

Object-Oriented Software Engineering hw2

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Environment

- OS: Ubuntu18.04.5 (WSL2)
- C++ compiler: g++ (Ubuntu 8.4.0-1ubuntu1~18.04) 8.4.0

Source code

- File `hw2.cc`:

```
1  /**
2   * @file hw2.cc
3   * @author Huang Po-Hsuan (aben20807@gmail.com)
4   * @brief OOSE hw2
5   *
6   * Coding style: Google C++ Style Guide
7   * (https://google.github.io/styleguide/cppguide.html)
8   *
9   * Compile: g++-8 --std=c++1z -O2 -Wall -o hw2 hw2.cc
10  * Run: ./hw2
11  */
12 #include <iostream>
13 #include <memory>
14 #include <string>
15 #include <unordered_map>
16
17 struct Date {
18     uint16_t year;
19     uint8_t month;
20     uint8_t day;
21 };
22 /**
23  * @brief Define the output format for Date struct.
24  *
25  * @param out The output stream.
26  * @param date The date that needs to be printed to output stream.
27  * @return std::ostream&
28  */
29 std::ostream &operator<<(std::ostream &out, const Date date) {
30     out << date.year << "/" << static_cast<int>(date.month) << "/"
31         << static_cast<int>(date.day);
32     return out;
33 }
34 /**
35  * @brief Adapter to make aggregate struct be shared.
36  *
37  * @tparam T The type of aggregate struct.
38  * @tparam Args The variadic type of args.
39  * @param args The in-order elements of aggregate struct.
40  * @return std::shared_ptr<T>
41  */
42 template <typename T, typename... Args>
43 std::shared_ptr<T> make_aggregate_shared(Args &&... args) {
44     return std::make_shared<T>(T{std::forward<Args>(args)...});
45 }
46
47 struct Booking {
48     std::string buyer_name;
49     std::string bus_name;
50     int num_of_people;
51     Date bus_departure_date;
52 };
53
```

```

52
53 /**
54  * @brief An abstract class to record the transaction of booking.
55  *
56  * All classes derived from this class have an unordered map, bookings_.
57  * Each element of bookings_ contains an integer index and corresponding shared
58  * pointer to a Booking object. Unordered map's average time to search, insert,
59  * and delete are O(1).
60  *
61  * Note that one Booking object will have two shared pointer to point it as
62  * below:
63  *
64  * +-----+ +-----+
65  * | passenger | | bus for booking |
66  * | +-----+ | | +-----+ |
67  * | | +-+ +-+ +-+ | | | +-+ +-+ +-+ | |
68  * | | | | | | | | | | | | | | | | |
69  * | | +-+ +-+ +-+ | | | | +-+ +-+ +-+ | |
70  * | +---+---+---+ | | | +---+---+---+ |
71  * | | | | | | | | | | | | | | | |
72  * | | | | | | | | | | | | | | | |
73  * | | | | | | | | | | | | | | | |
74  * | | +-----+----->|booking|<--+
75  * | | | | | | | | | | | | | | | |
76  * | | | | | | | | | | | | | | | |
77  * | | | | | | | | | | | | | | | |
78  * | | | | | | | | | | | | | | | |
79  * | | | | | | | | | | | | | | | |
80  */
81 class BookingTransactor {
82 public:
83     std::string get_name() const { return name_; }
84     void AddBooking(const int booking_index,
85                     const std::shared_ptr<Booking> booking) {
86         bookings_.emplace(booking_index, std::move(booking));
87     }
88     void DeleteBookingByIndex(const int booking_index) {
89         auto erase_count = bookings_.erase(booking_index);
90         if (erase_count == 0) {
91             std::cout << name_
92                 << " did have the booking with index: " << booking_index
93                 << ".\n";
94         }
95     }
96     /**
97      * @brief Print the information in different aspects.
98      *
99      * For example, passenger wants to see the bus info; bus wants to see
100     * passenger info.
101     */
102     virtual void PrintBookings() const = 0;
103
104 protected:
105     explicit BookingTransactor(const std::string name) noexcept : name_{name} {}
106     std::string name_;
107     std::unordered_map<int, std::shared_ptr<Booking>> bookings_;
108 };
109
110 class Passenger : public BookingTransactor {
111 public:
112     explicit Passenger(const std::string name) noexcept
113         : BookingTransactor{name} {}
114     /**
115      * @brief Overridden function to print bus info from passenger's booking list.
116      */
117     void PrintBookings() const override {
118         if (bookings_.empty()) {
119             std::cout << name_ << " does not book any booking for bus.\n";
120             return;

```

```

121     }
122     std::cout << name_ << " has booked:";
123     for ([[maybe_unused]] const auto &[_ , booking_ptr] : bookings_) {
124         std::cout << " (" << booking_ptr->bus_name << ", "
125             << booking_ptr->bus_departure_date << ")";
126     }
127     std::cout << ".\n";
128 }
129 };
130
131 class BusForBooking : public BookingTransactor {
132 public:
133     explicit BusForBooking(const std::string name, const Date date) noexcept
134         : BookingTransactor{name_, departure_date_{date}} {}
135     Date get_departure_date() const { return departure_date_; }
136     /**
137      * @brief Overridden function to print passenger info from bus's booking list.
138      */
139     void PrintBookings() const override {
140         if (bookings_.empty()) {
141             std::cout << name_ << " does not have any passenger.\n";
142             return;
143         }
144         std::cout << "The passengers of " << name_ << ":";
145         for ([[maybe_unused]] const auto &[_ , booking_ptr] : bookings_) {
146             std::cout << " (" << booking_ptr->buyer_name << ", "
147                 << booking_ptr->num_of_people << ")";
148         }
149         std::cout << ".\n";
150     }
151
152 private:
153     /**
154      * @brief In this homework, I use the departure date rather than 班次.
155      */
156     Date departure_date_;
157 };
158
159 /**
160  * @brief A singleton booking machine.
161  *
162  * Used to connect two booking transactors.
163  */
164 class BookingMachine {
165 public:
166     /**
167      * @brief Get the Booking Machine object.
168      *
169      * Because the constructor is private, the way to get booking machine is to
170      * use this function.
171      * @return BookingMachine&
172      */
173     static BookingMachine &GetBookingMachine() {
174         static BookingMachine instance;
175         return instance;
176     }
177     /**
178      * @brief Copy constructor and copy assignment are deleted so that the object
179      * cannot be copied.
180      */
181     BookingMachine(const BookingMachine &) = delete;
182     void operator=(const BookingMachine &) = delete;
183     /**
184      * @brief Add one booking to connect two transactors.
185      *
186      * Every bookings increase the booking_index_ to make it unique.
187      * Shared pointer (shared_ptr) is used to share the booking object to two
188      * transactors, and the booking object will be freed automatically if the
189      * pointer counter becomes 0.

```

```

190     * @param passenger The pointer to the passenger.
191     * @param bus The pointer to the bus.
192     * @param num_of_people how many seats (number of people) are booked in this
193     * action.
194     */
195 void MakeBooking(Passenger *const passenger, BusForBooking *const bus,
196                 const int num_of_people) {
197     auto booking = make_aggregate_shared<Booking>(
198         passenger->get_name(), bus->get_name(), num_of_people,
199         dynamic_cast<BusForBooking *>(bus)->get_departure_date());
200     passenger->AddBooking(booking_index_, booking);
201     bus->AddBooking(booking_index_, booking);
202     booking_index_++;
203 }
204
205 private:
206     BookingMachine() {}
207     inline static int booking_index_{0};
208 };
209
210 int main() {
211     /* New people */
212     auto alice = std::make_unique<Passenger>("Alice");
213     auto bob = std::make_unique<Passenger>("Bob");
214     auto carol = std::make_unique<Passenger>("Carol");
215     auto dave = std::make_unique<Passenger>("Dave");
216     auto eve = std::make_unique<Passenger>("Eve");
217
218     /* New buses */
219     auto bus100 = std::make_unique<BusForBooking>("Bus100", Date{2021, 2, 25});
220     auto bus101 = std::make_unique<BusForBooking>("Bus101", Date{2021, 2, 26});
221     auto bus102 = std::make_unique<BusForBooking>("Bus102", Date{2021, 2, 27});
222     auto bus103 = std::make_unique<BusForBooking>("Bus103", Date{2022, 2, 28});
223
224     /* Book bus bookings */
225     auto &tmachine = BookingMachine::GetBookingMachine();
226     tmachine.MakeBooking(alice.get(), bus100.get(), 4);
227     tmachine.MakeBooking(alice.get(), bus102.get(), 2);
228     tmachine.MakeBooking(bob.get(), bus100.get(), 6);
229     tmachine.MakeBooking(carol.get(), bus101.get(), 3);
230     tmachine.MakeBooking(dave.get(), bus100.get(), 5);
231
232     /* validation */
233     bus100->PrintBookings();
234     alice->PrintBookings();
235     bus101->PrintBookings();
236     bob->PrintBookings();
237     bus103->PrintBookings();
238     eve->PrintBookings();
239     return 0;
240 }

```

Compilation and Executive result

```

1 $ g++-8 --std=c++1z -O2 -Wall -o hw2 hw2.cc
2 $ ./hw2
3 The passengers of Bus100: (Dave, 5) (Alice, 4) (Bob, 6).
4 Alice has booked: (Bus102, 2021/2/27) (Bus100, 2021/2/25).
5 The passengers of Bus101: (Carol, 3).
6 Bob has booked: (Bus100, 2021/2/25).
7 Bus103 does not have any passenger.
8 Eve does not book any booking for bus.

```

