

# DR ADRIAN MRÓZ

FULL STACK DEVELOPER



## Self Definition

As a multilingual artist, musician, actor, and language specialist with a strong background in music and philosophy, I am highly skilled in both creative and analytical thinking. I am currently working towards becoming a .NET Full Stack programmer, and have already gained experience in technical support, web development, and research. I have a proven track record of teaching and working in the music industry, and have demonstrated my ability to excel in fast-paced, dynamic environments. I am fluent in English, Polish, and French, and have successfully used these language skills as a translator, proofreader, and English language teacher. I am passionate about using my unique set of skills and knowledge to make a positive impact on the world, and am excited to bring my diverse background and expertise to a company that values innovation and excellence.

## Strength

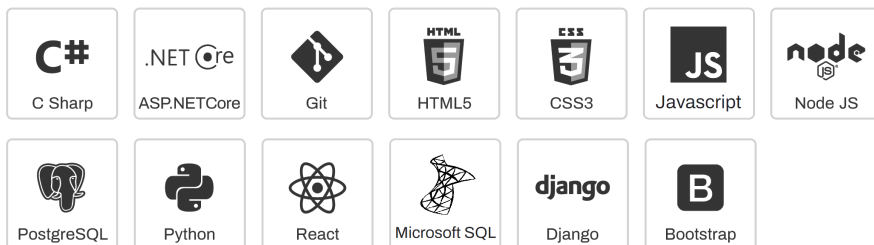
I am a highly skilled and motivated individual with a strong background in the arts and philosophy, as well as technical experience in web development, technical support, and research. I have a strong foundation in computer programming, with proficiency in technologies such as .NET, HTML, CSS, JavaScript, and more. I am also proficient in multiple languages, including English, Polish, and French, and have experience as a translator, proofreader, and language teacher. I am a natural problem-solver with excellent communication skills and a passion for helping others. I am confident that my diverse skillset and determination make me an excellent fit for any junior developer role.

## Mentor Opinion

"I've worked with Adrian during his time as a student in Codecool. He presented himself as ambitious, detail-oriented individual. He poses unique skill set and I recommend him."

— Kamil Grondys, mentor

## Hard Skills



## Recent Projects

### MEMORY GAME

<https://github.com/abenteuerzeit/memory-game-python-abenteuerzeit/tree/development>

#### development

Memory Game is a command-line based game where players are presented with a board of letters and must try to find matching pairs by guessing their positions. The game has four difficulty levels and allows players to customize the size of the board. The game tracks the number of steps taken to complete the game and displays a message when the game is won.

### ASK MATE

<https://github.com/abenteuerzeit/ask-mate>

AskMate is a question-and-answer platform where users can ask and answer questions on various topics and upvote or downvote both questions and answers. The third sprint of the project aims to add user registration, login, and the ability to view a list of registered users. The application will also track the user who created each question, answer, and comment. You will need Python 3.7, pip, and a PostgreSQL database to use the application.

### LIFE OF THE ANTS

<https://github.com/abenteuerzeit/life-of-the-ants-csharp.git>

The Life of the Ants project is a simulation that models the behavior of ants in a colony. The colony has four different castes: workers, soldiers, drones, and a queen. The project involves designing a class diagram, implementing the main loop of the simulation, and modeling the movement and mating behavior of the ants. The simulation can be controlled by pressing Enter to update and display the state of the colony and pressing q and Enter to exit the program.

## Work Experience

**lecturer** (2021 - ) — Jan Matejko Academy of Fine Arts

**Senior Technical Support Specialist** (2020 - None) — Jagiellonian University

**lecturer** (2017 - 2021) — Jagiellonian University

**Webmaster** (2017 - ) — Maria Curie-Skłodowska University

**Associate Editor, Proofreader, Webmaster** (2017 - None) — The Polish Journal of Aesthetics

## Educations

**Doctor of Humanities in Philosophy** (2017 - 2021) — Jagiellonian University

**M.D.** (2015 - 2017) — Jagiellonian University

**B.A.** (2012 - 2015) — Adam Mickiewicz University

**B.A.** (2006 - 2009) — Paderewski Academy of Music

**Sound Engineer** (2010 - 2012) — Regional Education Center

# Spoken Languages

English — Native   Polish — Native   French — Advanced   Greek — Intermediate  
German — Lower Intermediate

