

1)

In this project we have to multiply two n digit numbers in an efficient way. We use a recursive function to multiply. In the classical method we have 4 multiplication operations in each step. In the efficient algorithm we have 3.

2)

To multiply a n digit number we use the divide and conquer method to find an efficient algorithm. We divide both the operands in half to get a smaller sub problem. The amount of sub-problems for each step differ according to the algorithm we use. We then recursively divide until we get two 1-digit operands (in binary). Multiplying these 1 digit operands takes constant time ($O(1)$). Our next step is to combine the results of the sub problems. We do this in two different ways, again depending the algorithm used.

For the classical method: Assume our operands are ab and cd .

We know that the result of $ab*cd$ (in binary) is:

$$a*c*2^2 + (b*c + a*d)*2 + d*b$$

We can see that there are 4 multiplications needed ($a*c$, $b*c$, $a*d$, $d*b$). We don't count the 2^2 and 2 multiplications since they can be done by shifting (which is constant time).

We can define this problem as $T(n) = 4*T(n/2) + c$

where c is a constant.

For the efficient method (karatsuba): our operands are $xLxR$ and $yLyR$

the result of $xLxR yLyR$ is given as:

$$(P1*2^2) + ((P3-P1-P2)*2) + P2$$

Where $P1 = xL*yL$

$$P2 = xR*yR$$

$$P3 = (xL+xR) * (yL+yR)$$

We can see that we only have to do 3 multiplications for each step.

We can define this problem as $T(n) = 3*T(n/2) + c$

where c is a constant

3)

Efficient algorithm (karatsuba):

$$T(n) = 3*T(n/2) + c$$

$$\text{time complexity (using master method)} = \Theta(n^{\lg 3}) \approx \Theta(n^{1.58})$$

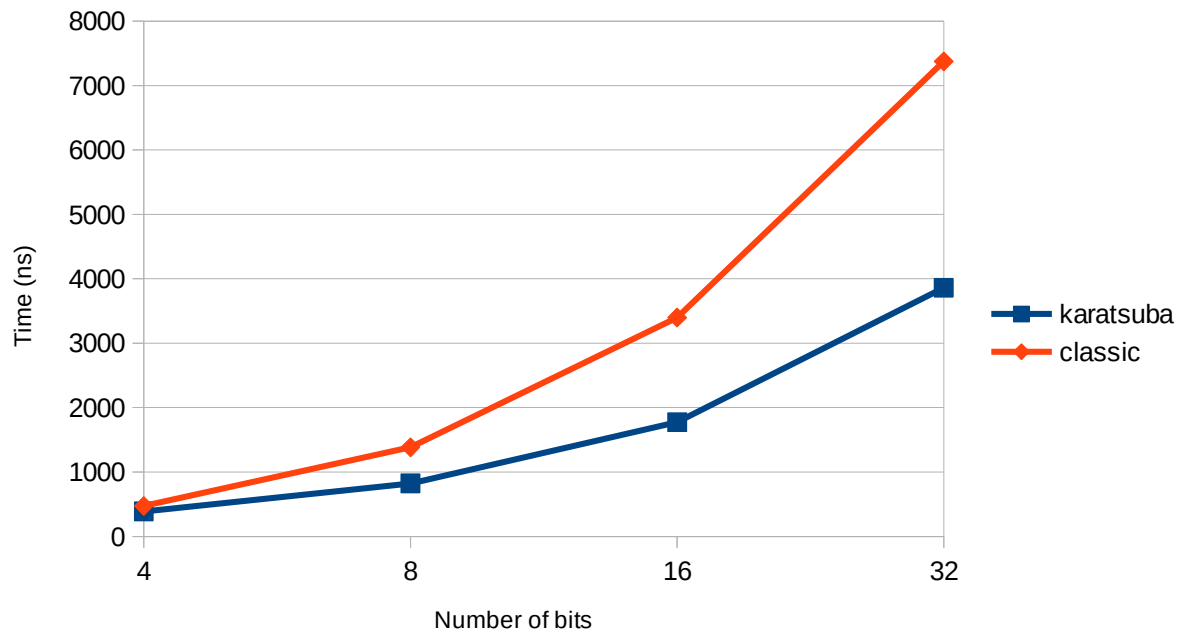
Classical algorithm

$$T(n) = 4*T(n/2) + c$$

$$\text{time complexity (using master method)} = \Theta(n^2)$$

(n is the digit count of the operands)

4)



(karatsuba is the given algorithm)

We can see that the classical algorithm increases at a faster rate compared to the efficient (karatsuba) algorithm. The rate of increase for the classical algorithm is $\Theta(n^2)$. The rate of increase for the efficient (karatsuba) algorithm is $\Theta(n^{1.58})$