# Latex Template for mathematics

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#### Abstract

I will try to gather here some good examples of notebooks or codes for machine learning projects that I found, which could help me in the future.

## 1 Data exploration/visualisation

There is a good kernel on Kaggle which shows how to correlates different features with a binary variable here:

https://www.kaggle.com/startupsci/titanic-data-science-solutions

## 2 Computer vision, Image recognition

## 2.1 Binary classification

The cats vs dogs example of the course fast ai (see notebook1) is good, although it uses only the tools of the fastai library. I have it on my computer (11.02.18).

### 2.2 Multilabel classification

The example coming from the Kaggle Planet Competition (kaggle: planet understanding the amazon from space) is a good example. There is a notebook made available by Kaggle to get started with it (found here). It shows how to

- 1. manipulate the data initially provided as a .csv table, transform the label into binary variables
- 2. print coocurence matrix
- 3. normalize the image channels to a reference color curve (change mean and variance of the pixel to match some value defined by the mean and variance of the pixels of already treated pictures).