

## GREEDY ALGORITHMS

SELECT<sub>M</sub>(I): <sup>INPUT, INSTANCES</sup>

S = [ ]

WHILE |I| ≥ 1 :

O(|I|) | PICK (s<sub>j</sub>, f<sub>j</sub>) ∈ I according to rule M

← N = { (s<sub>i</sub>, f<sub>i</sub>) | (s<sub>i</sub>, f<sub>i</sub>) ∈ I AND s.t. (s<sub>i</sub>, f<sub>i</sub>)  
and (s<sub>j</sub>, f<sub>j</sub>) ARE INCOMPATIBLE }

IT CONTAINS  
ALL THE REMAINING  
INTERVALS  
INCOMPATIBLE  
WITH (s<sub>j</sub>, f<sub>j</sub>)

I -= N

// I and N are sets

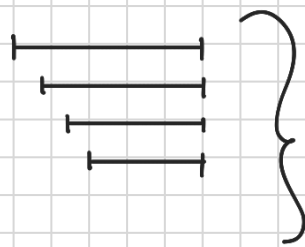
O(|I|)

O(1) S. APPEND ((s<sub>j</sub>, f<sub>j</sub>)) // appending compatible intervals

RETURN S

M = "PICK THE INTERVAL THAT ENDS SOONEST"

IF n is the number of input intervals



with this input  
one iteration is  
sufficient.



with this input n, the iterations  
are necessary

**OBS:** The number of iterations of the while loop is ≤ n.

**P:** At least one interval is removed from I in the generic iteration

With simple data structure ("I" is just a linked list), the generic iteration takes:

$$O(|I|) + O(|I|) + O(1) = O(\max(|I|, |I|, 1)) = O(|I|)$$

Let  $I_0 = I$  be the input set of intervals ( $|I| = |I_0| = n^2$  intervals)

Let  $I_i$  be the value of  $I$  after the  $i$ th iteration of the while loop.

$$|I_0| = n$$

we always cut AT LEAST one interval at every iter.

$$|I_0| > |I_1| > |I_2| > \dots > |I_t| = 0 \quad (\text{IF THE LOOP ITERATES } T \text{ TIMES})$$

$$|I_0| \geq |I_1| + 1$$

$$|I_1| \geq |I_2| + 1$$

$\vdots$

$$|I_{t-2}| \geq |I_{t-1}| + 1$$

$$|I_{t-1}| \geq |I_t| + 1 = 1$$

$$|I_t| = 0$$

$$1 + 2 + 3 + 4 + 5 + 6$$

$$\frac{n(n+1)}{2}$$

$$\sum_{i=1}^n i = \frac{(n+1) \cdot n}{2} = \frac{n^2 + n}{2} = O(n^2)$$

$$|I_{t-3}| \geq |I_{t-2}| + 1 \geq 2 + 1 = 3$$

$$|I_{t-j}| \geq j$$

$$n^2 \geq \frac{n^2 + m}{2}$$

This implies that  $t$  cannot be longer than  $n$ .

$$\text{Total runtime} = \sum_{i=0}^{t-1} O(|I_i|) \leq O(|I_0|) + O(|I_1|) + \dots +$$

$$O(|I_{t-1}|) \leq O(n + (n-1) + (n-2) + \dots + 2 + 1) = O\left(\sum_{i=1}^n i\right) = O(n^2)$$

### FASTALG(I):

$O(n \log n)$  - Sort the intervals in  $I$  increasingly by finishing time.

↑  
RUNTIME OF MERGE-SORT

- Let  $I = \{I_1, \dots, I_n\}$  with  $f(I_1) \leq f(I_2) \leq \dots \leq f(I_n)$

we set this so the first test is always true / it works also with empty interval

$O(1)$  - Set  $T \leftarrow -\infty$ ,  $S = \emptyset$

- For  $i = 1, \dots, m$  STARTING TIME OF  $I_i$

- IF  $s(I_i) > T$

$S = S \cup \{I_i\}$   
 $T = f(I_i)$

- RETURN  $S$

Let  $T \leftarrow f(I_1)$ ,  
 $S \leftarrow \{I_1\}$

For  $i = 2, 3, \dots, n$

$O(1)$

EX: Prove that fastalg returns an optimal solution to interval scheduling.  
 (HINT: show that it behaves like  $\text{SELECT}_M$  with  $M = \text{"EARLIEST TO FINISH"}$ )

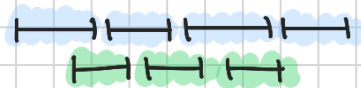
L: The runtime of fast alg. is  $O(n \lg n)$

P:  $O(n \lg n) \cdot T \cdot n \cdot O(1) \leq O(n \lg n)$

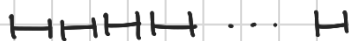
## INTERVAL PARTITIONING

We are given a set of intervals  $I$ .

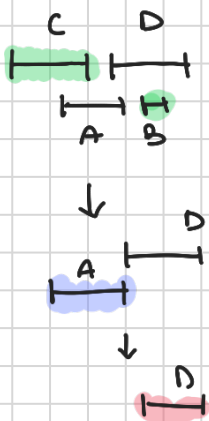
We aim to schedule each interval on the minimum possible number of resources



TO SCHEDULE EACH INTERVAL,  
 I NEED 2 RESOURCES



HERE, ONE RESOURCE IS SUFFICIENT



$\text{SELECT}_{M^*}$

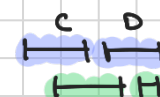
$\{C, B\}$

$\{A\}$

$\{D\}$

$\rightarrow$

$\text{SELECT}_{M^*}$  APPLIED  
 GREEDILY USES 3  
 RESOURCES

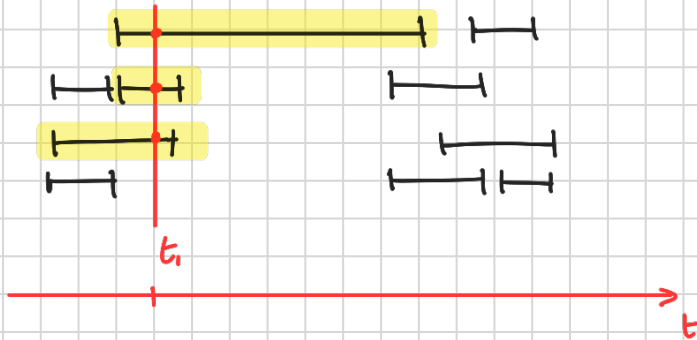


BUT 2 RESOURCES  
 ARE OPTIMAL!

$M^* = \text{"EARLIEST TO FINISH"}$

- ① Find the min. number of resources
- ② Find a schedule for them

EXAMPLE:

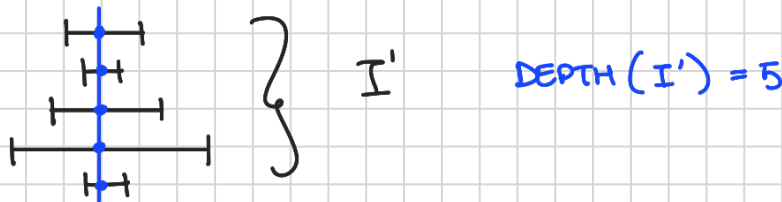


How can we run those 3 intervals at the same time if we don't have 3 resources?

$$\text{DEPTH}(I') = 3$$

max number of intervals that can run at the same time

DEF:  $\text{DEPTH}(I)$  is the minimum integer  $d$  s.t.  $\forall t \in \mathbb{R}$   
 $|\{I_i \mid I_i \in I \wedge t \in I_i\}| \leq d$



$$\text{DEPTH}(I') = 5$$

NOTE: the depth will represent the minimum resources we need but we will have to prove it first.

DEF: Let  $\text{OPT}(I)$  be the minimum number of resources to schedule each interval in  $I$ .

L:  $\text{OPT}(I) \geq \text{DEPTH}(I)$

P: There must exist a time  $t$  when exactly  $\text{DEPTH}(I)$  intervals are running at the same time. At time  $t$ , we then need  $\text{DEPTH}(I)$  resources to schedule all the intervals:  $\text{OPT}(I) \geq \text{DEPTH}(I)$ . ■