

Chap 4

Additional Notes

Operand 0, RPN and ASM prog (*push and pop*)

(d) No-address instructions

$$Y = \frac{A - B}{C + (D \times E)}$$

```
PUSH C
PUSH D
PUSH E
MUL
ADD
PUSH B
PUSH A
SUB
DIV
POP Y
```

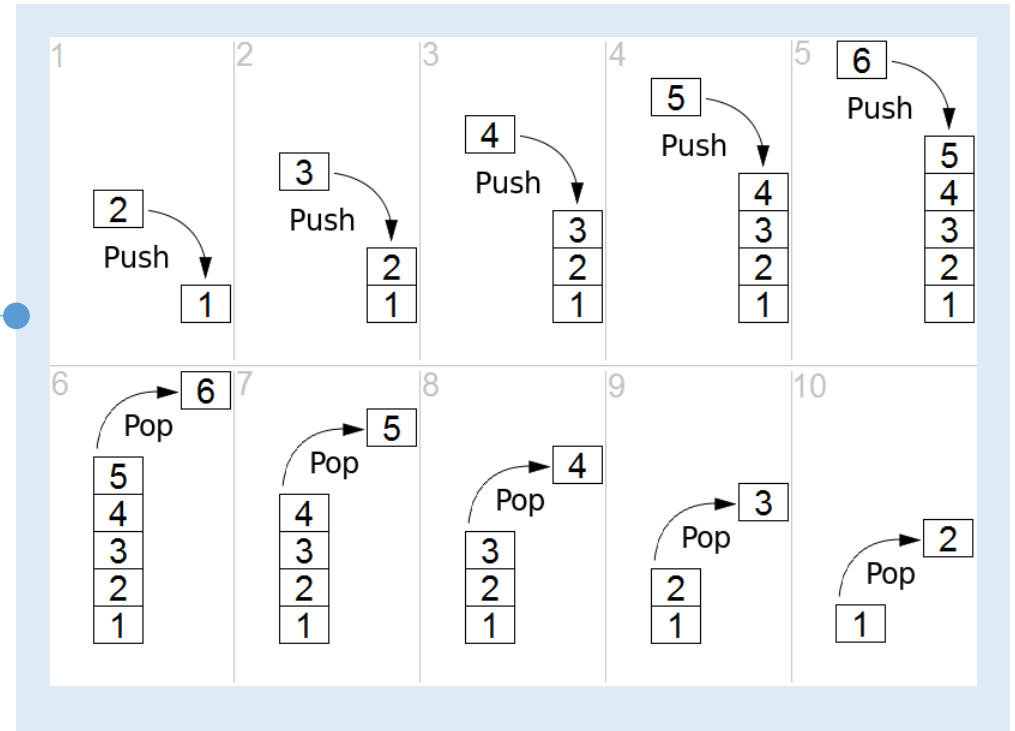
10 instructions

- 0 (zero) address
- All addresses implicit.
- Usually use a *stack* (a push down stack in CPU).
- There are two *Opcodes* with one *operand*: PUSH op, POP op.

(d) No-address instructions

Stack Machine

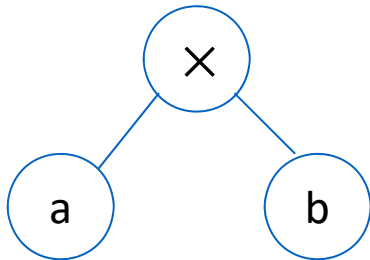
- A *stack* is an abstract data type and data structure based on the principle of *Last In First Out* (LIFO).
- *Stack machine*: Java Virtual Machine.
- *Call stack* of a program, also known as a function stack, execution stack, control stack, or simply the stack.
- Application: *Reverse Polish Notation (RPN)*, *Depth-First-Search (DFS)*



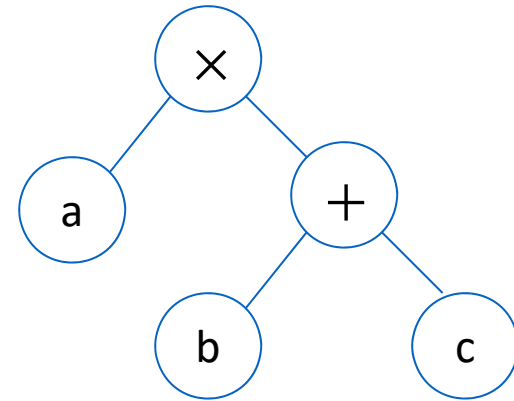
RPN will be discussed in next example

Expression tree

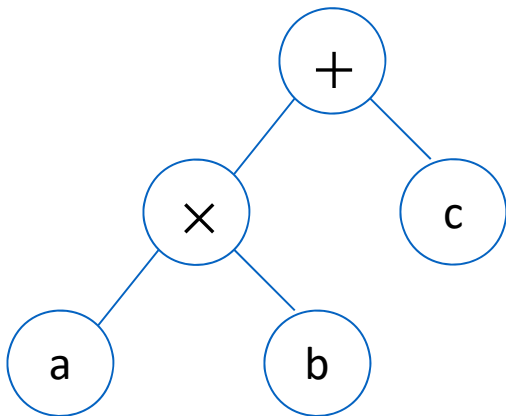
$$a \times b$$



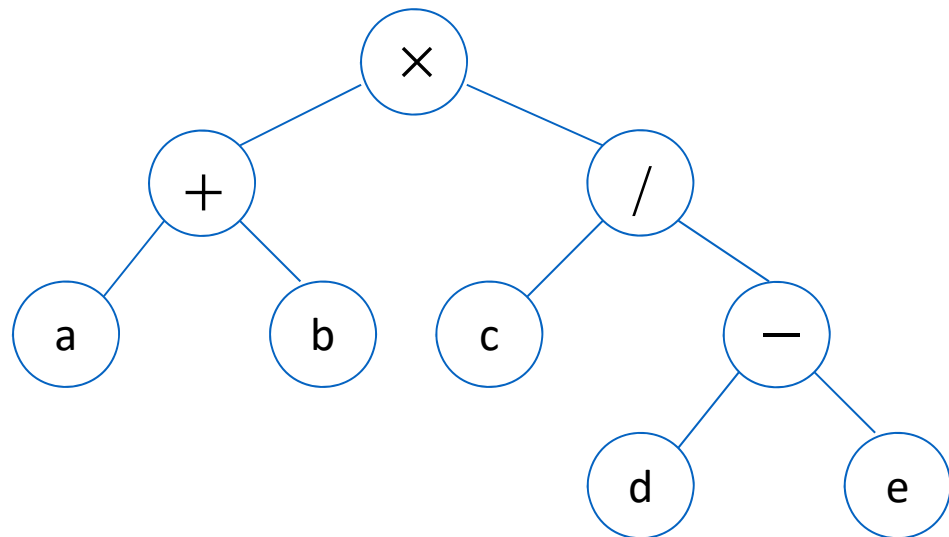
$$a \times (b + c)$$



$$a \times b + c$$



$$(a + b) \times (c / (d - e))$$

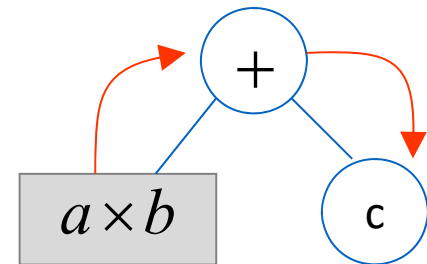


Expression tree:

(a) **Infix notation:**
Left-Parent-Right order

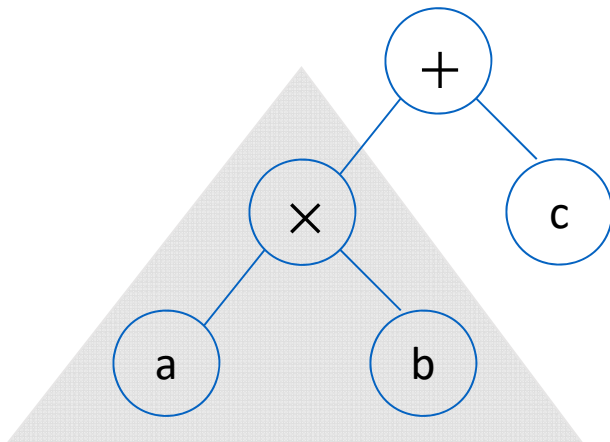
Recursive Left-
Parent-Right
again

infix : $(a \times b) + c$



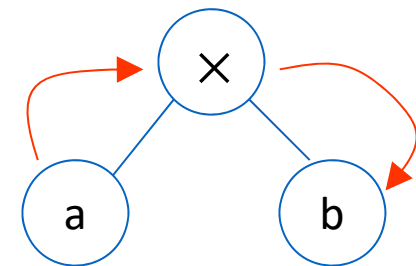
Replace subtree
with infix notation

$a \times b + c$



Left child of root “+”

Recursive
Left-Parent-Right



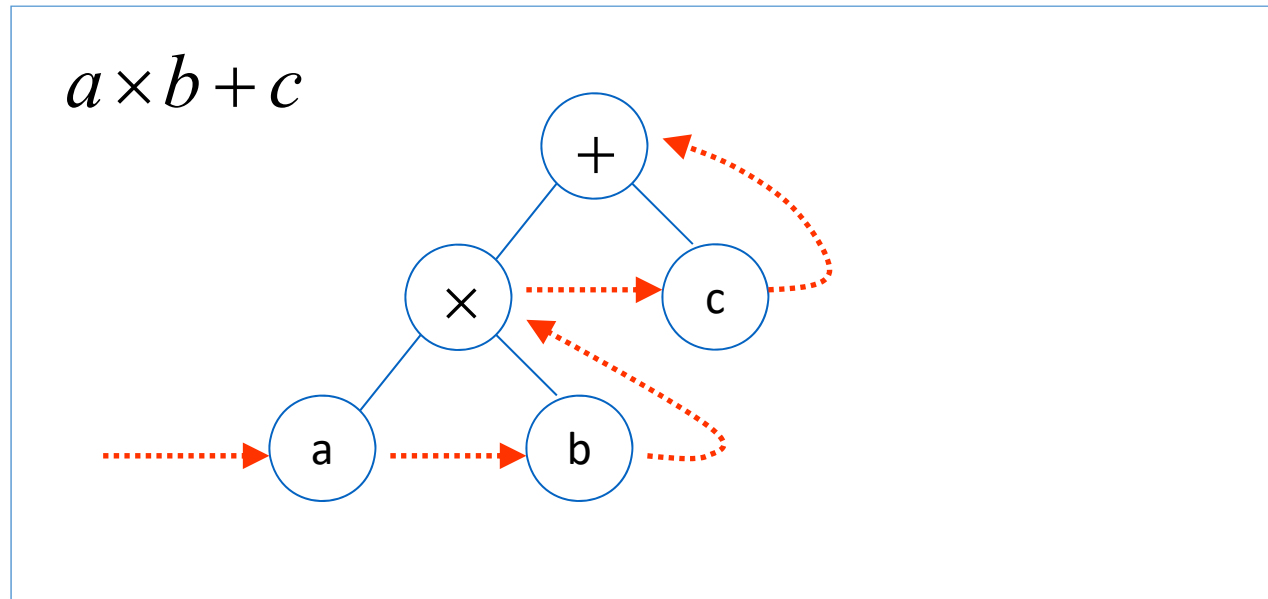
infix : $a \times b$

Expression tree:

(b) **Postfix notation:**

Left-Right-Parent order

postfix : $ab \times c +$



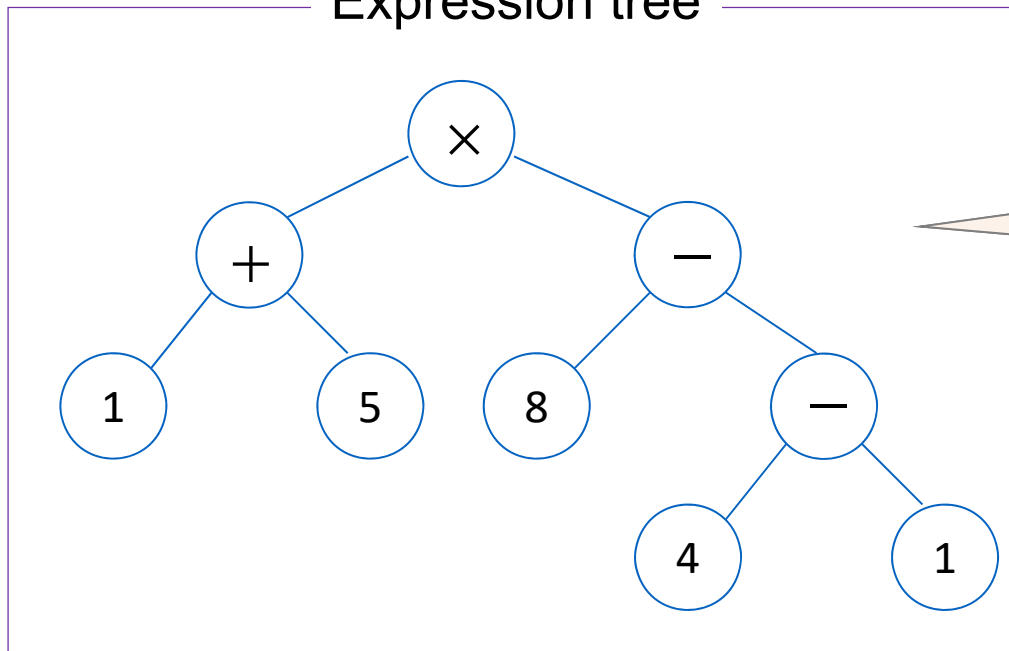
Reverse Polish Notation (RPN)

- Precedence of multiplication is higher than addition, we need parenthesis to guarantee execution order.
- However in the early 1950s, the Polish logician Jan Lukasiewicz observed that parentheses are not necessary in postfix notation, called *RPN* (*Reverse Polish Notation*).
- The Reverse Polish scheme was proposed by F.L. Bauer and E.W. Dijkstra in the early 1960s to reduce computer memory access and utilize the *stack* to evaluate expressions .

Example: Reverse Polish Notation (RPN) \rightarrow *Postfix order*

Infix : $(1 + 5) \times (8 - (4 - 1))$

Expression tree



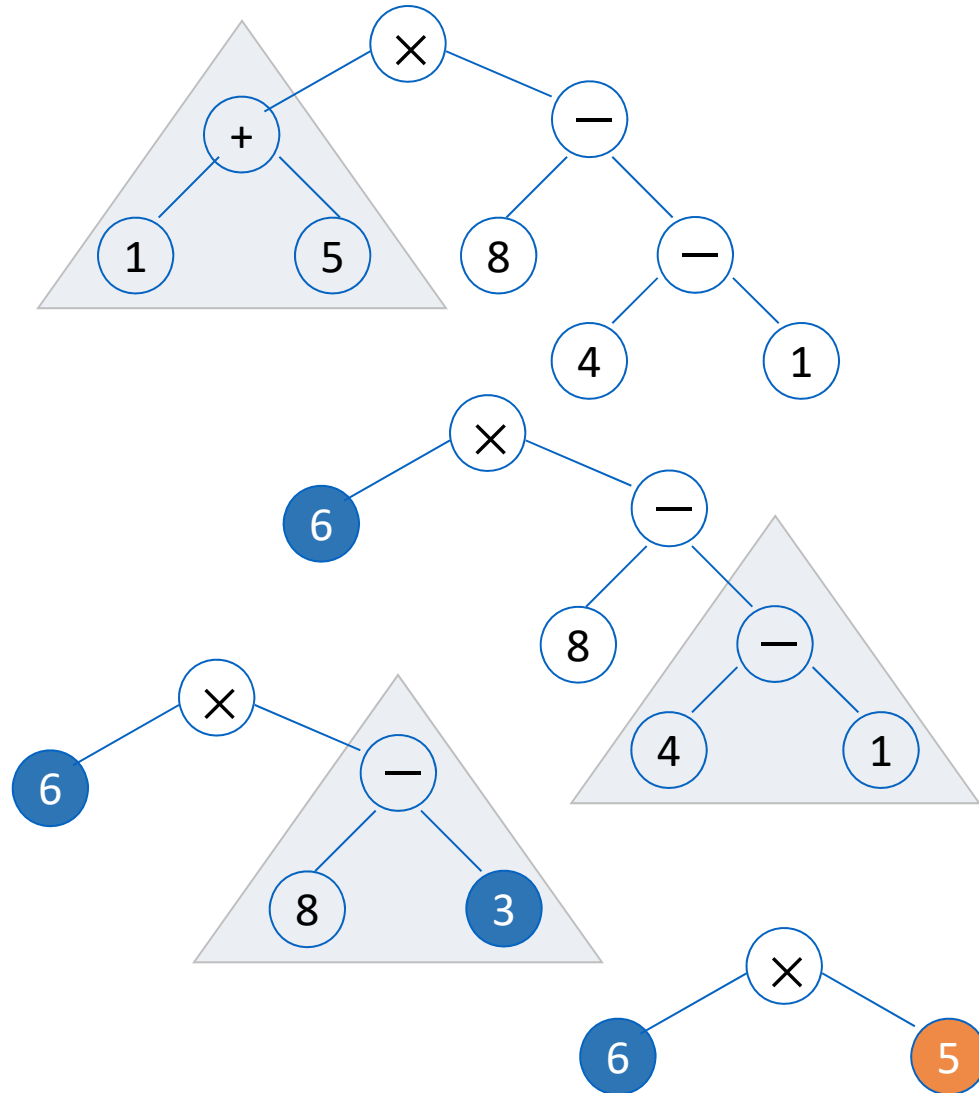
Postfix:

15 + 841 - - ×

(parenthesis free)

Example: Reverse Polish Notation (RPN) \rightarrow *Postfix order* [1]

Infix : $(1 + 5) \times (8 - (4 - 1))$



Postfix :

$15+841--x$

$1 + 5 = 6$

$6841--x$

$4 - 1 = 3$

$683-x$

$8 - 3 = 5$

$65x$

$6 \times 5 = 30$

30

Example: Evaluate RPN expression [1]

Expression

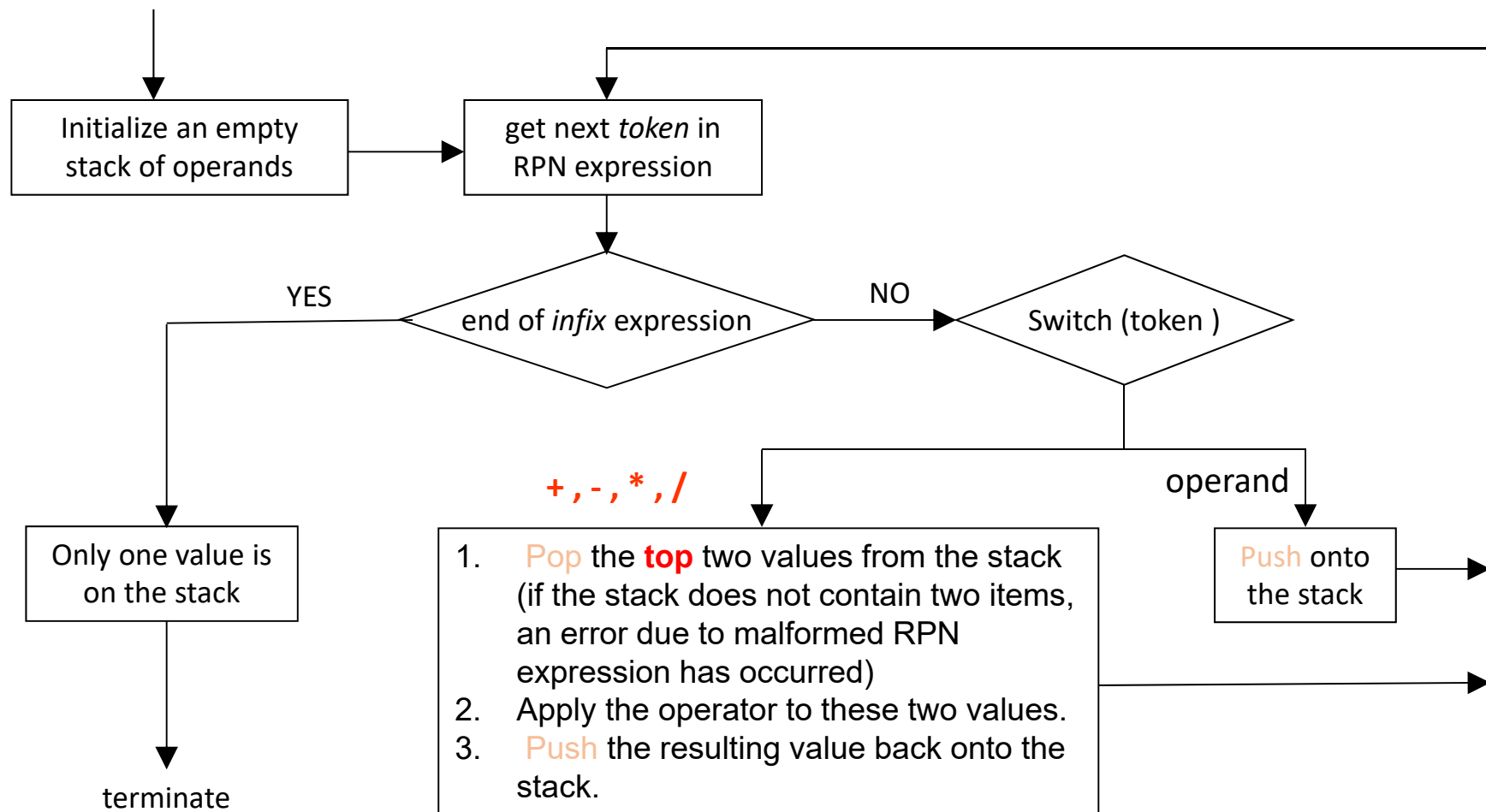
30

Infix : $(1 + 5) \times (8 - (4 - 1))$

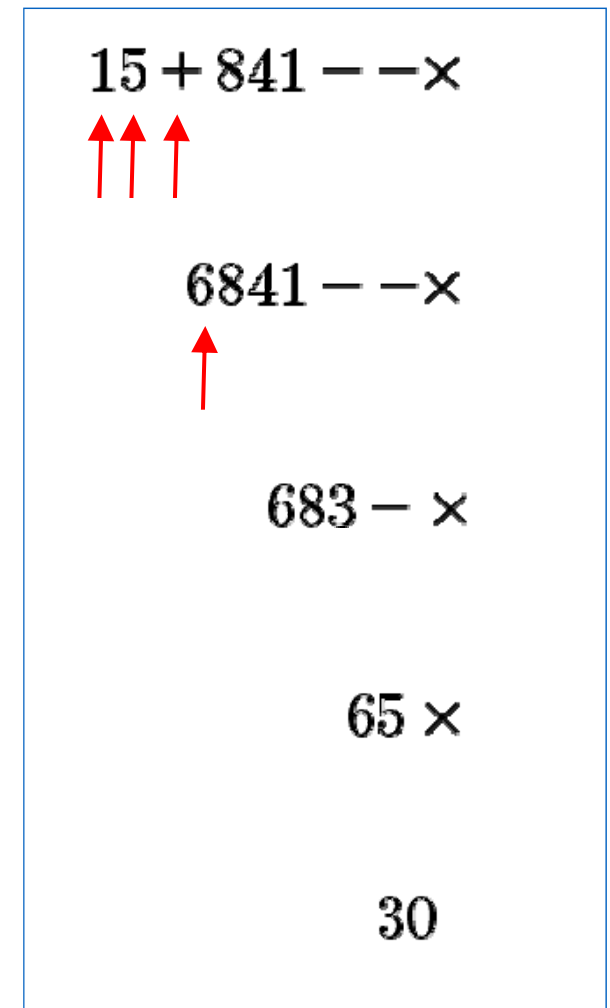
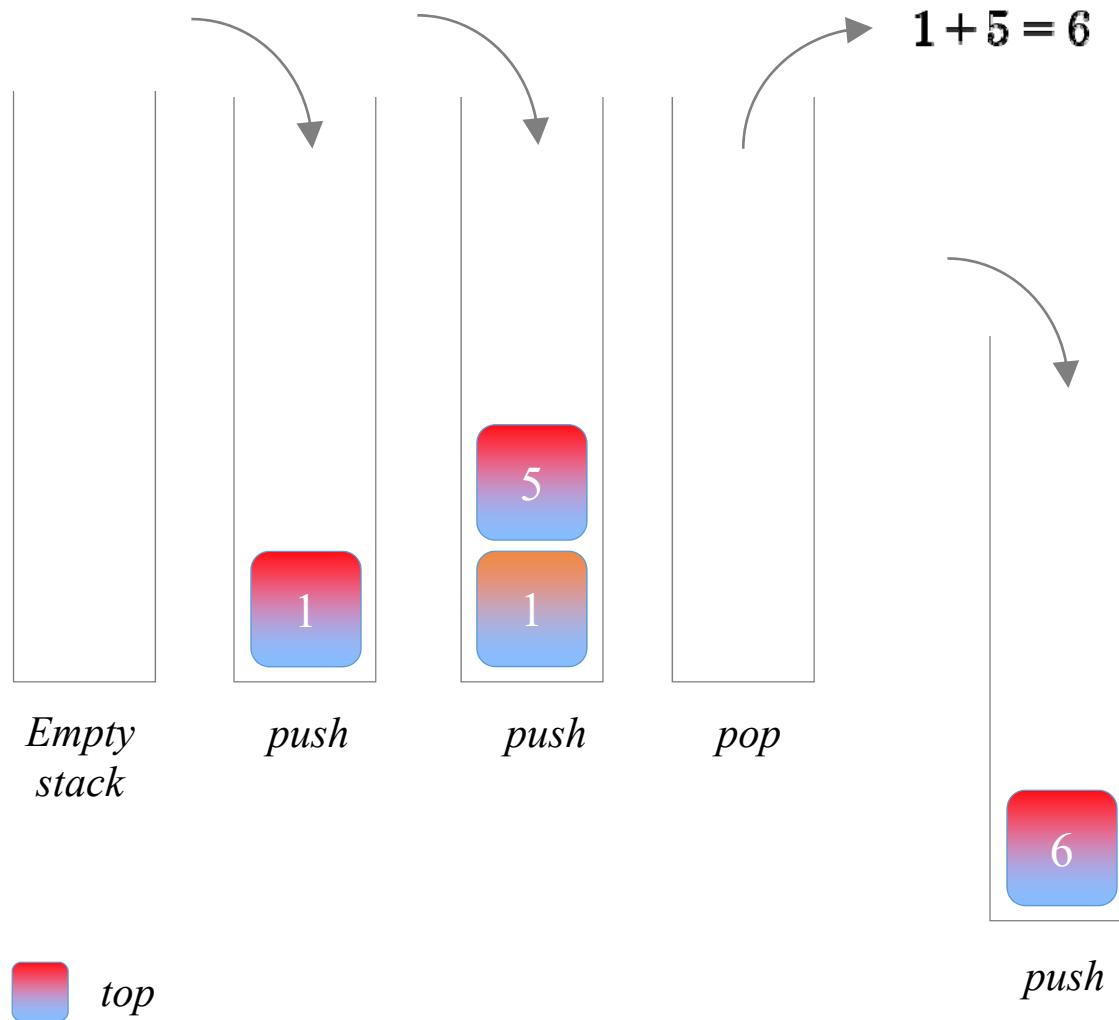
Postfix : $15 + 841 - - \times$

- **Scanned** from left to right until an operator is found, then the last two operands must be retrieved and combined.
- Order of operands satisfy LIFO, so we can use **stack** to store operands and then evaluate RPN expression.

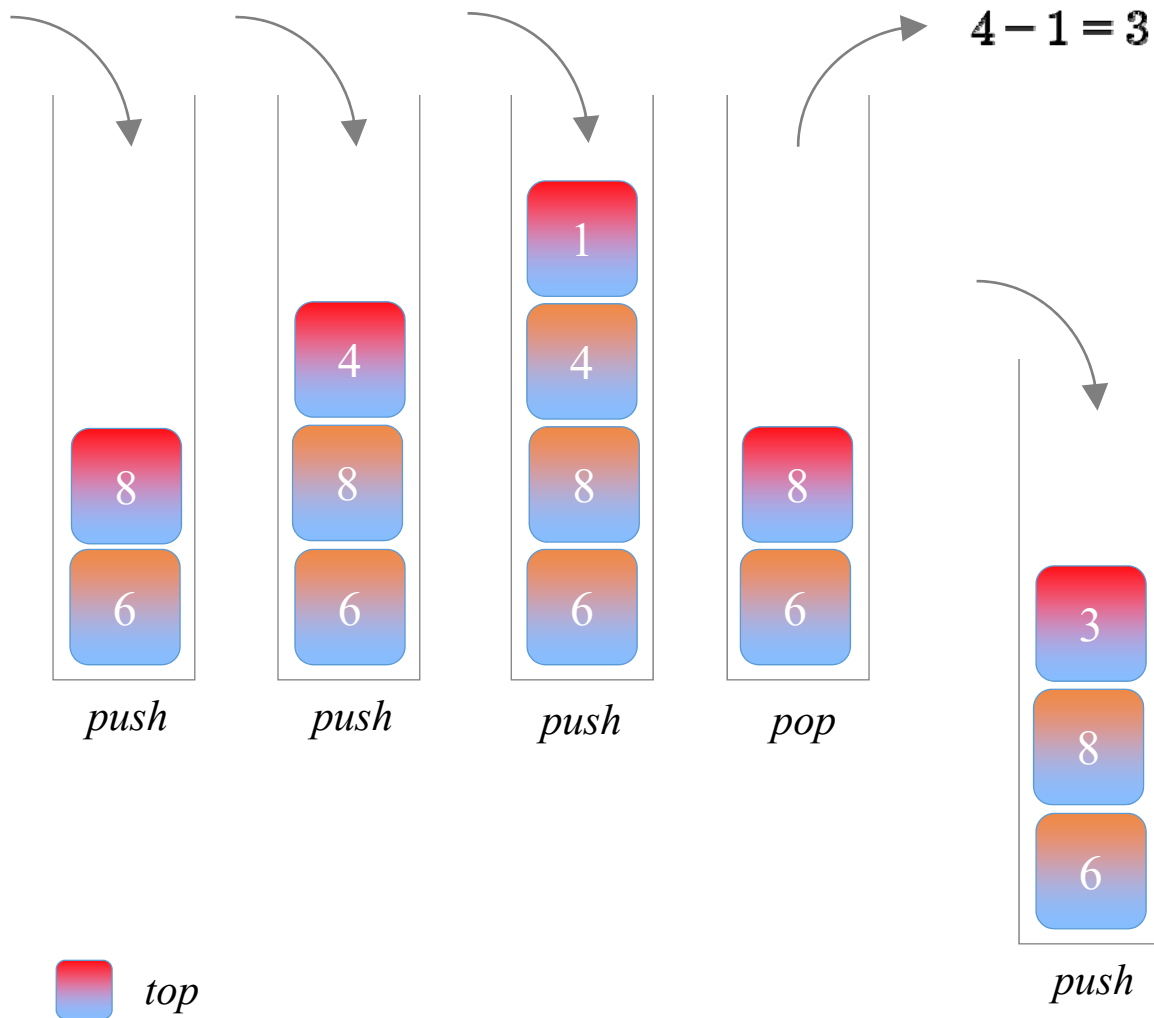
Example: Evaluate RPN expression → Flow Chart



Example: Evaluate RPN expression [2]



Example: Evaluate RPN expression [2]



15 + 841 - - ×

6841 - - ×



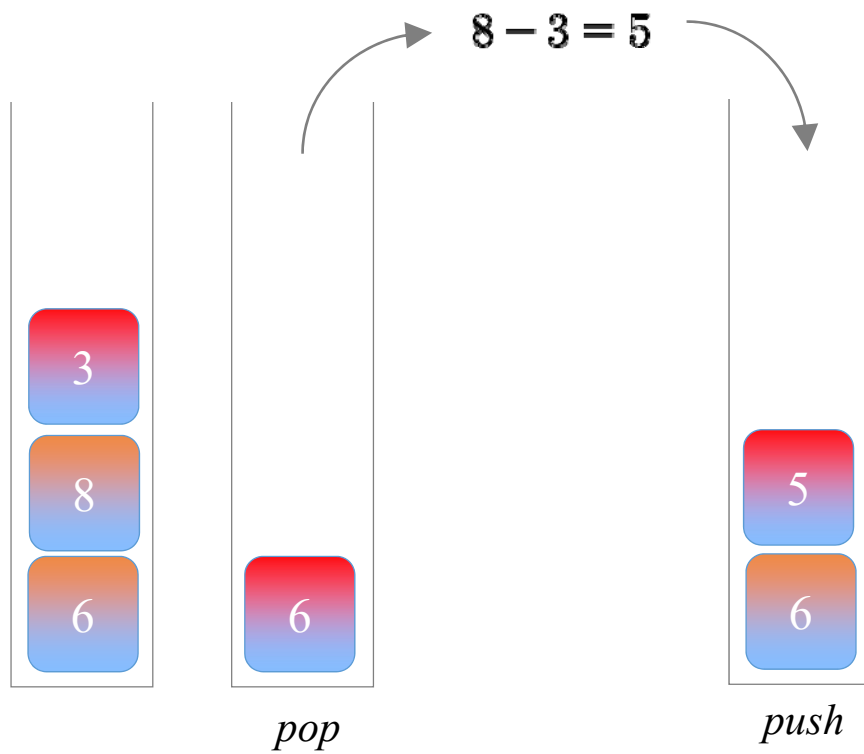
683 - ×



65 ×

30

Example: Evaluate RPN expression [2]



 *top*

15 + 841 - - ×

6841 - - ×

683 - ×

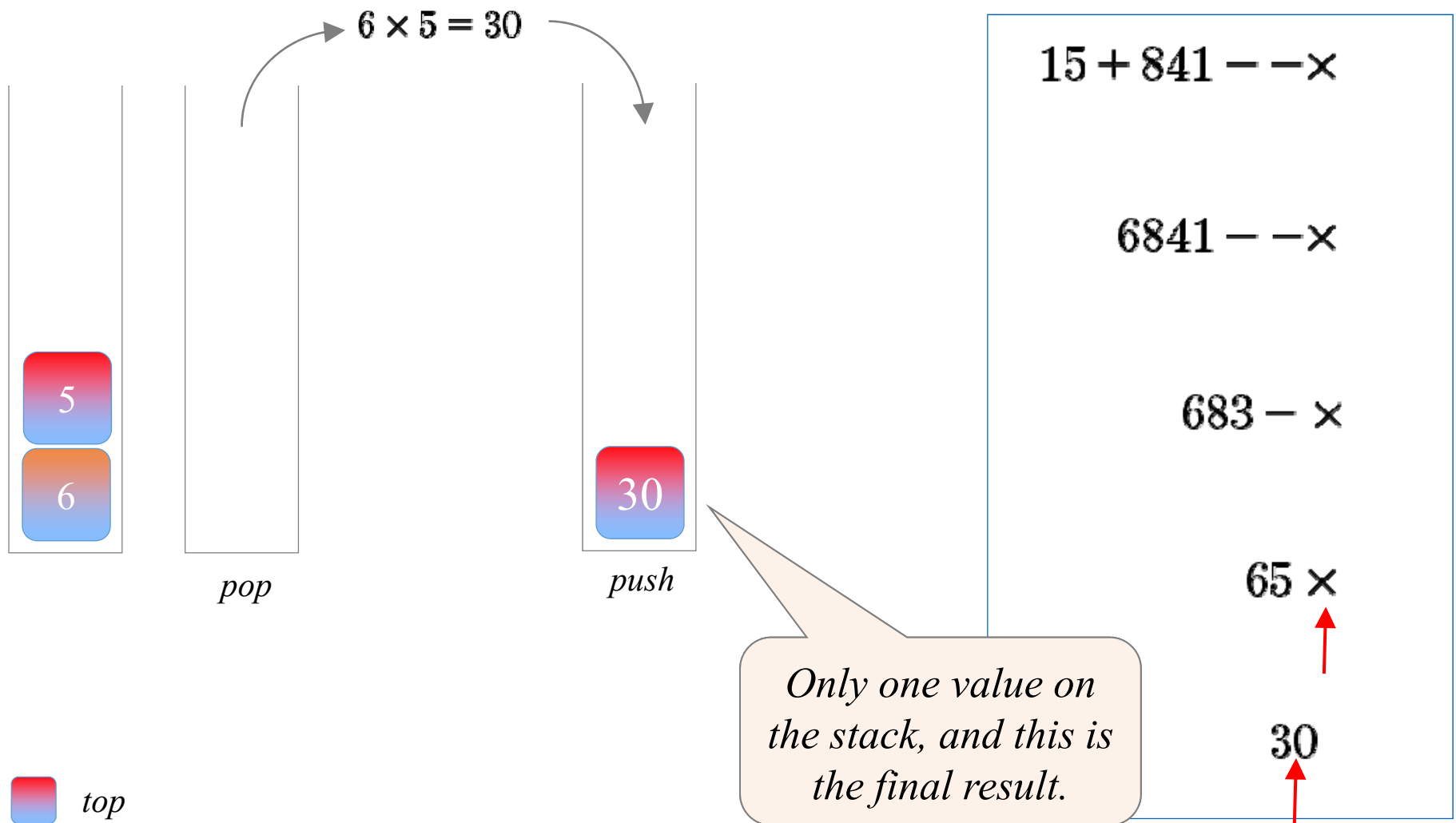


65 ×



30

Example: Evaluate RPN expression [2]



Exercise 4.1a:

Given an expression as

$$A + B * C - (D / E + F) * G$$

- (a) Construct the expression tree.
- (b) Convert into PRN postfix evaluation.

Exercise 4.1b:

Given an expression as

$$(A + B) * ((C - D) / (E + F)) * G$$

- (a) Construct the expression tree.
- (b) Convert into PRN postfix evaluation.

Exercise 4.2:

Get the infix expression for the following postfix:

- (a) $AB + C -$
- (b) $AB + CD - *$
- (c) $AB \wedge C * D - EF / GH + / +$
- (d) $AB + C * DE - -FG + \wedge$
- (e) $ABCDE \wedge * / -$

Example:

RPN and zero operand

Use x86 family

Post fix : RPN

Question:

Express $15 - (3 \times 2) / 2$ in RPN and write asm code use push and pop (zero operand)

Answer:

To express the expression $15 - (3 \times 2) / 2$ in Reverse Polish Notation (RPN), it would be: $15\ 3\ 2\ *\ 2\ /\ -$

Convert to ASM code

- use instruction with zero operand:
 - *push* (push the values onto the stack)
 - *Pop* (Pop the value from stack into example register (eax))
- Now, let's convert this RPN expression into assembly code using only push and pop (zero-operand instructions):
- Post fix (RPN), it would be: 15 3 2 * 2 / -

Post fix (RPN), it would be: 15 3 2 * 2 / -

Evaluate value in RPN

15 3 2 * 2 / -
15 6 2 / -
15 6 2 / -
15 3 -
15 3 -
12

Answer = 12

```
section .text
    global _start

_start:

    ; Push the values onto the stack
    push dword 15 ; Push 15
    push dword 3  ; Push 3
    push dword 2  ; Push 2

    ; Multiply 3 * 2
    pop eax       ; Pop 2 into eax
    pop ebx       ; Pop 3 into ebx
    imul ebx, eax ; ebx = 3 * 2

    ; Push the result of multiplication onto the stack
    push ebx      ; Push (3 * 2) onto the stack

    ; Push 2 onto the stack
    push dword 2  ; Push 2

    ; Divide the result by 2
    pop ebx       ; Pop 2 into ebx
    pop eax       ; Pop (3 * 2) into eax
    idiv ebx      ; eax = (3 * 2) / 2

    ; Push the result of division onto the stack
    push eax      ; Push ((3 * 2) / 2) onto the stack

    ; Push 15 onto the stack
    push dword 15 ; Push 15

    ; Perform subtraction
    pop eax       ; Pop 15 into eax
    pop ebx       ; Pop ((3 * 2) / 2) into ebx
    sub eax, ebx  ; eax = 15 - ((3 * 2) / 2)

    ; eax now contains the final result
```

This code:

- Pushes 15, 3, and 2 onto the stack.
- Multiplies 3 and 2, then divides the result by 2.
- Performs subtraction of 15 and the result of the division.

Other example

- $2*3 + (4*5)/(2+3)$ express in RPN and write asm code use push and pop

To express the expression $(2*3) + (4*5) / (2+3)$ in Reverse Polish Notation (RPN),

it would be:

$2\ 3\ *\ 4\ 5\ *\ 2\ 3\ +\ /\ +$

evaluate

$2\ 3\ *\ 4\ 5\ *\ 2\ 3\ +\ /\ +$

$6\ 4\ 5\ *\ 2\ 3\ +\ /\ +$

$6\ 4\ 5\ *\ 2\ 3\ +\ /\ +$

$6\ 20\ 2\ 3\ +\ /\ +$

$6\ 20\ 2\ 3\ +\ /\ +$

$6\ 20\ 5\ /\ +$

$6\ 20\ 5\ /\ +$

$6\ 4\ +$

$6\ 4\ +$

Final answer = 10

Now, let's convert this RPN expression into assembly code using only push and pop (zero-operand instructions):

```

section .text
global _start

_start:
; Push the values onto the stack
push dword 2 ; Push 2
push dword 3 ; Push 3

; Multiply 2 * 3
pop eax ; Pop 3 into eax
pop ebx ; Pop 2 into ebx
imul ebx, eax ; ebx = 2 * 3

; Push the result of multiplication onto the stack
push ebx ; Push (2 * 3) onto the stack

; Push 4 and 5 onto the stack
push dword 4 ; Push 4
push dword 5 ; Push 5

; Multiply 4 * 5
pop eax ; Pop 5 into eax
pop ebx ; Pop 4 into ebx
imul ebx, eax ; ebx = 4 * 5

; Push the result of multiplication onto the stack
push ebx ; Push (4 * 5) onto the stack

```

```

; Push 2 and 3 onto the stack
push dword 2 ; Push 2
push dword 3 ; Push 3

; Add 2 + 3
pop eax ; Pop 3 into eax
pop ebx ; Pop 2 into ebx
add ebx, eax ; ebx = 2 + 3

; Push the result of addition onto the stack
push ebx ; Push (2 + 3) onto the stack

; Divide (4 * 5) / (2 + 3)
pop eax ; Pop (2 + 3) into eax
pop ebx ; Pop (4 * 5) into ebx
idiv ebx ; eax = (4 * 5) / (2 + 3)

; Push the result of division onto the stack
push eax ; Push ((4 * 5) / (2 + 3)) onto the stack

; Perform addition (2 * 3) + ((4 * 5) / (2 + 3))
pop eax ; Pop ((4 * 5) / (2 + 3)) into eax
pop ebx ; Pop (2 * 3) into ebx
add eax, ebx ; eax = (2 * 3) + ((4 * 5) / (2 + 3))

; eax now contains the final result

```

This code:

- Pushes 2 and 3 onto the stack, then multiplies them
- Pushes 4 and 5 onto the stack, then multiplies them.
- Pushes 2 and 3 onto the stack, then adds them.
- Divides the result of the multiplication by the result of the addition.
- Performs the final addition of the two results.