## Inheritance and Function Overriding (Winter 2015)

Write a C++ program to define an Employee class, a FacultyMember class as a derived class of the Employee class, and a test driver program. The Employee class stores the employee's firstName, lastName, and SIN (Social Insurance Number). This information is common to all employees including those in FacultyMember derived class. The Employee class should provide three interfaces--- a constructor, a destructor, and a print. The constructor function receives the firstName, lastName, and SIN strings to be stored. The only access to the data must be through the print interface which simply outputs the first name, last name, and SIN of the employee.

Class FacultyMember inherits from Employee class with public inheritance. The FacultyMember class includes its own interfaces print and getCourses. The print function must have the same prototype as the Employee print --- this is an example of function overriding. Therefore, class Faculty Member has access to two print functions. Class FacultyMember also contains data members office and courses for storing the employee's office number and courses taught during the year. For simplicity of programming, in this exercise, we assume that all faculty members are full-time tenured, and the courses are identified by their subject and number (e.g. ENGI 3050). The FacultyMember constructor must pass the first name, last name, and SIN strings to the Employee constructor so the base class data members firstName, lastName and SIN can be initialized. It then initializes its own data members office and courses. The member functions setOffice and getOffice, and setCourses and getCourses are declared in class FacultyMember to set and access the faculty member's office number and courses taught. The FacultyMember print function must call the Employee print function to output the employee's first and last names and the SIN. The FacultyMember print function must also output the employee's office number and courses taught during the year.

Your test driver program must instantiate some FacultyMember objects, initialize them, and for each object, call the FacultyMember print function to output the object's data.