# Group 10 Test Specification

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## SE.10.D2

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Contributor Name	Role
Daniel Clark	Project Lead
Mark Lewis	QA Manager
Charles Newey	Deputy Project Lead & Android Developer
Martin Ferris	Android Developer
Ashley Iles	Android Developer
Kenny Packer	Android Developer
Stephen McFarlane	Deputy QA & Web Developer
Kieran Palmer	Web Developer

Department of Computer Science, Llandinam Building, Aberystwyth University, Aberystwyth, Ceredigion, SY23 3DB

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## Contents

1	INTRODUCTION
	1.1 Purpose of This Document
	1.2 Scope
	1.3 Test Plan
	1.4 Introduction to the Test Procedure
	1.5 Deliberate Test Data Ambiguity
2	TEST TABLE 2.1 Tests
	2.1 16808
3	REFERENCES
4	VERSION HISTORY

### 1 INTRODUCTION

## 1.1 Purpose of This Document

The purpose of this document is to provide a plan for the implementation of thorough tests on all required functionalities, as per the customers specifications. This document will show we have managed to expand on each functional requirement to make a suitable list of conditions, to test how well our software meets each requirement.

Version: 1.0

### 1.2 Scope

This document should take into account the required functionality of the project. This document includes; a Test Plan, outlining the ways in which we intend to test our system, and a Test Specification, which represents the set of System Tests we intend to use to outline how our software meets the set requirements.

#### 1.3 Test Plan

We intend to test our system in two main ways to ensure the production of reliable software. These are:

- A set of Unit Tests to be written and run by the programmers of the project. These will ensure that, no gaps in functionality arise.
- A set of Black Box System Tests to reliably compare our final product with the product that the customer has specified.

#### 1.4 Introduction to the Test Procedure

The purpose of this test specification is to specify in detail each of the system tests that will be executed to validate our conformance to each of the functional requirements as laid out by the customer. The table below will list a reference to functional requirement to be tested, and should be reproducible with the exact inputs and outputs listed. Each test will have:

- A unique test reference.
- A listing of the functional requirement(s)being tested.
- A description of the test.
- The exact input for the test.
- The expected outcome for the test.
- The expected outcome for the test.
- The criteria for whether that test has passed or failed.

### 1.5 Deliberate Test Data Ambiguity

Some of the test data described in the tables below is ambiguous. This is on purpose - we have not designed and implemented the system to a level that would justify designing specific test data sets; we will design more appropriate test data sets (along with unit tests) when the system is implemented more fully.

## 2 TEST TABLE

## 2.1 Tests

Test	Req	Context	Input	Output	Pass Criteria
1	FR 1	On startup the user will be given the choice to create a new walking tour.	Start app.	"Create new walking tour" will be displayed.	App should start up correctly and the correct UI should be displayed.
2	FR 1	When tour is created, user should be prompted for basic tour details.	Select create new walking tour.	Details regarding tour and GPS recording should start.	App will prompt for details and GPS device will be enabled.
3	FR 1	After recording starts, options for cancelling recording, saving the tour to server, adding locations (inc text and photos) should be displayed.	Start recording.	Options should be displayed.	Options for cancelling recording, saving the tour to server, adding locations (inc text and photos) are displayed.
4	FR 1	GPS connectivity lost after recording has started.	Turn off GPS and location services during route recording.	Recording should pause.	Recording will pause at last known location and error an message should be displayed.
5	FR 2	User enter a single word name for route, e.g "Aberystwyth". Name will appear on database.	Enter "Aberystwyth" as route name.	Route title is Aberystwyth and is displayed on database.	Route title matches input and is displayed on database.
6	FR 2	Enter short description of walk/route with up to 100 characters.	Enter 100 characters for short description.	Description will be added and entered into database.	No error messages displayed and description appears on database.
7	FR 2	Enter short description of walk/route with more than 100 characters	Enter 101 characters for short description.	Error message will be displayed and user will be asked to enter less characters.	Correct error message is displayed and user is promoted to try again with less characters.
8	FR 2	Enter long description of walk/route up to 1000 characters.	Enter 1000 characters for long description.	Description will be added and entered into database.	No error messages displayed and description appears on database.
9	FR 2	Enter long description of walk/route with more than 1000 characters.	Enter 1001 characters for short description.	Error message will be displayed and user will be asked to enter fewer characters.	Correct error message is displayed and user is promoted to try again with fewer characters.

10	FR 3	Add location to the tour with map coordinates (latitude and longitude).	While route is recording, select "add location".	Location should be added to the database with latitude and longi- tude.	Location should be added to the database with latitude and longi- tude.
11	FR 3	Add location to the tour with map coordinates (latitude and longitude).	Turn GPS off. While route is recording, select "add location".	Error message will be displayed and user will be told that they cannot get a GPS lock.	Error message will be displayed and user will be told that they cannot get a GPS lock.
12	FR 3	Add name for location.	When add location has been selected, add a name; e.g "Test location".	"Test location" should be set to the location's title at coordinates.	"Test location" should be set to the location's title at coordinates and stored correctly at set location in database.
14	FR 3	Add description for location.	Add description, e.g popular beverages and event nights.	Add valid location description, e.g. "Magic Mondays".	Location description added to location on database.
15	FR 3	Add a timestamp for location.	User selects "add location".	Timestamp automatically added.	Timestamp should be added to loca- tion showing when it was added onto the database.
16	FR 4	Adding photos to the walks	User should be able to add one or more photos, captured from camera or from the device's photo library to be shown when that location is reached during the walk. User selects add photo to location while route is recording.	Photo is added to location user is then requested to enter name and description for location.	Photo added to database. Photo is set to location and timestamp added. Prompt to enter name and description for location is then displayed.
17	FR 4	After photo is taken, give location of photo a name	Add name of location to photo. e.g "Harry's Bar".	Location for photo set to "Harry's Bar"	Photo location name in database set to name entered by user.
18	FR 4	After photo is taken and input is prompted, add description of location in photo.	Add description, e.g "Most popular pub on route".	Input criteria e.g "Most popular pub on route" added to photo location.	Description added to photo location in database.
19	FR 5	Cancelling walk - stop recording and don't save.	Without any added locations, select stop recording button, and then "Don't save".	Route is stopped and deleted.	No information stored on database. User returned to main menu.

20	FR 5	Cancelling walk - stop recording and don't save where locations of interest have been added.  Select stop recording and don't save.		Route is stopped. Warning displayed that if the route is cancelled all saved locations will be deleted. Proceed.	All information stored on this route is removed from the database.
21	FR 6	Test that tour has been sent to the server correctly.	Standard data you would expect to see; Location name, title, long and short descriptions, a list of GPS coordinates for the walk from start to end, with a time stamp for a location, list of locations with associated information, photos with associated information.	Message to confirm that the data has been sent.	A new tour should now be saved in the database con- taining all the en- tered details.
22	FR6	Test sending the tour with incomplete data. Rather than entering all the required data for a tour only submit a title.	The title of a tour.	Error message to warn the user about incomplete data.	Error message should appear and nothing new should be saved in the database.
23	FR6	Test sending the tour with no internet access. (WiFi/Mobile)	Data for a standard tour.	Error message should warn the user that the tour can not be submitted at this point.	Error message should appear and no data sent. The current tour should be cached so it can be sent at a later time.
24	FR6	Test sending corrupt data.	Create a corrupt file and try sending it to the server. (Pur- posely send mismatch- ing MD5)	Error message should be displayed.	Error message displayed, use of md5-hash to check for corruption.
25	FR6	Sending to the server whilst app is closed.	Tour data sent and app immediately closed.	Notification bar showing the upload progress.	Notification bar should show the progress of the upload as well as a confirmation message.
26	FR6	Test sending to server when internet drops out.	Tour data sent and internet connection disabled.	Error message displayed.	Error message display and tour data cached, to be uploaded when connection estab- lished.

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27	FR 7	Test to check that the app can save a	Add data about the tour up until the screen	App should close without delay.	When the app is re-opened it should
		full tour when the	for submitting to the	without delay.	have saved details
		app is shut down	server, then close the		about a full that is
		at the Unfinished	app.		ready to be submit-
		Route screen.			ted to the server.
28	FR7	Test to check the	Add title, short and	No output.	When app is re-
		app saves data at	long description about		opened it will
		the Create Route	a tour then close the		display the details
		screen.	app.		entered about the
					tour.
29	FR7	Test to check that	Waypoints added to	No output.	When the app is
		the app saves data	tour and app closed.		re-opened it will
		when closed at			display the incom-
		the Add Waypoint			plete tour with the
30	FR7	Screen.  Test to check that	Details about a Loca-	No output.	waypoints. When the app is
30	FAI	the app saves data	tion added and app	No output.	re-opened it will
		when closed at the	closed.		display the details
		Location Informa-	closed.		about the location.
		tion screen.			about the location.
31	FR7	Test to check that	Add data about just	No output	When the app is
		when the app is	one location then close		re-opened the user
		closed a partial	the app.		should be able to
		walk can be saved.			continue the tour
					from where they
					quit.
32	FR 8	Test viewing a	Selected tour from the	The WTD should	The tour should
		saved tour's loca-	saved tours list.	display the current	display with
		tion on the Walking		tour on the map.	the right co-
		Tour Display.			ordinations
					and also with flags/markers to
					flags/markers to click on for images
					and descriptions.
33	FR8	Test viewing details	Selecting a tour from	When a location	The locations de-
		of locations for a	© .	I and the second	
		tour.	clicking a location in	should appear with	correctly displayed
			that tour to reveal it's	its details and im-	in the WTD.
			details.	age.	
34	FR8	Test switching be-	Switch from one tour	The new tour	Waypoints and lo-
		tween saved tours.	to the other on the	should be dis-	cation change on
			WTD.	played on the	the map.
				map.	
35	FR8	Test switching be-	Click between one way-	The information	The information
		tween waypoints.	point to another.	for the new lo-	on the old loca-
				cation should be	tion should have
				displayed.	disappeared and
					the new locations information should
					be displayed.
					be displayed.

36	FR8	Test opening a way- point without an	Click on a location that doesn't have an	The information of the location is dis-	The location's information is dis-
		image.	image.	played.	played without an
		image.	image.	piayeu.	image.
37	FR8	Test opening a way-	Click on a location	The information of	The location's
31	110	point with an im-	that has an associated	the location is dis-	information is
		age.	image.	played.	displayed and
		age.	image.	piayea.	contains an image.
38	FR8	Test requesting to	Clicking on a tour that	Webpage should	The webpage dis-
		view a tour that	doesn't exist.	display an error	plays an appropri-
		doesn't exist.		message.	ate error message.
39	FR9	Test to confirm	Details about a tour	A confirmation	The tour should
		that the data has	sent to the server.	message is dis-	now appear as a
		been successfully		played.	saved tour in the
		saved on the server.			database.
40	FR9	Test that an error	Details about a tour	An error message is	An error message
		is caught when data	sent whilst the server	displayed.	should appear
		cannot be saved on	isn't working.		telling the user
		the server.			that the tour can-
					not be sent and
					the tour should be
					cached.
41	FR9	Testing that inputs	Sending strings con-	An error message is	An error message
		are sanitised.	taining special charac-	displayed.	should tell the user
			ters.		that they have used
					illegal characters.
42	FR9	Testing a working	Details of a tour sent to	A confirmation	The data shouldn't
		MD5-hash.	the server.	message is dis-	be corrupt so data
				played.	should success-
					fully save in the
					database. The
					details of the new
					tour will also be
					displayed in the
10	DE °		0 1 1		database.
43	FR9	Testing a non work-	Send the same file	An error message is	An error message
		ing MD5-hash.	twice to the database	displayed.	should tell the user
			to be saved.		that the data can-
					not be saved.

## 3 REFERENCES

- [1] PAVLIC, T. Programming Assignment template for IATEX. http://www.latextemplates.com/template/programming-coding-assignment. Accessed: Oct 23, 2013.
- [2] TIDDEMAN, B. P. Software Engineering Group Projects Project Plan Specification Standards.

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## 4 VERSION HISTORY

Author	Date	Version	Change made
CCN	07/11/2013	1.0	Created template
CCN	15/11/2013	1.1	Added test table
CCN	15/11/2013	1.2	Update headers
DEC	15/11/2013	1.3	Spell checked