AI FXIA BFRNARDO

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Software Developer in Test building test automation suites for digital products companies in the web and mobile sector. Built software in full software development life cycle in cross-functional agile scrum teams with a focus in mobile testing.

Professional Skills and Interests: Working in Cross-Functional Agile Teams (Scrum), Building Test Automation Suites (XCUI, Cypress), Developing Test Strategies and Test Plans (Jira, Zephyr), Object-Oriented Programming (C#, Swift, TypeScript), Preparing Technical Documentation, Implementing QA Process Improvement, Executing Tests in Continuous Improvement/Continuous Development (CI/CD), Following Software Quality Assurance Methodologies

EXPERIENCE

WillowTree Inc | Charlottesville, VA

Jul 2019 - Present

A digital product agency founded in 2008, with \sim 500 employees including engineers that has driven growth for Fortune 500 companies with quality mobile apps (iOS, Android, and Xamarin) and responsive WCAG accessible websites.

Software Test Engineer

- **Building Test Automation Suites (XCUI, Swift):** Refactored existing XCUI test suite for an existing client project, by adopting a Page Object design pattern to allow for executing UI tests in Azure DevOps for mobile testing.
- **Working in Cross-Functional Agile Teams:** Captures key learning growth opportunities, by collaborating with teammates on priority issues and document the best approach considering the current project ecosystem.
- **Developing Test Strategies and Test Plans:** Developed a process improvement for triaging critical feedback from the client to the development team during user acceptance testing, to reduce 3 days loss of production time.
- **Preparing Technical Documentation:** Curated 2 hours of articles and videos to craft a learning pathway accessible to ~500 employees, to contribute growth in learning how people with disabilities use technology to build digital accessible and inclusive product design.

American Greetings | Westlake, OH

Jan 2018 - Aug 2018

A greeting products manufacturer founded in 1906, committed to making the world a thoughtful and caring place through engaging and imaginative products.

Interactive Developer Intern

- **Object-Oriented Programming (TypeScript):** Increased ecard membership sales (top 10 cards), jump starting hidden object game ecard product line by programming 2D special effect animations on ecards.
- **Developed Strategies:** Pitched a potential business venture to management in a team, won 1st Place, by prototyping during Intern Hackday to expand a current product line by combining physical greeting cards with AR.

Tora-Con | Rochester, NY

Aug 2015 - May 2019

An anime convention founded in 2004, with \sim 70 staff and \sim 150 day of volunteers that has held a celebration of anime, cosplay, and Japanese culture through games, panels, contests.

Revenue Director

Apr 2018 - May 2019

- Worked in Cross-Functional Teams: Directed ~12 staff to accumulate funding for the ~ \$100,000 operating costs of hosting a convention through ~3450 tickets sales from vendors, artists alley, and general registration.
- **Prepared Documentation:** Created training materials for ~70 staff and ~150 volunteers, by creating presentation slides in customer service, communication, and first-aid response care.
- **Developed Strategies:** Trained 3 assistant staff members to coordinator positions by mentoring for \sim 1.5 years about the registration coordinator role and transferred knowledge in a \sim 25 page manual.

Previous Roles: Registration Assistant (Aug 2015 - Apr 2016), Registration Coordinator (Apr 2017 - Apr 2018)

EDUCATION

Bachelor of Science Game Design and Development, Minor in Japanese, Rochester Institute of Technology **Hackathon Awards:** Best Mash-Up of the Wegmans API, AGI Intern Hackday 1st Place, Best Teaching Programming Hack **Certifications:** Professional Scrum Master I (PSM I) Certification