

ECE 351

Verilog and FPGA Design

Lecture 1: **Course overview**
Introduction to SystemVerilog
RTL and gate-level models
FPGAs, ASICs, ASSPs, SoCs

Roy Kravitz
Electrical and Computer Engineering Department
Maseeh College of Engineering and Computer Science



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Course Overview

Instructor and T/A

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- Instructor:
 - Roy Kravitz, roy.kravitz@pdx.edu, 503.913.1678 (M)
- T/A and Grader:
 - T/A: Rishitosh Sawant, risawant@pdx.edu
 - Grader: Dhakshayini Koppad, dkoppad@pdx.edu
- (Virtual)Office Hours:
 - Roy:
 - Tue, 10:30 AM – Noon (<https://pdx.zoom.us/j/452550907>)
 - Wed, 7:00 PM – 8:00 PM (<https://pdx.zoom.us/j/480926265>)
 - Rishitosh:
 - TBD
 - All office hours will be conducted via Zoom meetings
 - Students will enter the Waiting room to be admitted
 - We will also take appointments outside normal office hours. Email to set date/time

Course Objectives

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By the end of this course you should be able to:

- Describe complex digital designs using the SystemVerilog Hardware Description Language
- Implement basic testbenches needed to functional verify digital designs
- Apply design automation tools to synthesize designs in FPGAs
- Describe good coding practices for efficient synthesized designs in FPGAs
- Describe how embedded systems are implemented in FPGAs (including the role of vendor-specific, 3rd party, and custom IP)

Course Overview

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- Lecture orientation
 - Lectures covering SystemVerilog for synthesis, testbenches, FPGA design flows, IP block, JTAG, embedded systems in SoC's
- Assignments:
 - Homework – Problem solving but there may be some short answer, multiple choice, or True/False questions...you will be writing/simulating SystemVerilog programs
 - FPGA mini-project – More effort than the homework. Will rely on commercial EDA tools
 - My hope is to have you execute your design on the FPGA boards in the labs...if the labs reopen before the end of the term
 - All assignments will be done individually and submitted to D2L for grading
- Quizzes and Exams:
 - Quizzes and/or graded exercises during class meeting time
 - Midterm exam Thur, 07-May (week 6)
 - Final exam on Mon, 08-Jun from 10:30 AM – 12:05 PM (week 11)
 - Quizzes and exams will be given remotely

Course Website

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- Can access from your my.pdx.edu login or <https://d2l.pdx.edu/>
- Login with your ODIN username and password
 - Announcements and course calendar
 - Lecture notes and reading material
 - Links to Zoom class meetings and recordings
 - Project releases and dropbox(es) for submissions
 - Discussion forums
 - Links

Do NOT send email from D2L – We cannot reply to it. Use your pdx.edu email address and send email to our pdx.edu email address

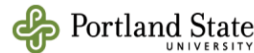
Zoom Class Meetings

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Start Time	Topic	Meeting ID	Start	Delete
Tue, Mar 31 2:00 PM	ECE 351 Spring 2020 Week1_1	441-936-323	Start	Delete
Thu, Apr 2 2:00 PM	ECE 351 Spring 2020 Week1_2	546-766-158	Start	Delete
Tue, Apr 7 2:00 PM	ECE 351 Spring 2020 Week2_1	333-915-430	Start	Delete
Thu, Apr 9 2:00 PM	ECE 351 Spring 2020 Week2_2	679-913-158	Start	Delete

People/Zoom Meetings on the ECE 351 D2L website

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Tools and Textbooks

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Tools:

- Mentor Graphics QuestaSim
- Xilinx Vivado HLX 2018.2 Update 1 Webpack Edition

Required Textbook:

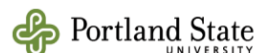


- *RTL Modeling with SystemVerilog for Simulation and Synthesis* by Stuart Sutherland. Publisher: CreateSpace, An Amazon Company; ISBN-13: 978-154677634

Technical Documentation:

- Mentor Graphics *QuestaSim* user documentation
- Xilinx Vivado user documentation
- Digilent Nexys A7 documentation
- Technical papers, reports, datasheets, and application notes as posted to class web page

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Tools and Textbooks (cont'd)

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☐ Reference (optional – no readings assigned):



- ☐ *Logic Design and Verification Using SystemVerilog (Revised)* by Donald Thomas. Publisher: CreateSpace, An Amazon.com Company; ISBN-13: 978-1523364022 (Available from the PSU Bookstore, Amazon.com and other retail outlets)



- ☐ *Designing Digital Systems with SystemVerilog: v2.0* by Brent E. Nelson. Independently published (June 2019); ISBN-13: 978-1075968433 (Available from Amazon.com)

QuestaSim on MCECS Systems

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- ☐ At PSU downtown campus
 - Intel PC Lab: FAB Basement
 - Capstone/Digital Circuits: 3B Basement
- ☐ At Willow Creek
 - Workstations (ECE 313)
 - Log in to the system using your MCECS ID/Password
 - Network may be slow (it could take a few minutes to login)
 - ☐ Suggestion: Store your projects on a Flash drive instead of using your N: drive
- ☐ Remote access through VPN (Virtual Private Network) and Remote Desktop
 - <https://cat.pdx.edu/services/network/vpn-services/>
 - Can set up local drives, drag/drop to copy, etc.
 - ☐ Secure shell and FTP (or scp)
- ☐ Remote access through Spark View (RDP)
 - Web-based – no VPN connection needed
 - <https://rdp.cecs.pdx.edu/>

FPGA Platform: Digilent Nexys A7*

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Available from Digilent Inc. (see syllabus for URL's and part numbers) for \$198.75 (Academic pricing) + S&H



[Digilent Nexys A7-100T](#)

- *Xilinx Artix-7 FPGA in a 324-pin BGA package w/ integrated Analog-to-digital converter*
- *100MHz CMOS oscillator*
- *128MiB DDR2*
- *Serial Flash*
- *10/100 Ethernet PHY*
- *On-board USB-JTAG*
- *USB-UART and USB-HID port (for mouse/keyboard)*
- *12-bit VGA port*
- *72 I/O's routed to expansion connectors*
- *GPIO includes 16 LEDs, 3 tri-color LEDs, 6 buttons, 16 slide switches and a 8-digit seven-segment display*
- *Accelerometer, PDM microphone, PWM audio out, temperature sensor, micro-SD connector*

*Digilent renamed Nexys4 DDR but it's the same board

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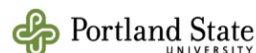
Details

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Syllabus: [..\misc\ece351sp20_syllabus_R1_0.pdf](#)

Weekly Schedule: [..\misc\ece351sp20_tentative_weekly_schedule_r1_0.pdf](#)

ECE 351 Verilog and FPGA Design



Introduction to System Verilog

Sources:

- Alex Pearson, Mark Faust and Roy Kravitz ECE 571 Lecture Slides
- *Logic Design and Verification with System Verilog (Revised)* by Donald Thomas

What is SystemVerilog?

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- SystemVerilog is a language and a simulator for digital systems
 - Enables a designer to model a digital system as interconnected blocks of logic (incl. primitive gates like AND, OR, ...)
 - Specifies how logic values are propagated through digital system as a function of time
- Single design language to describe, model, synthesize (turn into optimized logic blocks) and simulate simple and complex electronic digital systems
 - Attempts to merge the rich verification features and abstraction features of VHDL with the relative simplicity of describing hardware in Verilog
- Provides rich environment for verifying that a digital system functions correctly

Why SystemVerilog?

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- New features for high level design, RTL design, and verification
- Additional constructs, features
 - Reusability, Conciseness
 - Improved error detection and reporting
- Greatly improved/enhanced support for verification of complex designs (assertions, constrained randomization, support for **Object Oriented Programming**, ...)
- More consistent behavior between synthesized hardware and simulated result

...all this...and more...yet it retains backwards compatibility w/ Verilog 2001 syntax

Why SystemVerilog in ECE 351?

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- There is no more "Verilog"
 - Verilog spec was incorporated into SystemVerilog spec
 - Last standalone specification was Verilog 2001
 - SystemVerilog is the new name for what used to be Verilog
- ECE department has standardized on SystemVerilog as the **H**ardware **D**escription **L**anguage we teach
 - ECE 571, 4/581, ECE 590, ECE Design Verification and Validation graduate track all teach/use it
 - SystemVerilog is a "better" language for expressing hardware behavior concisely
 - New SystemVerilog constructs and simulation kernel pretty much eliminate the race conditions that made simulation frustrating at times (...exactly how do I interpret this result?)
- Commercial simulation and synthesis tools support SystemVerilog constructs

Key Features: Design

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- ☐ Data types:
 - wire, reg, integer, tri, ... (inherited from Verilog 2001)
 - logic (the more generic, go-to type)
 - C-like data types (ex: int)
 - User-defined types (ex: typedef)
 - Enumerated types (ex: enum)
 - Structures and unions (ex: struct and union)
 - Typecasting
- ☐ Logical and arithmetic operations
 - ~, +, -, *, /, %, |, &, ^, !, &&, ||, ...
 - ++, --, += and other assignment operators
- ☐ Explicit constructs for combinatorial, latch-based, and flip-flop based designs
- ☐ Packages for definitions shared by multiple design blocks
- ☐ Interfaces to encapsulate communication and protocol checking

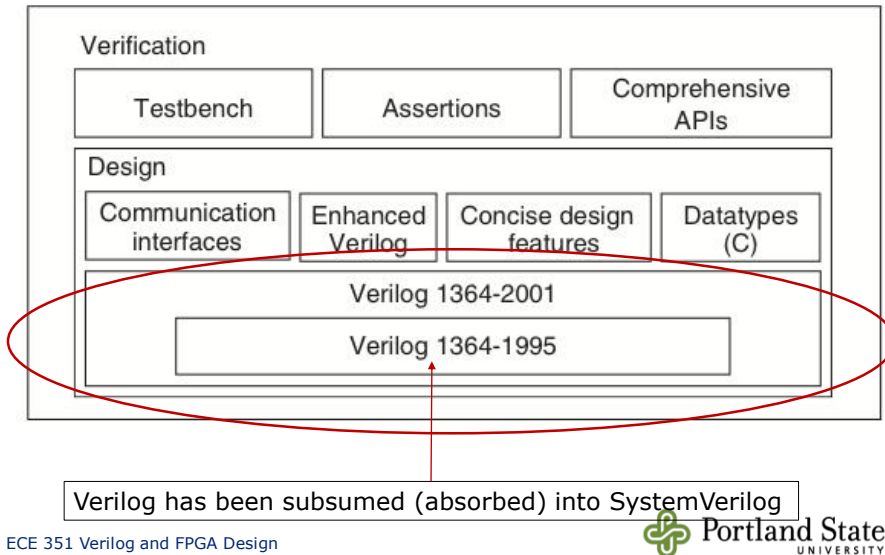
Key Features: Verification

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- ☐ Data Types
 - Strings
 - Dynamic arrays, associative arrays, queues
- ☐ Object Oriented Programming (e.g. Classes)
- ☐ Constrained Random Generation
- ☐ Assertions
- ☐ Coverage
- ☐ Synchronization

Features/Constructs

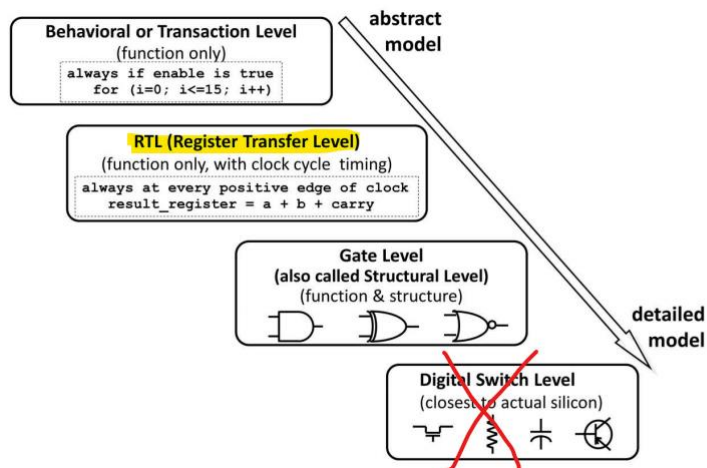
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SystemVerilog levels of abstraction

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Sutherland Figure 1-3

SystemVerilog levels of abstraction (cont'd)

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- **Behavioral** or **Transaction Level** – Highest level of abstraction. A module is implemented with little (or no) concern for hardware-implementation details (function-only)
 - Very similar to C programming
- **Register Transfer Level** – function-only w/ clock cycle timing
- **Gate Level** - Module is implemented in terms of logic gates and interconnection between the gates
 - Similar to a logic schematic
- **Switch Level** – Lowest level of abstraction. Module is implemented with switches, storage nodes and the interconnect between them

D Flip-Flop Gate Level Model

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```

module DFF (
    output logic q,
    input logic d,
    input logic clk, reset
);

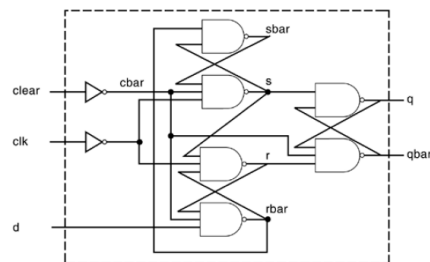
    logic s, sbar, r, rbar, q, qbar;
    logic clkbar, cbar;

    not inv1(cbar, clear);
    not inv2(clkbar, clk);

    nand sr1g1(sbar, rbar, s);
    nand sr1g2(s, sbar, cbar, clkbar);

    nand sr2g1(r, rbar, clkbar, s);
    nand sr2g2(rbar, r, cbar, d);

    nand sr3g1(q, s, qbar);
    nand sr3g2(qbar, q, r, cbar);
    
```



D Flip-Flop RTL Model

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```
// module DFF with asynchronous reset
module DFF(
    output logic q,
    input logic d, clk, reset,
    logic q
);

always_ff @(negedge clk or posedge reset) begin
    if (reset)
        q <= 1'b0;
    else
        q <= d;
end

endmodule
```

Gate Level Modeling

Source material drawn from:

- *Palnitkar (some figures from online edition)*
- *Brown and Veranasic*
- ECE 351 lecture slides

Gate Level Modeling

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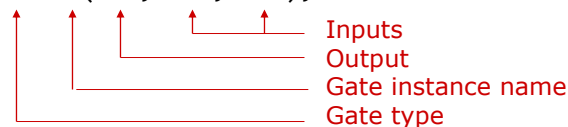
- SystemVerilog supports gate level modeling
 - Can replace gate level schematics and you can simulate and debug the design!
 - Provides explicit directions for synthesis tool
- Basic Gate Types primitives
 - and, or, xor, nand, nor, xnor - logic gates
 - buf, not - non-inverting and inverting buffers
 - bufif1, notif1, bufif0, notif0 - tri-state buffers
 - pulldown, pullup, nmos, pmos, cmos,...

Gate Level Modeling (cont'd)

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- Syntax is the same for all instantiations
 - `<gate_type> <gate_instance>(out, in1, in2, ..., inn);`

```
nand n1(OUT, IN1, IN2);
```



- Single output, but gates w/ more than 2 inputs (NAND, NOR, etc) are instantiated by simply adding more input ports
- Gate instance name is **optional**

Verilog Gate Types

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Name	Description	Usage
and	$f = (a \cdot b \cdot \dots)$	and (f,a,b,\dots)
nand	$f = \overline{(a \cdot b \cdot \dots)}$	nand (f,a,b,\dots)
or	$f = (a + b + \dots)$	or (f,a,b,\dots)
nor	$f = \overline{(a + b + \dots)}$	nor (f,a,b,\dots)
xor	$f = (a \oplus b \oplus \dots)$	xor (f,a,b,\dots)
xnor	$f = (a \odot b \odot \dots)$	xnor (f,a,b,\dots)
not	$f = \overline{a}$	not (f,a)
buf	$f = a$	buf (f,a)
notif0	$f = (!e?a:'bz)$	notif0 (f,a,e)
notif1	$f = (e?a:'bz)$	notif1 (f,a,e)
bufif0	$f = (!e?a:'bz)$	bufif0 (f,a,e)
bufif1	$f = (e?a:'bz)$	bufif1 (f,a,e)

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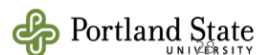
Truth Tables for Gates

- SystemVerilog is a 4 valued logic simulator
 - 0, 1, x, z
- x is unknown that means it can either be a 1 or a 0
- z essentially mean *open circuit*, so, for example, a z input to a `nand()` gate has an uncertain output

and	0	1	x	z
0	0	0	0	0
1	0	1	x	x
x	0	x	x	x
z	0	x	x	x

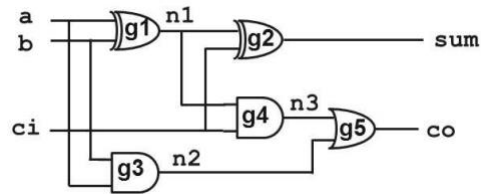
xnor	0	1	x	z
0	1	0	x	x
1	0	1	x	x
x	x	x	x	x
z	x	x	x	x

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Example

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```
module gate_adder (
    input wire a, b, ci,
    output wire sum, co
);

wire n1, n2, n3;

xor      g1 (n1, a, b);
xor #1.3 g2 (sum, n1, ci);
and      g3 (n2, a, b);
and      g4 (n3, n1, ci);
or #1.5,1.8 g5 (co, n2, n3);

endmodule: gate_adder
```

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Sutherland Figure 1-4, Example 1-1



Technology Overview

Source material drawn from:

- *ASIC Design Methodology Primer*, IBM ASIC Products Application Note, Initial publication 5/98
- Wikipedia
- Slideware provided by Xilinx
- Dr Song's lecture notes
- Verilog workshop and other lecture material by Roy

ASIC's, ASPP's and Full custom IC's

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- **A**pplication **S**pecific **I**ntegrated **C**ircuit - a custom chip designed for a very specific purpose.
 - Ex: a chip with a DSP front-end designed for a specific model of cardiac monitor made by only one manufacturer
 - Companies implement their ASIC designs in a single silicon die by mapping their functionality to a set of predesigned and verified library of circuits provided by the ASIC vendor. The components of the library are described in the ASIC vendor's **databook**
- **A**pplication **S**pecific **S**tandard **P**roduct - a semi-custom chip designed for a specific application and sold to multiple customers
 - Ex: an integrated circuit that does video or audio encoding/decoding
- Full custom chip – an integrated circuit designed by a single company for a specific application, usually huge volumes
 - Ex: an Intel CPU
 - Full-custom chips are developed for a specific semiconductor technology, often with huge teams of architects, logic designers, circuit designers, validation engineers, layout designers, et. al. and take several years to design

FPGA's

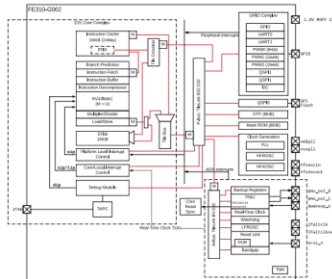
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- **F**ield **P**rogrammable **G**ate **A**rray - An integrated circuit designed to be configured by a customer or a designer after manufacturing—hence **field-programmable**
 - The FPGA configuration is generally specified using a hardware description language (HDL)
 - FPGAs can be used to implement any logical function that an ASIC can perform but the ability to update the functionality after shipping and the low non-recurring engineering costs relative to an ASIC design offer advantages for many applications
 - FPGAs contain programmable logic components called "configurable logic blocks" and a hierarchy of reconfigurable interconnects that allow the blocks to be "wired together" when the FPGA is configured (and reconfigured...and reconfigured...and reconfigured...and...)

SoC's

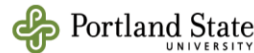
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- **System on Chip** or SOC – An integrated circuit (IC) that integrates all components of a computer or other electronic system into a single chip.
 - Ex: an embedded system such as a cell phone or cable box
 - SoC's may contain digital, analog, mixed-signal, and often radio-frequency functions—all on a single chip substrate
- An SoC can be implemented as an ASIC or as an ASSP or in an FPGA or as a full custom chip
 - Roy's definition: An SoC contains at least one embedded CPU running an application interfaced to one or more vendor-supplied, 3rd party or custom IP blocks



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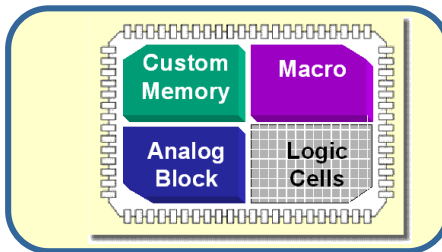
SiFive FE310-G002 top-level block diagram



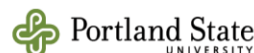
ASIC: Standard Cell

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- **Advantages**
 - Lowest price for high-volume production (greater than 200K per year)
 - Fastest clock frequency (performance)
 - Unlimited size
 - Integrated analog functions
 - Custom ASICs
 - Low power
- **Disadvantages**
 - Highest non-recurring engineering costs
 - Longest design cycle
 - Limited vendor IP with high cost
 - High cost for ECO's



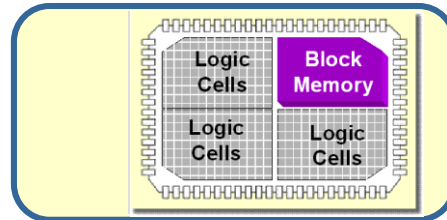
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FPGA

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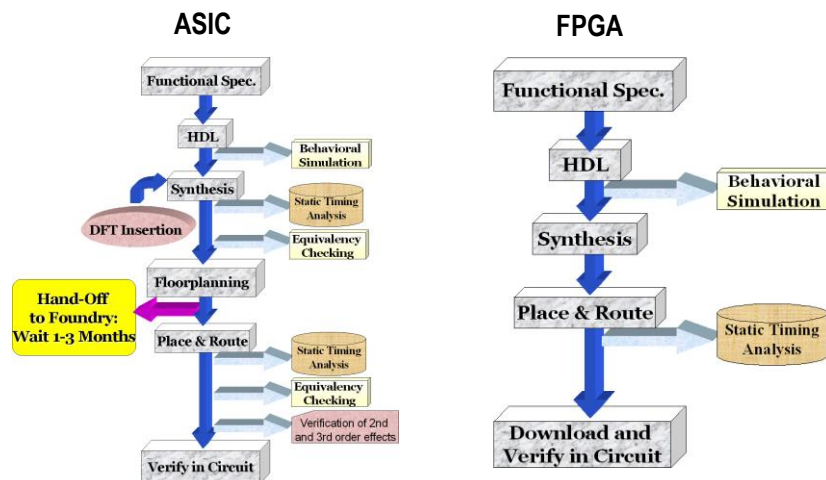
- Advantages
 - Lowest cost for low-volume to medium-volume production
 - No non-recurring engineering costs
 - Standard product
 - Fastest time to market
 - Extensive library of IP
 - Inexpensive compared to ASIC vendors
 - Ability to make bug fixes quickly and inexpensively
- Disadvantages
 - Slower performance
 - Size limited to ~25 million system gates
 - Digital only



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Design Flow Comparison

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Next Time

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- Topics:
 - Simulation w/ QuestaSim
 - SystemVerilog language rules
- You should:
 - Read Sutherland Ch 1, and Ch 2
- Homework, projects and quizzes
 - Homework #1 will be assigned Tue, 14-Apr