Angelo Bellizzi

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OBJECTIVE

To obtain a full-time position as a software engineer in May 2022.

EDUCATION

Iowa State University

Ames, IA

B.S. - Computer Science

August 2020-May 2023

• GPA: 3.87

• Top 2% class rank in LAS (Spring 2021)

Des Moines Area Community College

Ankeny, IA

Took 48 credits while in high school

August 2017-May 2020

• GPA: 3.96

WORK EXPERIENCE

Maverick Software Consulting

Ames, IA

Software Engineer

November 2021-Present

- Worked as a Software Engineer for Maverick Software in collaboration with Thomson Reuters.
- Almost one year of continuous software development experience.
- Used Java to develop, refactor, and debug projects in Eclipse and IntelliJ.
- Developed tests and fixed outdated tests to ensure processes were functioning correctly.
- Used SQL to create queries and manage databases in Oracle SQL Developer.
- Attended weekly scrum meetings with my team to collaborate and plan what the next steps would be.
- Utilized Git to push changes and get the latest changes in the project.
- Used Azure Team Foundation Server to create and manage stories during the development process.

SKILLS

Technical Skills:

Experienced with Java, SQL, C/C++, HTML, CSS, and JS.

Exposure to Assembly.

Regular Skills:

Project Management, Collaboration, Technical Analysis, Problem Solving, and Communication

PROJECTS

Github: github.com/abellizzi1

Personal Portfolio: angelobellizzi.com

- Student Tools: MERN website designed for students and group projects.
- WERQOUT App: Android app with multiple users and a backend. Frontend developed with Android Studio.
- Pokemon: A Pokemon game written in C and C++ that is played in the linux terminal.