

a

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# 1 Notation

## 2 Systems

**Definition 1** (System). *A system is a transformation of an input signal*

- Analog  $T : x(t) \mapsto y(t) = T[x(t)]$
- Discrete  $T : x[n] \mapsto y[n] = T[x[n]]$

Some examples of transformations are

Amplitude gain	$y(t) = ax(t)$
Temporal delay	$y(t) = x(t - \Delta)$
Time rotation	$y(t) = x(-t)$
Time scaling	$y(t) = x(at)$
Integrator or accumulator	$y(t) = \int_{-\infty}^t x(\tau) d\tau$
Differentiator	$y(t) = \frac{dx(t)}{dt}$
Averaging	$y(t) = \frac{1}{T} \int_{t-T}^t x(\tau) d\tau$

Systems can be classified into the following categories:

<b>Linear</b>	$T[ax_1(t) + bx_2(t)] = ay_1(t) + by_2(t)$
<b>Time-Invariant</b>	$T[x(t - \Delta)] = y(t - \Delta)$
<b>Static (no memory)</b>	$y(t) = f(x(t))$
<b>Causal</b>	Does not depend on future values of the input
<b>Stable (bounded)</b>	$\forall x(t) :  x(t)  \leq M_x \Rightarrow \exists M_y :  y(t)  \leq M_y$
<b>Invertible</b>	$\exists U : y(t) \mapsto x(t)$

Now we focus on Linear Time-Invariant systems (LTI). Because of the properties, we only need a impulse response in order to describe completely the system. This input signal will be

$$T : x(t) = \delta(t) \mapsto h(t) \quad \text{and} \quad T : x[n] = \delta(n) \mapsto h[n]$$

Then, if we know this function  $h(t)$  we can compute the transformation of an arbitrary signal as

$$y(t) = \int_{-\infty}^{\infty} x(\tau)h(t - \tau)d\tau = x(t) * h(t) \quad \text{and} \quad y[n] = \sum x[m]h[n - m] = x[n] * h[n]$$

Now we can classify the types of LTI systems

- Casual  $\iff h(t) = 0 \ \forall t < 0$
- Stable  $\iff \int_{\mathbb{R}} |h(t)|dt < \infty$
- Invertible  $\iff \exists h_1(t) : h(t) * h_1(t) = \delta(t)$

## 3 Transform domains

### 3.1 Transforms

**Fourier series**

$$x(t) = \sum_{\mathbb{Z}} c_n e^{jn\omega_0 t} = \sum_{\mathbb{Z}} |c_n| e^{j(n\omega_0 t + \varphi_n)} \quad \text{where} \quad c_n = \frac{1}{T} \int_0^T x(t) e^{-jn\omega_0 t} dt$$

Power (Parseval's inequality)  $P_{med} = \frac{1}{T_0} \int_{T_0} |x(t)|^2 dt = \sum_{\mathbb{Z}} |c_n|^2$

### Laplace transform

$$x(t) \mapsto X(s) = L[x(t)] = \int_0^\infty x(t)e^{-st} dt$$

### Fourier transform

$$x(t) \mapsto X(\omega) = F[x(t)] = \int_{-\infty}^\infty x(t)e^{-j\omega t} dt$$

### Z transform

$$x[n] \mapsto X(z) = Z[x[n]] = \sum_{\mathbb{Z}} x[n]z^{-n}, \quad Z^{-1}[X(z)] = \frac{1}{2\pi j} \oint_{ROC} X(z)z^{n-1} dz$$

Para calcular las inversas de la z-transform

$$X(z) = \sum_{r=0}^{M-N} B_r z^{-r} + \sum_{k=1}^N \frac{A_k}{1 - p_k z^{-1}} \Rightarrow x[n] = \sum_{r=0}^{M-N} B_r \delta[n-r] + \sum_{k=1}^N A_k p_k^n u[n]$$

## 3.2 Analog systems

**Definition 2** (Transference function).  $H(\omega) = F(h(t)) = \int_{-\infty}^\infty h(t)e^{-j\omega t} dt$

Input	Output
$x(t) = e^{j\omega t}$	$y(t) = e^{j\omega t} H(\omega)$
$x(t) = A \cos(\omega t + \varphi)$	$y(t) = A  H(\omega)  \cos(\omega t + \varphi + \angle H(\omega))$
$x(t) = \sum A_n \cos(n\omega_0 t + \varphi_n)$	$y(t) = \sum A_n  H(n\omega_0)  \cos(\omega t + \varphi_n + \angle H(n\omega_0))$

Properties of the Fourier transform

- Convolution  $F[f(t) * g(t)] = F(\omega)G(\omega)$
- Product  $F[f(t)g(t)] = F(\omega) * G(\omega)$
- Energy preservation  $\int_{-\infty}^\infty x(t)y^*(t)dt = \frac{1}{2\pi} \int_{-\infty}^\infty X(\omega)Y^*(\omega)d\omega$
- Time differentiation  $F\left[\frac{dx(t)}{dt}\right] = j\omega X(\omega)$
- Time integration  $F\left[\int_{-\infty}^t x(\tau)d\tau\right] = \frac{X(\omega)}{j\omega} + \pi X(0)\delta(\omega)$

(Important transformations)

Given two transference functions  $H_1, H_2$  if we connect them in series  $H_{eq} = H_1 \cdot H_2$  and in parallel  $H_{eq} = H_1 + H_2$

## 3.3 Digital systems

(Important transformations) **IIR Case**

$$a_0 y[n] + \dots + a_N y[n-N] = b_0 x[n] + \dots + b_M x[n-M] \Rightarrow H(z) = \frac{z^{N-M} b_0 z^M + \dots + b_M}{a_0 z^N + \dots + a_N}$$

The impulse response is given by

$$h[n] = K_1 p_1^n u[n] + K_2 p_2^n u[n] + \dots + K_N p_N^n u[n]$$