#### 1 Q Ans:

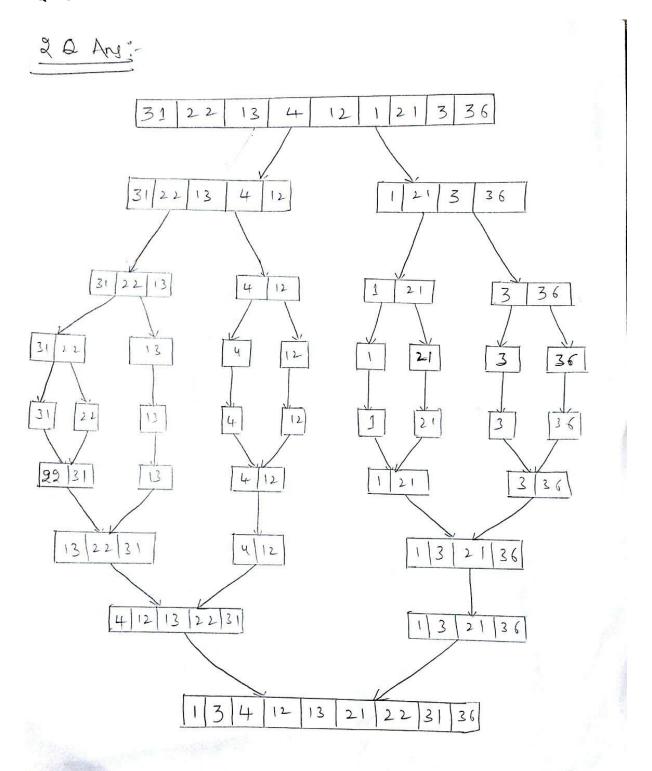
Topological ordering defined as ordering of nodes so that all the edge points should be in forward direction i.e. if there is an edge (Vi, Vj) then "i" should be less than "j" i<j.

So one approach to solve this kind of problem is, find out the possible orderings. Here in this case we will get 6.5.4.3.2.1 = 720 combinations. Then we should be able to check the topological ordering for each combination, which usually eats huge amount of time.

As the above approach takes huge amount of time, we think about other possibilities. One other option is, as from the definition, the topological ordering starts with the edge that doesn't have any edge coming into it and ends with the node which doesn't have any edge leaving it. So in our case, the topological ordering starts with the node "a" and ends with the node "f". In between these nodes, we have other 4 nodes (b, c, d, e) and these 4 nodes shouldn't arranged randomly. There are two constraints with respect to these 4 nodes: the edge (b, c) enforces the requirement that b must come before c; similarly in case of edge (d, e) d must come before e and the nodes b, c, d, e can be placed anywhere but the above two constraints should be satisfied as a whole.

And the possible topological orderings are:

2 Q Ans:



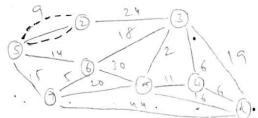
3 Q Ans:

30 Ans: 
9 2 24 3

18 2 5 19

15 5 20 5 11 4 6

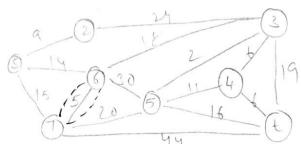
The prims algorithm, will find out the number spanning true of g graph. The nother it uses is, on visiting the every node it adds the region and the set of edges going out from the node step 1: - In the very first sty, from the node S', there are two 3 edges (S.2). (S.1) (C.7) with weights as follows. (9,14,15). As '9' is number meght in (9,14,15) =) adds (S:2).



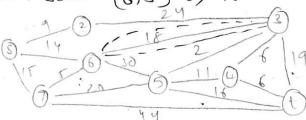
J(S.6), (S.7), (2,3)) => Li4, 15, 24 J = dds. (S.6)

step1: Company the edges.

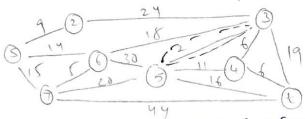
{(5,7), (2,2), (6,3), (6,5), (6,7)} => (15,24,18,31,5) => (6,7)



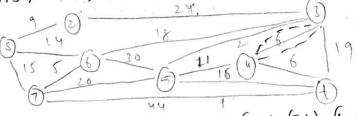
stepy: {(5,7), (2,3), (6,3), (6,5), (7,5), (7,4y) = {15,24, i6,30, \$20,44 } (5,7) is the minimum weight. But it makes a cycle. So we the algorithm selects (6,3) => 18



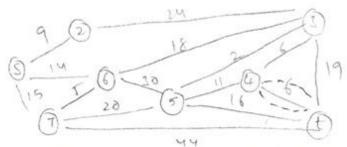
stops: {(5,7),(2,2), (3,5), (7,5), (7,44), (8,5), (8,4), (2,1)) = h15, 24, 30, 20, 44, 2, 6, 19) add (3,5) => 2 weight



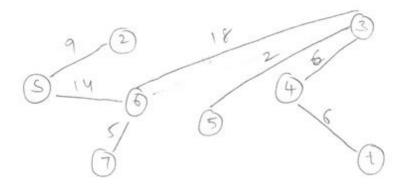
step 6: {(5,7) (2,2), (6,1), (6,44), (3,4), (8,1), (6,4), (8,1),



step 7: { 6,7), (2,2), (6,5), (7,5), (1,44), (3,1), (5,4), (6,1)}
=> 215, 24, 30, 20, 44, 46, 19, 11, 16, 6 } => 9dds (4,1) = sweight (



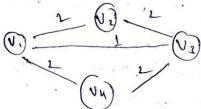
Now the good algorithm has travessed all the nodes and The total weight of this spanny tree is = 9+14+5+18+2+6+6 = 60



4 Q Ans:

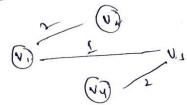
YOAM'

Considuit the graph, with the edge cust between  $(v_1, v_2)$ ,  $(v_2, v_3)$  &  $(v_3, v_4)$  is 2 and the cost betwee edges  $(v_1, v_3) = 1$ .

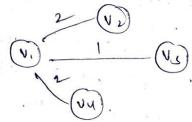


Frost will calculate the nonimum spanny trees by applyingther all the algerithms

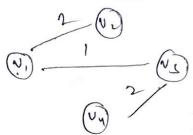
ay Prins algenity



by trusted algerithms



c) Revure Delde Frost:

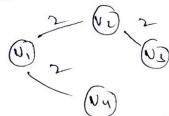


En all the tren algerith, the minimum spanning tree weight is = 2+1+2 = 5.

Now, will take a spaning tree T, that every edge e ET, e belongs to some ninimum cost sponning tree in 6; But there if we take another engage, where ninimum spaning tree To is also minimum spaning tree to 6!

Spaning tree T' is also minimum spaning tree to 6!

Here, we didn't consider edge 1 (U, Ns).



How The aspars tree and every edge present in The created is also the edge in previous minimum spanning trees created earlier. Find So the Tis not a minimum spanning tree.

So the true spanns tree T with all the edges without the naminum edge can't be maximum.