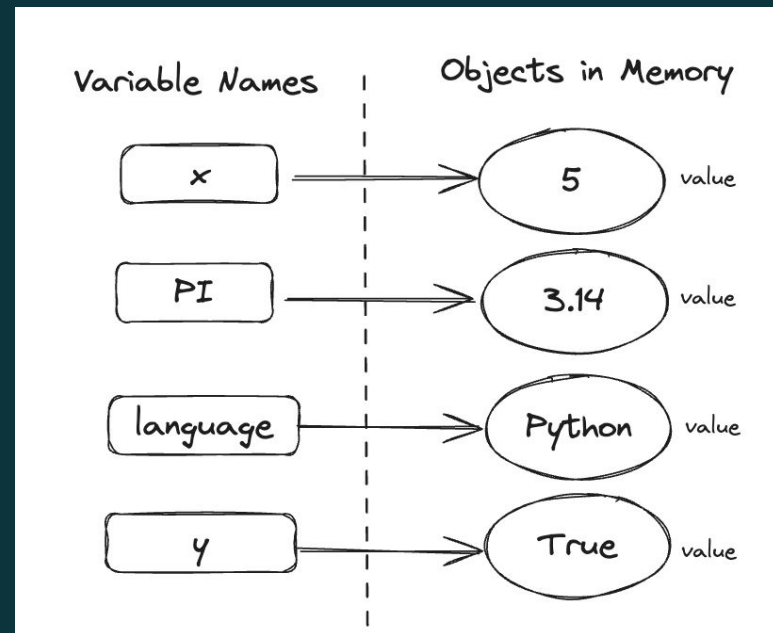


## 02 - Variables & Data Types



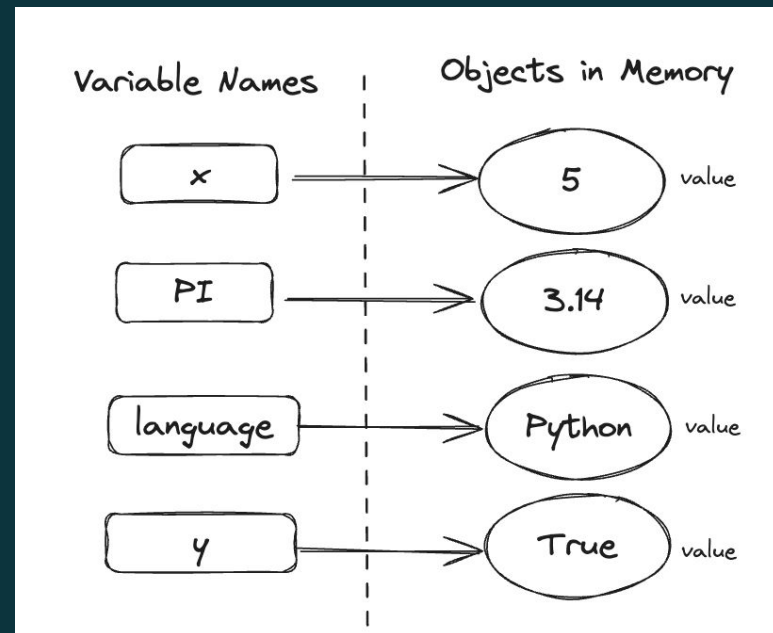
# What is a variable?

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# What is a variable?

- A variable is a name that points to an object stored in memory. Think of an object as a container that holds the data values.
- We assign values to variables using the `=` operator.
- Python provides basic data types that we can work with (integers, floats, strings, etc.).

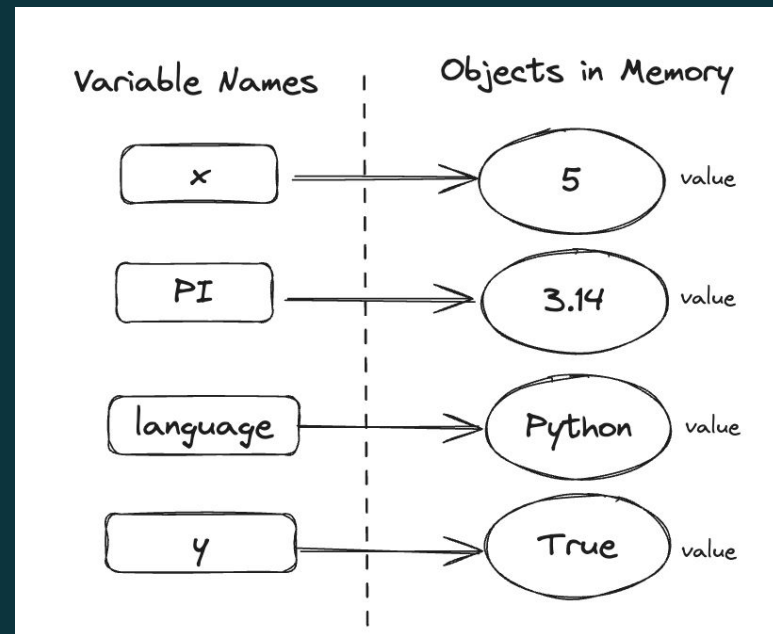


# What is a variable?

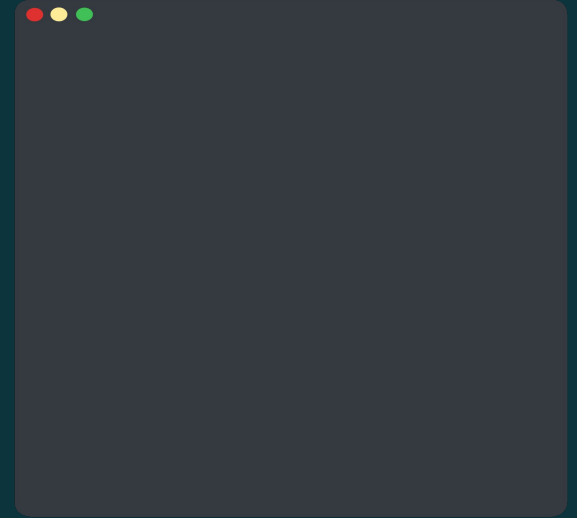
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- We assign values to variables using the `=` operator.
- Python provides basic data types that we can work with (integers, floats, strings, etc.).

## **Remember:**

- In Python, everything is an object.
- Python is dynamically typed, we don't need to explicitly write the data type when declaring a variable.



# What is a data type?



# What is a data type?

The kind or type of value a variable can hold. It also determines the operations that can be performed on that value.

Examples:

- Adding two numbers together
- Removing a word from a text document
- etc.

```
a = 1           # int
b = 1.5         # float
c = True        # bool
z = "Python"    # str
w = None        # NoneType
x = b"binary data" # bytes
```

# Basic Data Types

```
a = 1           # int
b = 1.5         # float
c = True        # bool
z = "Python"    # str
w = None        # NoneType
x = b"binary data" # bytes
```



# Basic Data Types

Python has five basic data types:

1. Numeric Type: **int**, **float**, and **complex**
2. Text Type: **str**
3. Boolean Type: **bool**
4. Binary Type: **bytes** and **bytearray**
5. None Type: **None**

You can also get the data type of any variable by using ``type()`` function:

```
a = 1           # int
b = 1.5         # float
c = True        # bool
z = "Python"    # str
w = None        # NoneType
x = b"binary data" # bytes
```

```
x = 10
print(type(x))

y = True
print(type(y))
```

# Numeric Type

**int** - Represent whole numbers with no decimals.

**float** - Represent decimal numbers.

**complex** - Represent complex numbers, formatted as “a + bi”

```
a = 10 # positive integer
b = -5 # negative integer
```

```
pi = 3.14159 # floating number
temperature = 36.6 # floating number
```

```
a = 3
b = 5
z = complex(a, b) # complex
```

# Text Type - Strings

Strings are sequences of characters enclosed in either **single** or **double** quotes.

Strings allow us to store textual data and is represented as type **str**.

## **Note:**

- *We can also enclose strings in **triple quotes** for multi-line text. Often useful for code documentation.*
- We'll cover Strings more in-depth in future sections.

```
string_with_double_quotes = "Hi there"  
string_with_single_quotes = 'Hi there'
```

# Boolean Type

Booleans represents one of two values:  
**True** or **False**

Used for conditional statements and comparison.

```
is_learning_python_fun = True  
is_python_hard_to_learn = False
```

# Binary Type

Binary data is represented using the **`bytes`** type

Useful for handling binary files and data from network connections.

```
binary_data = b"Hello, binary world!"  
  
print(binary_data) # Output: b'Hello, binary world!'
```

# None Type

**`None`** represents the absence of a value or a null value.

Commonly used to indicate a no value or unavailable data.

```
value = None  
print("Value = ", value) # None
```

# Type Conversion

You can also convert from one type to another using built-in functions such as ``int()``, ``float()``, ``str()``, etc.

```
x = 5 # int
y = float(x) # Convert to float
z = str(x)   # Convert to string

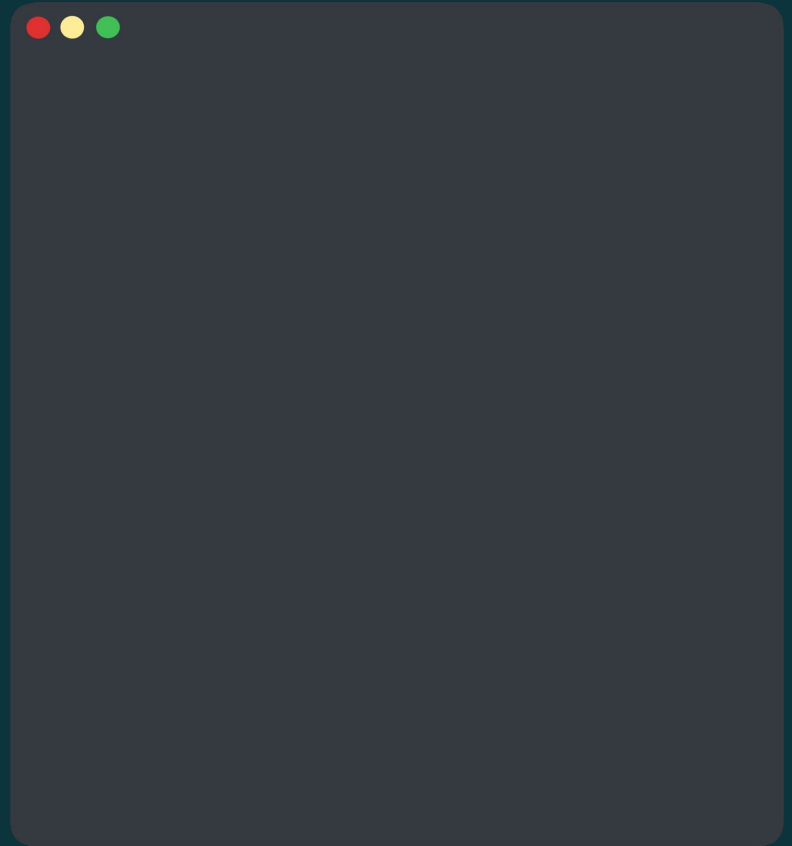
binary = bytes("hi", "utf-8") # str to bytes
```

# Conclusion

- Variables & Data Types
  - Every value in Python is an object. We'll cover this in more detail later in OOP chapter.
- Five primitive data types
  - Numeric, Text, Boolean, Binary, and None types.
- Type Conversion
  - `float`  $\longleftrightarrow$  `int`
  - `int`  $\longleftrightarrow$  `str`
  - etc.



# Literals



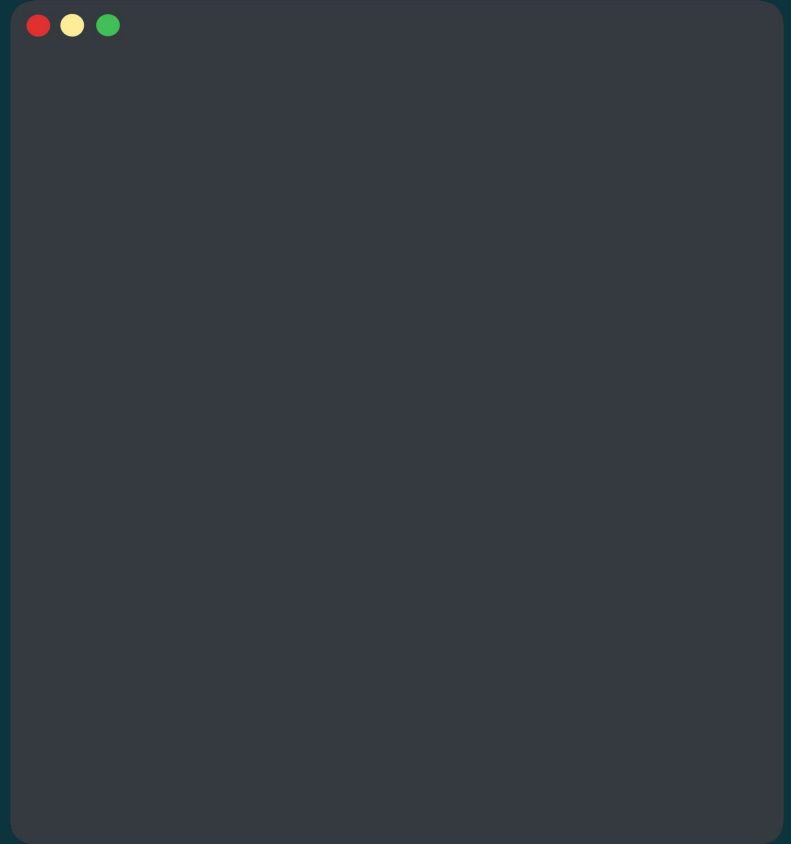
# Literals

## What is a Literal?

- Fixed values assigned to variables.
- Represented directly without any computation.

```
# Literals  
  
x = 10  
y = 3.14  
z = "Python"
```

# Constants



# Constants

## What is a Constant?

- Variables whose values **should not** change during the program's execution.
- Typically named using uppercase letters and underscores.
- Python does not have built-in constant support, but naming conventions are used to indicate constants.

```
# Constants (by convention)
```

```
PI = 3.14159
```

```
GRAVITY = 9.8
```

# Built-in Functions

Python provides a number of functions that are always available, called built-in functions.

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This allows us to easily use common operations like:  
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`abs()`, `round()`, `print()`, `range()`, `max()`, `min()`, `len()`, etc.

In this course, you'll find a summarised cheat sheet (PDF) for most commonly used functions called **functions-cheat-sheet**.

# Base Conversion



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- Base conversion in Python refers to converting a number from one base (or numeral system) to another.

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- Base conversion in Python refers to converting a number from one base (or numeral system) to another.
- The most common numeral systems are:
  - **Decimal** (Base 10):
    - This is the standard number system we use every day. It has digits from 0 to 9.
  - **Binary** (Base 2):
    - This is used for machines. It has digits 0 and 1.
  - **Octal** (Base 8):
    - It uses digits from 0 to 7.
  - **Hexadecimal** (Base 16):
    - This system uses digits 0 to 9 and letters A to F (where A represents 10, B represents 11, etc.).

# Base Conversion

Python contains 3 built-in functions that lets you convert integers to **string representation** in the following bases:

- Binary (bin)
- Octal (oct)
- Hexadecimal (hex)

# Conclusion

- Variables & data types
  - What is a variable?
  - What is a data type?
- Five primitive data types
  - Numeric, Text, Boolean, Binary, and None types.
- Type Conversion
  - `int()`, `str()`, `float()`, etc.
- Literals & Constants
- Built-in functions
  - Always refer to Python documentation
- Base Conversion