Question 1 [35 Marks]

instructions:

- A starter code is provided for this question in **program1.cpp**
- For question (a) and (b), write your answers in the answer booklet provided.
- As for questions (c) and (d), modify the same program, **program1.cpp**.

Given a C++ program named **program1.cpp** that contains two classes named Course, and Student. This program is intended to store information about course enrollment by students. Then the user can search for a student by their matric number and print the information. Analyze the program and answer the following questions:

- a. Based on the class declarations in the program, determine the type of relationship the two classes form? Provide the reason for your answer (4 marks)
- b. Discuss how can map be usefull to develop such a program (6 marks)
- c. Complete the class Student in the same **program1.cpp** by implementing of the following methods:
 - i. enrollToCourse().

This method will enroll the student to a course passed as a parameter. The course will be added the courses list.

(2 marks)

ii. getEnrolledCount().

Returns the number of courses enrolled by the student

(2 marks)

iii. getTotalCredit().

Returns the number of credits taken by the student

(4 marks)

iv. printCourses().

Prints all the courses enrolled by the student

(2 marks)

- d. Complete the main function based on the following tasks:
 - i. Create the list of available courses using vector. You can create the list with hard-coded data. Use the sample data from the file **question1_data.txt**.

i. (4 marks)

ii. Create the list of students using map using student matric number as the key.Enroll the students to some courses. You can create the list with hard-coded data.Use the sample data from the file question1_data.txt.

(6 marks)

iii. Write the code that asks the user to enter a matric number of a student. Then search for the student based on the matric number and finally print out the summary information about the student and the list of courses he/she enrolls to. Figure 1 shows examples of expected result of the program. Text in bold indicates user input.

(5 marks)

Run 1

```
Enter the matric number=> A19EC4002
Information of found student
Name: Anna Mull
Matric:A19EC4002
Number of courses enrolled:5
Total credit carried:15
List of courses enrolled
Course: Programming Technique II
                             Credit=3
Course: Digital Logic Credit=3
Course: Web Programming
                     Credit=3
Course: Software Engineering
                         Credit=3
```

Run 2

Run 3

Enter the matric number=> A16EC4045

Course: Programming Technique II Credit=3

Information of found student

Name:Wilma Mumduya Matric:A16EC4045

Number of courses enrolled:0

Total credit carried:0 List of courses enrolled

Run 4

Enter the matric number=> A23EC0001

The students is not found

Run 5

Figure 1: Expected outputs from Program 1,

Question 2 [65 Marks]

instructions:

• No starter code is provided for this question. You will have to write the program from scratch.

- For question (a) and (b), write your answers in the answer booklet.
- As for questions (c), write a complete C++ program and save it in a single file named
 program2.cpp

Consider the UML class diagram in Figure 2 and answer the following questions:

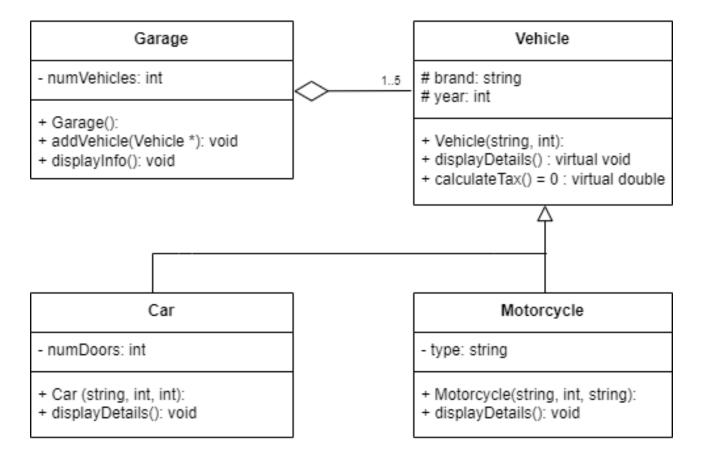


Figure 2: UML class diagram

- a. Based on the class diagram, determine whether the diagram has an abstract class.Provide the reason for your answer. (5 marks)
- b. Explain the difference between a pure virtual function and a virtual function in the class diagram?

(10 marks)

- c. Write a complete C++ program based on the UML class diagram in **Figure 2**. Implement all the classes with their member variables (attributes) and member functions (methods) as shown in the diagram. The purpose of each function is as the name implies, and more explanations are provided below. Your program should be able to generate the output shown in **Figure 3**. Tasks to be accomplished for the program are as follows:
 - i. Define the class **Vehicle**. The class has three member functions:
 - Constructor with arguments: to initialize all the member attributes for the class.
 - displayDetails(): to display a vehicle's brand and year. Please allow the function to be polymorphic.
 - calculateTax() is a pure virtual function.

(7 marks)

- ii. Define the class **Motorcycle** as a child of the class **Vehicle**. The class has three member functions:
 - Constructor with arguments: to initialize all the member attributes for the class, including the parent's attributes.
 - displayDetails(): to display a motorcycle's type, brand and year. The function should invoke the parent's displayDetails() function.
 - calculateTax(): to return the motorcycle's tax, which is MYR50.

(9 marks)

- iii. Define the **Car** class as a child of the **Vehicle** class. The class has three member functions:
 - Constructor with arguments: to initialize all the member attributes for the class, including the parent's attributes.
 - displayDetails(): to display a car's type, brand and the number of doors.

 The function should invoke the parent's displayDetails function.
 - calculateTax(): to return the car's tax. The tax is calculated using the formula: 100 + (number of doors × 50).

(9 marks)

- iv. Define the class **Vehicle**. The class has three member functions:
 - Constructor with arguments: to initialize all the member attributes for the class, including the parent's attributes.
 - displayDetails (): to display a car's type, brand and the number of doors.

 The function should invoke the parent's displayDetails function.
 - calculateTax(): to return the car's tax. The tax is calculated using the formula: $100 + (number\ of\ doors \times 50)$.

(9 marks)

- v. Define the Garage class. The class has three member functions:
 - Default constructor: to initialize all the member attributes for the class with suitable values.
 - AddVehicle(): to assign the element in the array of Vehicle pointers with the passed argument. It also updates the number of vehicles.
 - DisplayInfo(): to display the details of the vehicles in the garage.

(13 marks)

vi. Define the main function:

- Create a Garage object.
- Create an array of **Vehicle** pointers that dynamically allocates cars and motorcycles. Use sample data provided in the file **question2_data.txt**
- Add all the created vehicles to the **Garage** object.
- Display the details of all the vehicles in the garage.

(7 marks)

vii. Add appropriate statements in the method AddVehicle() of class Garage to handle the error if the garage is full using an exception approach. **Figure 4** shows the example of program output when the garage is full. (5 marks)

```
***** Garage Details *****
1. Car Details:
  Brand: Toyota
  Year : 2015
  Number of Doors: 4
  Tax : MYR300
_____
2. Car Details:
  Brand: BMW
  Year : 2019
  Number of Doors: 2
  Tax : MYR200
-----
3. Motorcycle Details:
  Brand: Honda
  Year : 2020
  Type : Sport
  Tax : MYR50
4. Car Details:
  Brand: Nissan
  Year : 2018
  Number of Doors: 5
  Tax : MYR350
______
5. Motorcycle Details:
  Brand: Harley-Davidson
  Year : 2017
  Type : Cruiser
  Tax : MYR50
```

Figure 3: Program output

An error occurred: The maximum number of vehicles has been reached!!

Figure 4: Sample output of error handling