

## Work experience

**Google** **Seattle, WA**  
*Software Engineering Intern* Summer 2017

- Developed a performance analysis tool for the Google Cloud Storage (Performance and Reliability) team.

**Google** **Mountain View, CA**  
*Software Engineering Intern* Summer 2016

- Developed a tool for automated analysis and interpretation of integration test results for the Borg team. *C++ and Python*

**LibertyX** **Boston, MA**  
*Software Engineering Intern* Summer 2015

- Developed an asynchronous client-server framework based on WebSockets for smooth integration with LibertyX's partner bitcoin services. *Node.js and Python*

**Carnegie Mellon University** **Pittsburgh, PA**  
*Teaching Assistant and Head TA* 2015-2017

- 15-122 (Imperative Programming) 1 semester
- 15-251 (Theoretical Computer Science) 5 semesters

## Education

**Bachelor of Science in Computer Science**  
with minors in Math and Chinese (Expected May 2018)  
*School of Computer Science, Carnegie Mellon University*  
GPA : 4.0/4.0

## Skills `</>`

- ★ **Programming** : C, C++, Python, OCaml, Java, x86 assembly, Standard ML, JavaScript, HTML/CSS3,  $\text{\LaTeX}$
- ★ **Tools** : NumPy, SageMath, Git
- ★ **Mathematics** : linear algebra, probability, abstract algebra, analysis, topology, computational complexity
- ★ **Languages** : English, Hindi, Marathi (native/bilingual), Sanskrit, Mandarin (elementary)

## Selected Honors

Among the top 480 in the William Lowell Putnam mathematical competition.

Represented India at the 12<sup>th</sup> International Linguistics Olympiad in Beijing.

## Projects (for work and fun!)

- ★ **Parametric polymorphism for C0** Fall 2016  
After writing a compiler for the C0 programming language (which is a well-defined, type-safe subset of C), we extended the language with parametric polymorphism (i.e. generic types), and implemented a compiler for this extension. The result was a low-level C-like language that supports generic programming. *Compiler written in OCaml*
- ★ **Graph Clustering (Research)** Spring 2017  
Under the guidance of Prof Avrim Blum, I investigated a novel notion of graph clustering called  $(\alpha, \beta)$ -clustering that is useful in community detection. We proved that a natural problem related to this formulation is NP-hard.
- ★ **Surroundify** Fall 2015  
At HackCMU 2015, we developed a web app that lets users utilize multiple machines to play music synchronously and create a surround-sound effect. The system supports surround-sound effects specified by the user. *Backend written in Python, using Flask.*
- ★ **Tool for automated grade entry** 2016-2017  
This is an ongoing project to automatically digitize grades from homework submissions, using tools from computer vision (useful for TAs of large classes). *Written in Python using OpenCV.*
- ★ **Universal Register Machines** Fall 2015  
As a final project for a theory of computation class, I implemented an optimizing register machine interpreter (that speeds up execution of nested register machine loops from exponential to constant time), and a universal register machine (i.e. a register machine program that runs other register machine programs). *Written in Python.*
- ★ **Programming assignment design** Spring 2016  
Designed a programming assignment for a CS theory class at CMU and managed its autograding infrastructure. This assignment involved proving the Turing-completeness of register machines by incrementally building primitives to simulate Turing machines.
- ★ **Linguistics olympiad problem design** 2014-2016  
I have been contributing to India's national linguistics olympiad as a problem designer and tester. [Here](#) is one of our past papers.

## Selected Coursework

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| Compiler Design                         | Abstract Algebra                         |
| Computer Systems                        | Real Analysis                            |
| Machine Learning                        | Automata, Algebra and Logic (a.k.a. CDM) |
| Artificial Intelligence                 | Complexity Theory                        |
| Parallel Data Structures and Algorithms | Theory of Programming Languages          |