

# Dotnet with VSCode Guide

A Comprehensive Guide to Setting Up and Using .NET  
with Visual Studio Code



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# 1 Setup SQL Server LocalDB with VS Code for .NET Development

## 1.1 Install Sql Server

- Download [Microsoft® SQL Server® 2022 Express](#)
- Install with **Download Media** option
- Select **SqlLocalDB**, install it
- Open folder and install the downloaded installer

## 1.2 Access LocalDB using VS Code (easy way)

### 1.2.1 Connect to LocalDB

1. Install **SQL Server (mssql)** extension from VS Code marketplace
2. From the left sidebar open **Sql Server** tab
3. Wait for the tools to download. You can see the progress from output window on the bottom
4. Click + icon to add new connection
5. Fill the connection details as below:
  - Server name: (localdb)
  - Authentication Type: Windows Authentication
  - Database name: (leave blank to show all databases)

#### NOTE

This is the connection string format you can use in your application:

```
Server=(localdb)\MSSQLLocalDB; Database=your_database_name;  
→ Trusted_Connection=True; TrustServerCertificate=True;
```

*your\_database\_name* should be replaced with your actual database name.

### 1.2.2 Create and Manage Databases

1. After connecting, you can see the databases in the sidebar
2. Right click on **MSSQLLocalDB** and select **New Query**
3. To create a new database, run the following SQL command:

```
CREATE DATABASE your_database_name;
```

*your\_database\_name* should be replaced with your actual database name.

### 1.2.3 Create and manage tables

1. Expand the **MSSQLLocalDB** node in the sidebar
2. Expand **Databases** and right on database select **New Query**
3. Write your query and run it.

## 1.3 Access LocalDB using sqlcmd (hard way)

### 1.3.1 Setup sqlcmd

1. Install sqlcmd using `winget install sqlcmd`

- Paste the following command in terminal to test the connection:

```
powershell
sqllocaldb start MSSQLLocalDB ; sqlcmd -S "$(sqllocaldb info
→ MSSQLLocalDB | Select-String 'Instance pipe name' |
→ ForEach-Object { $_ -replace '.*:\s*', '' })" -Q "SELECT
→ GETDATE()"
```

- If the connection is successful, you will see the current date and time from the SQL Server.

### 1.3.2 Run sqlcmd

- To connect to LocalDB, run the following command in terminal:

```
powershell
sqllocaldb start MSSQLLocalDB
sqllocaldb info MSSQLLocalDB
```

- You will see the instance pipe name, copy it.

### 1.3.3 Create Database

```
powershell
sqlcmd -S "your_instance_pipe_name" -Q "CREATE DATABASE
→ your_database_name;"
```

*your\_instance\_pipe\_name* should be replaced with the actual instance pipe name you copied earlier. *your\_database\_name* should be replaced with your actual database name.

### 1.3.4 Create Tables and Insert Data

- Now paste the query in a new file and save it as `script.sql`
- To run the script, use the following command:

```
powershell
sqlcmd -S "your_instance_pipe_name" -d your_database_name -i
→ "script.sql"
```

*your\_instance\_pipe\_name* should be replaced with the actual instance pipe name you copied earlier. *your\_database\_name* should be replaced with your actual database name.

## 2 Create .net Project

### NOTE

Check if the `dotnet` CLI is installed by running `dotnet --version` in your terminal. If not installed, download and install the .NET SDK from [here](#). For this guide, we will use .NET 8.0.

## 2.1 Create a new MVC project

powershell

```
dotnet new mvc -n your_project_name -f net8.0
```

*your\_project\_name* should be replaced with your actual project name.

## 2.2 Create a new API project

powershell

```
dotnet new webapi -n your_project_name -f net8.0
```

*your\_project\_name* should be replaced with your actual project name.

## 2.3 Connect to LocalDB from .NET Application

1. Open the project folder in VS Code
2. Install the required NuGet packages:

powershell

```
dotnet add package Microsoft.EntityFrameworkCore.SqlServer --version  
→ 8.*  
dotnet add package Microsoft.EntityFrameworkCore.Tools --version 8.*
```

3. Update `appsettings.json` to add the connection string:

json

```
{  
  "ConnectionStrings": {  
    "DefaultConnection": "Server=(localdb)\\MSSQLLocalDB;  
      → Database=your_database_name; Trusted_Connection=True;  
      → TrustServerCertificate=True;"  
  }  
}
```

Replace `your_database_name` with the actual database name you created earlier.

## 2.4 Create Models

1. Install the EF Core Design package:

powershell

```
dotnet add package Microsoft.EntityFrameworkCore.Design --version 8.*
```

2. Scaffold the database to create models and DbContext:

powershell

```
dotnet ef dbcontext scaffold "Name=DefaultConnection"  
→ Microsoft.EntityFrameworkCore.SqlServer -o Models -c AppDbContext
```

**NOTE**

If this doesn't work, try using the full connection string instead of "Name=DefaultConnection".

3. You should now see the generated models in the `Models` folder.

## 2.5 Setup AppDbContext

1. Install the EF Core Tools globally (if not already installed):

```
dotnet tool install --global dotnet-ef --version 8.*
```

1. Open `Program.cs` and add the following code to configure the DbContext:

```
csharp
using Microsoft.EntityFrameworkCore;
using your_project_name.Models; // Update with your actual namespace

var builder = WebApplication.CreateBuilder(args);

// Add services to the container.
builder.Services.AddControllersWithViews();

// Configure DbContext
builder.Services.AddDbContext<AppDbContext>(options =>
    options.UseSqlServer(builder.Configuration.GetConnectionString("DefaultConn"));

var app = builder.Build();

// Configure the HTTP request pipeline.
if (!app.Environment.IsDevelopment())
{
    app.UseExceptionHandler("/Home/Error");
    app.UseHsts();
}

app.UseHttpsRedirection();
app.UseStaticFiles();

app.UseRouting();

app.UseAuthorization();

app.MapControllerRoute(
    name: "default",
    pattern: "{controller=Home}/{action=Index}/{id?}");

app.Run();
```

`your_project_name` should be replaced with your actual project namespace.

## 3 Admin Panel Generation

Install the required package for scaffolding:

```
powershell  
dotnet add package Microsoft.VisualStudio.Web.CodeGeneration.Design  
→ --version 8.*
```

Install the code generator tool:

```
powershell  
dotnet tool install -g dotnet-aspnet-codegenerator --version 8.*
```

### 3.1 Scaffold Controllers and Views (for MVC projects)

- Paste the following code to the `generate.py` file:

```
python  
  
import os  
  
for item in [  
    item.replace(".cs", "")  
    for item in os.listdir("Models")  
    if item.endswith(".cs")  
    and item  
    not in [  
        "AppDbContext.cs",  
        "ErrorViewModel.cs",  
    ]  
]:  
    print(f"Generating controller for model: {item}")  
    os.system(f"dotnet aspnet-codegenerator controller  
    → --controllerName {item}Controller --model  
    → your_project_name.Models.{item} --dataContext  
    → your_project_name.Models.AppDbContext --useAsyncActions  
    → --useDefaultLayout --force --relativeFolderPath Controllers")
```

`your_project_name` should be replaced with your actual project namespace.

- Run python code:

```
powershell  
python generate.py
```

#### NOTE

Make sure python is installed and available in your PATH. If not, download and install Python from [python.org](https://www.python.org).

- You should now see the generated controllers in the `Controllers` folder and views in the `Views` folder.

### 3.2 Scaffold Controllers only (for API projects)

- Paste the following code to the `generate.py` file:

```
import os

for item in [
    item.replace(".cs", "")
    for item in os.listdir("Models")
    if item.endswith(".cs")
    and item
    not in [
        "AppDbContext.cs",
        "ErrorViewModel.cs",
    ]
]:
    print(f"Generating controller for model: {item}")
    os.system(f"dotnet aspnet-codegenerator controller --controllerName
    {item}Controller --model your_project_name.Models.{item}
    --dataContext your_project_name.Models.AppDbContext
    --restWithNoViews --force --relativeFolderPath Controllers")
```

`your_project_name` should be replaced with your actual project namespace.

- Run python code:

```
python generate.py
```

#### NOTE

Make sure python is installed and available in your PATH. If not, download and install Python from [python.org](https://www.python.org).

- You should now see the generated controllers in the `Controllers` folder.

### 3.3 Add Swagger for API Documentation (for API projects)

- Install the Swashbuckle package:

```
dotnet add package Swashbuckle.AspNetCore --version 8.*
```

- Update `Program.cs` to add Swagger services and middleware:

```
using Microsoft.EntityFrameworkCore;
using your_project_name.Models; // Update with your actual namespace

var builder = WebApplication.CreateBuilder(args);

// Add services to the container.
builder.Services.AddControllersWithViews();

// Configure DbContext
builder.Services.AddDbContext<AppDbContext>(options =>
```

```
    ↵  options.UseSqlServer(builder.Configuration.GetConnectionString("DefaultConn  
// SWAGGER  
builder.Services.AddControllersWithViews();  
builder.Services.AddEndpointsApiExplorer();  
  
var app = builder.Build();  
  
// SWAGGER  
app.UseSwagger();  
app.UseSwaggerUI();  
  
// Configure the HTTP request pipeline.  
if (!app.Environment.IsDevelopment())  
{  
    app.UseExceptionHandler("/Home/Error");  
    app.UseHsts();  
}  
  
app.UseHttpsRedirection();  
app.UseStaticFiles();  
  
app.UseRouting();  
  
app.UseAuthorization();  
  
app.MapControllerRoute(  
    name: "default",  
    pattern: "{controller=Home}/{action=Index}/{id?}");  
  
app.Run();
```

*your\_project\_name* should be replaced with your actual project namespace.

3. You can now access the Swagger UI at `https://localhost:5001/swagger` to explore your API endpoints.

## 4 Build and run the Application

### 4.1 Run the application

1. Run the application using the following command:

```
dotnet run
```

2. Open your browser and navigate to `https://localhost:5001` to see your application in action.

### 4.2 Run the application with hot reload

1. Run the application with hot reload using the following command:

```
dotnet watch
```

powershell

2. Open your browser and navigate to `https://localhost:5001` to see your application in action. Any code changes will be reflected immediately without restarting the application.