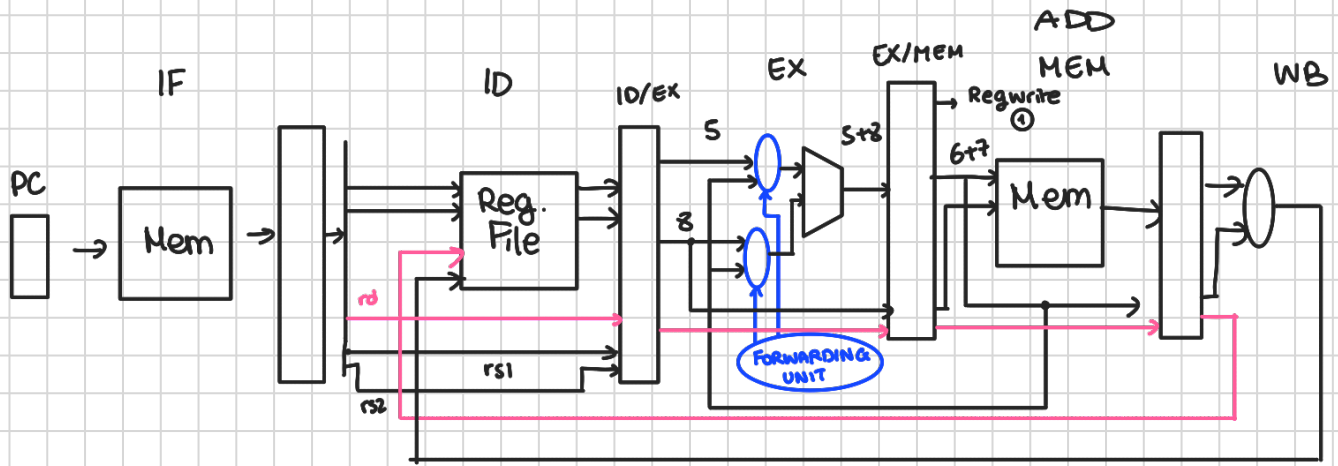


# Comp. Arch - Unit 2



FORWARDING UNIT

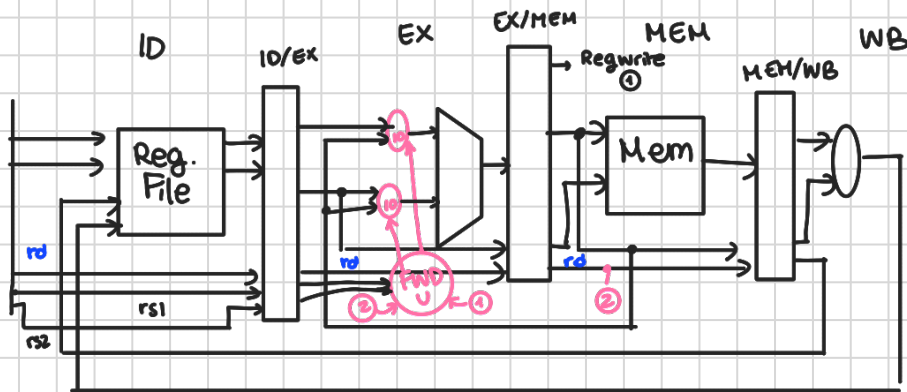


controls both of the MUX's in such a way that

add 5, 6, 7  
sub 9, 5, 8 } HAZARD

# We need to make sure the values don't overlap

if its going to write and where we need the n. of register that has been read



if EX/MEM. Regwrite and EX/MEM. rd  $\neq$  0  
and EX/MEM. rd = ID/EX. rs1

forwarding A = 10

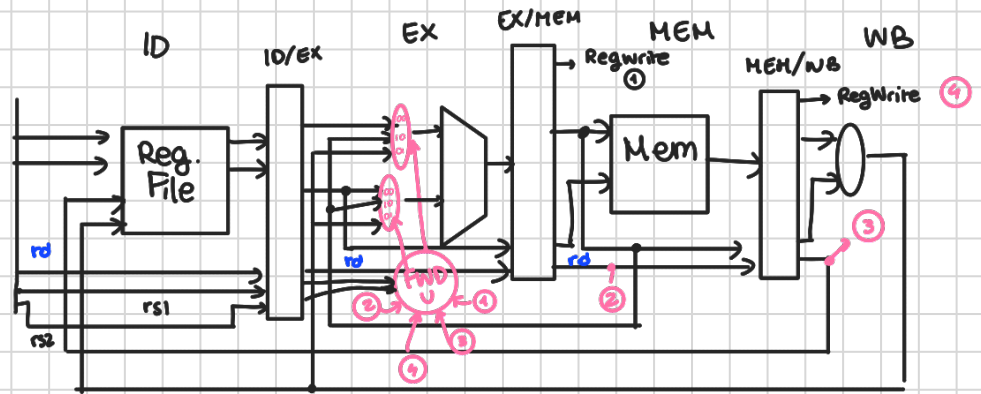
if EX/MEM. regWrite and EX/MEM. rd  $\neq$  0  
and EX/MEM. rd = ID/EX. rs2

forwarding A = 10

```

add 5, 6, 7
sub 8, 9, 10
and 11, 5, 12

```



if MEM/WB. RegWrite and MEM/WB.rd  $\neq$  0 and  
MEM/WB.rd = rs1

forwardingA = 01

```

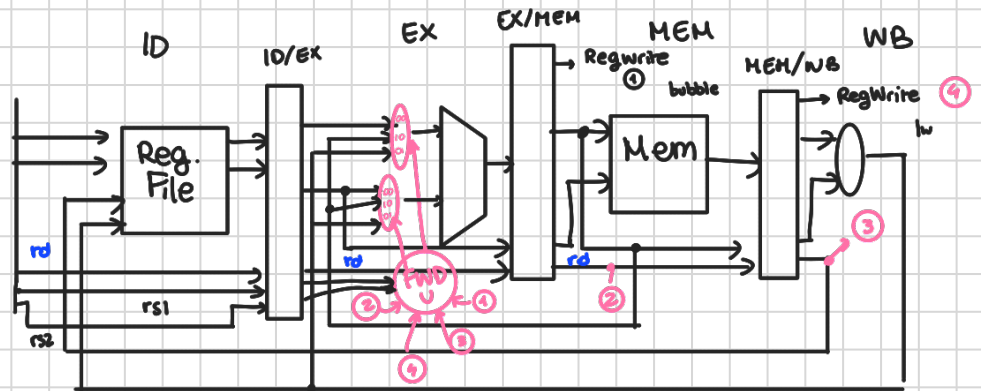
add 5, 6, 7
sub 5, 9, 10
and 11, 5, 12

```

```

lw x5, 12(x8)
add x6, x5, x4

```



.data

```

x: .word 5, 6, 7, -2, 5
n: .word 5

```

.text

```

la t0, x
lw t1, n
lw t2, 0

```

```

ciclo: lw t3, 0(t0) ← bubble
      [ add t2, t2, t3
        addi t0, t0, 4
          = t1, t1, -1
        bne t1, zero, ciclo
      ]

```

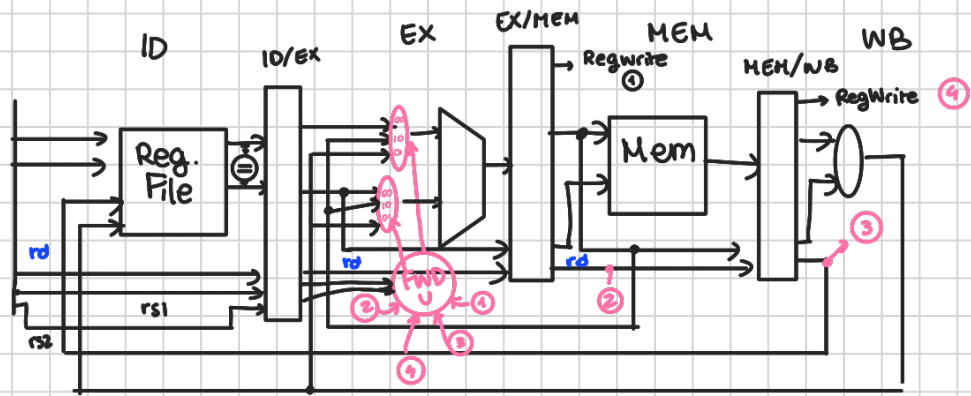
WB  
MEM  
EX

→

```

ciclo: lw t3, 0(t0)
      [ add t2, t2, t3
        lw t4, 4(t0)
        add t2, t2, t4
        addi t0, t0, 8
        addi t1, t1, -2
        bne t1, zero, ciclo
      ]

```



ciclo:    lw t3, 0(t0)  
           add t2, t2, t3  
           addi t0, t0, 4  
           addi t1, t1, -1  
           bne t1, zero, ciclo

- (A)
- (B)
- (C)
- (D)
- (E)

(A, B) (B, E) HAZARDS  
       ↓        ↓  
       BUBBLE BUBBLE