## z390 Macro Pseudo Code Support

The z390 macro processor has support for macro pseudo code which is generated in a cache memory buffer during conditional macro code source statement parsing for AGO, AIF, SETA, SETB, and SETC statements. If the cache size is exceeded, macro pseudo code is replaced on a least recently used basis resulting in the pseudo code being regenerated if required. When a macro statement with existing pseudo code is executed again, no source parsing is performed and instead the pseudo code is executed. The z390 macro processor also supports ZSTRMAC structured programming extensions which are translated into standard macro code during loading.

Initial results on large macro assembly with over 180 macros executing over a million lines of macro code being executed, indicates a 3 to 1 improvement in speed reducing 45 second process to 15 seconds. The speed improvement is achieved by eliminating the overhead of source statement parsing and symbol lookup.

Several new options have been added to z390 as part of Macro Pseudo Code support:

- 1. PC default option to generate macro pseudo code
- 2. NOPC turns off macro pseudo code and only uses source parsing
- 3. OPTPC optimize the generated macro pseudo code as follows:
  - a. Replace PUSHA arithmetic constants and PUSHC string constants with immediate constant in pseudo operations such as ADD, SUB.
  - b. Replace PUSHV &var, ADD 1, STORV &var with INC &var.
  - c. Replace PUSHV &var, SUB 1, STORV &var with DEC &var.
- 4. MAXPC(40000) default cache for macro pseudo code operations. For maximum benefit this size must be large enough to hold macro working set of pseudo code that is executed many times.
- 5. TRACEP generate detail macro pseudo code trace of generated and executed pseudo code operations including the value of input and output variables for each pseudo operation. This trace is directed to new TRM trace file and includes the TRACEM option showing all conditional macro statements executed and all generated BAL statements with both macro source line references and generated statement number references.

The entire macro pseudo code support consists of about 2,000 lines of Java code added to the mz390.java source in v1.2.00. The macro pseudo operation codes are single operand instructions which perform operations on the same push/pop stack used by the source expression parser. Both the source statement parser and the pseudo code share execution routines. The operation codes are defined as follows in mz390.java:

```
byte pc_op_ago = 1; // branch based on stack index value
byte pc_op_aif = 2; // branch if stack value not 0
```

```
byte pc_op_pushv = 3; // push var on stack
byte pc_op_pushvs = 4; // push var(sub) on stack
byte pc_op_pusha = 5; // push seta self defining term
byte pc_op_pushc = 6; // push setc string constant
byte pc_op_concat = 7; // concatentate setc constant
byte pc_op_storv = 8; // store scalar set var
byte pc_op_storvs = 9; // store subscripted set var
byte pc_op_storvn = 10; // store next multiple value in var
byte pc_op_add = 11; // add
byte pc_op_sub = 12; // subtract
byte pc op mpy = 13; // multiply
byte pc_op_div = 14; // divide
byte pc_op_compeq = 15; // compare equal
byte pc_op_compge = 16; // compare greater than or equal
byte pc_op_compgt = 17; // compare greater than
byte pc op comple = 18; // compare greater less than or equal
byte pc op complt = 19; // compare equal
byte pc_op_compne = 20; // compare greater than or equal
byte pc op ucomp = 21; // unary compliment value on stack
byte pc_op_dup = 22; // duplicate string
byte pc op sublst = 23; // calculate setc sublist
byte pc op substr = 24; // calculate setc substring
byte pc_op_inc = 25; // inc var/varsub
byte pc op dec = 26; // dec var/varsub
byte pc_op_pushd = 27; // push scalar dynamic var
byte pc op pushds = 28; // push subscripted dynamic var
byte pc_op_stord = 29; // store scalar dynamic var
byte pc_op_stords = 30; // store subscripted dynamic var
byte pc_op_pfx_a = 31; // A' lookahead defined symbol
byte pc op pfx d = 32; // D' ordinary defined symbol
byte pc_op_pfx_i = 33; // I' integer count
byte pc_op_pfx_k = 34; // K' character count
byte pc_op_pfx_l = 35; // L' ordinary symbol length
byte pc op pfx n = 36; // N' number of sublist operands
byte pc_op_pfx_o = 37; // O' operator
byte pc op pfx s = 38; // S' scale factor
byte pc_op_pfx_t = 39; // T' symbol type
byte pc_op_pushs = 40; // push symbol value abs value if found else 0
byte pc op a2b = 45; // convert value to binary string (3 = '11')
byte pc_op_a2c = 46; // convert value to character string (240 = '1')
byte pc_op_a2d = 47; // convert value to decimal string (1 = '1')
byte pc_op_a2x = 48; // convert value to hex string (240 = 'F0')
byte pc_op_and = 49; // logical and (NC)
byte pc op b2a = 50; // convert binary string to value (B2A('100') = 4)
byte pc_op_b2c = 51; // convert binary string to character string
byte pc op b2d = 52; // convert binary string to decimal string
```

```
byte pc op b2x = 53; // convert binary string to hex string
byte pc_op_c2a = 54; // convert characters to value
byte pc_op_c2b = 55; // convert character string to binary string
byte pc op c2d = 56; // convert character string to decimal string
byte pc_op_c2x = 57; // convert character string to hex string
byte pc_op_d2a = 58; // convert decimal string to value
byte pc op d2b = 59; // convert decimal string to binary string
byte pc_op_d2c = 60; // convert decimal string to character string
byte pc op d2x = 61; // convert decimal string to hex string
byte pc_op_dclen = 62; // length of string after reducing double ',&
byte pc op dcval = 63; // return string with double ' and & reduced
byte pc_op_dcequo = 64; // return string without first and last '
byte pc_op_double = 65; // double quotes and & in string (NC)
byte pc op find = 66; // return index of any char in string
byte pc_op_index = 67; // return index of string2 found in string1
byte pc_op_isbin = 68; // return 1 if valid binary string else 0
byte pc op isdec = 69; // return 1 if valid decimal string else 0
byte pc_op_ishex = 70; // return 1 if valid hex string else 0
byte pc op issym = 71; // return 1 if valid character string for sym
byte pc_op_lower = 72; // return lower case string (NC)
byte pc op not = 73; // logical or arithmetic not (NC)
byte pc op or = 74; // logical or (NC)
byte pc_op_upper = 75; // return upper case string (NC)
byte pc op signed = 76; // return decimal string with minus if negative
byte pc_op_sla = 77; // shift left arithmetic (2 SLA 1 = 4)
byte pc_op_sll = 78; // shift left logical (2 SLL 1 = 4)
byte pc op sra = 79; // shift right arithmetic (4 SRA 1 = 2)
byte pc_op_srl = 80; // shift right logical (4 SRL 1 = 2)
byte pc op sattra = 81; // return assembler attribute (EQU 4th)
byte pc op sattrp = 82; // return program attribute (EOU 5th)
byte pc op x2a = 83; // convert hex string to value
byte pc op x2b = 84; // convert hex string to binary string
byte pc_op_x2c = 85; // convert hex string to character string
byte pc op x2d = 86; // convert hex string to decimal string
byte pc_op_xor = 87; // logical exclusive or (NC)
```

## The macro pseudo code instruction fields are as follows:

```
pc_op - operation code
pc_var_type - variable or constant operand type
pc_var_loc - variable location (local, global, or parm)
pc_seta - integer variable name index or arithmetic constant
pc_setc - variable name or string constant
pc_sysndx - current macro instance (used to update local variable indexes)
pc_next - pointer to next macro pseudo operation in cache
pc_req_opt - operation code
- variable or constant operand type
- variable or constant operand typ
```

The marco pseudo code pointers for each macro source line are maintained using the following arrays:

```
pcl_start - pointer to first macro pseudo code operation in list for statement
pcl_end - pointer to last macro pseudo code operation in last for statement
pcl_mru_next- next most recently used pcl list pointer
pcl_mru_prev- previous most recently used pcl list pointer
pcl_mru - pointer to most recently used pcl list (last statement executed)
pcl_lru - pointer to least recently used pcl list (released for reuse as required)
```

The compound AGO statement with index into list of macro labels to branch to is optimized by storing a GBLA array with macro statement pointers and by optionally storing GBLC array of macro labels for use in TRACEP if specified. These arrays are also indexed by source line so the array pointers can be retrieved when the NOPC option is on or if the AGO opcode is purged. The optimization of compound AGO statements provides significant performance improvement even when NOPC option is used if the AGO is executed many times.

See the TRACEP generated macro pseudo code trace file RT\TEST\TESTPC1.TRM and RT\TEST\TESTOPR1.TRM which provide good examples. Below is a very short example program with open macro code loop showing both generated and executed macro pseudo code including SETA PUSHV, ADD, and STORV which is optimized to INC on first pseudo code execution:

```
MZ390 PGM INFO MZ390I V1.2.00 Current Date 11/11/06 Time 10:49:24
MZ390 PGM INFO MZ390I Copyright 2006 Automated Software Tools
Corporation
MZ390 PGM INFO MZ390I z390 is licensed under GNU General Public
License
MZ390 PGM INFO MZ390I program = D:\WORK\Z390\TEST2.MLC
MZ390 PGM INFO MZ390I options = sysmac(D:\Work\z390\mac+.)
syscpy(D:\Work\z390\mac+.) TRACEP
LOADING FILE D:\WORK\Z390\TEST2.MLC
OPEN CODE 1 1 TEST2 CSECT
OPEN CODE 2 2
OPEN CODE 3 &COUNT
                                BR 14
                      &COUNT SETA 0
 GEN PC LOC= 1 OP= PUSHA()=0
GEN PC LOC= 2 OP= STORV(&COUNT)=0
OPEN CODE 5 &COUNT SETA 8
GEN PC LOC= 3 OP= PUSHV(&COUNT)=0
                                 SETA &COUNT+1
  GEN PC LOC= 4 \text{ OP= ADD}(0,1)=1
  GEN PC LOC= 5 OP= STORV(&COUNT)=1
OPEN CODE 6
                                   AIF
                                         (&COUNT GT 2).EXIT
 GEN PC LOC= 6 OP= PUSHV(&COUNT)=1
GEN PC LOC= 7 OP= COMPGT(1,2)=0
GEN PC LOC= 8 OP= AIF(0)=.EXIT NO BRANCH
OPEN CODE 7
                         &ABC SETC
  GEN PC LOC= 9 OP= PUSHC()='ABC'
  GEN PC LOC= 10 OP= STORV(&ABC)='ABC'
OPEN CODE 8
                         &BC
                                 SETC '&ABC'(2,2)
```

```
GEN PC LOC= 11 OP= PUSHV(&ABC)='ABC'
  GEN PC LOC= 12 OP= PUSHA()=2
  GEN PC LOC= 13 OP= PUSHA()=2
GEN PC LOC= 14 OP= SUBSTR('ABC',2,2)='BC'
GEN PC LOC= 15 OP= STORV(&BC)='BC'
 OPEN CODE 9
                                MNOTE 'COUNT=&COUNT BC=&BC'
             9
 OPEN CODE
                                MNOTE 'COUNT=1 BC=BC'
OPEN CODE 10 AGO
OPEN CODE 5 &COUNT SETA
EXEC PC LOC= 3 OP= INC(&COUNT)=2
                                 AGO .LOOP
                                 SETA &COUNT+1
 OPEN CODE 6
                                 AIF
                                       (&COUNT GT 2).EXIT
  EXEC PC LOC= 6 OP= PUSHV(&COUNT)=2
  EXEC PC LOC= 7 \text{ OP= COMPGT}(2,2)=0
  EXEC PC LOC= 8 OP= AIF(0)=.EXIT NO BRANCH
 OPEN CODE 7
                        &ABC
                               SETC
                                     'ABC'
  EXEC PC LOC= 9 OP= PUSHC()='ABC'
  EXEC PC LOC= 10 OP= STORV(&ABC)='ABC'
OPEN CODE 8
                        &BC
                                 SETC '&ABC'(2,2)
  EXEC PC LOC= 11 OP= PUSHV(&ABC)='ABC'
  EXEC PC LOC= 12 OP= PUSHA()=2
  EXEC PC LOC= 13 OP= PUSHA()=2
  EXEC PC LOC= 14 OP= SUBSTR('ABC',2,2)='BC'
  EXEC PC LOC= 15 OP= STORV(&BC)='BC'
 OPEN CODE 9
                                MNOTE 'COUNT=&COUNT BC=&BC'
OPEN CODE 9
OPEN CODE 5
                               MNOTE 'COUNT=2 BC=BC'
                        &COUNT SETA &COUNT+1
  EXEC PC LOC= 3 OP= INC(&COUNT)=3
OPEN CODE 6
                                       (&COUNT GT 2).EXIT
                                 AIF
  EXEC PC LOC= 6 OP= PUSHV(&COUNT)=3
  EXEC PC LOC= 7 OP= COMPGT(3,2)=1
EXEC PC LOC= 8 OP= AIF(1)=.EXIT BRANCH
```

```
      MZ390
      PGM
      INFO
      31 * Stats total pcode op gen. = 15

      MZ390
      PGM
      INFO
      32 * Stats total pcode op exec = 15

      MZ390
      PGM
      INFO
      33 * Stats total pcode gen opt = 4

      MZ390
      PGM
      INFO
      34 * Stats total pcode exec opt = 1

      MZ390
      PGM
      INFO
      35 * Stats total milliseconds = 345

      MZ390
      PGM
      INFO
      36 * Stats instructions/second = 55
```