



# Lectures in software design in python

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# Introduction

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## Why Programming (software) design?

### **Readability**

Understandable  
by others (and you)

### **Maintainability**

Fixing bugs  
Upgrade to new  
environments

### **Extensibility/flexibility**

Add new  
features

Do not waste your time!

# Introduction

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## Readability

- You may want to reuse your code in the future
- You may want to share your code
- You will to explain how to use your code to others
- You will not have much time to read your code
- You may not remember how your code works anymore

Make your code readable!

# Introduction

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## **Maintainability**

- Your OS will become obsolete
- Your Python version will become obsolete
- Your computer will become obsolete
- You will not have time to update your code
- You may not remember how your code works anymore

Make your code intuitive!

# Introduction

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## **Extensibility**

- You may want to add new features to your code
- These features may conflict with your current structure
- You will not have time to change your code structure
- You may not remember how your code works anymore

Make your code flexible!

# Introduction

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## The truth

- Your code (design) is crap: no users (maybe you in recent future)
- Your code is bad: future you is your only user
- Your code is fine: future you is your main user
- Your code is good: future you among some other researchers are users
- Your code is great: many researchers in your field may be users (future you included)

This is also for you!

# Introduction

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## What is a good design?

Like writing  
a paper!

- **Logical and intuitive**  
People do not like to read manuals (and probably neither do you)
- **Less comments and better code**  
let the code speak for you
- **Divide and conquer**  
Properly organize your code in files, modules, functions, paragraphs,...
- **Explicit better than implicit (but..)**  
Simple and long better than short (compact) and complicated
- **(...) Make use of available good python modules**  
do not reinvent the wheel. Better notation is always nice!

# Logical and intuitive

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## How?

- **Use conventions to write: PEP8**
  - ***variable names:***  
*explicit names, lower case, spaces as underscore “\_”*
  - ***blank lines and spaces:***  
*use them to separate logical blocks in your code*
- **Aim for a good equation-code correspondence**  
write helper functions if necessary
- **Let the code guide the structure**  
minimize module imports by playing with scopes



# Example 1

# Some initial advices

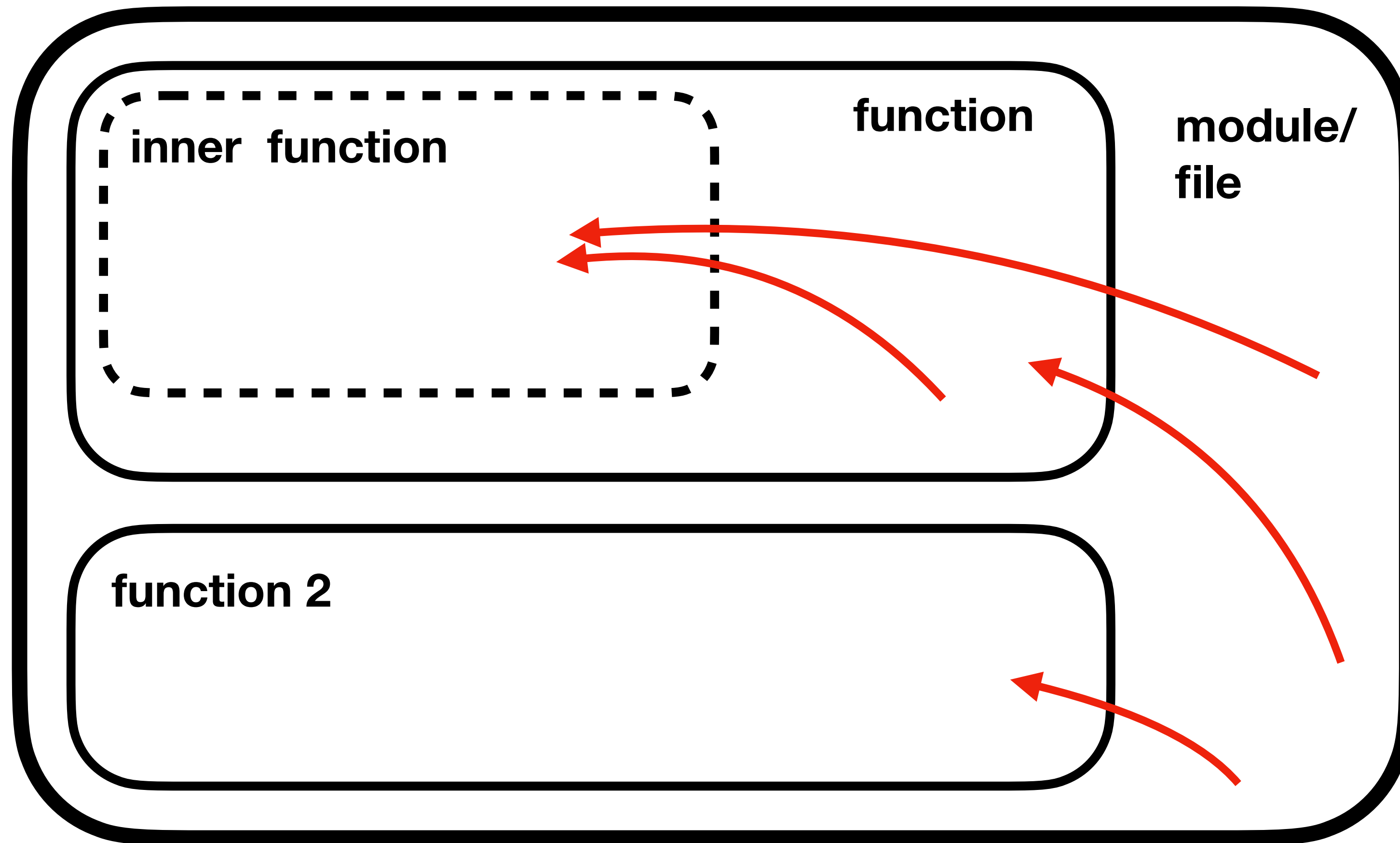
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- **Use good code editor (IDE):**  
PyCharm, Visual studio, Spider, etc..
- **Get used to a version control system (VCS) —> git**  
very easy to use through IDE
- **Check the documentation (or StackOverflow)**  
do your research before coding
- **Prioritize standard library**  
over other obscure modules
- **Try to use widely compatible syntax**  
support old versions of Python

# Example 2

# Variable Scope

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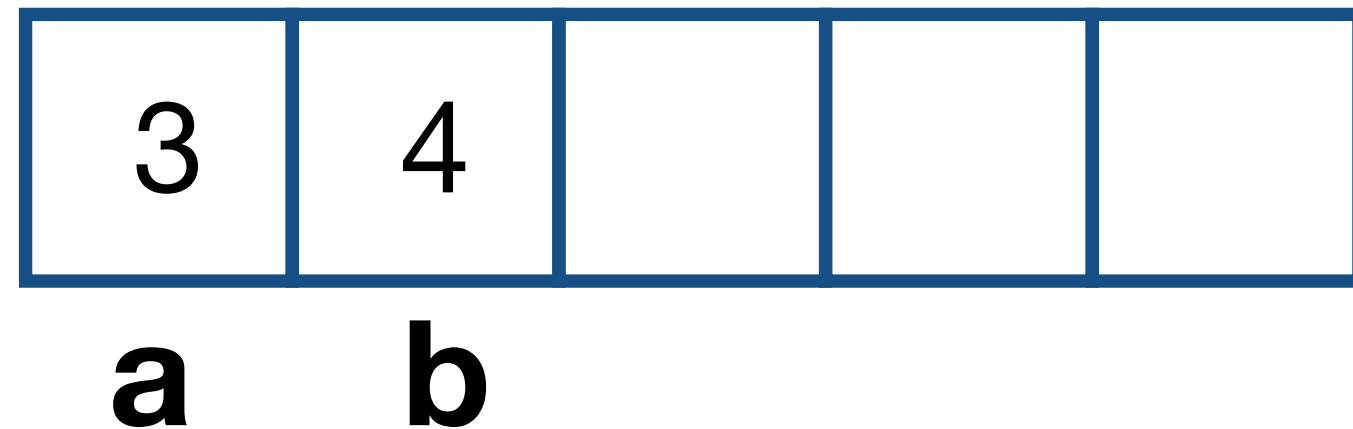


# Example 3

# Fortran/C vs Python

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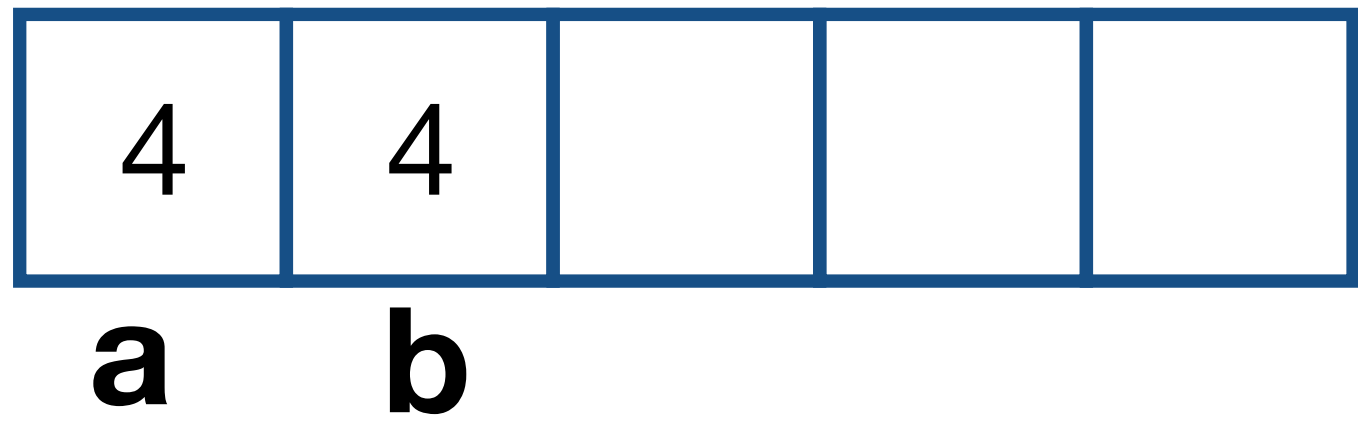
*RAM Memory*



```
a=3  
b=4
```



*RAM Memory*



```
a=3  
b=4  
a=b
```

# Fortran/C vs Python

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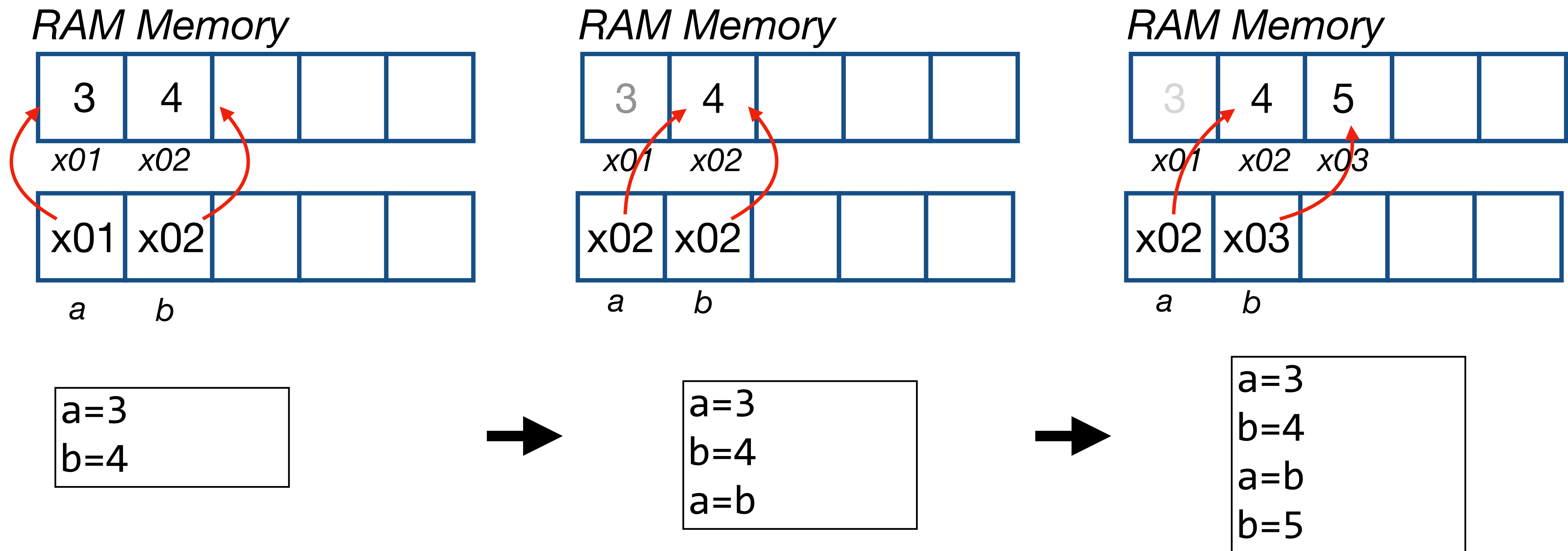
## **FORTRAN/C**

- Small set of instructions
- Simple instructions very flexible
- Short documentation, lots of creativity
- Fast and insecure
- Compiled
- Not so nice syntax
- Fewer external libraries and not so easy to use

## **Python**

- Large set of instructions
- Complex instructions and very specific
- Long documentation, lots of research (and creativity)
- Slow and safe
- Interpreted
- Nice syntax
- Lots of external libraries easy to use

# Fortran/C vs Python





# Fortran/C vs Python

