1. Three conclusions we can make about the Kickstarter campaigns given the provided data are:
   1. Most of the campaigns have been successful!
   2. Theater, music, and film/video campaigns will probably be successful.
   3. As months go by, success rates decline.
2. Some limitations of this data set include:
   1. The lack of analysis of the timelines of each campaign. Whether one campaign canceled after a long time, while other campaigns were successful in a short period of time (and vice versa).
   2. Lack of analysis of average donations that contribute to the duration of the campaign.
3. Possible graphs that could be created include:
   1. Linear graphs of the average donations over a timeline until the campaign was successful, failed, or canceled.
   2. A timeline of the average donations of all the campaigns.