

# Notes on Coxeter Matroids

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# 1 Matroids

**Definition** (Matroid). A base of a matroid  $M$  over a given a ground set  $[n]$  is  $(\mathcal{B}^{(M)}_{[n],r})$ , where  $r$  is the rank of the matroid. The set  $\mathcal{B}$  must fulfill:

- $A, B \in \mathcal{B}, a \in A - B \Rightarrow \exists b \in B - A : (A - \{a\}) \cup \{b\} \in \mathcal{B}$

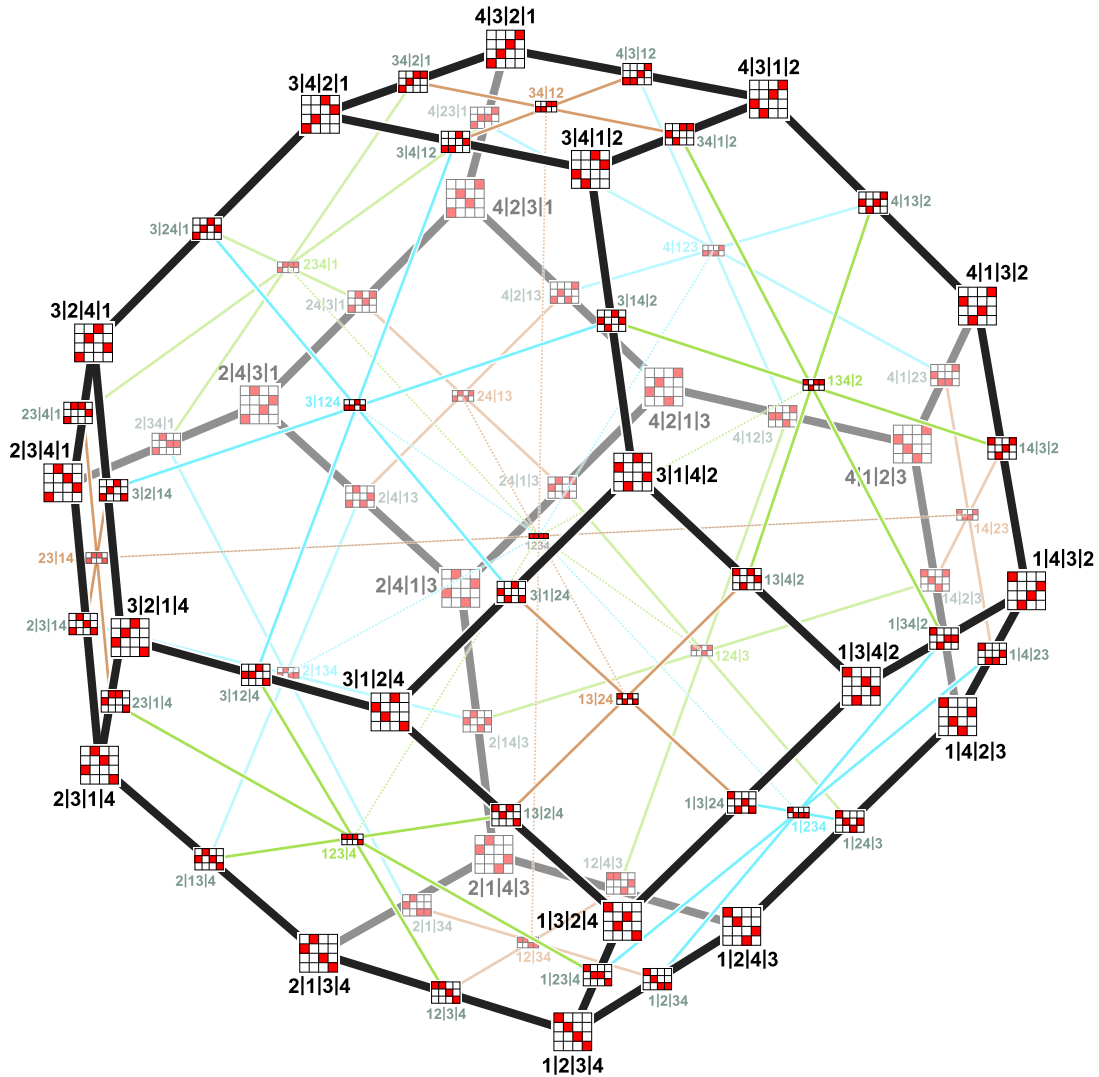
## 2 Permutahedron

### 2.1 Regular permutahedron

The permutahedron  $\Pi_n$  is generated by the convex hull of the vertices  $V = \{(\sigma(1), \dots, \sigma(n)) : \sigma \in S_n\}$

There is a (fancy) bijection between the flags of  $[n]$  and the faces of permutahedron  $\Pi_n$  as shown in the picture.

Flags could be interpreted as ordered partitions. One example of the three points of view as follows:  
 $F = \{\{3\}, \{1, 2, 3, 4\}\} \iff 3|124 \iff$  "the face whose vertices have a 3 in the first position and the other three are free permutations".



## 2.2 Generalized permutahedra

**Definition** (Hypersimplex).  $\Delta(n, k) = \{(x_1, \dots, x_n) : x_1 + \dots + x_n = k\}$

The basis of  $\Delta(n, k)$  (vertices of the polytope) is formed by vectors with  $k$  ones and  $n - k$  zeroes.

**Definition** (Generalized Permutahedron). *Convex polytope with all the edges parallel to  $e_i - e_j$*

Permutahedron vertices came from a subset of the vertices of  $\Delta(n, k)$

**Definition** (Matroid polytope). *Matroid generated by the permutahedron whose vertices are a subset of  $\Delta(n, k)$*

## 3 Coxeter Groups

A coxeter group is a finite group that has a set of generators  $S = \{s_1, \dots, s_n\}$  and a function  $m : S \times S \rightarrow \mathbb{N}$  with  $m(s_i, s_i) = 1$  and  $m(s_i, s_j) = m(s_j, s_i)$  such that the group is described with its presentation:

$$G = \{ : s_i^2 = e; (s_i s_j)^{m(s_i, s_j)} = e \}$$

We can associate every generation with a hyperplane reflection passing through the origin  $s_i \leftrightarrow \rho_i$

Suppose we have two generators  $s_i$  and  $s_j$ . Then we can represent this as two lines in a plane as follows:

If the angle  $\angle \rho_i \rho_j = \frac{\pi}{k}$  we have that  $s_i s_j$  is a rotation of angle  $\frac{2\pi}{k}$ . It follows that  $m(s_i, s_j) = k$ .

Coxeter groups have a fancy representation into a diagram. We represent each generator as a node, and we connect two nodes by a labeled edge with the value of  $m(s_i, s_j) \geq 3$ . If  $m = 3$  it is not needed to label it.

$$A_n \quad \bigcirc \cdots \bigcirc \text{---} \bigcirc \text{---} \bigcirc \text{---} \bigcirc \text{---} \bigcirc$$

There is a correspondence with each flag selecting one variety to a generator, though it is not a bijection.

The flag is composed by a vertex, an edge containing the vertex, a face containing the edge ...etc. If we focus on one variety, then the corresponding symmetry is the hyperplane  $\rho$  that fixes the lower dimension varieties and keeps invariant the higher ones.

We will see it more clear in the next subsection.

### 3.1 Classification of Platonic Solids

There exist 5 platonic solids. We can think all the solids in the projective space to make easier computations.

**Tetrahedron**  $A_3$

Vertices are the indicator vectors of  $\binom{[4]}{1}$

We have a flag  $\{V_1, V_2, V_3\}$ , where  $V_i$  are projective varieties that correspond to a vertex, edge and face respectively and for each  $V_i$  we have the induced hyperplane  $\rho_i$  associated with the reflection  $s_i$ . If we compute the normal vectors of the planes:

$$\rho_1^\perp = \begin{pmatrix} 1 \\ -1 \\ 0 \\ 0 \end{pmatrix}, \quad \rho_2^\perp = \begin{pmatrix} 0 \\ 1 \\ -1 \\ 0 \end{pmatrix}, \quad \rho_3^\perp = \begin{pmatrix} 0 \\ 0 \\ 1 \\ -1 \end{pmatrix} \Rightarrow \angle \rho_1 \rho_2 = \frac{\pi}{3}, \quad \angle \rho_1 \rho_3 = \frac{\pi}{2}, \quad \angle \rho_2 \rho_3 = \frac{\pi}{3}$$

And then we deduce the diagram  $\textcircled{1} \text{ --- } \textcircled{2} \text{ --- } \textcircled{3}$

**Cube  $B_3$**

**Octahedron  $B_3$**

Vertices are the indicator vectors of  $\binom{[4]}{2}$

We have a flag  $\{V_1, V_2, V_3\}$ , where  $V_i$  are projective varieties that correspond to a vertex, edge and face respectively and for each  $V_i$  we have the induced hyperplane  $\rho_i$  associated with the reflection  $s_i$ . If we compute the normal vectors of the planes:

$$\rho_1^\perp = \begin{pmatrix} 1 \\ -1 \\ 0 \\ 0 \end{pmatrix}, \quad \rho_2^\perp = \begin{pmatrix} 1 \\ 0 \\ -1 \\ 0 \end{pmatrix}, \quad \rho_3^\perp = \begin{pmatrix} 1 \\ 1 \\ -1 \\ -1 \end{pmatrix} \Rightarrow \angle \rho_1 \rho_2 = \frac{\pi}{3}, \quad \angle \rho_1 \rho_3 = \frac{\pi}{2}, \quad \angle \rho_2 \rho_3 = \frac{\pi}{4}$$

And then we deduce the diagram  $\textcircled{1} \text{ --- } \textcircled{2} \text{ ---}^4 \textcircled{3}$

**Dodecahedron  $H_3$**

**Icosahedron  $H_3$**

## 4 Description of Coxeter Groups

### 4.1 Group $A_n$

$$\circ \longrightarrow \circ \longrightarrow \dots \longrightarrow \circ \longrightarrow \circ$$

We can think type  $A_n$  Coxeter Groups as groups generated by the reflections  $s_1, \dots, s_{n-1}$  whose associated hyperplanes are defined by

$$\rho_1^\perp = \begin{pmatrix} 1 \\ -1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \quad \rho_2^\perp = \begin{pmatrix} 0 \\ 1 \\ -1 \\ \vdots \\ 0 \end{pmatrix}, \quad \dots \quad \rho_{n-1}^\perp = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ 1 \\ -1 \end{pmatrix},$$

It is easy to see that the angles between the hyperplanes are

$$\angle \rho_i \rho_{i+1} = \frac{\pi}{3}, \quad \angle \rho_i \rho_j = \frac{\pi}{2} \text{ if } i - j \neq \pm 1$$

so that corresponds to the Dynkin diagram, and thus to the Coxeter group

### 4.2 Group $B_n$

$$\circ \xrightarrow{4} \circ \longrightarrow \dots \longrightarrow \circ \longrightarrow \circ$$

We can think type  $B_n$  Coxeter groups as the group generated by the reflections  $\tau, s_1, \dots, s_n$ , whose associated hyperplanes are defined by

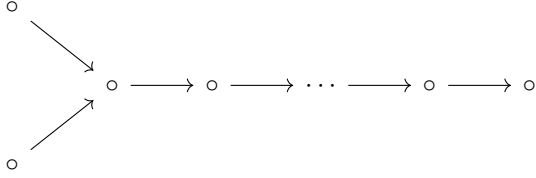
$$\rho_\tau^\perp = \begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \quad \rho_1^\perp = \begin{pmatrix} 1 \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \quad \rho_2^\perp = \begin{pmatrix} 0 \\ 1 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \quad \dots \quad \rho_n^\perp = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ 1 \\ 1 \end{pmatrix},$$

One can check that the angles between the hyperplanes are

$$\angle \rho_\tau \rho_1 = \frac{\pi}{4}, \quad \angle \rho_\tau \rho_i = \frac{\pi}{2} \text{ if } i > 1, \quad \angle \rho_i \rho_{i+1} = \frac{\pi}{3}, \quad \angle \rho_i \rho_j = \frac{\pi}{2} \text{ if } i - j \neq \pm 1$$

so the construction correspond to the Dynkin diagram, and thus to the coxeter group.

### 4.3 Group $D_n$



We can think type  $D_n$  Coxeter groups as the group generated by the reflections  $\tau_1, \tau_2, s_1, \dots, s_n$ , whose associated hyperplanes are defined by

$$\rho_{\tau_1}^\perp = \begin{pmatrix} 1 \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \quad \rho_{\tau_2}^\perp = \begin{pmatrix} -1 \\ 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, \quad \rho_1^\perp = \begin{pmatrix} 0 \\ 1 \\ 1 \\ \vdots \\ 0 \end{pmatrix}, \quad \dots \quad \rho_n^\perp = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ 1 \\ 1 \end{pmatrix},$$

One can check that the angles between the hyperplanes are

$$\angle \rho_{\tau_1} \rho_{\tau_2} = \frac{\pi}{2}, \quad \angle \rho_{\tau_1} \rho_1 = \frac{\pi}{3}, \quad \angle \rho_{\tau_2} \rho_1 = \frac{\pi}{3}, \quad \angle \rho_i \rho_{i+1} = \frac{\pi}{3}, \quad \angle \rho_i \rho_j = \frac{\pi}{2} \text{ if } i - j \neq \pm 1$$

so the construction correspond to the Dynkin diagram, and thus to the coxeter group.

## 5 Regular Subdivision and height functions

Given a set of points  $T$ , we define a height function as  $h : T \rightarrow \mathbb{R}$ .

The height function  $h$  is said to be *M-convex* if the regular subdivisions induced by  $h$  are permutahedral.

A subset  $S$  of points is a (lower) regular subdivision induced by  $h$  if the convex hull of  $S$  is described by the lower convex hull of the polytope  $T \times h(T)$