will determines the quality of system output.
- Output can be in many forms such as printout, reports, display audio, CD's, e-mail or webpages.



### OUTPUT DESIGN OBJECTIVES

- Output is essential to ensuring the use and acceptance of the information system.
  - 1. Designing output to serve the intended purpose
  - 2. Designing output to fit the user?
  - 3. Delivering the appropriate quantity of output
  - 4. Making sure the output is where it is needed
  - 5. Providing the output on time
  - 6. Choosing the right output method



# OUTPUT TECHNOLOGIES: MEDIA AND DEVICES OUTPUT

### OUTPUT MEDIA

- Paper
- Display Screen
- Microfilm
- Audio, Video, podcats
- Electronic output

## **OUTPUT DEVICES**

- Printers
- CD-ROM, DVD
- Plotters
- Speakers

#### Output technologies differ in their:

- Speed
- Cost

- Portability
- Flexibility

Storage and retrieval possibilities



### A COMPARISON OF OUTPUT

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Output Method		Advantages	Disadvantages		
	Printer	<ul> <li>Affordable for most organizations</li> <li>Flexible in types of output, location, and capabilities</li> <li>Handles large volumes of output</li> <li>Highly reliable with little down time</li> </ul>	<ul> <li>Still requires some operator intervention</li> <li>Compatibility problems with computer software</li> <li>May require special, expensive supplies</li> <li>Depending on model, may be slow</li> <li>Environmentally unfriendly</li> </ul>		
	Display screen	<ul> <li>Interactive</li> <li>Online, real-time transmission</li> <li>Quiet</li> <li>Takes advantage of computer capabilities for movement within databases and files</li> <li>Good for frequently accessed, ephemeral messages</li> </ul>	<ul> <li>May require cabling and setup space</li> <li>Requires system for taking "snapshots" of screen and storing them for future use</li> </ul>		
	Audio output and podcasts	<ul> <li>Good for individual user</li> <li>Good for transient messages</li> <li>Good where worker needs hands free</li> <li>Good if output needs to be widely distributed</li> </ul>	<ul> <li>Needs earbuds where output will interfere with other tasks</li> <li>Has limited application</li> </ul>		
	Mobile devices	<ul><li>Highly portable</li><li>Very interactive using gestures</li><li>Zoom is possible</li></ul>	<ul><li>Screen may be too small for text</li><li>Icons and buttons may be confusing</li><li>May be lost more easily</li></ul>		
	Electronic output (email, Web sites, blogs, and RSS feeds)	<ul><li>Reduces paper</li><li>Can be updated very easily</li><li>Can be "broadcast"</li><li>Can be made interactive</li></ul>	<ul> <li>Is not conducive to formatting (email)</li> <li>Is difficult to convey context of messages (email)</li> <li>Web sites need diligent maintenance</li> </ul>		

Kendall eBook Part 4 • The Essentials of Design

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### OUTPUT CLASSIFICATIONS

#### **INTERNAL OUTPUT**

- used within the corporation
- example: all types of report for manager.



#### **EXTERNAL OUTPUT**

- used outside the organization
- example: pay-checks, annual reports, utility bills, advertisements
- should differs from internal output in its design and appearance.

November 7, 2002 Course Summary Report Pg 1 0f 28								
	Fall Semester 2002							
CourseID	Course Name	Units	Total Sects	Total Enroll	Avg. Enroll /Sect			
Act102	Accounting Prin.	3	4	300	75			
	 Bio101 Into to Biology							
Bio101			6	600	100			
					<b></b>			
Chm109	Organic Chem	3	2	90	45			
Mkt114	Prin. Of Marketing	3	2	110	55			

#### **TURNAROUND DOCUMENT**

- a document that is sent out and then returned;
- some external output is designed to serve double duty as a turnaround document
- example: utility bills, warranty cards, etc



TECH.:
CONTACT #:
BRANCH:



WARRANTY REGISTRATION CARD

Please com	plete and return	all the informati	on below to inf	o@marsbiomed.co Warranty.	om or fax to 905-723-9610 to a	ctivate your <i>Liberty</i> BOSS'
INSTALL DATE:				SERIAL#:	OLD:	New:
COMPANY:				CONTACT:	16	_
ADDRESS:				TELEPHONE #:		
CITY/STATE.:				FAX#:		
ZIP CODE:				EMAIL ADDRESS:		
PRACTICE: (Check one)	PART TIME	AVERAGE	BUSY	TOTAL # OF CHAIRS:	# OF OPS:	# OF HYGIENE ONLY:
# OF DOCTORS		FULL TIME	PART TIME	# OF HYGIENISTS:	FULL TIME	PART TIME
	Follow us o	n Facebook	and check o	out our new	website at www.marsb	iomed.com
HOURS OF OPERA	TION (Times):	MONDAY TO	SORF WEINESONY	THURSDAY PRO	MY SATURDAY SUNDAY	
CLOSED AT LUNG	CH:	YES	NO	TIME:	WEBSITE:	9

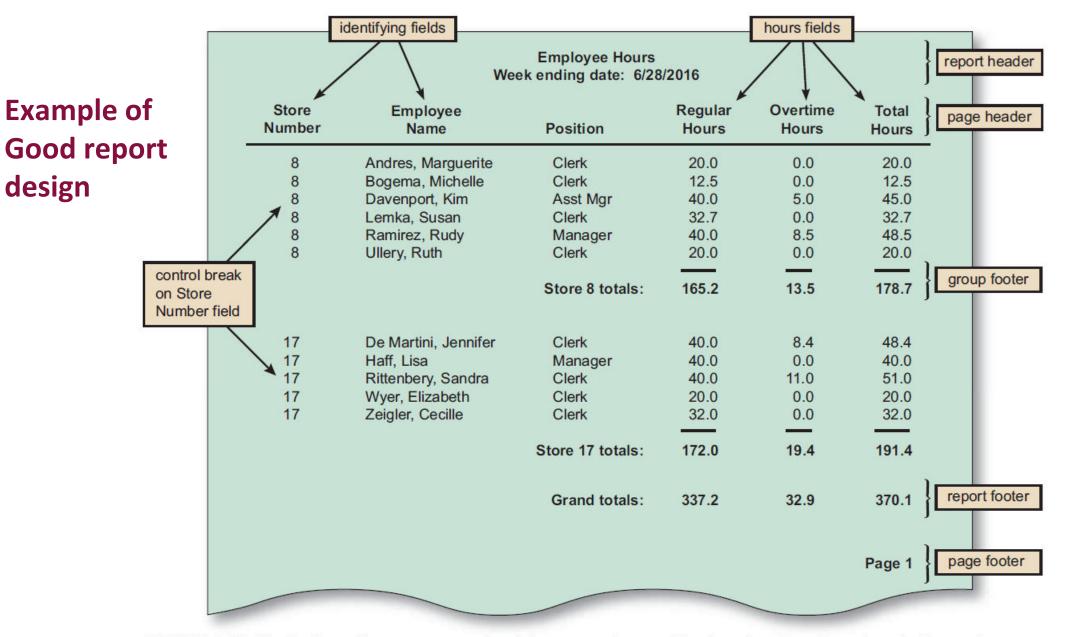
www.marsbiomed.com 1-866-594-3648



### DESIGNING PRINTED OUTPUT REPORT

- Report Design Conventions: WYSIWYG
- Paper Quality, Type and Size
- Organizations strive to reduce the flow of paper and printed reports
  - Users find it handy to view screen output, then print the information they need
  - Printed output is used in turnaround documents
- Well organized and consider report design features
  - Functional attributes
    - The heading, page number, date, column heading, grouping data, control breaks)





design

FIGURE 8-15 The Employee Hours report is a detailed report with control breaks, subtotals, and grand totals. Notice that a report header identifies the report, a page header contains column headings, a group footer contains subtotals for each store, a report footer contains grand totals, and a page footer identifies the page number.



### **DESIGNING PRINTED OUTPUT**

### Types Printed output Reports :

- Detailed reports
  - Print a report line for every record on the master file.
  - Can be quite lengthy
- Exception reports
  - Print a line for all records that match a certain condition.
  - Useful when the user wants specific information
- Summary reports
  - Print one line for a group of records that are used to make decisions.
  - Reports that provide comprehensive data





### DETAIL REPORT

Can be quite lengthy, better alternative is to produce an exception

repo

		WEEK ENDING DATE: 6/24/05			
STORE NUMBER	POSITION	EMPLOYEE NAME	REGULAR HOURS	OVERTIME HOURS	TOTAL HOURS
8		Andres, Marguerite	20.0		20.0
		Bogema, Michelle	12.5		12.5
	Asst Mgr	Davenport, Kim	40.0	5.0	45.0
		Lemka, Susan	32.7		32.7
		Ramirez, Rudy	40.0		48.5
	Manager	Ullery, Ruth	20.0	_8.5	20.0
			165.2		178.7
		STORE 8 TOTALS:		13.5	
		De Martini, Jennifer	40.0		48.4
17		Haff, Lisa	40.0	8.4	40.0
	Manager	Rittenbery, Sandra	40.0		51.0
		Wyer, Elizabeth	20.0	11.0	20.0
		Zeigler, Cecille	32.0	38 <u></u> 3	32.0
			172.0		191.4
		STORE 17 TOTALS:		19.4	
			337.2		370.1
		GRAND TOTALS:		32.9	



### EXCEPTION REPORT

Useful when the user wants information only on records that might

require action.

WEEK ENDING DATE: 6/24/05					
STORE NUMBER	POSITION EMPLOYEE NAME		OVERTIME HOURS		
8	Asst Mgr	Davenport, Kim	5.0		
	Manager	Ramirez, Rudy	8.5		
		STORE 8 TOTALS:	13.5		
11	Manager	Gadzinski, Barbara	10.0		
	Clerk	Stites, Carol	12.0		
	Asst Mgr	Thompson, Mary Kay	1.5		
		STORE 11 TOTALS:	23.5		
17	Clerk	De Martini, Jennifer	8.4		
	Clerk	Rittenbery, Sandra	11.0		
		STORE 17 TOTALS:	19.4		
		GRAND TOTAL:	56.4		



### SUMMARY REPORT

 Reports used by individuals at higher levels in the organization include less detail than reports used by lower-level employees

EMPLOYEE HOURS SUMMARY WEEK ENDING DATE: 6/24/05					
STORE NUMBER		REGULAR HOURS	OVERTIME HOURS	TOTAL HOURS	
8		181.2	13.5	194.7	
11		184.8	23.5	208.3	
17		172.0	19.4	191.4	
		, t <del></del> .,			
	TOTALS:	538.0	56.4	594.4	



### OUTPUT SCREEN DESIGN

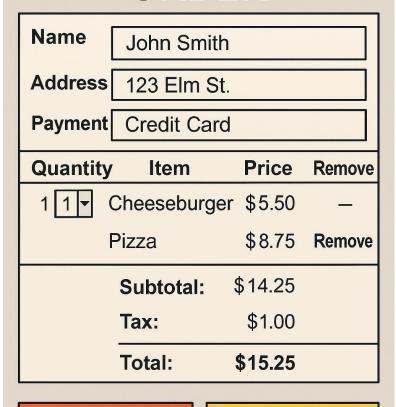
- 1. Keep the screen simple.
- 2. Keep the screen presentation consistent.
- 3. Facilitate user movement among screens.

4. Create an attractive screen.



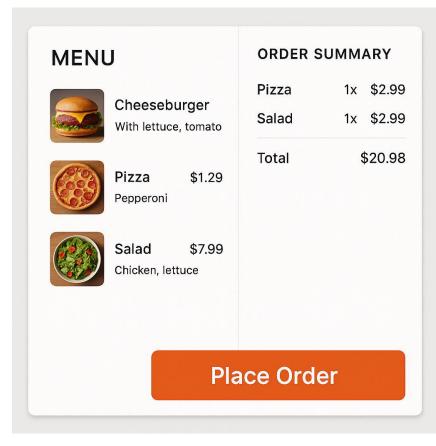
### **EXAMPLES: OUTPUT SCREEN DESIGN**

#### **ORDER**



**PLACE ORDER** 

CANCEL



#### **Order Summary**

Review your order before proceeding to payment.

#### **Corrected Food Choices**

Cheeseburger \$8,99

with lettuce and tomato

French Fries \$3,49

Soft Drink \$2,00

Order Total \$16,48

Delivery Address 123 Mai St

**EDIT** 

Order Total \$16,48

**Delivery Address** 

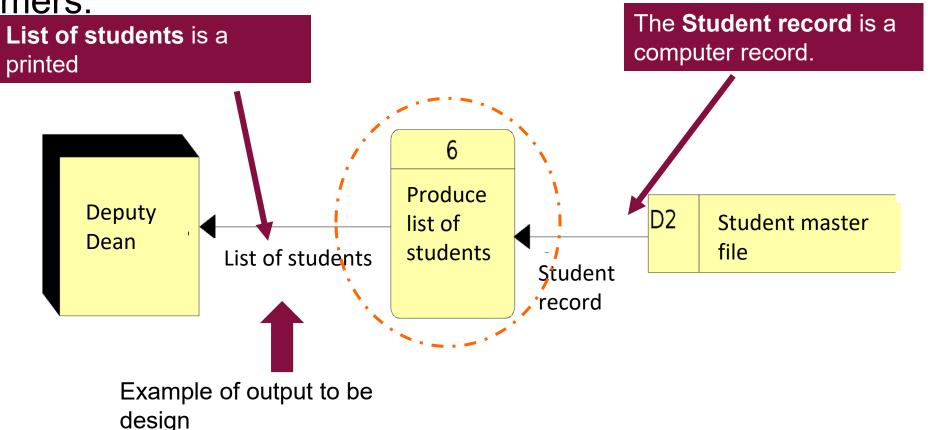
123 Main St

**Place Order** 



### FROM DFD TO OUTPUT DESIGN

Process 6 produce letters to customers:



### FROM DFD TO OUTPUT DESIGN



#### UNIVERSITI TEKNOLOGI MALAYSIA

Faculty of XXXXXX

**List of Students** 

(Date: 9 June 2025)

No.	Student ID	Name	Program Name	Year of Study	Status
1	A12345	Ali bin Ahmad	Bachelor of Information Systems	3	Active
2	B67890	Siti Aminah bt. Ismail	Bachelor of Computer Science	2	Active
3	C54321	Ahmad bin Hassan	Bachelor of Business Admin	4	Graduated
4	D98765	Lim Mei Ling	Bachelor of Accounting	1	Active









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### Thank You

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