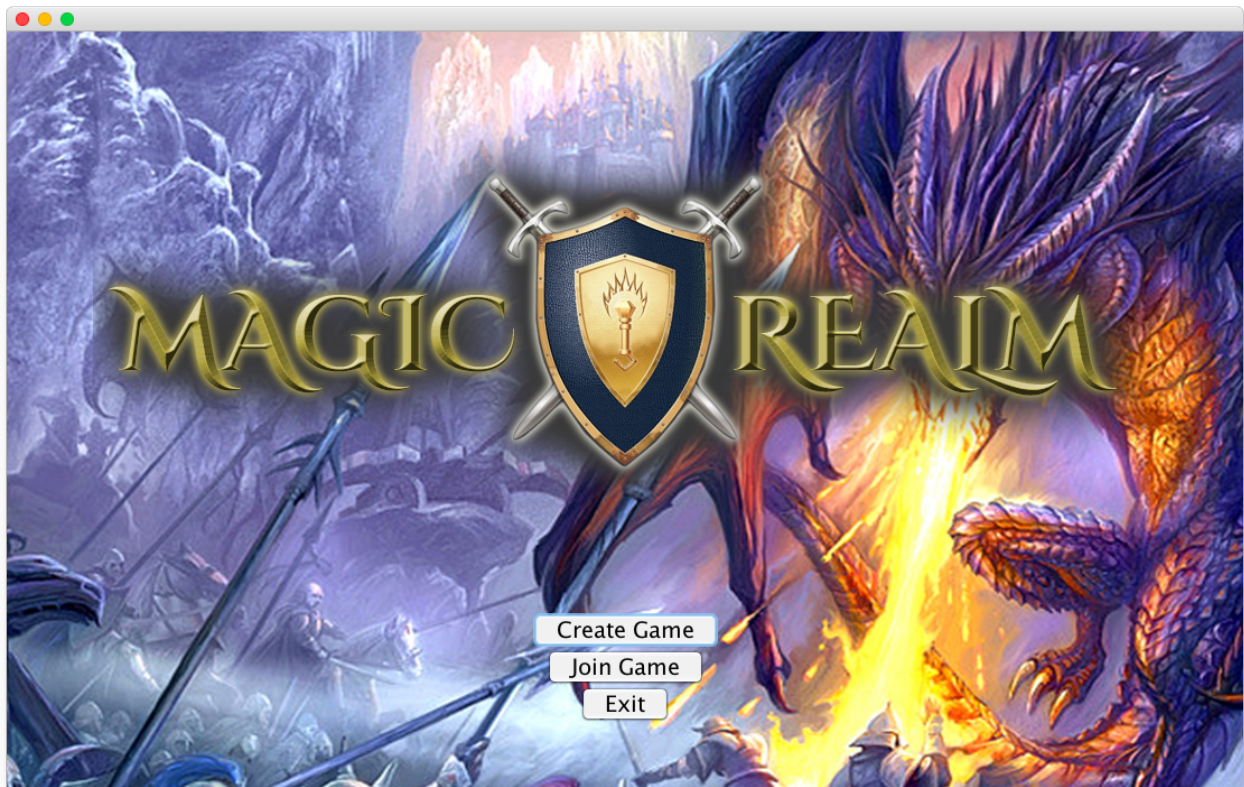


Magic Realm

A Java-based clone of the original Magic Realm board game by Avalon Hill.



Environment

This project was made in Eclipse on Mac OS X and Windows. To view the source, open any of the .java files in the `src/` directory in your editor of choice.

The project can be imported to Eclipse if necessary, as long as the [Kryonet](#) library is copied to the `libs` directory.

How to run

Method 1

1. Double-click `build.jar` in the `magic-realm` directory
2. Play the game

Method 2

1. Open command line window and navigate to `magic-realm` directory
2. Run `java -jar build.jar`
3. Play the game