## Algorithm 1: selectDepot

```
1 Function selectDepot(VT_i, da\_access, ivt, v\_free, G, K, phMatrix, n\_size, n\_prim)
2 | for each d_i with vehicles VT_i do
3 | V_{cand} = \emptyset
4 | for each vehicle do
5 | pos \leftarrow vehicle's current location
6 | for k = 1 to n_{prim} do
7 | V_{cand} \leftarrow V_{free} \cap K_k^{(pos)}
8 | V_{cand} \leftarrow V_{free} \cap K_k^{(pos)}
9 | v_{sum} = \sum_{d_i \in D_{VT_i}} p(d_i)
10 | return rouletteWheel(p(d), p_{sum});
```