

PLACE
HOLDER

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EED3009 ENGINEERING DESIGN - II
FEASIBILITY REPORT
RANGE FINDER

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Abstract

Early societies measured distance with a variety of primitive tools, from basic paces to measuring rods and marked ropes. Luckily, we've come a long way from the days of using belts, thumbs and cubits for measurement. Various methods have been developed over the years in order to increase the measurement accuracy and to be able to measure in various conditions. These devices, which have been developed by human beings step by step over the years and evolved with new technologies, have reached the level where they can measure without the need for physical contact or even light.

1 Overview of the Project

This project focuses on measuring distances with no contact up to a meter. To realise this project a battery powered, handheld device will be designed. The device will utilise an ultrasonic speaker and microphone. It will send regular periodic ultrasonic bursts from the speaker and listen for the echoes. The necessary circuitry will measure the time between sent ultrasonic bursts and their respective echoes, following the time of flight (ToF) principle. This data will then be processed using necessary information such as the speed of sound on air, as a result of which, the distance data will be obtained. Finally, this distance value will be printed on a two digit display. The device will also employ a laser guide to assist proper alignment of the sensors, and also to provide a feedback to the user.

1.1 Project Inputs

The designed device must

- Measure distances in the range of 0-99cm
- Have an accuracy of 1 cm
- Be battery powered and handheld
- Display the measured distance in real time on a two digit display.
- Not employ an MCU or ASIC designed for this particular purpose.

2 Methodology

There are various different possible and applicable approaches for the primary part of the project, the sensors. The first choice is whether to use an optical sensor, or an ultrasonic sensor.

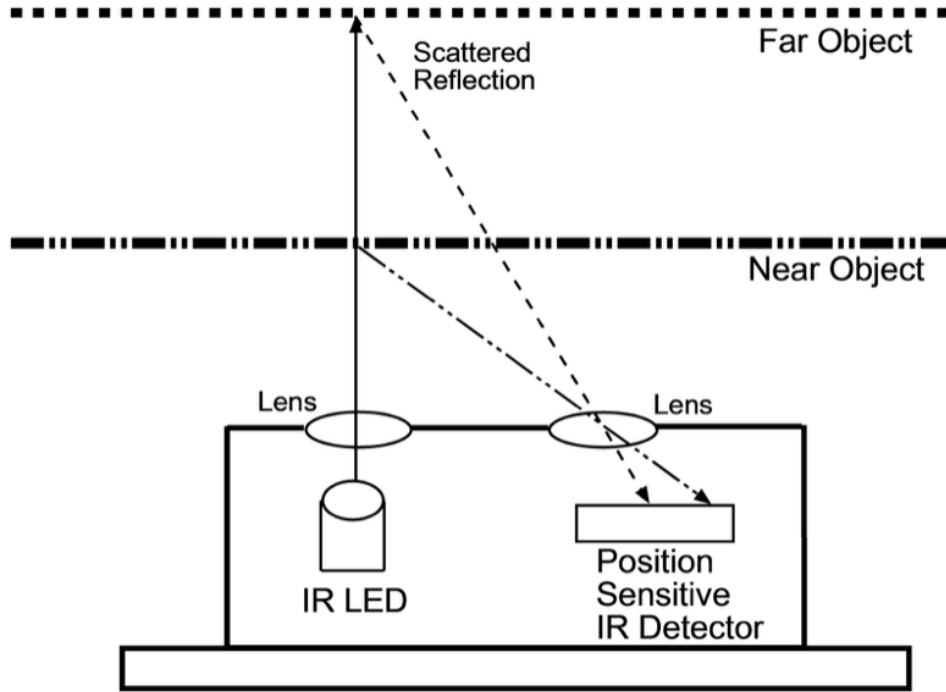
2.1 Sensor Types

2.1.1 Optical Sensors

Optical sensors themselves have a variety of basis and operation principles, they are classified based on the wavelength used and principle of operation. In terms of wavelength most widely used and easily available sensors employ infrared frequencies.

IR - Triangulation Sensors

Commonly these sensors base their measurements on either of the following methods. The IR transmitter, commonly a simple narrow angle LED, continuously emits light. The beam of light reflects at different angles at different distances, and as a result, falls on different portions of the position-sensitive photodetector (PSD). Knowing the distance between the transmitter and receiver, and calculating the angle of reflection based on where the light struck the receiver, the distance can be calculated using triangulation.



These sensors Applicable for daytime and nighttime usages (not really daytime, the sun can blind IR sensors)

Secured communication through a line of sight

Able to measure the distance of objects that have complex surfaces unlike ultrasonic sensors

Limited measurement range

Affected by environmental conditions and hard objects

IR-ToF Sensors

More advanced IR sensors use the time-of-flight (ToF) principle. The emitter sends regular light pulses, a high precision timing circuitry keeps the time it takes for transmitted light to reflect and reach back to the receiver. Knowing the speed of light, distance can be mathematically obtained. These sensors are much less sensitive to the surface material and shape.

Too expensive yaz bunu bir yere muhtemelen tabloya

2.1.2 Ultrasonic Sensors

Ultrasonic sensors work similarly to ToF IR sensors, only instead of using electromagnetic waves, they utilise sound waves. These sensors also consist of a transmitter (speaker) and a receiver (microphone). Transmitter emits

high frequency ultrasonic sound waves as short bursts, and the receiver listens for echoes. A timing circuitry tracks the time between start of the outgoing burst and the incoming echoed burst. Knowing the speed of sound on air, the distance can easily be calculated.

Limited detection range

Low resolution

Slow refresh rate (can not work on fast-moving targets)

Type	IR	Ultrasonic
Source	reflected light waves	reflected sound waves
Applicable Surface	suitable to complex surfaces	not suitable to complex surfaces

2.1.3 Comparison

In conclusion, IR-Triangulation sensors appear to be the best choice for the distances of interest and the resolution. However, compared to commonly available ultrasonic sensors, they are much more expensive. As a result, ultrasonic sensors have been selected as the preferred type of sensors for this device.

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2.2 Design Overview / Technical Feasibility

Giriş girizgah çok boşta kaldı ne yazacağımı bilemedim

BLOCK DIAGRAM HERE MAYBE?

Two ultrasonic transducers are needed, one for the transmitter and one for the receiver. The transmitter should be driven periodically with short pulses. The timing between these pulses is critical, such that the following pulse should not be transmitted before the echo of the previous pulse has arrived. This calculation should be made in consideration of the longest distance to be measured. Width of these pulses is also critical, as it should be short enough to ensure that the echo doesn't arrive before the pulse ends. This calculation should be made in considetation of the shortest distance of interest.

Assuming that the longest distance to be measured is 100 cm, and speed of sound is 343 m/s, the echo would arrive after:

$$\max t_f = 2 \times \frac{1 \text{ m}}{343 \text{ m/s}} = 5.83 \text{ ms} \quad (1)$$

Therefore the time between end of a pulse and start of the other should be around 6 ms minimum.

Assuming that the shortest distance to be measured is 1 cm,

$$\min t_f = 2 \times \frac{0.01 \text{ m}}{343 \text{ m/s}} = 58.3 \mu\text{s} \quad (2)$$

Therefore the width of the pulse should not exceed about 50 μs .

Commonly available cheap ultrasonic transducers work at frequencies near 40 kHz. Therefore the transmitter should send bursts of 40 kHz sound waves, filling in the previously described pulse. In order to provide a signal with these properties, two generators are needed. One to generate the 40 kHz signal, and another to generate the pulses. The 40 kHz signal should then be connected to the transmitter via an analogue switch, which is driven by the pulses.

On the receiver side, the received signal will most likely be very low in amplitude, therefore the first stage is to amplify it. This amplification should be made such that the lowest possible echo should not fall short of the limits of the next stage, and the highest possible amplitude echo should not exceed it.

After the amplification, the 40 kHz sound burst should be converted into a regular pulse with digital voltage levels. This can be done with a simple envelope detector, and slow rising/falling edges can be converted to digital edges using a logic buffer.

After converting the echo burst into a digital pulse, timing measurements can be done. A counter that is to be started simultaneously with the first edge of the transmitted burst, should then be stopped by the first edge of the echo signal. Output of the counter is proportional to the distance, however, it is necessary to convert it into proper units. For which an arithmetic circuit should follow the counter.

After obtaining the meaningful distance data, it then can be transferred to the 7-segment displays. A binary to 7 segment display driver can be employed here for simplicity.