

Layer: displays selected layer Channel: displays selected channel

Native Feature

Dream button: creates the Native Feature picture

Classify button: classifies the image and prints out top 5 object names and probabilities

Save jpeg button: opens a window where you can name your image. It will be saved into the images folder New Window button: displays the image, layer name, channel and description in a new window for comparison Push to Pic button: takes the native feature picture and transfers it to the Picture area for further dreaming Iteration slider: chooses the number of iterations for the dream. If set to 0 then a random noise image will be generated. I recommend 5. After 10 there is no added complexity, it just increases the time needed to create the image

Picture

<u>Dream button</u>: combines the selected layer and channel with the imported image. This can be done as many times as desired but a second dream will dream on top of the modifications made by the first dream and so on.

<u>Classify button</u>: same as NF button Save jpeg button: same as NF button

New window button: same as NF button except it displays the imported image in its original dimensions

Import button: choose a jpg or jpeg from your computer

<u>Original button</u>: resets the image to the originally imported picture Iteration slider: selects the strength of the dream applied to the image