

# **Expense Monitoring System**



CS673 A1



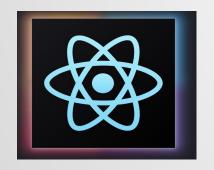
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#### Introduction

An Expense Monitoring System is a digital tool designed to help individuals manage and track their financial expenditures efficiently. This system is especially valuable in today's fast-paced world, where individuals often juggle multiple income sources, expenses, and financial goals.

#### Tech Stack











#### Goal

The main purpose of our application is to provide users with a comprehensive and interactive platform to monitor, track, categorize, and analyze their expenses by setting a budget limit. This also helps the user study and track their spending patterns and revisit their spending on a monthly or yearly basis.

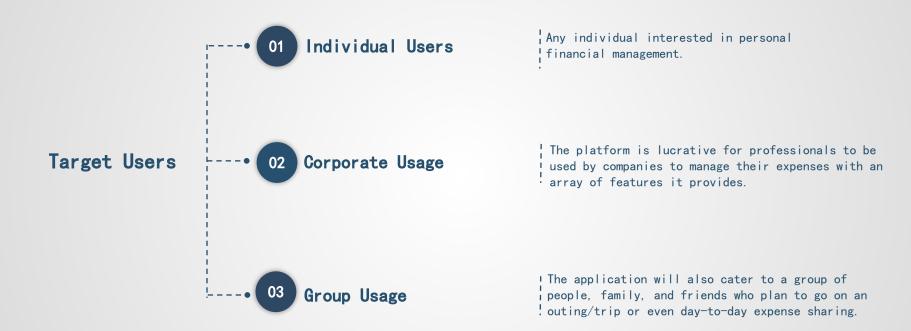


# Scope

- Efficient Tracking
- Categorization
- Analysis of Personal and Group Expenses

The application facilitates individual expense tracking, group management with collaborative budgeting, and bill splitting functionalities.

With a focus on user-friendly design and mobile accessibility, the platform aims to enhance financial discipline and time efficiency.



# Our Approach

- We embraced the agile methodology for our project.
- We segmented our work into 12 time boxed sprints focussing on iterative development and continuous feedback.
- An efficient backlog refinement procedure was employed based on our project needs.
- Dividing the work into chunks has proven impactful when reflecting on our past endeavors.
- While roles and responsibilities were distributed among the team, a team culture was cultivated so that no one felt overwhelmed, with team members always ready to step in when needed.

### High-Level Requirements

#### **User Registration and Authentication**

• Users shall be able to register with the system and User authentication shall be in place to ensure authorized access only.

### **Individual Expenses Tracking**

• Users shall be able to input expenses, including date, amount, description, and category.

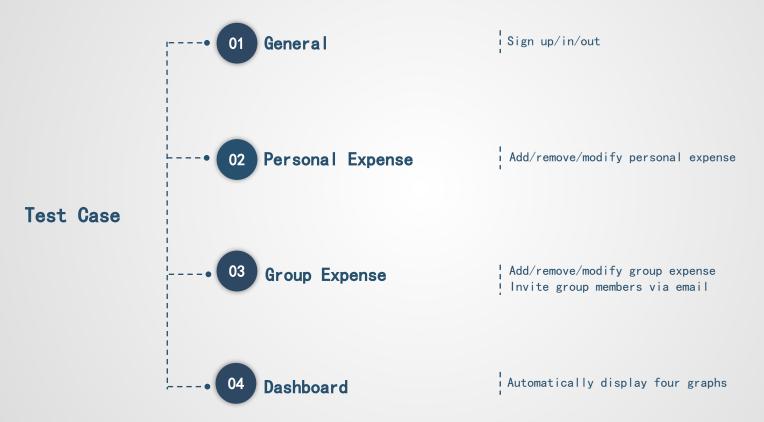
#### **Group Expenses Track**

• Users shall be able create groups to track, share expenses among the members in the group and should be able to settle expenses using bill splitting feature.

#### Report/Analytic System

• Users shall be able access detailed summary of both personal and group expenses by date.

# Quality Assurance



### **QA Metrics**

### Manual Testing: 80% coverage.

- Test plan was laid out.
- Feature and Functionality testing.
- Security and Compliance testing.
- Non-Functional testing.

### Automation: 20% coverage.

- Component level testing.
- Using Jest framework in React.

### **Project Status**

- The application is functionally complete with 3 main component implemented.
  - 1)Personal Expense Tracking Users can create an account, log in and are fully capable of creating, editing, and deleting expenses on their own personal page.
  - 2) Group Expense Users can also **create** groups, and **add** other users and can record expenses and also utilize the **bill splitting** function to calculate the amount owed between groups members.
  - 3) Notification: Email will triggered for all group related operations.
  - 4) Analytics Report Users can view statistics about their personal expenses on the stats page.



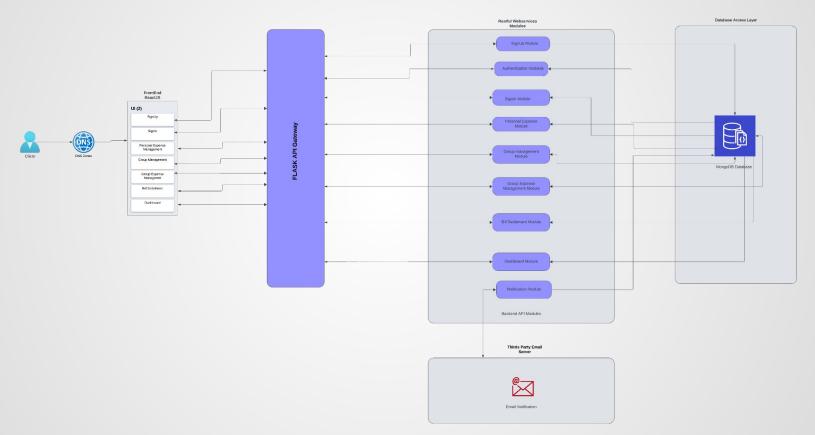
# Demo of Application



#### Demo Link:

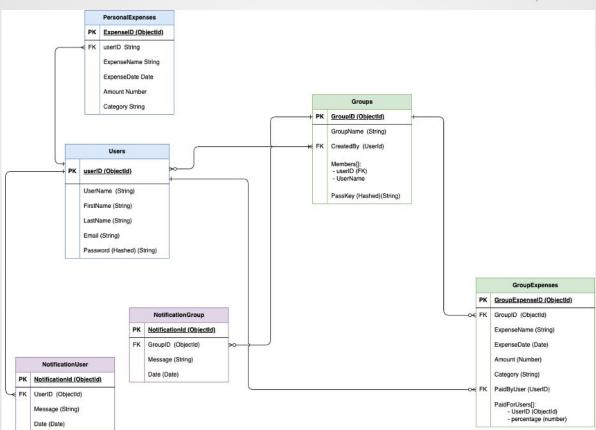
https://drive.google.com/file/d/1BrFuUwa-ImmqPEa9iqWq17jiQw4uMVGa/view?usp=sharing

# **Application Architecture**





### Database Schema



# **Deployment**



# Deployed link:

https://serene-atoll-75134-64bea5025fac.herokuapp.com/

### Retrospective

- Development of the Expense Monitoring System involved the careful coordination of a team of developers along with the allocation of roles and resources.
- Team faced a variety of challenges that had to be overcome with considered planning and team management.
- These challenges were both technical and managerial in nature, as all of the members come from different backgrounds and levels of experience, which needed to be considered throughout the process.
- Overall, the team would consider the development of the application to be a success, albeit one that faced many challenges.

#### Lessons Learned

Some of the lessons the team learned throughout development:

- Techniques from Agile methodologies are extremely helpful for team management.
- Task allocation is important while working in a team.
- Weekly meetings are extremely important to keeping all team members on the same page.

